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# boto Documentation

*Release HEAD*

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October 19, 2016



<b>1 Documentation Contents</b>	<b>3</b>
1.1 An Introduction to boto's SQS interface . . . . .	3
1.2 An Introduction to boto's S3 interface . . . . .	6
1.3 An Introduction to boto's EC2 interface . . . . .	10
1.4 An Introduction to boto's Elastic Load Balancing interface . . . . .	16
1.5 An Introduction to boto's Autoscale interface . . . . .	19
1.6 An Introduction to boto's VPC interface . . . . .	22
1.7 An Introduction to boto's Elastic Mapreduce interface . . . . .	23
1.8 API Reference . . . . .	25
1.9 About the Documentation . . . . .	203
1.10 Indices and tables . . . . .	204

<b>Python Module Index</b>	<b>205</b>
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An integrated interface to current and future infrastructural services offered by Amazon Web Services.

Currently, this includes:

- Simple Storage Service (S3)
- Simple Queue Service (SQS)
- Elastic Compute Cloud (EC2)
- Elastic Load Balancer (ELB)
- CloudWatch
- AutoScale
- Mechanical Turk
- SimpleDB (SDB) - See SimpleDbPage for details
- CloudFront
- Virtual Private Cloud (VPC)
- Relational Data Services (RDS)
- Elastic Map Reduce (EMR)
- Flexible Payment Service (FPS)
- Identity and Access Management (IAM)

The boto project page is at <http://boto.googlecode.com/>

The boto source repository is at <http://github.com/boto>

Follow project updates on Twitter (<http://twitter.com/pythonboto>).

Follow Mitch on Twitter (<http://twitter.com/garnaat>).

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## Documentation Contents

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### 1.1 An Introduction to boto's SQS interface

This tutorial focuses on the boto interface to the Simple Queue Service from Amazon Web Services. This tutorial assumes that you have already downloaded and installed boto.

#### 1.1.1 Creating a Connection

The first step in accessing SQS is to create a connection to the service. There are two ways to do this in boto. The first is:

```
>>> from boto.sqs.connection import SQSConnection  
>>> conn = SQSConnection('<aws access key>', '<aws secret key>')
```

At this point the variable conn will point to an SQSConnection object. In this example, the AWS access key and AWS secret key are passed in to the method explicitly. Alternatively, you can set the environment variables:

AWS\_ACCESS\_KEY\_ID - Your AWS Access Key ID AWS\_SECRET\_ACCESS\_KEY - Your AWS Secret Access Key

and then call the constructor without any arguments, like this:

```
>>> conn = SQSConnection()
```

There is also a shortcut function in the boto package, called connect\_sqs that may provide a slightly easier means of creating a connection:

```
>>> import boto  
>>> conn = boto.connect_sqs()
```

In either case, conn will point to an SQSConnection object which we will use throughout the remainder of this tutorial.

#### 1.1.2 Creating a Queue

Once you have a connection established with SQS, you will probably want to create a queue. That can be accomplished like this:

```
>>> q = conn.create_queue('myqueue')
```

The create\_queue method will create the requested queue if it does not exist or will return the existing queue if it does exist. There is an optional parameter to create\_queue called visibility\_timeout. This basically controls how long a

message will remain invisible to other queue readers once it has been read (see SQS documentation for more detailed explanation). If this is not explicitly specified the queue will be created with whatever default value SQS provides (currently 30 seconds). If you would like to specify another value, you could do so like this:

```
>>> q = conn.create_queue('myqueue', 120)
```

This would establish a default visibility timeout for this queue of 120 seconds. As you will see later on, this default value for the queue can also be overridden each time a message is read from the queue. If you want to check what the default visibility timeout is for a queue:

```
>>> q.get_timeout()  
30  
>>>
```

### 1.1.3 Writing Messages

Once you have a queue, presumably you will want to write some messages to it. SQS doesn't care what kind of information you store in your messages or what format you use to store it. As long as the amount of data per message is less than or equal to 256Kb, it's happy.

However, you may have a lot of specific requirements around the format of that data. For example, you may want to store one big string or you might want to store something that looks more like RFC822 messages or you might want to store a binary payload such as pickled Python objects.

The way boto deals with this is to define a simple Message object that treats the message data as one big string which you can set and get. If that Message object meets your needs, you're good to go. However, if you need to incorporate different behavior in your message or handle different types of data you can create your own Message class. You just need to register that class with the queue so that it knows that when you read a message from the queue that it should create one of your message objects rather than the default boto Message object. To register your message class, you would:

```
>>> q.set_message_class(MyMessage)
```

where MyMessage is the class definition for your message class. Your message class should subclass the boto Message because there is a small bit of Python magic happening in the `__setattr__` method of the boto Message class.

For this tutorial, let's just assume that we are using the boto Message class. So, first we need to create a Message object:

```
>>> from boto.sqs.message import Message  
>>> m = Message()  
>>> m.set_body('This is my first message.')  
>>> status = q.write(m)
```

The write method returns a True if everything went well. If the write didn't succeed it will either return a False (meaning SQS simply chose not to write the message for some reason) or an exception if there was some sort of problem with the request.

### 1.1.4 Reading Messages

So, now we have a message in our queue. How would we go about reading it? Here's one way:

```
>>> rs = q.get_messages()  
>>> len(rs)  
1  
>>> m = rs[0]
```

```
>>> m.get_body()
u'This is my first message'
```

The `get_messages` method also returns a `ResultSet` object as described above. In addition to the special attributes that we already talked about the `ResultSet` object also contains any results returned by the request. To get at the results you can treat the `ResultSet` as a sequence object (e.g. a list). We can check the length (how many results) and access particular items within the list using the slice notation familiar to Python programmers.

At this point, we have read the message from the queue and SQS will make sure that this message remains invisible to other readers of the queue until the visibility timeout period for the queue expires. If I delete the message before the timeout period expires then no one will ever see the message again. However, if I don't delete it (maybe because I crashed or failed in some way, for example) it will magically reappear in my queue for someone else to read. If you aren't happy with the default visibility timeout defined for the queue, you can override it when you read a message:

```
>>> q.get_messages(visibility_timeout=60)
```

This means that regardless of what the default visibility timeout is for the queue, this message will remain invisible to other readers for 60 seconds.

The `get_messages` method can also return more than a single message. By passing a `num_messages` parameter (defaults to 1) you can control the maximum number of messages that will be returned by the method. To show this feature off, first let's load up a few more messages.

```
>>> for i in range(1, 11):
...     m = Message()
...     m.set_body('This is message %d' % i)
...     q.write(m)
...
>>> rs = q.get_messages(10)
>>> len(rs)
10
```

Don't be alarmed if the length of the result set returned by the `get_messages` call is less than 10. Sometimes it takes some time for new messages to become visible in the queue. Give it a minute or two and they will all show up.

If you want a slightly simpler way to read messages from a queue, you can use the `read` method. It will either return the message read or it will return `None` if no messages were available. You can also pass a `visibility_timeout` parameter to `read`, if you desire:

```
>>> m = q.read(60)
>>> m.get_body()
u'This is my first message'
```

## 1.1.5 Deleting Messages and Queues

Note that the first message we put in the queue is still there, even though we have read it a number of times. That's because we never deleted it. To remove a message from a queue:

```
>>> q.delete_message(m)
[]
```

If I want to delete the entire queue, I would use:

```
>>> conn.delete_queue(q)
```

However, this won't succeed unless the queue is empty.

## 1.1.6 Listing All Available Queues

In addition to accessing specific queues via the `create_queue` method you can also get a list of all available queues that you have created.

```
>>> rs = conn.get_all_queues()
```

This returns a `ResultSet` object, as described above. The `ResultSet` can be used as a sequence or list type object to retrieve `Queue` objects.

```
>>> len(rs)
11
>>> for q in rs:
...     print q.id
...
<listing of available queues>
>>> q = rs[0]
```

## 1.1.7 Other Stuff

That covers the basic operations of creating queues, writing messages, reading messages, deleting messages, and deleting queues. There are a few utility methods in boto that might be useful as well. For example, to count the number of messages in a queue:

```
>>> q.count()
10
```

This can be handy but is command as well as the other two utility methods I'll describe in a minute are inefficient and should be used with caution on queues with lots of messages (e.g. many hundreds or more). Similarly, you can clear (delete) all messages in a queue with:

```
>>> q.clear()
```

Be REAL careful with that one! Finally, if you want to dump all of the messages in a queue to a local file:

```
>>> q.dump('messages.txt', sep='\n-----\n')
```

This will read all of the messages in the queue and write the bodies of each of the messages to the file `messages.txt`. The option `sep` argument is a separator that will be printed between each message body in the file.

## 1.2 An Introduction to boto's S3 interface

This tutorial focuses on the boto interface to the Simple Storage Service from Amazon Web Services. This tutorial assumes that you have already downloaded and installed boto.

### 1.2.1 Creating a Connection

The first step in accessing S3 is to create a connection to the service. There are two ways to do this in boto. The first is:

```
>>> from boto.s3.connection import S3Connection
>>> conn = S3Connection('<aws access key>', '<aws secret key>')
```

At this point the variable conn will point to an S3Connection object. In this example, the AWS access key and AWS secret key are passed in to the method explicitly. Alternatively, you can set the environment variables:

AWS\_ACCESS\_KEY\_ID - Your AWS Access Key ID AWS\_SECRET\_ACCESS\_KEY - Your AWS Secret Access Key

and then call the constructor without any arguments, like this:

```
>>> conn = S3Connection()
```

There is also a shortcut function in the boto package, called connect\_s3 that may provide a slightly easier means of creating a connection:

```
>>> import boto
>>> conn = boto.connect_s3()
```

In either case, conn will point to an S3Connection object which we will use throughout the remainder of this tutorial.

## 1.2.2 Creating a Bucket

Once you have a connection established with S3, you will probably want to create a bucket. A bucket is a container used to store key/value pairs in S3. A bucket can hold un unlimited amount of data so you could potentially have just one bucket in S3 for all of your information. Or, you could create separate buckets for different types of data. You can figure all of that out later, first let's just create a bucket. That can be accomplished like this:

```
>>> bucket = conn.create_bucket('mybucket')
Traceback (most recent call last):
  File "<stdin>", line 1, in ?
  File "boto/connection.py", line 285, in create_bucket
    raise S3CreateError(response.status, response.reason)
boto.exception.S3CreateError: S3Error[409]: Conflict
```

Whoa. What happened there? Well, the thing you have to know about buckets is that they are kind of like domain names. It's one flat name space that everyone who uses S3 shares. So, someone has already created a bucket called "mybucket" in S3 and that means no one else can grab that bucket name. So, you have to come up with a name that hasn't been taken yet. For example, something that uses a unique string as a prefix. Your AWS\_ACCESS\_KEY (NOT YOUR SECRET KEY!) could work but I'll leave it to your imagination to come up with something. I'll just assume that you found an acceptable name.

The create\_bucket method will create the requested bucket if it does not exist or will return the existing bucket if it does exist.

## 1.2.3 Creating a Bucket In Another Location

The example above assumes that you want to create a bucket in the standard US region. However, it is possible to create buckets in other locations. To do so, first import the Location object from the boto.s3.connection module, like this:

```
>>> from boto.s3.connection import Location
>>> dir(Location)
['DEFAULT', 'EU', 'USWest', 'APSoutheast', '__doc__', '__module__']
>>>
```

As you can see, the Location object defines three possible locations; DEFAULT, EU, USWest, and APSoutheast. By default, the location is the empty string which is interpreted as the US Classic Region, the original S3 region. However, by specifying another location at the time the bucket is created, you can instruct S3 to create the bucket in that location. For example:

```
>>> conn.create_bucket('mybucket', location=Location.EU)
```

will create the bucket in the EU region (assuming the name is available).

## 1.2.4 Storing Data

Once you have a bucket, presumably you will want to store some data in it. S3 doesn't care what kind of information you store in your objects or what format you use to store it. All you need is a key that is unique within your bucket.

The Key object is used in boto to keep track of data stored in S3. To store new data in S3, start by creating a new Key object:

```
>>> from boto.s3.key import Key
>>> k = Key(bucket)
>>> k.key = 'foobar'
>>> k.set_contents_from_string('This is a test of S3')
```

The net effect of these statements is to create a new object in S3 with a key of "foobar" and a value of "This is a test of S3". To validate that this worked, quit out of the interpreter and start it up again. Then:

```
>>> import boto
>>> c = boto.connect_s3()
>>> b = c.create_bucket('mybucket') # substitute your bucket name here
>>> from boto.s3.key import Key
>>> k = Key(b)
>>> k.key = 'foobar'
>>> k.get_contents_as_string()
'This is a test of S3'
```

So, we can definitely store and retrieve strings. A more interesting example may be to store the contents of a local file in S3 and then retrieve the contents to another local file.

```
>>> k = Key(b)
>>> k.key = 'myfile'
>>> k.set_contents_from_filename('foo.jpg')
>>> k.get_contents_to_filename('bar.jpg')
```

There are a couple of things to note about this. When you send data to S3 from a file or filename, boto will attempt to determine the correct mime type for that file and send it as a Content-Type header. The boto package uses the standard mimetypes package in Python to do the mime type guessing. The other thing to note is that boto does stream the content to and from S3 so you should be able to send and receive large files without any problem.

## 1.2.5 Listing All Available Buckets

In addition to accessing specific buckets via the create\_bucket method you can also get a list of all available buckets that you have created.

```
>>> rs = conn.get_all_buckets()
```

This returns a ResultSet object (see the SQS Tutorial for more info on ResultSet objects). The ResultSet can be used as a sequence or list type object to retrieve Bucket objects.

```
>>> len(rs)
11
>>> for b in rs:
...     print b.name
...
```

```
<listing of available buckets>
>>> b = rs[0]
```

## 1.2.6 Setting / Getting the Access Control List for Buckets and Keys

The S3 service provides the ability to control access to buckets and keys within s3 via the Access Control List (ACL) associated with each object in S3. There are two ways to set the ACL for an object:

1. Create a custom ACL that grants specific rights to specific users. At the moment, the users that are specified within grants have to be registered users of Amazon Web Services so this isn't as useful or as general as it could be.
2. Use a "canned" access control policy. There are four canned policies defined: a. private: Owner gets FULL\_CONTROL. No one else has any access rights. b. public-read: Owners gets FULL\_CONTROL and the anonymous principal is granted READ access. c. public-read-write: Owner gets FULL\_CONTROL and the anonymous principal is granted READ and WRITE access. d. authenticated-read: Owner gets FULL\_CONTROL and any principal authenticated as a registered Amazon S3 user is granted READ access.

To set a canned ACL for a bucket, use the `set_acl` method of the Bucket object. The argument passed to this method must be one of the four permissible canned policies named in the list `CannedACLStrings` contained in `acl.py`. For example, to make a bucket readable by anyone:

```
>>> b.set_acl('public-read')
```

You can also set the ACL for Key objects, either by passing an additional argument to the above method:

```
>>> b.set_acl('public-read', 'foobar')
```

where 'foobar' is the key of some object within the bucket `b` or you can call the `set_acl` method of the Key object:

```
>>> k.set_acl('public-read')
```

You can also retrieve the current ACL for a Bucket or Key object using the `get_acl` object. This method parses the `AccessControlPolicy` response sent by S3 and creates a set of Python objects that represent the ACL.

```
>>> acp = b.get_acl()
>>> acp
<boto.acl.Policy instance at 0x2e6940>
>>> acp.acl
<boto.acl.ACL instance at 0x2e69e0>
>>> acp.acl.grants
[<boto.acl.Grant instance at 0x2e6a08>]
>>> for grant in acp.acl.grants:
...     print grant.permission, grant.display_name, grant.email_address, grant.id
...
FULL_CONTROL <boto.user.User instance at 0x2e6a30>
```

The Python objects representing the ACL can be found in the `acl.py` module of boto.

Both the Bucket object and the Key object also provide shortcut methods to simplify the process of granting individuals specific access. For example, if you want to grant an individual user READ access to a particular object in S3 you could do the following:

```
>>> key = b.lookup('mykeytoshare')
>>> key.add_email_grant('READ', 'foo@bar.com')
```

The email address provided should be the one associated with the users AWS account. There is a similar method called `add_user_grant` that accepts the canonical id of the user rather than the email address.

## 1.2.7 Setting/Getting Metadata Values on Key Objects

S3 allows arbitrary user metadata to be assigned to objects within a bucket. To take advantage of this S3 feature, you should use the set\_metadata and get\_metadata methods of the Key object to set and retrieve metadata associated with an S3 object. For example:

```
>>> k = Key(b)
>>> k.key = 'has_metadata'
>>> k.set_metadata('meta1', 'This is the first metadata value')
>>> k.set_metadata('meta2', 'This is the second metadata value')
>>> k.set_contents_from_filename('foo.txt')
```

This code associates two metadata key/value pairs with the Key k. To retrieve those values later:

```
>>> k = b.get_key('has_metadata')
>>> k.get_metadata('meta1')
'This is the first metadata value'
>>> k.get_metadata('meta2')
'This is the second metadata value'
>>>
```

## 1.3 An Introduction to boto's EC2 interface

This tutorial focuses on the boto interface to the Elastic Compute Cloud from Amazon Web Services. This tutorial assumes that you have already downloaded and installed boto.

### 1.3.1 Creating a Connection

The first step in accessing EC2 is to create a connection to the service. There are two ways to do this in boto. The first is:

```
>>> from boto.ec2.connection import EC2Connection
>>> conn = EC2Connection('<aws access key>', '<aws secret key>')
```

At this point the variable conn will point to an EC2Connection object. In this example, the AWS access key and AWS secret key are passed in to the method explicitly. Alternatively, you can set the environment variables:

AWS\_ACCESS\_KEY\_ID - Your AWS Access Key ID AWS\_SECRET\_ACCESS\_KEY - Your AWS Secret Access Key

and then call the constructor without any arguments, like this:

```
>>> conn = EC2Connection()
```

There is also a shortcut function in the boto package, called connect\_ec2 that may provide a slightly easier means of creating a connection:

```
>>> import boto
>>> conn = boto.connect_ec2()
```

In either case, conn will point to an EC2Connection object which we will use throughout the remainder of this tutorial.

### 1.3.2 A Note About Regions

The 2008-12-01 version of the EC2 API introduced the idea of Regions. A Region is geographically distinct and is completely isolated from other EC2 Regions. At the time of the launch of the 2008-12-01 API there were two

available regions, us-east-1 and eu-west-1. Each Region has it's own service endpoint and therefore would require it's own EC2Connection object in boto.

The default behavior in boto, as shown above, is to connect you with the us-east-1 region which is exactly the same as the behavior prior to the introduction of Regions.

However, if you would like to connect to a region other than us-east-1, there are a couple of ways to accomplish that. The first way, is to ask EC2 to provide a list of currently supported regions. You can do that using the regions function in the boto.ec2 module:

```
>>> import boto.ec2
>>> regions = boto.ec2.regions()
>>> regions
[RegionInfo:eu-west-1, RegionInfo:us-east-1]
>>>
```

As you can see, a list of available regions is returned. Each region is represented by a RegionInfo object. A RegionInfo object has two attributes; a name and an endpoint.

```
>>> eu = regions[0]
>>> eu.name
u'eu-west-1'
>>> eu.endpoint
u'eu-west-1.ec2.amazonaws.com'
>>>
```

You can easily create a connection to a region by using the connect method of the RegionInfo object:

```
>>> conn_eu = eu.connect()
>>> conn_eu
<boto.ec2.connection.EC2Connection instance at 0xccaaa8>
>>>
```

The variable conn\_eu is now bound to an EC2Connection object connected to the endpoint of the eu-west-1 region and all operations performed via that connection and all objects created by that connection will be scoped to the eu-west-1 region. You can always tell which region a connection is associated with by accessing it's region attribute:

```
>>> conn_eu.region
RegionInfo:eu-west-1
>>>
```

Supporting EC2 objects such as SecurityGroups, KeyPairs, Addresses, Volumes, Images and SnapShots are local to a particular region. So don't expect to find the security groups you created in the us-east-1 region to be available in the eu-west-1 region.

Some objects in boto, such as SecurityGroup, have a new method called copy\_to\_region which will attempt to create a copy of the object in another region. For example:

```
>>> regions
[RegionInfo:eu-west-1, RegionInfo:us-east-1]
>>> conn_us = regions[1].connect()
>>> groups = conn_us.get_all_security_groups()
>>> groups
[SecurityGroup:alfresco, SecurityGroup:apache, SecurityGroup:vnc,
SecurityGroup:appserver2, SecurityGroup:FTP, SecurityGroup:webserver,
SecurityGroup:default, SecurityGroup:test-1228851996]
>>> us_group = groups[0]
>>> us_group
SecurityGroup:alfresco
>>> us_group.rules
[IPPermissions:tcp(22-22), IPPermissions:tcp(80-80), IPPermissions:tcp(1445-1445)]
```

```
>>> eu_group = us_group.copy_to_region(eu)
>>> eu_group.rules
[IPPermissions:tcp(22-22), IPPermissions:tcp(80-80), IPPermissions:tcp(1445-1445)]
```

In the above example, we chose one of the security groups available in the us-east-1 region (the group alfresco) and copied that security group to the eu-west-1 region. All of the rules associated with the original security group will be copied as well.

If you would like your default region to be something other than us-east-1, you can override that default in your boto config file (either ~/.boto for personal settings or /etc/boto.cfg for system-wide settings). For example:

```
[Boto] ec2_region_name = eu-west-1 ec2_region_endpoint = eu-west-1.ec2.amazonaws.com
```

The above lines added to either boto config file would set the default region to be eu-west-1.

### 1.3.3 Images & Instances

An Image object represents an Amazon Machine Image (AMI) which is an encrypted machine image stored in Amazon S3. It contains all of the information necessary to boot instances of your software in EC2.

To get a listing of all available Images:

```
>>> images = conn.get_all_images()
>>> images
[Image:ami-20b65349, Image:ami-22b6534b, Image:ami-23b6534a, Image:ami-25b6534c, Image:ami-26b6534f,
>>> for image in images:
...     print image.location
ec2-public-images/fedora-core4-base.manifest.xml
ec2-public-images/fedora-core4-mysql.manifest.xml
ec2-public-images/fedora-core4-apache.manifest.xml
ec2-public-images/fedora-core4-apache-mysql.manifest.xml
ec2-public-images/developer-image.manifest.xml
ec2-public-images/getting-started.manifest.xml
marcins_cool_public_images/fedora-core-6.manifest.xml
khaz_fc6_win2003/image.manifest
aes-images/django.manifest
marcins_cool_public_images/ubuntu-6.10.manifest.xml
ckk_public_ec2_images/centos-base-4.4.manifest.xml
```

The most useful thing you can do with an Image is to actually run it, so let's run a new instance of the base Fedora image:

```
>>> image = images[0]
>>> image.location
ec2-public-images/fedora-core4-base.manifest.xml
>>> reservation = image.run()
```

This will begin the boot process for a new EC2 instance. The run method returns a Reservation object which represents a collection of instances that are all started at the same time. In this case, we only started one but you can check the instances attribute of the Reservation object to see all of the instances associated with this reservation:

```
>>> reservation.instances
[Instance:i-6761850e]
>>> instance = reservation.instances[0]
>>> instance.state
u'pending'
>>>
```

So, we have an instance booting up that is still in the pending state. We can call the update method on the instance to get a refreshed view of it's state:

```
>>> instance.update()
>>> instance.state
u'pending'
>>> # wait a few minutes
>>> instance.update()
>>> instance.state
u'running'
```

So, now our instance is running. The time it takes to boot a new instance varies based on a number of different factors but usually it takes less than five minutes.

Now the instance is up and running you can find out its DNS name like this:

```
>>> instance.dns_name
u'ec2-72-44-40-153.z-2.compute-1.amazonaws.com'
```

This provides the public DNS name for your instance. Since the 2007-3-22 release of the EC2 service, the default addressing scheme for instances uses NAT-addresses which means your instance has both a public IP address and a non-routable private IP address. You can access each of these addresses like this:

```
>>> instance.public_dns_name
u'ec2-72-44-40-153.z-2.compute-1.amazonaws.com'
>>> instance.private_dns_name
u'domU-12-31-35-00-42-33.z-2.compute-1.internal'
```

Even though your instance has a public DNS name, you won't be able to access it yet because you need to set up some security rules which are described later in this tutorial.

Since you are now being charged for that instance we just created, you will probably want to know how to terminate the instance, as well. The simplest way is to use the stop method of the Instance object:

```
>>> instance.stop()
>>> instance.update()
>>> instance.state
u'shutting-down'
>>> # wait a minute
>>> instance.update()
>>> instance.state
u'terminated'
>>>
```

When we created our new instance, we didn't pass any args to the run method so we got all of the default values. The full set of possible parameters to the run method are:

min\_count - The minimum number of instances to launch. max\_count - The maximum number of instances to launch. keypair - Keypair to launch instances with (either a KeyPair object or a string with the name of the desired keypair). security\_groups - A list of security groups to associate with the instance. This can either be a list of SecurityGroup objects or a list of strings with the names of the desired security groups. user\_data - Data to be made available to the launched instances. This should be base64 encoded according to the EC2 documentation.

So, if I wanted to create two instances of the base image and launch them with my keypair, called gsg-keypair, I would do this:

```
>>> reservation.image.run(2, 2, 'gsg-keypair')
>>> reservation.instances
[Instance:i-5f618536, Instance:i-5e618537]
>>> for i in reservation.instances:
...     print i.status
```

```
u'pending'  
u'pending'  
>>>
```

Later, when you are finished with the instances you can either stop each individually or you can call the `stop_all` method on the `Reservation` object:

```
>>> reservation.stop_all()  
>>>
```

If you just want to get a list of all of your running instances, use the `get_all_instances` method of the connection object. Note that the list returned is actually a list of `Reservation` objects (which contain the `Instances`) and that the list may include recently terminated instances for a small period of time subsequent to their termination.

```
>>> instances = conn.get_all_instances()  
>>> instances  
[Reservation:r-a76085ce, Reservation:r-a66085cf, Reservation:r-8c6085e5]  
>>> r = instances[0]  
>>> for inst in r.instances:  
...     print inst.state  
u'terminated'  
>>>
```

A recent addition to the EC2 api's is to allow other EC2 users to launch your images. There are a couple of ways of accessing this capability in boto but I'll show you the simplest way here. First of all, you need to know the Amazon ID for the user in question. The Amazon Id is a twelve digit number that appears on your Account Activity page at AWS. It looks like this:

1234-5678-9012

To use this number in API calls, you need to remove the dashes so in our example the user ID would be 12345678912. To allow the user associated with this ID to launch one of your images, let's assume that the variable `image` represents the Image you want to share. So:

```
>>> image.get_launch_permissions()  
{ }  
>>>
```

The `get_launch_permissions` method returns a dictionary object two possible entries; `user_ids` or `groups`. In our case we haven't yet given anyone permission to launch our image so the dictionary is empty. To add our EC2 user:

```
>>> image.set_launch_permissions(['123456789012'])  
True  
>>> image.get_launch_permissions()  
{'user_ids': [u'123456789012']}
```

We have now added the desired user to the launch permissions for the Image so that user will now be able to access and launch our Image. You can add multiple users at one time by adding them all to the list you pass in as a parameter to the method. To revoke the user's launch permissions:

```
>>> image.remove_launch_permissions(['123456789012'])  
True  
>>> image.get_launch_permissions()  
{ }  
>>>
```

It is possible to pass a list of group names to the `set_launch_permissions` method, as well. The only group available at the moment is the group "all" which would allow any valid EC2 user to launch your image.

Finally, you can completely reset the launch permissions for an Image with:

```
>>> image.reset_launch_permissions()
True
>>>
```

This will remove all users and groups from the launch permission list and makes the Image private, again.

### 1.3.4 Security Groups

Amazon defines a security group as:

**“A security group is a named collection of access rules. These access rules specify which ingress, i.e. incoming, network traffic should be delivered to your instance.”**

To get a listing of all currently defined security groups:

```
>>> rs = conn.get_all_security_groups()
>>> print rs
[SecurityGroup:appserver, SecurityGroup:default, SecurityGroup:vnc, SecurityGroup:webserver]
>>>
```

Each security group can have an arbitrary number of rules which represent different network ports which are being enabled. To find the rules for a particular security group, use the rules attribute:

```
>>> sg = rs[1]
>>> sg.name
u'default'
>>> sg.rules
[IPPermissions:tcp(0-65535),
 IPPermissions:udp(0-65535),
 IPPermissions:icmp(-1--1),
 IPPermissions:tcp(22-22),
 IPPermissions:tcp(80-80)]
>>>
```

In addition to listing the available security groups you can also create a new security group. I'll follow through the “Three Tier Web Service” example included in the EC2 Developer’s Guide for an example of how to create security groups and add rules to them.

First, let's create a group for our Apache web servers that allows HTTP access to the world:

```
>>> web = conn.create_security_group('apache', 'Our Apache Group')
>>> web
SecurityGroup:apache
>>> web.authorize('tcp', 80, 80, '0.0.0.0/0')
True
>>>
```

The first argument is the ip protocol which can be one of; tcp, udp or icmp. The second argument is the FromPort or the beginning port in the range, the third argument is the ToPort or the ending port in the range and the last argument is the CIDR IP range to authorize access to.

Next we create another group for the app servers:

```
>>> app = conn.create_security_group('appserver', 'The application tier')
>>>
```

We then want to grant access between the web server group and the app server group. So, rather than specifying an IP address as we did in the last example, this time we will specify another SecurityGroup object.

```
>>> app.authorize(src_group=web)
True
>>>
```

Now, to verify that the web group now has access to the app servers, we want to temporarily allow SSH access to the web servers from our computer. Let's say that our IP address is 192.168.1.130 as it is in the EC2 Developer Guide. To enable that access:

```
>>> web.authorize(ip_protocol='tcp', from_port=22, to_port=22, cidr_ip='192.168.1.130/32')
True
>>>
```

Now that this access is authorized, we could ssh into an instance running in the web group and then try to telnet to specific ports on servers in the appserver group, as shown in the EC2 Developer's Guide. When this testing is complete, we would want to revoke SSH access to the web server group, like this:

```
>>> web.rules
[IPPermissions:tcp(80-80),
 IPPermissions:tcp(22-22)]
>>> web.revoke('tcp', 22, 22, cidr_ip='192.168.1.130/32')
True
>>> web.rules
[IPPermissions:tcp(80-80)]
>>>
```

## 1.4 An Introduction to boto's Elastic Load Balancing interface

This tutorial focuses on the boto interface for Elastic Load Balancing from Amazon Web Services. This tutorial assumes that you have already downloaded and installed boto, and are familiar with the boto ec2 interface.

### 1.4.1 Elastic Load Balancing Concepts

Elastic Load Balancing (ELB) is intimately connected with Amazon's Elastic Compute Cloud (EC2) service. Using the ELB service allows you to create a load balancer - a DNS endpoint and set of ports that distributes incoming requests to a set of ec2 instances. The advantages of using a load balancer is that it allows you to truly scale up or down a set of backend instances without disrupting service. Before the ELB service you had to do this manually by launching an EC2 instance and installing load balancer software on it (nginx, haproxy, perlbal, etc.) to distribute traffic to other EC2 instances.

Recall that the ec2 service is split into Regions and Availability Zones (AZ). At the time of writing, there are two Regions - US and Europe, and each region is divided into a number of AZs (for example, us-east-1a, us-east-1b, etc.). You can think of AZs as data centers - each runs off a different set of ISP backbones and power providers. ELB load balancers can span multiple AZs but cannot span multiple regions. That means that if you'd like to create a set of instances spanning both the US and Europe Regions you'd have to create two load balancers and have some sort of other means of distributing requests between the two loadbalancers. An example of this could be using GeoIP techniques to choose the correct load balancer, or perhaps DNS round robin. Keep in mind also that traffic is distributed equally over all AZs the ELB balancer spans. This means you should have an equal number of instances in each AZ if you want to equally distribute load amongst all your instances.

### 1.4.2 Creating a Connection

The first step in accessing ELB is to create a connection to the service. There are two ways to do this in boto. The first is:

```
>>> from boto.ec2.elb import ELBConnection
>>> conn = ELBConnection('<aws access key>', '<aws secret key>')
```

There is also a shortcut function in the boto package, called connect\_elb that may provide a slightly easier means of creating a connection:

```
>>> import boto
>>> conn = boto.connect_elb()
```

In either case, conn will point to an ELBConnection object which we will use throughout the remainder of this tutorial.

## A Note About Regions and Endpoints

Like EC2 the ELB service has a different endpoint for each region. By default the US endpoint is used. To choose a specific region, instantiate the ELBConnection object with that region's endpoint.

```
>>> ec2 = boto.connect_elb(host='eu-west-1.elasticloadbalancing.amazonaws.com')
```

Alternatively, edit your boto.cfg with the default ELB endpoint to use:

```
[Boto]
elb_endpoint = eu-west-1.elasticloadbalancing.amazonaws.com
```

## Getting Existing Load Balancers

To retrieve any existing load balancers:

```
>>> conn.get_all_load_balancers()
```

You will get back a list of LoadBalancer objects.

### 1.4.3 Creating a Load Balancer

**To create a load balancer you need the following:**

1. The specific **ports and protocols** you want to load balancer over, and what port you want to connect to all instances.
2. A **health check** - the ELB concept of a *heart beat* or *ping*. ELB will use this health check to see whether your instances are up or down. If they go down, the load balancer will no longer send requests to them.
3. A **list of Availability Zones** you'd like to create your load balancer over.

## Ports and Protocols

An incoming connection to your load balancer will come on one or more ports - for example 80 (HTTP) and 443 (HTTPS). Each can be using a protocol - currently, the supported protocols are TCP and HTTP. We also need to tell the load balancer which port to route connects *to* on each instance. For example, to create a load balancer for a website that accepts connections on 80 and 443, and that routes connections to port 8080 and 8443 on each instance, you would specify that the load balancer ports and protocols are:

- 80, 8080, HTTP
- 443, 8443, TCP

This says that the load balancer will listen on two ports - 80 and 443. Connections on 80 will use an HTTP load balancer to forward connections to port 8080 on instances. Likewise, the load balancer will listen on 443 to forward connections to 8443 on each instance using the TCP balancer. We need to use TCP for the HTTPS port because it is encrypted at the application layer. Of course, we could specify the load balancer use TCP for port 80, however specifying HTTP allows you to let ELB handle some work for you - for example HTTP header parsing.

## Configuring a Health Check

A health check allows ELB to determine which instances are alive and able to respond to requests. A health check is essentially a tuple consisting of:

- *target*: What to check on an instance. For a TCP check this is comprised of:

```
TCP : PORT_TO_CHECK
```

Which attempts to open a connection on PORT\_TO\_CHECK. If the connection opens successfully, that specific instance is deemed healthy, otherwise it is marked temporarily as unhealthy. For HTTP, the situation is slightly different:

```
HTTP : PORT_TO_CHECK/RESOURCE
```

This means that the health check will connect to the resource /RESOURCE on PORT\_TO\_CHECK. If an HTTP 200 status is returned the instance is deemed healthy.

- *interval*: How often the check is made. This is given in seconds and defaults to 30. The valid range of intervals goes from 5 seconds to 600 seconds.
- *timeout*: The number of seconds the load balancer will wait for a check to return a result.
- *UnhealthyThreshold*: The number of consecutive failed checks to deem the instance as being dead. The default is 5, and the range of valid values lies from 2 to 10.

The following example creates a health check called *instance\_health* that simply checks instances every 20 seconds on port 80 over HTTP at the resource /health for 200 successes.

```
>>> import boto
>>> from boto.ec2.elb import HealthCheck
>>> conn = boto.connect_elb()
>>> hc = HealthCheck('instance_health', interval=20, target='HTTP:8080/health')
```

## Putting It All Together

Finally, let's create a load balancer in the US region that listens on ports 80 and 443 and distributes requests to instances on 8080 and 8443 over HTTP and TCP. We want the load balancer to span the availability zones *us-east-1a* and *us-east-1b*:

```
>>> lb = conn.create_load_balancer('my_lb', ['us-east-1a', 'us-east-1b'],
>>>                               [(80, 8080, 'http'), (443, 8443, 'tcp')])
>>> lb.configure_health_check(hc)
```

The load balancer has been created. To see where you can actually connect to it, do:

```
>>> print lb.dns_name
my_elb-123456789.us-east-1.elb.amazonaws.com
```

You can then CNAME map a better name, i.e. www.MYWEBSITE.com to the above address.

## 1.4.4 Adding Instances To a Load Balancer

Now that the load balancer has been created, there are two ways to add instances to it:

1. Manually, adding each instance in turn.
2. Mapping an autoscale group to the load balancer. Please see the Autoscale tutorial for information on how to do this.

### Manually Adding and Removing Instances

Assuming you have a list of instance ids, you can add them to the load balancer

```
>>> instance_ids = ['i-4f8cf126', 'i-0bb7ca62']
>>> lb.register_instances(instance_ids)
```

Keep in mind that these instances should be in Security Groups that match the internal ports of the load balancer you just created (for this example, they should allow incoming connections on 8080 and 8443).

To remove instances:

```
>>> lb.deregister_instances(instance_ids)
```

## 1.4.5 Modifying Availability Zones for a Load Balancer

If you wanted to disable one or more zones from an existing load balancer:

```
>>> lb.disable_zones(['us-east-1a'])
```

You can then terminate each instance in the disabled zone and then deregister them from your load balancer.

To enable zones:

```
>>> lb.enable_zones(['us-east-1c'])
```

## 1.4.6 Deleting a Load Balancer

```
>>> lb.delete()
```

## 1.5 An Introduction to boto's Autoscale interface

This tutorial focuses on the boto interface to the Autoscale service. This assumes you are familiar with boto's EC2 interface and concepts.

### 1.5.1 Autoscale Concepts

The AWS Autoscale service is comprised of three core concepts:

1. *Autoscale Group (AG)*: An AG can be viewed as a collection of criteria for maintaining or scaling a set of EC2 instances over one or more availability zones. An AG is limited to a single region.
2. *Launch Configuration (LC)*: An LC is the set of information needed by the AG to launch new instances - this can encompass image ids, startup data, security groups and keys. Only one LC is attached to an AG.

3. *Triggers*: A trigger is essentially a set of rules for determining when to scale an AG up or down. These rules can encompass a set of metrics such as average CPU usage across instances, or incoming requests, a threshold for when an action will take place, as well as parameters to control how long to wait after a threshold is crossed.

### 1.5.2 Creating a Connection

The first step in accessing autoscaling is to create a connection to the service. There are two ways to do this in boto. The first is:

```
>>> from boto.ec2.autoscale import AutoScaleConnection  
>>> conn = AutoScaleConnection('<aws access key>', '<aws secret key>')
```

Alternatively, you can use the shortcut:

```
>>> conn = boto.connect_autoscale()
```

### A Note About Regions and Endpoints

Like EC2 the Autoscale service has a different endpoint for each region. By default the US endpoint is used. To choose a specific region, instantiate the AutoScaleConnection object with that region's endpoint.

```
>>> ec2 = boto.connect_autoscale(host='autoscaling.eu-west-1.amazonaws.com')
```

Alternatively, edit your boto.cfg with the default Autoscale endpoint to use:

```
[Boto]  
autoscale_endpoint = autoscaling.eu-west-1.amazonaws.com
```

### Getting Existing AutoScale Groups

To retrieve existing autoscale groups:

```
>>> conn.get_all_groups()
```

You will get back a list of AutoScale group objects, one for each AG you have.

### 1.5.3 Creating Autoscaling Groups

An Autoscaling group has a number of parameters associated with it.

1. *Name*: The name of the AG.
2. *Availability Zones*: The list of availability zones it is defined over.
3. *Minimum Size*: Minimum number of instances running at one time.
4. *Maximum Size*: Maximum number of instances running at one time.
5. *Launch Configuration (LC)*: A set of instructions on how to launch an instance.
6. *Load Balancer*: An optional ELB load balancer to use. See the ELB tutorial for information on how to create a load balancer.

For the purposes of this tutorial, let's assume we want to create one autoscale group over the us-east-1a and us-east-1b availability zones. We want to have two instances in each availability zone, thus a minimum size of 4. For now we won't worry about scaling up or down - we'll introduce that later when we talk about triggers. Thus we'll set a

maximum size of 4 as well. We'll also associate the AG with a load balancer which we assume we've already created, called 'my\_lb'.

Our LC tells us how to start an instance. This will at least include the image id to use, security\_group, and key information. We assume the image id, key name and security groups have already been defined elsewhere - see the EC2 tutorial for information on how to create these.

```
>>> from boto.ec2.autoscale import LaunchConfiguration
>>> from boto.ec2.autoscale import AutoScalingGroup
>>> lc = LaunchConfiguration(name='my-launch-config', image_id='my-ami',
                               key_name='my_key_name',
                               security_groups=['my_security_groups'])
>>> conn.create_launch_configuration(lc)
```

We now have created a launch configuration called 'my-launch-config'. We are now ready to associate it with our new autoscale group.

```
>>> ag = AutoScalingGroup(group_name='my_group', load_balancers=['my-lb'],
                           availability_zones=['us-east-1a', 'us-east-1b'],
                           launch_config=lc, min_size=4, max_size=4)
>>> conn.create_auto_scaling_group(ag)
```

We now have a new autoscaling group defined! At this point instances should be starting to launch. To view activity on an autoscale group:

```
>>> ag.get_activities()
[Activity:Launching a new EC2 instance status:Successful progress:100,
 ...]
```

or alternatively:

```
>>> conn.get_all_activities(ag)
```

This autoscale group is fairly useful in that it will maintain the minimum size without breaching the maximum size defined. That means if one instance crashes, the autoscale group will use the launch configuration to start a new one in an attempt to maintain its minimum defined size. It knows instance health using the health check defined on its associated load balancer.

## Scaling a Group Up or Down

It might be more useful to also define means to scale a group up or down depending on certain criteria. For example, if the average CPU utilization of all your instances goes above 60%, you may want to scale up a number of instances to deal with demand - likewise you might want to scale down if usage drops. These criteria are defined in *triggers*.

For example, let's modify our above group to have a maxsize of 8 and define means of scaling up based on CPU utilization. We'll say we should scale up if the average CPU usage goes above 80% and scale down if it goes below 40%.

```
>>> from boto.ec2.autoscale import Trigger
>>> tr = Trigger(name='my_trigger', autoscale_group=ag,
                  measure_name='CPUUtilization', statistic='Average',
                  unit='Percent',
                  dimensions=[('AutoScalingGroupName', ag.name)],
                  period=60, lower_threshold=40,
                  lower_breach_scale_increment='-5',
                  upper_threshold=80,
                  upper_breach_scale_increment='10',
                  breach_duration=360)
>> conn.create_trigger(tr)
```

## 1.6 An Introduction to boto's VPC interface

This tutorial is based on the examples in the Amazon Virtual Private Cloud Getting Started Guide (<http://docs.amazonwebservices.com/AmazonVPC/latest/GettingStartedGuide/>). In each example, it tries to show the boto request that correspond to the AWS command line tools.

### 1.6.1 Creating a VPC connection

First, we need to create a new VPC connection:

```
>>> from boto.vpc import VPCCConnection  
>>> c = VPCCConnection()
```

### 1.6.2 To create a VPC

Now that we have a VPC connection, we can create our first VPC.

```
>>> vpc = c.create_vpc('10.0.0.0/24')  
>>> vpc  
VPC:vpc-6b1fe402  
>>> vpc.id  
u'vpc-6b1fe402'  
>>> vpc.state  
u'pending'  
>>> vpc.cidr_block  
u'10.0.0.0/24'  
>>> vpc.dhcp_options_id  
u'default'  
>>>
```

### 1.6.3 To create a subnet

The next step is to create a subnet to associate with your VPC.

```
>>> subnet = c.create_subnet(vpc.id, '10.0.0.0/25')  
>>> subnet.id  
u'subnet-6a1fe403'  
>>> subnet.state  
u'pending'  
>>> subnet.cidr_block  
u'10.0.0.0/25'  
>>> subnet.available_ip_address_count  
123  
>>> subnet.availability_zone  
u'us-east-1b'  
>>>
```

### 1.6.4 To create a customer gateway

Next, we create a customer gateway.

```
>>> cg = c.create_customer_gateway('ipsec.1', '12.1.2.3', 65534)
>>> cg.id
u'cgw-b6a247df'
>>> cg.type
u'ipsec.1'
>>> cg.state
u'available'
>>> cg.ip_address
u'12.1.2.3'
>>> cg.bgp_asn
u'65534'
>>>
```

## 1.6.5 To create a VPN gateway

```
>>> vg = c.create_vpn_gateway('ipsec.1')
>>> vg.id
u'vgw-44ad482d'
>>> vg.type
u'ipsec.1'
>>> vg.state
u'pending'
>>> vg.availability_zone
u'us-east-1b'
>>>
```

## 1.6.6 Attaching a VPN Gateway to a VPC

```
>>> vg.attach(vpc.id)
>>>
```

## 1.7 An Introduction to boto's Elastic Mapreduce interface

This tutorial focuses on the boto interface to Elastic Mapreduce from Amazon Web Services. This tutorial assumes that you have already downloaded and installed boto.

### 1.7.1 Creating a Connection

The first step in accessing Elastic Mapreduce is to create a connection to the service. There are two ways to do this in boto. The first is:

```
>>> from boto.emr.connection import EmrConnection
>>> conn = EmrConnection('<aws access key>', '<aws secret key>')
```

At this point the variable conn will point to an EmrConnection object. In this example, the AWS access key and AWS secret key are passed in to the method explicitly. Alternatively, you can set the environment variables:

AWS\_ACCESS\_KEY\_ID - Your AWS Access Key ID AWS\_SECRET\_ACCESS\_KEY - Your AWS Secret Access Key

and then call the constructor without any arguments, like this:

```
>>> conn = EmrConnection()
```

There is also a shortcut function in the boto package called connect\_emr that may provide a slightly easier means of creating a connection:

```
>>> import boto
>>> conn = boto.connect_emr()
```

In either case, conn points to an EmrConnection object which we will use throughout the remainder of this tutorial.

## 1.7.2 Creating Streaming JobFlow Steps

Upon creating a connection to Elastic Mapreduce you will next want to create one or more jobflow steps. There are two types of steps, streaming and custom jar, both of which have a class in the boto Elastic Mapreduce implementation.

Creating a streaming step that runs the AWS wordcount example, itself written in Python, can be accomplished by:

```
>>> from boto.emr.step import StreamingStep
>>> step = StreamingStep(name='My wordcount example',
...                         mapper='s3n://elasticmapreduce/samples/wordcount/wordSplitter.py',
...                         reducer='aggregate',
...                         input='s3n://elasticmapreduce/samples/wordcount/input',
...                         output='s3n://<my output bucket>/output/wordcount_output')
```

where <my output bucket> is a bucket you have created in S3.

Note that this statement does not run the step, that is accomplished later when we create a jobflow.

Additional arguments of note to the streaming jobflow step are cache\_files, cache\_archive and step\_args. The options cache\_files and cache\_archive enable you to use the Hadooops distributed cache to share files amongst the instances that run the step. The argument step\_args allows one to pass additional arguments to Hadoop streaming, for example modifications to the Hadoop job configuration.

## 1.7.3 Creating Custom Jar Job Flow Steps

The second type of jobflow step executes tasks written with a custom jar. Creating a custom jar step for the AWS CloudBurst example can be accomplished by:

```
>>> from boto.emr.step import JarStep
>>> step = JarStep(name='Coudburst example',
...                     jar='s3n://elasticmapreduce/samples/cloudburst/cloudburst.jar',
...                     step_args=['s3n://elasticmapreduce/samples/cloudburst/input/s_suis.br',
...                               's3n://elasticmapreduce/samples/cloudburst/input/100k.br',
...                               's3n://<my output bucket>/output/cloudfront_output',
...                               36, 3, 0, 1, 240, 48, 24, 24, 128, 16])
```

Note that this statement does not actually run the step, that is accomplished later when we create a jobflow. Also note that this JarStep does not include a main\_class argument since the jar MANIFEST.MF has a Main-Class entry.

## 1.7.4 Creating JobFlows

Once you have created one or more jobflow steps, you will next want to create and run a jobflow. Creating a jobflow that executes either of the steps we created above can be accomplished by:

```
>>> import boto
>>> conn = boto.connect_emr()
>>> jobid = conn.run_jobflow(name='My jobflow',
...                             log_uri='s3://<my log uri>/jobflow_logs',
...                             steps=[step])
```

The method will not block for the completion of the jobflow, but will immediately return. The status of the jobflow can be determined by:

```
>>> status = conn.describe_jobflow(jobid)
>>> status.state
u'STARTING'
```

One can then use this state to block for a jobflow to complete. Valid jobflow states currently defined in the AWS API are COMPLETED, FAILED, TERMINATED, RUNNING, SHUTTING\_DOWN, STARTING and WAITING.

In some cases you may not have built all of the steps prior to running the jobflow. In these cases additional steps can be added to a jobflow by running:

```
>>> conn.add_jobflow_steps(jobid, [second_step])
```

If you wish to add additional steps to a running jobflow you may want to set the keep\_alive parameter to True in run\_jobflow so that the jobflow does not automatically terminate when the first step completes.

The run\_jobflow method has a number of important parameters that are worth investigating. They include parameters to change the number and type of EC2 instances on which the jobflow is executed, set a SSH key for manual debugging and enable AWS console debugging.

## 1.7.5 Terminating JobFlows

By default when all the steps of a jobflow have finished or failed the jobflow terminates. However, if you set the keep\_alive parameter to True or just want to halt the execution of a jobflow early you can terminate a jobflow by:

```
>>> import boto
>>> conn = boto.connect_emr()
>>> conn.terminate_jobflow('<jobflow id>')
```

# 1.8 API Reference

## 1.8.1 boto

### boto

**class boto.NullHandler(level=0)**

Initializes the instance - basically setting the formatter to None and the filter list to empty.

**emit(record)**

**boto.check\_extensions(module\_name, module\_path)**

This function checks for extensions to boto modules. It should be called in the \_\_init\_\_.py file of all boto modules. See: <http://code.google.com/p/boto/wiki/ExtendModules>

for details.

**boto.connect\_autoscale(aws\_access\_key\_id=None, aws\_secret\_access\_key=None, \*\*kwargs)**

### Parameters

- **aws\_access\_key\_id**(*string*) – Your AWS Access Key ID
- **aws\_secret\_access\_key**(*string*) – Your AWS Secret Access Key

**Return type** *boto.ec2.autoscale.AutoScaleConnection*

**Returns** A connection to Amazon's Auto Scaling Service

`boto.connect_cloudfront(aws_access_key_id=None, aws_secret_access_key=None, **kwargs)`

### Parameters

- **aws\_access\_key\_id**(*string*) – Your AWS Access Key ID
- **aws\_secret\_access\_key**(*string*) – Your AWS Secret Access Key

**Return type** *boto.fps.connection.FPSConnection*

**Returns** A connection to FPS

`boto.connect_cloudwatch(aws_access_key_id=None, aws_secret_access_key=None, **kwargs)`

### Parameters

- **aws\_access\_key\_id**(*string*) – Your AWS Access Key ID
- **aws\_secret\_access\_key**(*string*) – Your AWS Secret Access Key

**Return type** *boto.ec2.cloudwatch.CloudWatchConnection*

**Returns** A connection to Amazon's EC2 Monitoring service

`boto.connect_ec2(aws_access_key_id=None, aws_secret_access_key=None, **kwargs)`

### Parameters

- **aws\_access\_key\_id**(*string*) – Your AWS Access Key ID
- **aws\_secret\_access\_key**(*string*) – Your AWS Secret Access Key

**Return type** *boto.ec2.connection.EC2Connection*

**Returns** A connection to Amazon's EC2

`boto.connect_elb(aws_access_key_id=None, aws_secret_access_key=None, **kwargs)`

### Parameters

- **aws\_access\_key\_id**(*string*) – Your AWS Access Key ID
- **aws\_secret\_access\_key**(*string*) – Your AWS Secret Access Key

**Return type** *boto.ec2.elb.ELBConnection*

**Returns** A connection to Amazon's Load Balancing Service

`boto.connect_emr(aws_access_key_id=None, aws_secret_access_key=None, **kwargs)`

### Parameters

- **aws\_access\_key\_id**(*string*) – Your AWS Access Key ID
- **aws\_secret\_access\_key**(*string*) – Your AWS Secret Access Key

**Return type** *boto.emr.EmrConnection*

**Returns** A connection to Elastic mapreduce

```
boto.connect_euca(host, aws_access_key_id=None, aws_secret_access_key=None, port=8773,
                  path='/services/Eucalyptus', is_secure=False, **kwargs)
Connect to a Eucalyptus service.
```

**Parameters**

- **host** (*string*) – the host name or ip address of the Eucalyptus server
- **aws\_access\_key\_id** (*string*) – Your AWS Access Key ID
- **aws\_secret\_access\_key** (*string*) – Your AWS Secret Access Key

**Return type** *boto.ec2.connection.EC2Connection***Returns** A connection to Eucalyptus server

```
boto.connect_fps(aws_access_key_id=None, aws_secret_access_key=None, **kwargs)
```

**Parameters**

- **aws\_access\_key\_id** (*string*) – Your AWS Access Key ID
- **aws\_secret\_access\_key** (*string*) – Your AWS Secret Access Key

**Return type** *boto.fps.connection.FPSConnection***Returns** A connection to FPS

```
boto.connect_gs(gs_access_key_id=None, gs_secret_access_key=None, **kwargs)
@type gs_access_key_id: string @param gs_access_key_id: Your Google Storage Access Key ID
@type gs_secret_access_key: string @param gs_secret_access_key: Your Google Storage Secret Access Key
@rtype: L{GSConnection<boto.gs.connection.GSConnection>} @return: A connection to Google's Storage
service
```

```
boto.connect_ia(ia_access_key_id=None, ia_secret_access_key=None, is_secure=False, **kwargs)
Connect to the Internet Archive via their S3-like API.
```

**Parameters**

- **ia\_access\_key\_id** (*string*) – Your IA Access Key ID. This will also look in your boto config file for an entry in the Credentials section called “ia\_access\_key\_id”
- **ia\_secret\_access\_key** (*string*) – Your IA Secret Access Key. This will also look in your boto config file for an entry in the Credentials section called “ia\_secret\_access\_key”

**Return type** *boto.s3.connection.S3Connection***Returns** A connection to the Internet Archive

```
boto.connect_iam(aws_access_key_id=None, aws_secret_access_key=None, **kwargs)
```

**Parameters**

- **aws\_access\_key\_id** (*string*) – Your AWS Access Key ID
- **aws\_secret\_access\_key** (*string*) – Your AWS Secret Access Key

**Return type** *boto.iam.IAMConnection***Returns** A connection to Amazon’s IAM

```
boto.connect_mturk(aws_access_key_id=None, aws_secret_access_key=None, **kwargs)
```

**Parameters**

- **aws\_access\_key\_id** (*string*) – Your AWS Access Key ID
- **aws\_secret\_access\_key** (*string*) – Your AWS Secret Access Key

**Return type** `boto.mturk.connection.MTurkConnection`

**Returns** A connection to MTurk

`boto.connect_rds(aws_access_key_id=None, aws_secret_access_key=None, **kwargs)`

**Parameters**

- `aws_access_key_id(string)` – Your AWS Access Key ID
- `aws_secret_access_key(string)` – Your AWS Secret Access Key

**Return type** `boto.rds.RDSConnection`

**Returns** A connection to RDS

`boto.connect_route53(aws_access_key_id=None, aws_secret_access_key=None, **kwargs)`

**Parameters**

- `aws_access_key_id(string)` – Your AWS Access Key ID
- `aws_secret_access_key(string)` – Your AWS Secret Access Key

**Return type** `boto.dns.Route53Connection`

**Returns** A connection to Amazon's Route53 DNS Service

`boto.connect_s3(aws_access_key_id=None, aws_secret_access_key=None, **kwargs)`

**Parameters**

- `aws_access_key_id(string)` – Your AWS Access Key ID
- `aws_secret_access_key(string)` – Your AWS Secret Access Key

**Return type** `boto.s3.connection.S3Connection`

**Returns** A connection to Amazon's S3

`boto.connect_sdb(aws_access_key_id=None, aws_secret_access_key=None, **kwargs)`

**Parameters**

- `aws_access_key_id(string)` – Your AWS Access Key ID
- `aws_secret_access_key(string)` – Your AWS Secret Access Key

**Return type** `boto.sdb.connection.SDBConnection`

**Returns** A connection to Amazon's SDB

`boto.connect_ses(aws_access_key_id=None, aws_secret_access_key=None, **kwargs)`

**Parameters**

- `aws_access_key_id(string)` – Your AWS Access Key ID
- `aws_secret_access_key(string)` – Your AWS Secret Access Key

**Return type** `boto.ses.SESConnection`

**Returns** A connection to Amazon's SES

`boto.connect sns(aws_access_key_id=None, aws_secret_access_key=None, **kwargs)`

**Parameters**

- `aws_access_key_id(string)` – Your AWS Access Key ID
- `aws_secret_access_key(string)` – Your AWS Secret Access Key

**Return type** `boto.sns.SNSConnection`

**Returns** A connection to Amazon's SNS

```
boto.connect_sqs(aws_access_key_id=None, aws_secret_access_key=None, **kwargs)
```

**Parameters**

- **aws\_access\_key\_id** (`string`) – Your AWS Access Key ID
- **aws\_secret\_access\_key** (`string`) – Your AWS Secret Access Key

**Return type** `boto.sqs.connection.SQSConnection`

**Returns** A connection to Amazon's SQS

```
boto.connect_vpc(aws_access_key_id=None, aws_secret_access_key=None, **kwargs)
```

**Parameters**

- **aws\_access\_key\_id** (`string`) – Your AWS Access Key ID
- **aws\_secret\_access\_key** (`string`) – Your AWS Secret Access Key

**Return type** `boto.vpc.VPCConnection`

**Returns** A connection to VPC

```
boto.connect_walrus(host, aws_access_key_id=None, aws_secret_access_key=None, port=8773,
                     path='/services/Walrus', is_secure=False, **kwargs)
```

Connect to a Walrus service.

**Parameters**

- **host** (`string`) – the host name or ip address of the Walrus server
- **aws\_access\_key\_id** (`string`) – Your AWS Access Key ID
- **aws\_secret\_access\_key** (`string`) – Your AWS Secret Access Key

**Return type** `boto.s3.connection.S3Connection`

**Returns** A connection to Walrus

```
boto.init_logging()
```

```
boto.lookup(service, name)
```

```
boto.set_file_logger(name, filepath, level=20, format_string=None)
```

```
boto.set_stream_logger(name, level=10, format_string=None)
```

```
boto.storage_uri(uri_str, default_scheme='file', debug=0, validate=True,
                  bucket_storage_uri_class=<class 'boto.storage_uri.BucketStorageUri'>)
```

Instantiate a StorageUri from a URI string.

**Parameters**

- **uri\_str** (`string`) – URI naming bucket + optional object.
- **default\_scheme** (`string`) – default scheme for scheme-less URIs.
- **debug** (`int`) – debug level to pass in to boto connection (range 0..2).
- **validate** (`bool`) – whether to check for bucket name validity.
- **bucket\_storage\_uri\_class** (`BucketStorageUri` interface.) – Allows mocking for unit tests.

We allow validate to be disabled to allow caller to implement bucket-level wildcarding (outside the boto library; see gsutil).

**Return type** boto.StorageUri subclass

**Returns** StorageUri subclass for given URI.

uri\_str must be one of the following formats:

- gs://bucket/name
- s3://bucket/name
- gs://bucket
- s3://bucket
- filename

The last example uses the default scheme ('file', unless overridden)

boto.storage\_uri\_for\_key(key)

Returns a StorageUri for the given key.

**Parameters** **key** ([boto.s3.Key](#) or subclass) – URI naming bucket + optional object.

## boto.connection

Handles basic connections to AWS

```
class boto.connection.AWSAuthConnection(host, aws_access_key_id=None,
                                         aws_secret_access_key=None, is_secure=True,
                                         port=None, proxy=None, proxy_port=None,
                                         proxy_user=None, proxy_pass=None, debug=0,
                                         https_connection_factory=None, path='/',
                                         provider='aws')
```

### Parameters

- **host** (*str*) – The host to make the connection to
- **aws\_access\_key\_id** (*str*) – Your AWS Access Key ID (provided by Amazon). If none is specified, the value in your AWS\_ACCESS\_KEY\_ID environmental variable is used.
- **aws\_secret\_access\_key** (*str*) – Your AWS Secret Access Key (provided by Amazon). If none is specified, the value in your AWS\_SECRET\_ACCESS\_KEY environmental variable is used.
- **is\_secure** (*boolean*) – Whether the connection is over SSL
- **https\_connection\_factory** (*list or tuple*) – A pair of an HTTP connection factory and the exceptions to catch. The factory should have a similar interface to L{httplib.HTTPSConnection}.
- **proxy** (*str*) – Address/hostname for a proxy server
- **proxy\_port** (*int*) – The port to use when connecting over a proxy
- **proxy\_user** (*str*) – The username to connect with on the proxy
- **proxy\_pass** (*str*) – The password to use when connecting over a proxy.
- **port** (*int*) – The port to use to connect

### access\_key

```

aws_access_key_id
aws_secret_access_key
build_base_http_request (method, path, auth_path, params=None, headers=None, data='', host=None)

close()
    (Optional) Close any open HTTP connections. This is non-destructive, and making a new request will
    open a connection again.

connection
get_http_connection (host, is_secure)
get_path (path='/')
get_proxy_auth_header ()
gs_access_key_id
gs_secret_access_key
handle_proxy (proxy, proxy_port, proxy_user, proxy_pass)
make_request (method, path, headers=None, data='', host=None, auth_path=None, sender=None,
               override_num_retries=None)
    Makes a request to the server, with stock multiple-retry logic.

new_http_connection (host, is_secure)
prefix_proxy_to_path (path, host=None)
proxy_ssl ()
put_http_connection (host, is_secure, connection)
secret_key
server_name (port=None)

class boto.connection.AWSQueryConnection (aws_access_key_id=None,
                                           aws_secret_access_key=None,      is_secure=True,
                                           port=None,         proxy=None,     proxy_port=None,
                                           proxy_user=None,   proxy_pass=None, host=None,
                                           debug=0,           https_connection_factory=None,
                                           path='/')

APIVersion = ''
ResponseError
    alias of BotoServerError

build_list_params (params, items, label)
get_list (action, params, markers, path='/', parent=None, verb='GET')
get_object (action, params, cls, path='/', parent=None, verb='GET')
get_status (action, params, path='/', parent=None, verb='GET')
get_utf8_value (value)
make_request (action, params=None, path='/', verb='GET')

class boto.connection.ConnectionPool (hosts, connections_per_host)

```

```
class boto.connection.HTTPRequest (method, protocol, host, port, path, auth_path, params, headers,
                                  body)
```

Represents an HTTP request.

#### Parameters

- **method** (*string*) – The HTTP method name, ‘GET’, ‘POST’, ‘PUT’ etc.
- **protocol** (*string*) – The http protocol used, ‘http’ or ‘https’.
- **host** (*string*) – Host to which the request is addressed. eg. abc.com
- **port** (*int*) – port on which the request is being sent. Zero means unset, in which case default port will be chosen.
- **path** (*string*) – URL path that is being accessed.
- **path** – The part of the URL path used when creating the authentication string.
- **params** (*dict*) – HTTP url query parameters, with key as name of the param, and value as value of param.
- **headers** (*dict*) – HTTP headers, with key as name of the header and value as value of header.
- **body** (*string*) – Body of the HTTP request. If not present, will be None or empty string (‘’).

```
authorize (connection, **kwargs)
```

## boto.exception

Exception classes - Subclassing allows you to check for specific errors

```
exception boto.exception.AWSConnectionError (reason, *args)
```

General error connecting to Amazon Web Services.

```
exception boto.exception.BotoClientError (reason, *args)
```

General Boto Client error (error accessing AWS)

```
exception boto.exception.BotoServerError (status, reason, body=None, *args)
```

```
    endElement (name, value, connection)
```

```
    startElement (name, attrs, connection)
```

```
class boto.exception.ConsoleOutput (parent=None)
```

```
    endElement (name, value, connection)
```

```
    startElement (name, attrs, connection)
```

```
exception boto.exception.EC2ResponseError (status, reason, body=None)
```

Error in response from EC2.

```
    endElement (name, value, connection)
```

```
    startElement (name, attrs, connection)
```

```
exception boto.exception.EmrResponseError (status, reason, body=None, *args)
```

Error in response from EMR

```
exception boto.exception.FPSResponseError (status, reason, body=None, *args)
```

---

```

exception boto.exception.GSCopyError (status, reason, body=None, *args)
    Error copying a key on GS.

exception boto.exception.GSCreateError (status, reason, body=None)
    Error creating a bucket or key on GS.

exception boto.exception.GSDataError (reason, *args)
    Error receiving data from GS.

exception boto.exception.GSPermissionsError (reason, *args)
    Permissions error when accessing a bucket or key on GS.

exception boto.exception.GSResponseError (status, reason, body=None)
    Error in response from GS.

exception boto.exception.InvalidAclError (message)
    Exception raised when ACL XML is invalid.

exception boto.exception.InvalidUriError (message)
    Exception raised when URI is invalid.

exception boto.exception.NoAuthHandlerFound
    Is raised when no auth handlers were found ready to authenticate.

exception boto.exception.ResumableDownloadException (message, disposition)
    Exception raised for various resumable download problems.

    self.disposition is of type ResumableTransferDisposition.

class boto.exception.ResumableTransferDisposition

    ABORT = 'ABORT'
    ABORT_CUR_PROCESS = 'ABORT_CUR_PROCESS'
    START_OVER = 'START_OVER'
    WAIT_BEFORE_RETRY = 'WAIT_BEFORE_RETRY'

exception boto.exception.ResumableUploadException (message, disposition)
    Exception raised for various resumable upload problems.

    self.disposition is of type ResumableTransferDisposition.

exception boto.exception.S3CopyError (status, reason, body=None, *args)
    Error copying a key on S3.

exception boto.exception.S3CreateError (status, reason, body=None)
    Error creating a bucket or key on S3.

exception boto.exception.S3DataError (reason, *args)
    Error receiving data from S3.

exception boto.exception.S3PermissionsError (reason, *args)
    Permissions error when accessing a bucket or key on S3.

exception boto.exception.S3ResponseError (status, reason, body=None)
    Error in response from S3.

exception boto.exception.SDBPersistenceError

exception boto.exception.SDBResponseError (status, reason, body=None, *args)
    Error in responses from SDB.

```

```
exception boto.exception.SQSDecodeError(reason, message)
    Error when decoding an SQS message.

exception boto.exception.SQSError(status, reason, body=None)
    General Error on Simple Queue Service.

    endElement (name, value, connection)
    startElement (name, attrs, connection)

exception boto.exception.StorageCopyError(status, reason, body=None, *args)
    Error copying a key on a storage service.

exception boto.exception.StorageCreateError(status, reason, body=None)
    Error creating a bucket or key on a storage service.

    endElement (name, value, connection)

exception boto.exception.StorageDataError(reason, *args)
    Error receiving data from a storage service.

exception boto.exception.StoragePermissionsError(reason, *args)
    Permissions error when accessing a bucket or key on a storage service.

exception boto.exception.StorageResponseError(status, reason, body=None)
    Error in response from a storage service.

    endElement (name, value, connection)
    startElement (name, attrs, connection)

exception boto.exception.TooManyAuthHandlerReadyToAuthenticate
    Is raised when there are more than one auth handler ready.

    In normal situation there should only be one auth handler that is ready to authenticate. In case where more than one auth handler is ready to authenticate, we raise this exception, to prevent unpredictable behavior when multiple auth handlers can handle a particular case and the one chosen depends on the order they were checked.
```

## boto.handler

```
class boto.handler.XmlHandler(root_node, connection)

    characters (content)
    endElement (name)
    startElement (name, attrs)
```

## boto.resultset

```
class boto.resultset.BooleanResult(marker_elem=None)

    endElement (name, value, connection)
    startElement (name, attrs, connection)
    to_boolean (value, true_value='true')
```

**class boto.resultset.ResultSet (marker\_elem=None)**

The ResultSet is used to pass results back from the Amazon services to the client. It is light wrapper around Python's `list` class, with some additional methods for parsing XML results from AWS. Because I don't really want any dependencies on external libraries, I'm using the standard SAX parser that comes with Python. The good news is that it's quite fast and efficient but it makes some things rather difficult.

You can pass in, as the marker\_elem parameter, a list of tuples. Each tuple contains a string as the first element which represents the XML element that the resultset needs to be on the lookout for and a Python class as the second element of the tuple. Each time the specified element is found in the XML, a new instance of the class will be created and popped onto the stack.

**Variables** `next_token (str)` – A hash used to assist in paging through very long result sets. In most cases, passing this value to certain methods will give you another ‘page’ of results.

```
endElement (name, value, connection)
startElement (name, attrs, connection)
to_boolean (value, true_value='true')
```

**boto.utils**

Some handy utility functions used by several classes.

**class boto.utils.AuthSMTPHandler (mailhost, username, password, fromaddr, toaddrs, subject)**

This class extends the SMTPHandler in the standard Python logging module to accept a username and password on the constructor and to then use those credentials to authenticate with the SMTP server. To use this, you could add something like this in your boto config file:

```
[handler_hand07] class=boto.utils.AuthSMTPHandler level=WARN formatter=form07 args=(‘localhost’, ‘username’, ‘password’, ‘from@abc’, [‘user1@abc’, ‘user2@xyz’], ‘Logger Subject’)
```

Initialize the handler.

We have extended the constructor to accept a username/password for SMTP authentication.

**emit (record)**

Emit a record.

Format the record and send it to the specified addressees. It would be really nice if I could add authorization to this class without having to resort to cut and paste inheritance but, no.

**class boto.utils.LRUCache (capacity)**

A dictionary-like object that stores only a certain number of items, and discards its least recently used item when full.

```
>>> cache = LRUCache(3)
>>> cache[‘A’] = 0
>>> cache[‘B’] = 1
>>> cache[‘C’] = 2
>>> len(cache)
3
```

```
>>> cache[‘A’]
0
```

Adding new items to the cache does not increase its size. Instead, the least recently used item is dropped:

```
>>> cache[‘D’] = 3
>>> len(cache)
3
```

```
>>> 'B' in cache
False
```

Iterating over the cache returns the keys, starting with the most recently used:

```
>>> for key in cache:
...     print key
D
A
C
```

This code is based on the LRUCache class from Genshi which is based on Mighty's LRUCache from myghtyutils.util, written by Mike Bayer and released under the MIT license (Genshi uses the BSD License). See:

```
http://svn.myghty.org/myghtyutils/trunk/lib/myghtyutils/util.py

class boto.utils.Password(str=None, hashfunc=None)
    Password object that stores itself as hashed. Hash defaults to SHA512 if available, MD5 otherwise.
    Load the string from an initial value, this should be the raw hashed password.

    hashfunc()
        Returns a sha512 hash object; optionally initialized with a string

    set(value)

class boto.utils.ShellCommand(command, wait=True, fail_fast=False, cwd=None)
    getOutput()
    getStatus()
    output
        The STDIN and STDERR output of the command
    run(cwd=None)
    setReadOnly(value)
    status
        The exit code for the command

boto.utils.canonical_string(method, path, headers, expires=None, provider=None)
boto.utils.fetch_file(uri, file=None, username=None, password=None)
    Fetch a file based on the URI provided. If you do not pass in a file pointer a tempfile.NamedTemporaryFile, or None if the file could not be retrieved is returned. The URI can be either an HTTP url, or "s3://bucket_name/key_name"

boto.utils.find_class(module_name, class_name=None)
boto.utils.get_aws_metadata(headers, provider=None)
boto.utils.get_instance_metadata(version='latest', url='http://169.254.169.254')
    Returns the instance metadata as a nested Python dictionary. Simple values (e.g. local_hostname, hostname, etc.) will be stored as string values. Values such as ancestor-ami-ids will be stored in the dict as a list of string values. More complex fields such as public-keys and will be stored as nested dicts.

boto.utils.get_instance_userdata(version='latest', sep=None, url='http://169.254.169.254')
boto.utils.get_ts(ts=None)
boto.utils.get_utf8_value(value)
```

`boto.utils.guess_mime_type(content, deftype)`

Description: Guess the mime type of a block of text :param content: content we're finding the type of :type str:

**Parameters** `deftype` – Default mime type

**Return type** <type>:

**Returns** <description>

`boto.utils.merge_meta(headers, metadata, provider=None)`

`boto.utils.mklist(value)`

`boto.utils.notify(subject, body=None, html_body=None, to_string=None, attachments=None, append_instance_id=True)`

`boto.utils.parse_ts(ts)`

`boto.utils.pythonize_name(name, sep='_')`

`boto.utils.retry_url(url, retry_on_404=True, num_retries=10)`

`boto.utils.update_dme(username, password, dme_id, ip_address)`

Update your Dynamic DNS record with DNSMadeEasy.com

`boto.utils.write_mime_multipart(content, compress=False, deftype='text/plain', delimiter=':')`

Description: :param content: A list of tuples of name-content pairs. This is used instead of a dict to ensure that scripts run in order :type list of tuples:

**Parameters**

- `compress` – Use gzip to compress the scripts, defaults to no compression
- `deftype` – The type that should be assumed if nothing else can be figured out
- `delimiter` – mime delimiter

**Returns** Final mime multipart

**Return type** str:

## 1.8.2 cloudfont

### A Crash Course in CloudFront in Boto

This new boto module provides an interface to Amazon's new Content Service, CloudFront.

Caveats:

This module is not well tested. Paging of distributions is not yet supported. CNAME support is completely untested. Use with caution. Feedback and bug reports are greatly appreciated.

The following shows the main features of the cloudfont module from an interactive shell:

Create an cloudfont connection:

```
>>> from boto.cloudfont import CloudFrontConnection
>>> c = CloudFrontConnection()
```

Create a new `boto.cloudfont.distribution.Distribution`:

```
>>> distro = c.create_distribution(origin='mybucket.s3.amazonaws.com', enabled=False, comment='My new distribution')
>>> d.domain_name
u'd20xf3980lnb81.cloudfont.net'
>>> d.id
```

```
u'ECH69MOIW7613'
>>> d.status
u'InProgress'
>>> d.config.comment
u'My new distribution'
>>> d.config.origin
u'mybucket.s3.amazonaws.com'
>>> d.config.caller_reference
u'31b8d9cf-a623-4a28-b062-a91856fac6d0'
>>> d.config.enabled
False
```

Note that a new caller reference is created automatically, using `uuid.uuid4()`. The `boto.cloudfront.distribution.Distribution`, `boto.cloudfront.distribution.DistributionConfig` and `boto.cloudfront.distribution.DistributionSummary` objects are defined in the `boto.cloudfront.distribution` module.

To get a listing of all current distributions:

```
>>> rs = c.get_all_distributions()
>>> rs
[<boto.cloudfront.distribution.DistributionSummary instance at 0xe8d4e0>,
 <boto.cloudfront.distribution.DistributionSummary instance at 0xe8d788>]
```

This returns a list of `boto.cloudfront.distribution.DistributionSummary` objects. Note that paging is not yet supported! To get a `boto.cloudfront.distribution.DistributionObject` from a `boto.cloudfront.distribution.DistributionSummary` object:

```
>>> ds = rs[1]
>>> distro = ds.get_distribution()
>>> distro.domain_name
u'd2oxf3980lnb81.cloudfront.net'
```

To change a property of a distribution object:

```
>>> distro.comment
u'My new distribution'
>>> distro.update(comment='This is a much better comment')
>>> distro.comment
'This is a much better comment'
```

You can also enable/disable a distribution using the following convenience methods:

```
>>> distro.enable() # just calls distro.update(enabled=True)
```

or

```
>>> distro.disable() # just calls distro.update(enabled=False)
```

The only attributes that can be updated for a Distribution are comment, enabled and cnames.

To delete a `boto.cloudfront.distribution.Distribution`:

```
>>> distro.delete()
```

**boto.cloudfront**

```

class boto.cloudfront.CloudFrontConnection (aws_access_key_id=None,
                                             aws_secret_access_key=None,      port=None,
                                             proxy=None,                  proxy_port=None,
                                             host='cloudfront.amazonaws.com', debug=0)

DefaultHost = 'cloudfront.amazonaws.com'

Version = '2010-11-01'

create_distribution (origin, enabled, caller_reference='', cnames=None, comment='')

create_invalidation_request (distribution_id, paths, caller_reference=None)
    Creates a new invalidation request :see: http://goo.gl/8vECq

create_origin_access_identity (caller_reference='', comment='')

create_streaming_distribution (origin, enabled, caller_reference='', cnames=None, comment='')

delete_distribution (distribution_id, etag)

delete_origin_access_identity (access_id, etag)

delete_streaming_distribution (distribution_id, etag)

get_all_distributions ()

get_all_origin_access_identity ()

get_all_streaming_distributions ()

get_distribution_config (distribution_id)

get_distribution_info (distribution_id)

get_etag (response)

get_origin_access_identity_config (access_id)

get_origin_access_identity_info (access_id)

get_streaming_distribution_config (distribution_id)

get_streaming_distribution_info (distribution_id)

invalidation_request_status (distribution_id, request_id, caller_reference=None)

set_distribution_config (distribution_id, etag, config)

set_origin_access_identity_config (access_id, etag, config)

set_streaming_distribution_config (distribution_id, etag, config)

```

**boto.cloudfront.distribution**

```

class boto.cloudfront.distribution.Distribution (connection=None,           config=None,
                                                 domain_name='',          id='',
                                                 last_modified_time=None, status='')
                                                

add_object (name, content, headers=None, replace=True)
    Adds a new content object to the Distribution. The content for the object will be copied to a new Key in
    the S3 Bucket and the permissions will be set appropriately for the type of Distribution.

```

### Parameters

- **name** (*str or unicode*) – The name or key of the new object.
- **content** (*file-like object*) – A file-like object that contains the content for the new object.
- **headers** (*dict*) – A dictionary containing additional headers you would like associated with the new object in S3.

**Return type** boto.cloudfront.object.Object

**Returns** The newly created object.

### **delete()**

Delete this CloudFront Distribution. The content associated with the Distribution is not deleted from the underlying Origin bucket in S3.

### **disable()**

Activate the Distribution. A convenience wrapper around the update method.

### **enable()**

Deactivate the Distribution. A convenience wrapper around the update method.

### **endElement(name, value, connection)**

### **get\_objects()**

Return a list of all content objects in this distribution.

**Return type** list of boto.cloudfront.object.Object

**Returns** The content objects

### **set\_permissions(object, replace=False)**

Sets the S3 ACL grants for the given object to the appropriate value based on the type of Distribution. If the Distribution is serving private content the ACL will be set to include the Origin Access Identity associated with the Distribution. If the Distribution is serving public content the content will be set up with “public-read”.

### Parameters

- **enabled** – The Object whose ACL is being set
- **replace** (*bool*) – If False, the Origin Access Identity will be appended to the existing ACL for the object. If True, the ACL for the object will be completely replaced with one that grants READ permission to the Origin Access Identity.

### **set\_permissions\_all(replace=False)**

Sets the S3 ACL grants for all objects in the Distribution to the appropriate value based on the type of Distribution.

**Parameters** **replace** (*bool*) – If False, the Origin Access Identity will be appended to the existing ACL for the object. If True, the ACL for the object will be completely replaced with one that grants READ permission to the Origin Access Identity.

### **startElement(name, attrs, connection)**

### **update(enabled=None, cnames=None, comment=None)**

Update the configuration of the Distribution. The only values of the DistributionConfig that can be updated are:

- CNAMEs
- Comment

- Whether the Distribution is enabled or not

#### Parameters

- **enabled** (`bool`) – Whether the Distribution is active or not.
- **cnames** (`list of str`) – The DNS CNAME's associated with this Distribution. Maximum of 10 values.
- **comment** (`str or unicode`) – The comment associated with the Distribution.

```
class boto.cloudfront.distribution.DistributionConfig(connection=None,          ori-
                                                    gin=None,           enabled=False,
                                                    caller_reference='',
                                                    cnames=None,        comment='',
                                                    trusted_signers=None,   de-
                                                    fault_root_object=None,   log-
                                                    ging=None)
```

#### Parameters

- **origin** (`boto.cloudfront.origin.S3Origin` or `boto.cloudfront.origin.CustomOrigin`) – Origin information to associate with the distribution. If your distribution will use an Amazon S3 origin, then this should be an S3Origin object. If your distribution will use a custom origin (non Amazon S3), then this should be a CustomOrigin object.
- **enabled** (`array of str`) – Whether the distribution is enabled to accept end user requests for content.
- **caller\_reference** – A unique number that ensures the request can't be replayed. If no caller\_reference is provided, boto will generate a type 4 UUID for use as the caller reference.
- **cnames** – A CNAME alias you want to associate with this distribution. You can have up to 10 CNAME aliases per distribution.
- **comment** (`str`) – Any comments you want to include about the distribution.
- **trusted\_signers** (`:class 'boto.cloudfront.signers.TrustedSigners'`) – Specifies any AWS accounts you want to permit to create signed URLs for private content. If you want the distribution to use signed URLs, this should contain a TrustedSigners object; if you want the distribution to use basic URLs, leave this None.
- **default\_root\_object** – Designates a default root object. Only include a DefaultRootObject value if you are going to assign a default root object for the distribution.
- **logging** (`:class 'boto.cloudfront.logging.LoggingInfo'`) – Controls whether access logs are written for the distribution. If you want to turn on access logs, this should contain a LoggingInfo object; otherwise it should contain None.

```
endElement(name, value, connection)
startElement(name, attrs, connection)
to_xml()
```

```
class boto.cloudfront.distribution.DistributionSummary(connection=None,          do-
                                                       main_name='',           id='',
                                                       last_modified_time=None,
                                                       status='',            origin=None,
                                                       cname='',             comment='',   en-
                                                       abled=False)
```

```
endElement (name, value, connection)
get_distribution()
startElement (name, attrs, connection)

class boto.cloudfront.distribution.StreamingDistribution (connection=None,
    config=None,           do-
    main_name='',          id='',
    last_modified_time=None,
    status='')

delete()

startElement (name, attrs, connection)

update (enabled=None, cnames=None, comment=None)
    Update the configuration of the StreamingDistribution. The only values of the StreamingDistributionConfig that can be updated are:
        •CNAMEs
        •Comment
        •Whether the Distribution is enabled or not

Parameters
    • enabled (bool) – Whether the StreamingDistribution is active or not.
    • cnames (list of str) – The DNS CNAME's associated with this Distribution. Maximum of 10 values.
    • comment (str or unicode) – The comment associated with the Distribution.

class boto.cloudfront.distribution.StreamingDistributionConfig (connection=None,
    origin='',            en-
    abled=False,
    caller_reference='',
    cnames=None,
    comment='',
    trusted_signers=None,
    logging=None)

to_xml()

class boto.cloudfront.distribution.StreamingDistributionSummary (connection=None,
    domain_name='',
    id='',
    last_modified_time=None,
    status='',      ori-
    gin=None,
    cname='',
    comment='',
    enabled=False)

get_distribution()
```

## boto.cloudfront.exception

```
exception boto.cloudfront.exception.CloudFrontServerError(status, reason, body=None,
*args)
```

### 1.8.3 contrib

#### boto.contrib

##### boto.contrib.m2helpers

---

**Note:** This module requires installation of [M2Crypto](#) in your Python path.

---

#### boto.contrib.ymlmessage

This module was contributed by Chris Moyer. It provides a subclass of the SQS Message class that supports YAML as the body of the message.

This module requires the yaml module.

```
class boto.contrib.ymlmessage.YAMLMessage(queue=None, body='', xml_attrs=None)
```

The YAMLMessage class provides a YAML compatible message. Encoding and decoding are handled automatically.

Access this message data like such:

```
m.data = [1, 2, 3] m.data[0] # Returns 1
```

This depends on the PyYAML package

```
get_body()
```

```
set_body(body)
```

### 1.8.4 EC2

#### boto.ec2

This module provides an interface to the Elastic Compute Cloud (EC2) service from AWS.

```
boto.ec2.connect_to_region(region_name, **kw_params)
```

Given a valid region name, return a [boto.ec2.connection\(EC2Connection\)](#).

**Type** str

**Parameters** **region\_name** – The name of the region to connect to.

**Return type** [boto.ec2.connection\(EC2Connection\)](#) or None

**Returns** A connection to the given region, or None if an invalid region name is given

```
boto.ec2.get_region(region_name, **kw_params)
```

Find and return a [boto.ec2.regioninfo.RegionInfo](#) object given a region name.

**Type** str

**Param** The name of the region.

**Return type** boto.ec2.regioninfo.RegionInfo

**Returns** The RegionInfo object for the given region or None if an invalid region name is provided.

**boto.ec2.regions** (\*\*kw\_params)

Get all available regions for the EC2 service. You may pass any of the arguments accepted by the EC2Connection object's constructor as keyword arguments and they will be passed along to the EC2Connection object.

**Return type** list

**Returns** A list of boto.ec2.regioninfo.RegionInfo

## boto.ec2.address

Represents an EC2 Elastic IP Address

**class** boto.ec2.address.Address (*connection=None, public\_ip=None, instance\_id=None*)

```
associate(instance_id)
delete()
disassociate()
endElement(name, value, connection)
release()
```

## boto.ec2.autoscale

This module provides an interface to the Elastic Compute Cloud (EC2) Auto Scaling service.

**class** boto.ec2.autoscale.AutoScaleConnection (*aws\_access\_key\_id=None, aws\_secret\_access\_key=None, is\_secure=True, port=None, proxy=None, proxy\_port=None, proxy\_user=None, proxy\_pass=None, debug=1, https\_connection\_factory=None, region=None, path='/'*)

Init method to create a new connection to the AutoScaling service.

**B{Note:} The host argument is overridden by the host specified in the** boto configuration file.

**APIVersion = '2010-08-01'**

**DefaultRegionEndpoint = 'autoscaling.amazonaws.com'**

**DefaultRegionName = 'us-east-1'**

**build\_list\_params** (*params, items, label*)

**items** is a list of dictionaries or strings:

[{'Protocol' : ['HTTP'], 'LoadBalancerPort' : '80', 'InstancePort' : '80'}, ...] etc.

**or** ['us-east-1b', ...]

**create\_auto\_scaling\_group** (*as\_group*)

Create auto scaling group.

**`create_launch_configuration`**(*launch\_config*)

Creates a new Launch Configuration.

**Parameters** `launch_config`(*boto.ec2.autoscale.launchconfig.LaunchConfiguration*)  
– LaunchConfiguration object.

**`create_scaling_policy`**(*scaling\_policy*)

Creates a new Scaling Policy.

**Parameters** `scaling_policy` (*boto.ec2.autoscale.policy.ScalingPolicy*)  
– ScalingPolicy object.

**`create_scheduled_group_action`**(*as\_group*, *name*, *time*, *desired\_capacity=None*,  
*min\_size=None*, *max\_size=None*)

Creates a scheduled scaling action for a Auto Scaling group. If you leave a parameter unspecified, the corresponding value remains unchanged in the affected Auto Scaling group.

**Parameters**

- `as_group` (*string*) – The auto scaling group to get activities on.
- `name` (*string*) – Scheduled action name.
- `time` (*datetime.datetime*) – The time for this action to start.
- `desired_capacity` (*int*) – The number of EC2 instances that should be running in this group.
- `min_size` (*int*) – The minimum size for the new auto scaling group.
- `max_size` (*int*) – The maximum size for the new auto scaling group.

**`delete_auto_scaling_group`**(*name*)

Deletes the specified auto scaling group if the group has no instances and no scaling activities in progress.

**`delete_launch_configuration`**(*launch\_config\_name*)

Deletes the specified LaunchConfiguration.

The specified launch configuration must not be attached to an Auto Scaling group. Once this call completes, the launch configuration is no longer available for use.

**`delete_policy`**(*policy\_name*, *autoscale\_group=None*)**`delete_scheduled_action`**(*scheduled\_action\_name*, *autoscale\_group=None*)**`disable_metrics_collection`**(*as\_group*, *metrics=None*)

Disables monitoring of group metrics for the Auto Scaling group specified in AutoScalingGroupName. You can specify the list of affected metrics with the Metrics parameter.

**`enable_metrics_collection`**(*as\_group*, *granularity*, *metrics=None*)

Enables monitoring of group metrics for the Auto Scaling group specified in AutoScalingGroupName. You can specify the list of enabled metrics with the Metrics parameter.

Auto scaling metrics collection can be turned on only if the InstanceMonitoring.Enabled flag, in the Auto Scaling group's launch configuration, is set to true.

**Parameters**

- `autoscale_group` (*string*) – The auto scaling group to get activities on.
- `granularity` (*string*) – The granularity to associate with the metrics to collect. Currently, the only legal granularity is “1Minute”.
- `metrics` (*string list*) – The list of metrics to collect. If no metrics are specified, all metrics are enabled.

**execute\_policy** (*policy\_name*, *as\_group=None*, *honor\_cooldown=None*)

**get\_all\_activities** (*autoscale\_group*, *activity\_ids=None*, *max\_records=None*, *next\_token=None*)

Get all activities for the given autoscaling group.

This action supports pagination by returning a token if there are more pages to retrieve. To get the next page, call this action again with the returned token as the NextToken parameter

#### Parameters

- **autoscale\_group** (*str or boto.ec2.autoscale.group.AutoScalingGroup object*) – The auto scaling group to get activities on.
- **max\_records** (*int*) – Maximum amount of activities to return.

#### Return type *list*

**Returns** List of *boto.ec2.autoscale.activity.Activity* instances.

**get\_all\_adjustment\_types** ()

**get\_all\_autoscaling\_instances** (*instance\_ids=None*, *max\_records=None*, *next\_token=None*)

Returns a description of each Auto Scaling instance in the *instance\_ids* list. If a list is not provided, the service returns the full details of all instances up to a maximum of fifty.

This action supports pagination by returning a token if there are more pages to retrieve. To get the next page, call this action again with the returned token as the NextToken parameter.

#### Parameters

- **instance\_ids** (*list*) – List of Autoscaling Instance IDs which should be searched for.
- **max\_records** (*int*) – Maximum number of results to return.

#### Return type *list*

**Returns** List of *boto.ec2.autoscale.activity.Activity* instances.

**get\_all\_groups** (*names=None*, *max\_records=None*, *next\_token=None*)

Returns a full description of each Auto Scaling group in the given list. This includes all Amazon EC2 instances that are members of the group. If a list of names is not provided, the service returns the full details of all Auto Scaling groups.

This action supports pagination by returning a token if there are more pages to retrieve. To get the next page, call this action again with the returned token as the NextToken parameter.

#### Parameters

- **names** (*list*) – List of group names which should be searched for.
- **max\_records** (*int*) – Maximum amount of groups to return.

#### Return type *list*

**Returns** List of *boto.ec2.autoscale.group.AutoScalingGroup* instances.

**get\_all\_launch\_configurations** (\*\*kwargs)

Returns a full description of the launch configurations given the specified names.

If no names are specified, then the full details of all launch configurations are returned.

#### Parameters

- **names** (*list*) – List of configuration names which should be searched for.

- **max\_records** (*int*) – Maximum amount of configurations to return.
- **next\_token** (*str*) – If you have more results than can be returned at once, pass in this parameter to page through all results.

**Return type** *list*

**Returns** List of *boto.ec2.autoscale.launchconfig.LaunchConfiguration* instances.

#### **get\_all\_metric\_collection\_types()**

Returns a list of metrics and a corresponding list of granularities for each metric.

#### **get\_all\_policies** (*as\_group=None, policy\_names=None, max\_records=None, next\_token=None*)

Returns descriptions of what each policy does. This action supports pagination. If the response includes a token, there are more records available. To get the additional records, repeat the request with the response token as the NextToken parameter.

If no group name or list of policy names are provided, all available policies are returned.

**Parameters**

- **as\_name** (*str*) – the name of the *boto.ec2.autoscale.group.AutoScalingGroup* to filter for.
- **names** (*list*) – List of policy names which should be searched for.
- **max\_records** (*int*) – Maximum amount of groups to return.

#### **get\_all\_scaling\_process\_types()**

Returns scaling process types for use in the ResumeProcesses and SuspendProcesses actions.

#### **get\_all\_scheduled\_actions** (*as\_group=None, start\_time=None, end\_time=None, scheduled\_actions=None, max\_records=None, next\_token=None*)

#### **resume\_processes** (*as\_group, scaling\_processes=None*)

Resumes Auto Scaling processes for an Auto Scaling group.

**Parameters**

- **as\_group** (*string*) – The auto scaling group to resume processes on.
- **scaling\_processes** (*list*) – Processes you want to resume. If omitted, all processes will be resumed.

#### **set\_instance\_health** (*instance\_id, health\_status, should\_respect\_grace\_period=True*)

Explicitly set the health status of an instance.

**Parameters**

- **instance\_id** (*str*) – The identifier of the EC2 instance.
- **health\_status** (*str*) – The health status of the instance. “Healthy” means that the instance is healthy and should remain in service. “Unhealthy” means that the instance is unhealthy. Auto Scaling should terminate and replace it.
- **should\_respect\_grace\_period** (*bool*) – If True, this call should respect the grace period associated with the group.

#### **suspend\_processes** (*as\_group, scaling\_processes=None*)

Suspends Auto Scaling processes for an Auto Scaling group.

**Parameters**

- **as\_group** (*string*) – The auto scaling group to suspend processes on.

- **scaling\_processes** (`list`) – Processes you want to suspend. If omitted, all processes will be suspended.

`terminate_instance(instance_id, decrement_capacity=True)`

`boto.ec2.autoscale.connect_to_region(region_name, **kw_params)`

Given a valid region name, return a `boto.ec2.autoscale.AutoScaleConnection`.

**Parameters** `region_name` (`str`) – The name of the region to connect to.

**Return type** `boto.ec2.AutoScaleConnection` or `None`

**Returns** A connection to the given region, or `None` if an invalid region name is given

`boto.ec2.autoscale.regions()`

Get all available regions for the Auto Scaling service.

**Return type** `list`

**Returns** A list of `boto.RegionInfo` instances

## boto.ec2.autoscale.activity

`class boto.ec2.autoscale.activity.Activity(connection=None)`

`endElement(name, value, connection)`

`startElement(name, attrs, connection)`

## boto.ec2.autoscale.group

`class boto.ec2.autoscale.group.AutoScaleGroup(connection=None, name=None, launch_config=None, availability_zones=None, load_balancers=None, default_cooldown=None, health_check_type=None, health_check_period=None, placement_group=None, vpc_zone_identifier=None, desired_capacity=None, min_size=None, max_size=None, **kwargs)`

Creates a new AutoScalingGroup with the specified name.

You must not have already used up your entire quota of AutoScalingGroups in order for this call to be successful. Once the creation request is completed, the AutoScalingGroup is ready to be used in other calls.

### Parameters

- **name** (`str`) – Name of autoscaling group (required).
- **availability\_zones** (`list`) – List of availability zones (required).
- **default\_cooldown** (`int`) – Number of seconds after a Scaling Activity completes before any further scaling activities can start.
- **desired\_capacity** (`int`) – The desired capacity for the group.
- **health\_check\_period** (`str`) – Length of time in seconds after a new EC2 instance comes into service that Auto Scaling starts checking its health.

- **health\_check\_type** (*str*) – The service you want the health status from, Amazon EC2 or Elastic Load Balancer.
- **launch\_config** (*str or LaunchConfiguration*) – Name of launch configuration (required).
- **load\_balancers** (*list*) – List of load balancers.
- **maxsize** – Maximum size of group (required).
- **minsize** – Minimum size of group (required).
- **placement\_group** (*str*) – Physical location of your cluster placement group created in Amazon EC2.
- **vpc\_zone\_identifier** (*str*) – The subnet identifier of the Virtual Private Cloud.

**Return type** `boto.ec2.autoscale.group.AutoScalingGroup`

**Returns** An autoscale group.

**cooldown**

**delete()**

Delete this auto-scaling group if no instances attached or no scaling activities in progress.

**endElement** (*name, value, connection*)

**get\_activities** (*activity\_ids=None, max\_records=50*)

Get all activies for this group.

**resume\_processes** (*scaling\_processes=None*)

Resumes Auto Scaling processes for an Auto Scaling group.

**set\_capacity** (*capacity*)

Set the desired capacity for the group.

**shutdown\_instances()**

Convenience method which shuts down all instances associated with this group.

**startElement** (*name, attrs, connection*)

**suspend\_processes** (*scaling\_processes=None*)

Suspends Auto Scaling processes for an Auto Scaling group.

**update()**

Sync local changes with AutoScaling group.

**class** `boto.ec2.autoscale.group.AutoScalingGroupMetric` (*connection=None*)

**endElement** (*name, value, connection*)

**startElement** (*name, attrs, connection*)

**class** `boto.ec2.autoscale.group.EnabledMetric` (*connection=None, metric=None, granularity=None*)

**endElement** (*name, value, connection*)

**startElement** (*name, attrs, connection*)

**class** `boto.ec2.autoscale.group.ProcessType` (*connection=None*)

**endElement** (*name, value, connection*)

```
    startElement (name, attrs, connection)
class boto.ec2.autoscale.group.SuspendedProcess (connection=None)

    endElement (name, value, connection)
    startElement (name, attrs, connection)
```

## boto.ec2.autoscale.instance

```
class boto.ec2.autoscale.instance.Instance (connection=None)

    endElement (name, value, connection)
    startElement (name, attrs, connection)
```

## boto.ec2.autoscale.launchconfig

```
class boto.ec2.autoscale.launchconfig.BlockDeviceMapping (connection=None,      de-
                                                               device_name=None,      vir-
                                                               virtual_name=None)      tive

    endElement (name, value, connection)
    startElement (name, attrs, connection)

class boto.ec2.autoscale.launchconfig.Ebs (connection=None,      snapshot_id=None,      vol-
                                                               volume_size=None)      ume

    endElement (name, value, connection)
    startElement (name, attrs, connection)

class boto.ec2.autoscale.launchconfig.InstanceMonitoring (connection=None,      en-
                                                               enabled='false')      abled

    endElement (name, value, connection)
    startElement (name, attrs, connection)

class boto.ec2.autoscale.launchconfig.LaunchConfiguration (connection=None,      im-
                                                               name=None,      age
                                                               age_id=None,      se-
                                                               key_name=None,      cur-
                                                               security_groups=None,      ity
                                                               user_data=None,      in-
                                                               instance_type='m1.small',      stance
                                                               kernel_id=None,      monitoring=False,
                                                               ramdisk_id=None,      in-
                                                               block_device_mappings=None,      stance
                                                               instance_monitoring=False)
```

A launch configuration.

### Parameters

- **name** (*str*) – Name of the launch configuration to create.

- **image\_id** (*str*) – Unique ID of the Amazon Machine Image (AMI) which was assigned during registration.
- **key\_name** (*str*) – The name of the EC2 key pair.
- **security\_groups** (*list*) – Names of the security groups with which to associate the EC2 instances.
- **user\_data** (*str*) – The user data available to launched EC2 instances.
- **instance\_type** (*str*) – The instance type
- **kern\_id** (*str*) – Kernel id for instance
- **ramdisk\_id** (*str*) – RAM disk id for instance
- **block\_device\_mappings** (*list*) – Specifies how block devices are exposed for instances
- **instance\_monitoring** (*bool*) – Whether instances in group are launched with detailed monitoring.

**delete()**

Delete this launch configuration.

**endElement** (*name, value, connection*)

**startElement** (*name, attrs, connection*)

## boto.ec2.autoscale.policy

**class** `boto.ec2.autoscale.policy.AdjustmentType` (*connection=None*)

**endElement** (*name, value, connection*)

**startElement** (*name, attrs, connection*)

**class** `boto.ec2.autoscale.policy.Alarm` (*connection=None*)

**endElement** (*name, value, connection*)

**startElement** (*name, attrs, connection*)

**class** `boto.ec2.autoscale.policy.MetricCollectionTypes` (*connection=None*)

**class** `BaseType` (*connection*)

**arg = ‘**

**endElement** (*name, value, connection*)

**startElement** (*name, attrs, connection*)

**class** `MetricCollectionTypes.Granularity` (*connection*)

**arg = ‘Granularity’**

**class** `MetricCollectionTypes.Metric` (*connection*)

**arg = ‘Metric’**

```
MetricCollectionTypes.endElement (name, value, connection)
```

```
MetricCollectionTypes.startElement (name, attrs, connection)
```

```
class boto.ec2.autoscale.policy.ScalingPolicy (connection=None, **kwargs)  
Scaling Policy
```

#### Parameters

- **name** (*str*) – Name of scaling policy.
- **adjustment\_type** (*str*) – Specifies the type of adjustment. Valid values are *ChangeInCapacity*, *ExactCapacity* and *PercentChangeInCapacity*.
- **as\_name** (*str or int*) – Name or ARN of the Auto Scaling Group.
- **scaling\_adjustment** (*int*) – Value of adjustment (type specified in *adjustment\_type*).
- **cooldown** (*int*) – Time (in seconds) before Alarm related Scaling Activities can start after the previous Scaling Activity ends.

```
delete()
```

```
endElement (name, value, connection)
```

```
startElement (name, attrs, connection)
```

### boto.ec2.autoscale.request

```
class boto.ec2.autoscale.request.Request (connection=None)
```

```
endElement (name, value, connection)
```

```
startElement (name, attrs, connection)
```

### boto.ec2.autoscale.scheduled

```
class boto.ec2.autoscale.scheduled.ScheduledUpdateGroupAction (connection=None)
```

```
endElement (name, value, connection)
```

```
startElement (name, attrs, connection)
```

### boto.ec2.buyreservation

```
class boto.ec2.buyreservation.BuyReservation
```

```
get (params)
```

```
get_instance_type (params)
```

```
get_quantity (params)
```

```
get_region (params)
```

```
get_zone (params)
```

## boto.ec2.cloudwatch

This module provides an interface to the Elastic Compute Cloud (EC2) CloudWatch service from AWS.

### The 5 Minute How-To Guide

First, make sure you have something to monitor. You can either create a LoadBalancer or enable monitoring on an existing EC2 instance. To enable monitoring, you can either call the monitor\_instance method on the EC2Connection object or call the monitor method on the Instance object.

It takes a while for the monitoring data to start accumulating but once it does, you can do this:

```
>>> import boto
>>> c = boto.connect_cloudwatch()
>>> metrics = c.list_metrics()
>>> metrics
[Metric:NetworkIn,
 Metric:NetworkOut,
 Metric:NetworkOut(InstanceType,m1.small),
 Metric:NetworkIn(InstanceId,i-e573e68c),
 Metric:CPUUtilization(InstanceId,i-e573e68c),
 Metric:DiskWriteBytes(InstanceType,m1.small),
 Metric:DiskWriteBytes(ImageId,ami-a1ffb63),
 Metric:NetworkOut(ImageId,ami-a1ffb63),
 Metric:DiskWriteOps(InstanceType,m1.small),
 Metric:DiskReadBytes(InstanceType,m1.small),
 Metric:DiskReadOps(ImageId,ami-a1ffb63),
 Metric:CPUUtilization(InstanceType,m1.small),
 Metric:NetworkIn(ImageId,ami-a1ffb63),
 Metric:DiskReadOps(InstanceType,m1.small),
 Metric:DiskReadBytes,
 Metric:CPUUtilization,
 Metric:DiskWriteBytes(InstanceId,i-e573e68c),
 Metric:DiskWriteOps(InstanceId,i-e573e68c),
 Metric:DiskWriteOps,
 Metric:DiskReadOps,
 Metric:CPUUtilization(ImageId,ami-a1ffb63),
 Metric:DiskReadOps(InstanceId,i-e573e68c),
 Metric:NetworkOut(InstanceId,i-e573e68c),
 Metric:DiskReadBytes(ImageId,ami-a1ffb63),
 Metric:DiskReadBytes(InstanceId,i-e573e68c),
 Metric:DiskWriteBytes,
 Metric:NetworkIn(InstanceType,m1.small),
 Metric:DiskWriteOps(ImageId,ami-a1ffb63)]
```

The list\_metrics call will return a list of all of the available metrics that you can query against. Each entry in the list is a Metric object. As you can see from the list above, some of the metrics are generic metrics and some have Dimensions associated with them (e.g. InstanceType=m1.small). The Dimension can be used to refine your query. So, for example, I could query the metric Metric:CPUUtilization which would create the desired statistic by aggregating cpu utilization data across all sources of information available or I could refine that by querying the metric Metric:CPUUtilization(InstanceId,i-e573e68c) which would use only the data associated with the instance identified by the instance ID i-e573e68c.

Because for this example, I'm only monitoring a single instance, the set of metrics available to me are fairly limited. If I was monitoring many instances, using many different instance types and AMI's and also several load balancers, the list of available metrics would grow considerably.

Once you have the list of available metrics, you can actually query the CloudWatch system for that metric. Let's choose the CPU utilization metric for our instance.

```
>>> m = metrics[5]
>>> m
Metric:CPUUtilization(InstanceId,i-e573e68c)
```

The Metric object has a query method that lets us actually perform the query against the collected data in CloudWatch. To call that, we need a start time and end time to control the time span of data that we are interested in. For this example, let's say we want the data for the previous hour:

```
>>> import datetime
>>> end = datetime.datetime.now()
>>> start = end - datetime.timedelta(hours=1)
```

We also need to supply the Statistic that we want reported and the Units to use for the results. The Statistic can be one of these values:

```
[‘Minimum’, ‘Maximum’, ‘Sum’, ‘Average’, ‘SampleCount’]
```

And Units must be one of the following:

```
[‘Seconds’, ‘Percent’, ‘Bytes’, ‘Bits’, ‘Count’, ‘Bytes/Second’, ‘Bits/Second’, ‘Count/Second’]
```

The query method also takes an optional parameter, period. This parameter controls the granularity (in seconds) of the data returned. The smallest period is 60 seconds and the value must be a multiple of 60 seconds. So, let's ask for the average as a percent:

```
>>> datapoints = m.query(start, end, ‘Average’, ‘Percent’)
>>> len(datapoints)
60
```

Our period was 60 seconds and our duration was one hour so we should get 60 data points back and we can see that we did. Each element in the datapoints list is a DataPoint object which is a simple subclass of a Python dict object. Each Datapoint object contains all of the information available about that particular data point.

```
>>> d = datapoints[0]
>>> d
{u‘Average’: 0.0,
 u‘SampleCount’: 1.0,
 u‘Timestamp’: u‘2009-05-21T19:55:00Z’,
 u‘Unit’: u‘Percent’}
```

My server obviously isn't very busy right now!

```
class boto.ec2.cloudwatch.CloudWatchConnection(aws_access_key_id=None,
                                                aws_secret_access_key=None,
                                                is_secure=True, port=None, proxy=None,
                                                proxy_port=None, proxy_user=None,
                                                proxy_pass=None, debug=0,
                                                https_connection_factory=None, region=None, path='/')
```

Init method to create a new connection to EC2 Monitoring Service.

B{Note:} The host argument is overridden by the host specified in the boto configuration file.

```
APIVersion = ‘2010-08-01’
```

```
DefaultRegionEndpoint = ‘monitoring.amazonaws.com’
```

```
DefaultRegionName = ‘us-east-1’
```

```
build_list_params(params, items, label)
```

**create\_alarm**(alarm)

Creates or updates an alarm and associates it with the specified Amazon CloudWatch metric. Optionally, this operation can associate one or more Amazon Simple Notification Service resources with the alarm.

When this operation creates an alarm, the alarm state is immediately set to INSUFFICIENT\_DATA. The alarm is evaluated and its StateValue is set appropriately. Any actions associated with the StateValue is then executed.

When updating an existing alarm, its StateValue is left unchanged.

**Parameters** **alarm** (*boto.ec2.cloudwatch.alarm.MetricAlarm*) – MetricAlarm object.

**delete\_alarms**(alarms)

Deletes all specified alarms. In the event of an error, no alarms are deleted.

**Parameters** **alarms** (*list*) – List of alarm names.

**describe\_alarm\_history**(alarm\_name=None, start\_date=None, end\_date=None, max\_records=None, history\_item\_type=None, next\_token=None)

Retrieves history for the specified alarm. Filter alarms by date range or item type. If an alarm name is not specified, Amazon CloudWatch returns histories for all of the owner's alarms.

Amazon CloudWatch retains the history of deleted alarms for a period of six weeks. If an alarm has been deleted, its history can still be queried.

**Parameters**

- **alarm\_name** (*string*) – The name of the alarm.
- **start\_date** (*datetime*) – The starting date to retrieve alarm history.
- **end\_date** (*datetime*) – The starting date to retrieve alarm history.
- **history\_item\_type** (*string*) – The type of alarm histories to retrieve (ConfigurationUpdate | StateUpdate | Action)
- **max\_records** (*int*) – The maximum number of alarm descriptions to retrieve.
- **next\_token** (*string*) – The token returned by a previous call to indicate that there is more data.

:rtype list

**describe\_alarms**(action\_prefix=None, alarm\_name\_prefix=None, alarm\_names=None, max\_records=None, state\_value=None, next\_token=None)

Retrieves alarms with the specified names. If no name is specified, all alarms for the user are returned. Alarms can be retrieved by using only a prefix for the alarm name, the alarm state, or a prefix for any action.

**Parameters**

- **action\_name** – The action name prefix.
- **alarm\_name\_prefix** (*string*) – The alarm name prefix. AlarmNames cannot be specified if this parameter is specified.
- **alarm\_names** (*list*) – A list of alarm names to retrieve information for.
- **max\_records** (*int*) – The maximum number of alarm descriptions to retrieve.
- **state\_value** (*string*) – The state value to be used in matching alarms.
- **next\_token** (*string*) – The token returned by a previous call to indicate that there is more data.

:rtype list

**describe\_alarms\_for\_metric** (*metric\_name*, *namespace*, *period=None*, *statistic=None*, *dimensions=None*, *unit=None*)

Retrieves all alarms for a single metric. Specify a statistic, period, or unit to filter the set of alarms further.

#### Parameters

- **metric\_name** (*string*) – The name of the metric
- **namespace** (*string*) – The namespace of the metric.
- **period** (*int*) – The period in seconds over which the statistic is applied.
- **statistic** (*string*) – The statistic for the metric.

:rtype list

**disable\_alarm\_actions** (*alarm\_names*)

Disables actions for the specified alarms.

**Parameters** **alarms** (*list*) – List of alarm names.

**enable\_alarm\_actions** (*alarm\_names*)

Enables actions for the specified alarms.

**Parameters** **alarms** (*list*) – List of alarm names.

**get\_metric\_statistics** (*period*, *start\_time*, *end\_time*, *metric\_name*, *namespace*, *statistics*, *dimensions=None*, *unit=None*)

Get time-series data for one or more statistics of a given metric.

#### Parameters

- **period** (*integer*) – The granularity, in seconds, of the returned datapoints. Period must be at least 60 seconds and must be a multiple of 60. The default value is 60.
- **start\_time** (*datetime*) – The time stamp to use for determining the first datapoint to return. The value specified is inclusive; results include datapoints with the time stamp specified.
- **end\_time** (*datetime*) – The time stamp to use for determining the last datapoint to return. The value specified is exclusive; results will include datapoints up to the time stamp specified.
- **metric\_name** (*string*) – The metric name.

**Return type** *list*

**list\_metrics** (*next\_token=None*)

Returns a list of the valid metrics for which there is recorded data available.

**Parameters** **next\_token** (*string*) – A maximum of 500 metrics will be returned at one time. If more results are available, the ResultSet returned will contain a non-Null next\_token attribute. Passing that token as a parameter to list\_metrics will retrieve the next page of metrics.

**put\_metric\_alarm** (*alarm*)

Creates or updates an alarm and associates it with the specified Amazon CloudWatch metric. Optionally, this operation can associate one or more Amazon Simple Notification Service resources with the alarm.

When this operation creates an alarm, the alarm state is immediately set to INSUFFICIENT\_DATA. The alarm is evaluated and its StateValue is set appropriately. Any actions associated with the StateValue is then executed.

When updating an existing alarm, its StateValue is left unchanged.

**Parameters** `alarm` (`boto.ec2.cloudwatch.alarm.MetricAlarm`) – MetricAlarm object.

**put\_metric\_data** (`namespace`, `name`, `value=None`, `timestamp=None`, `unit=None`, `dimensions=None`, `statistics=None`)

Publishes metric data points to Amazon CloudWatch. Amazon Cloudwatch associates the data points with the specified metric. If the specified metric does not exist, Amazon CloudWatch creates the metric.

#### Parameters

- `namespace` (`string`) – The namespace of the metric.
- `name` (`string`) – The name of the metric.
- `value` (`int`) – The value for the metric.
- `timestamp` (`datetime`) – The time stamp used for the metric. If not specified, the default value is set to the time the metric data was received.
- `unit` (`string`) – The unit of the metric. Valid Values: Seconds | Microseconds | Milliseconds | Bytes | Kilobytes | Megabytes | Gigabytes | Terabytes | Bits | Kilobits | Megabits | Gigabits | Terabits | Percent | Count | Bytes/Second | Kilobytes/Second | Megabytes/Second | Gigabytes/Second | Terabytes/Second | Bits/Second | Kilobits/Second | Megabits/Second | Gigabits/Second | Terabits/Second | Count/Second | None
- `dimensions` (`dict`) – Add extra name value pairs to associate with the metric, i.e.: {‘name1’: value1, ‘name2’: value2}
- `statistics` (`dict`) – Use a statistic set instead of a value, for example {‘maximum’: 30, ‘minimum’: 1, ‘samplecount’: 100, ‘sum’: 10000}

**set\_alarm\_state** (`alarm_name`, `state_reason`, `state_value`, `state_reason_data=None`)

Temporarily sets the state of an alarm. When the updated StateValue differs from the previous value, the action configured for the appropriate state is invoked. This is not a permanent change. The next periodic alarm check (in about a minute) will set the alarm to its actual state.

#### Parameters

- `alarm_name` (`string`) – Descriptive name for alarm.
- `state_reason` (`string`) – Human readable reason.
- `state_value` (`string`) – OK | ALARM | INSUFFICIENT\_DATA
- `state_reason_data` (`string`) – Reason string (will be jsonified).

**update\_alarm** (`alarm`)

Creates or updates an alarm and associates it with the specified Amazon CloudWatch metric. Optionally, this operation can associate one or more Amazon Simple Notification Service resources with the alarm.

When this operation creates an alarm, the alarm state is immediately set to INSUFFICIENT\_DATA. The alarm is evaluated and its StateValue is set appropriately. Any actions associated with the StateValue is then executed.

When updating an existing alarm, its StateValue is left unchanged.

**Parameters** `alarm` (`boto.ec2.cloudwatch.alarm.MetricAlarm`) – MetricAlarm object.

`boto.ec2.cloudwatch.connect_to_region` (`region_name`, `**kw_params`)

Given a valid region name, return a `boto.ec2.cloudwatch.CloudWatchConnection`.

**Parameters** `region_name` (`str`) – The name of the region to connect to.

**Return type** boto.ec2.CloudWatchConnection or None

**Returns** A connection to the given region, or None if an invalid region name is given

boto.ec2.cloudwatch.**regions**()

Get all available regions for the CloudWatch service.

**Return type** *list*

**Returns** A list of boto.RegionInfo instances

## boto.ec2.cloudwatch.datapoint

class boto.ec2.cloudwatch.datapoint.Datapoint(*connection=None*)

**endElement** (*name, value, connection*)

**startElement** (*name, attrs, connection*)

## boto.ec2.cloudwatch.metric

class boto.ec2.cloudwatch.metric.Dimensions

**endElement** (*name, value, connection*)

**startElement** (*name, attrs, connection*)

class boto.ec2.cloudwatch.metric.Metric(*connection=None*)

**Statistics** = ['Minimum', 'Maximum', 'Sum', 'Average', 'SampleCount']

**Units** = ['Seconds', 'Percent', 'Bytes', 'Bits', 'Count', 'Bytes/Second', 'Bits/Second', 'Count/Second']

**describe\_alarms** (*period=None, statistic=None, dimensions=None, unit=None*)

**endElement** (*name, value, connection*)

**query** (*start\_time, end\_time, statistic, unit=None, period=60*)

**startElement** (*name, attrs, connection*)

## boto.ec2.connection

Represents a connection to the EC2 service.

class boto.ec2.connection.EC2Connection(*aws\_access\_key\_id=None, aws\_secret\_access\_key=None, host=None, port=None, proxy\_port=None, proxy\_pass=None, https\_connection\_factory=None, path='/'*, *api\_version=None*)  
is\_secure=True, proxy=None, proxy\_user=None, debug=0, region=None,

Init method to create a new connection to EC2.

B{Note:} The host argument is overridden by the host specified in the boto configuration file.

**APIVersion** = '2011-01-01'

**DefaultRegionEndpoint** = 'ec2.amazonaws.com'

```
DefaultRegionName = 'us-east-1'

ResponseError
    alias of EC2ResponseError

allocate_address()
    Allocate a new Elastic IP address and associate it with your account.

    Return type boto.ec2.address.Address

    Returns The newly allocated Address

associate_address(instance_id, public_ip)
    Associate an Elastic IP address with a currently running instance.

    Parameters
        • instance_id(string) – The ID of the instance
        • public_ip(string) – The public IP address

    Return type bool

    Returns True if successful

attach_volume(volume_id, instance_id, device)
    Attach an EBS volume to an EC2 instance.

    Parameters
        • volume_id(str) – The ID of the EBS volume to be attached.
        • instance_id(str) – The ID of the EC2 instance to which it will be attached.
        • device(str) – The device on the instance through which the volume will be exposeded  
(e.g. /dev/sdh)

    Return type bool

    Returns True if successful

authorize_security_group(group_name, src_security_group_name=None, src_security_group_owner_id=None, ip_protocol=None, from_port=None, to_port=None, cidr_ip=None)
    Add a new rule to an existing security group. You need to pass in either src_security_group_name and src_security_group_owner_id OR ip_protocol, from_port, to_port, and cidr_ip. In other words, either you are authorizing another group or you are authorizing some ip-based rule.

    Parameters
        • group_name(string) – The name of the security group you are adding the rule to.
        • src_security_group_name(string) – The name of the security group you are granting access to.
        • src_security_group_owner_id(string) – The ID of the owner of the security group you are granting access to.
        • ip_protocol(string) – Either tcp | udp | icmp
        • from_port(int) – The beginning port number you are enabling
        • to_port(int) – The ending port number you are enabling
        • cidr_ip(string) – The CIDR block you are providing access to. See  
http://goo.gl/Yj5QC

    Return type bool
```

**Returns** True if successful.

```
authorize_security_group_deprecated(group_name,      src_security_group_name=None,
                                      src_security_group_owner_id=None,
                                      ip_protocol=None,           from_port=None,
                                      to_port=None, cidr_ip=None)
```

**NOTE:** This method uses the old-style request parameters that did not allow a port to be specified when authorizing a group.

#### Parameters

- **group\_name** (*string*) – The name of the security group you are adding the rule to.
- **src\_security\_group\_name** (*string*) – The name of the security group you are granting access to.
- **src\_security\_group\_owner\_id** (*string*) – The ID of the owner of the security group you are granting access to.
- **ip\_protocol** (*string*) – Either tcp | udp | icmp
- **from\_port** (*int*) – The beginning port number you are enabling
- **to\_port** (*string*) – The ending port number you are enabling
- **to\_port** – The CIDR block you are providing access to. See <http://goo.gl/Yj5QC>

**Return type** *bool*

**Returns** True if successful.

```
build_filter_params(params, filters)
```

```
build_tag_param_list(params, tags)
```

```
bundle_instance(instance_id, s3_bucket, s3_prefix, s3_upload_policy)
```

Bundle Windows instance.

#### Parameters

- **instance\_id** (*string*) – The instance id
- **s3\_bucket** (*string*) – The bucket in which the AMI should be stored.
- **s3\_prefix** (*string*) – The beginning of the file name for the AMI.
- **s3\_upload\_policy** (*string*) – Base64 encoded policy that specifies condition and permissions for Amazon EC2 to upload the user's image into Amazon S3.

```
cancel_bundle_task(bundle_id)
```

Cancel a previously submitted bundle task

**Parameters** **bundle\_id** (*string*) – The identifier of the bundle task to cancel.

```
cancel_spot_instance_requests(request_ids)
```

Cancel the specified Spot Instance Requests.

**Parameters** **request\_ids** (*list*) – A list of strings of the Request IDs to terminate

**Return type** *list*

**Returns** A list of the instances terminated

```
confirm_product_instance(product_code, instance_id)
```

**create\_image** (*instance\_id*, *name*, *description=None*, *no\_reboot=False*)

Will create an AMI from the instance in the running or stopped state.

**Parameters**

- **instance\_id** (*string*) – the ID of the instance to image.
- **name** (*string*) – The name of the new image
- **description** (*string*) – An optional human-readable string describing the contents and purpose of the AMI.
- **no\_reboot** (*bool*) – An optional flag indicating that the bundling process should not attempt to shutdown the instance before bundling. If this flag is True, the responsibility of maintaining file system integrity is left to the owner of the instance.

**Return type** *string*

**Returns** The new image id

**create\_key\_pair** (*key\_name*)

Create a new key pair for your account. This will create the key pair within the region you are currently connected to.

**Parameters** **key\_name** (*string*) – The name of the new keypair

**Return type** *boto.ec2.keypair.KeyPair*

**Returns** The newly created *boto.ec2.keypair.KeyPair*. The material attribute of the new KeyPair object will contain the unencrypted PEM encoded RSA private key.

**create\_placement\_group** (*name*, *strategy='cluster'*)

Create a new placement group for your account. This will create the placement group within the region you are currently connected to.

**Parameters**

- **name** (*string*) – The name of the new placement group
- **strategy** (*string*) – The placement strategy of the new placement group. Currently, the only acceptable value is “cluster”.

**Return type** *boto.ec2.placementgroup.PlacementGroup*

**Returns** The newly created *boto.ec2.keypair.KeyPair*.

**create\_security\_group** (*name*, *description*)

Create a new security group for your account. This will create the security group within the region you are currently connected to.

**Parameters**

- **name** (*string*) – The name of the new security group
- **description** (*string*) – The description of the new security group

**Return type** *boto.ec2.securitygroup.SecurityGroup*

**Returns** The newly created *boto.ec2.keypair.KeyPair*.

**create\_snapshot** (*volume\_id*, *description=None*)

Create a snapshot of an existing EBS Volume.

**Parameters**

- **volume\_id** (*str*) – The ID of the volume to be snapshot’ed

- **description** (*str*) – A description of the snapshot. Limited to 255 characters.

**Return type** `bool`

**Returns** True if successful

**create\_spot\_datafeed\_subscription** (*bucket, prefix*)

Create a spot instance datafeed subscription for this account.

**Parameters**

- **bucket** (*str or unicode*) – The name of the bucket where spot instance data will be written. The account issuing this request must have FULL\_CONTROL access to the bucket specified in the request.
- **prefix** (*str or unicode*) – An optional prefix that will be pre-pended to all data files written to the bucket.

**Return type** `boto.ec2.spotdatafeedsubscription.SpotDatafeedSubscription`

**Returns** The datafeed subscription object or None

**create\_tags** (*resource\_ids, tags*)

Create new metadata tags for the specified resource ids.

**Parameters**

- **resource\_ids** (*list*) – List of strings
- **tags** (*dict*) – A dictionary containing the name/value pairs

**create\_volume** (*size, zone, snapshot=None*)

Create a new EBS Volume.

**Parameters**

- **size** (*int*) – The size of the new volume, in GiB
- **zone** (string or `boto.ec2.zone.Zone`) – The availability zone in which the Volume will be created.
- **snapshot** (string or `boto.ec2.snapshot.Snapshot`) – The snapshot from which the new Volume will be created.

**delete\_key\_pair** (*key\_name*)

Delete a key pair from your account.

**Parameters** `key_name` (*string*) – The name of the keypair to delete

**delete\_placement\_group** (*name*)

Delete a placement group from your account.

**Parameters** `key_name` (*string*) – The name of the keypair to delete

**delete\_security\_group** (*name*)

Delete a security group from your account.

**Parameters** `key_name` (*string*) – The name of the keypair to delete

**delete\_snapshot** (*snapshot\_id*)

**delete\_spot\_datafeed\_subscription** ()

Delete the current spot instance data feed subscription associated with this account

**Return type** `bool`

**Returns** True if successful

**delete\_tags** (*resource\_ids*, *tags*)

Delete metadata tags for the specified resource ids.

**Parameters**

- **resource\_ids** (*list*) – List of strings
- **tags** (*dict or list*) – Either a dictionary containing name/value pairs or a list containing just tag names. If you pass in a dictionary, the values must match the actual tag values or the tag will not be deleted.

**delete\_volume** (*volume\_id*)

Delete an EBS volume.

**Parameters** **volume\_id** (*str*) – The ID of the volume to be delete.**Return type** **bool**

**Returns** True if successful

**deregister\_image** (*image\_id*, *delete\_snapshot=False*)

Unregister an AMI.

**Parameters**

- **image\_id** (*string*) – the ID of the Image to unregister
- **delete\_snapshot** (*bool*) – Set to True if we should delete the snapshot associated with an EBS volume mounted at /dev/sda1

**Return type** **bool**

**Returns** True if successful

**detach\_volume** (*volume\_id*, *instance\_id=None*, *device=None*, *force=False*)

Detach an EBS volume from an EC2 instance.

**Parameters**

- **volume\_id** (*str*) – The ID of the EBS volume to be attached.
- **instance\_id** (*str*) – The ID of the EC2 instance from which it will be detached.
- **device** (*str*) – The device on the instance through which the volume is exposed (e.g. /dev/sdh)
- **force** (*bool*) – Forces detachment if the previous detachment attempt did not occur cleanly. This option can lead to data loss or a corrupted file system. Use this option only as a last resort to detach a volume from a failed instance. The instance will not have an opportunity to flush file system caches nor file system meta data. If you use this option, you must perform file system check and repair procedures.

**Return type** **bool**

**Returns** True if successful

**disassociate\_address** (*public\_ip*)

Disassociate an Elastic IP address from a currently running instance.

**Parameters** **public\_ip** (*string*) – The public IP address**Return type** **bool**

**Returns** True if successful

**get\_all\_addresses** (*addresses=None*, *filters=None*)

Get all EIP's associated with the current credentials.

## Parameters

- **addresses** (`list`) – Optional list of addresses. If this list is present, only the Addresses associated with these addresses will be returned.
- **filters** (`dict`) – Optional filters that can be used to limit the results returned. Filters are provided in the form of a dictionary consisting of filter names as the key and filter values as the value. The set of allowable filter names/values is dependent on the request being performed. Check the EC2 API guide for details.

**Return type** `list` of `boto.ec2.address.Address`

**Returns** The requested Address objects

**get\_all\_bundle\_tasks** (`bundle_ids=None, filters=None`)

Retrieve current bundling tasks. If no bundle id is specified, all tasks are retrieved.

## Parameters

- **bundle\_ids** (`list`) – A list of strings containing identifiers for previously created bundling tasks.
- **filters** (`dict`) – Optional filters that can be used to limit the results returned. Filters are provided in the form of a dictionary consisting of filter names as the key and filter values as the value. The set of allowable filter names/values is dependent on the request being performed. Check the EC2 API guide for details.

**get\_all\_images** (`image_ids=None, owners=None, executable_by=None, filters=None`)

Retrieve all the EC2 images available on your account.

## Parameters

- **image\_ids** (`list`) – A list of strings with the image IDs wanted
- **owners** (`list`) – A list of owner IDs
- **executable\_by** (`list`) – Returns AMIs for which the specified user ID has explicit launch permissions
- **filters** (`dict`) – Optional filters that can be used to limit the results returned. Filters are provided in the form of a dictionary consisting of filter names as the key and filter values as the value. The set of allowable filter names/values is dependent on the request being performed. Check the EC2 API guide for details.

**Return type** `list`

**Returns** A list of `boto.ec2.image.Image`

**get\_all\_instances** (`instance_ids=None, filters=None`)

Retrieve all the instances associated with your account.

## Parameters

- **instance\_ids** (`list`) – A list of strings of instance IDs
- **filters** (`dict`) – Optional filters that can be used to limit the results returned. Filters are provided in the form of a dictionary consisting of filter names as the key and filter values as the value. The set of allowable filter names/values is dependent on the request being performed. Check the EC2 API guide for details.

**Return type** `list`

**Returns** A list of `boto.ec2.instance.Reservation`

**get\_all\_kernels** (*kernel\_ids=None, owners=None*)

Retrieve all the EC2 kernels available on your account. Constructs a filter to allow the processing to happen server side.

**Parameters**

- **kernel\_ids** (*list*) – A list of strings with the image IDs wanted
- **owners** (*list*) – A list of owner IDs

**Return type** *list*

**Returns** A list of *boto.ec2.image.Image*

**get\_all\_key\_pairs** (*keynames=None, filters=None*)

Get all key pairs associated with your account.

**Parameters**

- **keynames** (*list*) – A list of the names of keypairs to retrieve. If not provided, all key pairs will be returned.
- **filters** (*dict*) – Optional filters that can be used to limit the results returned. Filters are provided in the form of a dictionary consisting of filter names as the key and filter values as the value. The set of allowable filter names/values is dependent on the request being performed. Check the EC2 API guide for details.

**Return type** *list*

**Returns** A list of *boto.ec2.keypair.KeyPair*

**get\_all\_placement\_groups** (*groupnames=None, filters=None*)

Get all placement groups associated with your account in a region.

**Parameters**

- **groupnames** (*list*) – A list of the names of placement groups to retrieve. If not provided, all placement groups will be returned.
- **filters** (*dict*) – Optional filters that can be used to limit the results returned. Filters are provided in the form of a dictionary consisting of filter names as the key and filter values as the value. The set of allowable filter names/values is dependent on the request being performed. Check the EC2 API guide for details.

**Return type** *list*

**Returns** A list of *boto.ec2.placementgroup.PlacementGroup*

**get\_all\_ramdisks** (*ramdisk\_ids=None, owners=None*)

Retrieve all the EC2 ramdisks available on your account. Constructs a filter to allow the processing to happen server side.

**Parameters**

- **ramdisk\_ids** (*list*) – A list of strings with the image IDs wanted
- **owners** (*list*) – A list of owner IDs

**Return type** *list*

**Returns** A list of *boto.ec2.image.Image*

**get\_all\_regions** (*region\_names=None, filters=None*)

Get all available regions for the EC2 service.

**Parameters**

- **region\_names** (*list of str*) – Names of regions to limit output
- **filters** (*dict*) – Optional filters that can be used to limit the results returned. Filters are provided in the form of a dictionary consisting of filter names as the key and filter values as the value. The set of allowable filter names/values is dependent on the request being performed. Check the EC2 API guide for details.

**Return type** *list*

**Returns** A list of `boto.ec2.regioninfo.RegionInfo`

**get\_all\_reserved\_instances** (*reserved\_instances\_id=None, filters=None*)

Describes Reserved Instance offerings that are available for purchase.

**Parameters**

- **reserved\_instance\_ids** (*list*) – A list of the reserved instance ids that will be returned. If not provided, all reserved instances will be returned.
- **filters** (*dict*) – Optional filters that can be used to limit the results returned. Filters are provided in the form of a dictionary consisting of filter names as the key and filter values as the value. The set of allowable filter names/values is dependent on the request being performed. Check the EC2 API guide for details.

**Return type** *list*

**Returns** A list of `boto.ec2.reservedinstance.ReservedInstance`

**get\_all\_reserved\_instances\_offerings** (*reserved\_instances\_id=None, instance\_type=None, availability\_zone=None, product\_description=None, filters=None*)

Describes Reserved Instance offerings that are available for purchase.

**Parameters**

- **reserved\_instances\_id** (*str*) – Displays Reserved Instances with the specified offering IDs.
- **instance\_type** (*str*) – Displays Reserved Instances of the specified instance type.
- **availability\_zone** (*str*) – Displays Reserved Instances within the specified Availability Zone.
- **product\_description** (*str*) – Displays Reserved Instances with the specified product description.
- **filters** (*dict*) – Optional filters that can be used to limit the results returned. Filters are provided in the form of a dictionary consisting of filter names as the key and filter values as the value. The set of allowable filter names/values is dependent on the request being performed. Check the EC2 API guide for details.

**Return type** *list*

**Returns** A list of `boto.ec2.reservedinstance.ReservedInstancesOffering`

**get\_all\_security\_groups** (*groupnames=None, filters=None*)

Get all security groups associated with your account in a region.

**Parameters**

- **groupnames** (*list*) – A list of the names of security groups to retrieve. If not provided, all security groups will be returned.
- **filters** (*dict*) – Optional filters that can be used to limit the results returned. Filters are provided in the form of a dictionary consisting of filter names as the key and filter

values as the value. The set of allowable filter names/values is dependent on the request being performed. Check the EC2 API guide for details.

**Return type** `list`

**Returns** A list of `boto.ec2.securitygroup.SecurityGroup`

**get\_all\_snapshots** (`snapshot_ids=None, owner=None, restorable_by=None, filters=None`)

Get all EBS Snapshots associated with the current credentials.

**Parameters**

- **snapshot\_ids** (`list`) – Optional list of snapshot ids. If this list is present, only the Snapshots associated with these snapshot ids will be returned.
- **owner** (`str`) – If present, only the snapshots owned by the specified user will be returned. Valid values are:
  - self
  - amazon
  - AWS Account ID
- **restorable\_by** (`str`) – If present, only the snapshots that are restorable by the specified account id will be returned.
- **filters** (`dict`) – Optional filters that can be used to limit the results returned. Filters are provided in the form of a dictionary consisting of filter names as the key and filter values as the value. The set of allowable filter names/values is dependent on the request being performed. Check the EC2 API guide for details.

**Return type** list of `boto.ec2.snapshot.Snapshot`

**Returns** The requested Snapshot objects

**get\_all\_spot\_instance\_requests** (`request_ids=None, filters=None`)

Retrieve all the spot instances requests associated with your account.

**Parameters**

- **request\_ids** (`list`) – A list of strings of spot instance request IDs
- **filters** (`dict`) – Optional filters that can be used to limit the results returned. Filters are provided in the form of a dictionary consisting of filter names as the key and filter values as the value. The set of allowable filter names/values is dependent on the request being performed. Check the EC2 API guide for details.

**Return type** `list`

**Returns** A list of `boto.ec2.spotinstancerequest.SpotInstanceRequest`

**get\_all\_tags** (`filters=None`)

Retrieve all the metadata tags associated with your account.

**Parameters** **filters** (`dict`) – Optional filters that can be used to limit the results returned.

Filters are provided in the form of a dictionary consisting of filter names as the key and filter values as the value. The set of allowable filter names/values is dependent on the request being performed. Check the EC2 API guide for details.

**Return type** `dict`

**Returns** A dictionary containing metadata tags

**get\_all\_volumes** (`volume_ids=None, filters=None`)

Get all Volumes associated with the current credentials.

### Parameters

- **volume\_ids** (`list`) – Optional list of volume ids. If this list is present, only the volumes associated with these volume ids will be returned.
- **filters** (`dict`) – Optional filters that can be used to limit the results returned. Filters are provided in the form of a dictionary consisting of filter names as the key and filter values as the value. The set of allowable filter names/values is dependent on the request being performed. Check the EC2 API guide for details.

**Return type** list of `boto.ec2.volume.Volume`

**Returns** The requested Volume objects

**get\_all\_zones** (`zones=None, filters=None`)

Get all Availability Zones associated with the current region.

### Parameters

- **zones** (`list`) – Optional list of zones. If this list is present, only the Zones associated with these zone names will be returned.
- **filters** (`dict`) – Optional filters that can be used to limit the results returned. Filters are provided in the form of a dictionary consisting of filter names as the key and filter values as the value. The set of allowable filter names/values is dependent on the request being performed. Check the EC2 API guide for details.

**Return type** list of `boto.ec2.zone.Zone`

**Returns** The requested Zone objects

**get\_console\_output** (`instance_id`)

Retrieves the console output for the specified instance.

**Parameters** `instance_id` (`string`) – The instance ID of a running instance on the cloud.

**Return type** `boto.ec2.instance.ConsoleOutput`

**Returns** The console output as a ConsoleOutput object

**get\_image** (`image_id`)

Shortcut method to retrieve a specific image (AMI).

**Parameters** `image_id` (`string`) – the ID of the Image to retrieve

**Return type** `boto.ec2.image.Image`

**Returns** The EC2 Image specified or None if the image is not found

**get\_image\_attribute** (`image_id, attribute='launchPermission'`)

Gets an attribute from an image.

### Parameters

- **image\_id** (`string`) – The Amazon image id for which you want info about
- **attribute** (`string`) – The attribute you need information about. Valid choices are: \* launchPermission \* productCodes \* blockDeviceMapping

**Return type** `boto.ec2.image.ImageAttribute`

**Returns** An ImageAttribute object representing the value of the attribute requested

**get\_instance\_attribute** (`instance_id, attribute`)

Gets an attribute from an instance.

### Parameters

- **instance\_id** (*string*) – The Amazon id of the instance
- **attribute** (*string*) – The attribute you need information about Valid choices are:
  - instanceType|kernel|ramdisk|userData
  - disableApiTermination
  - instanceInitiatedShutdownBehavior
  - rootDeviceName|blockDeviceMapping

**Return type** `boto.ec2.image.InstanceAttribute`

**Returns** An `InstanceAttribute` object representing the value of the attribute requested

#### `get_key_pair` (*keyname*)

Convenience method to retrieve a specific keypair (KeyPair).

**Parameters** `image_id` (*string*) – the ID of the Image to retrieve

**Return type** `boto.ec2.keypair.KeyPair`

**Returns** The KeyPair specified or None if it is not found

#### `get_params` ()

Returns a dictionary containing the value of all of the keyword arguments passed when constructing this connection.

#### `get_password_data` (*instance\_id*)

Get encrypted administrator password for a Windows instance.

**Parameters** `instance_id` (*string*) – The identifier of the instance to retrieve the password for.

#### `get_snapshot_attribute` (*snapshot\_id*, *attribute='createVolumePermission'*)

Get information about an attribute of a snapshot. Only one attribute can be specified per call.

##### Parameters

- **snapshot\_id** (*str*) – The ID of the snapshot.
- **attribute** (*str*) – The requested attribute. Valid values are:
  - createVolumePermission

**Return type** list of `boto.ec2.snapshotattribute.SnapshotAttribute`

**Returns** The requested Snapshot attribute

#### `get_spot_datafeed_subscription` ()

Return the current spot instance data feed subscription associated with this account, if any.

**Return type** `boto.ec2.spotdatafeedsubscription.SpotDatafeedSubscription`

**Returns** The datafeed subscription object or None

#### `get_spot_price_history` (*start\_time=None*, *end\_time=None*, *instance\_type=None*, *product\_description=None*)

Retrieve the recent history of spot instances pricing.

##### Parameters

- **start\_time** (*str*) – An indication of how far back to provide price changes for. An ISO8601 DateTime string.
- **end\_time** (*str*) – An indication of how far forward to provide price changes for. An ISO8601 DateTime string.

- **instance\_type** (*str*) – Filter responses to a particular instance type.
- **product\_description** – Filter responses to a particular platform. Valid values are currently: Linux

**Return type** *list*

**Returns** A list tuples containing price and timestamp.

**import\_key\_pair** (*key\_name*, *public\_key\_material*)

Imports the public key from an RSA key pair that you created with a third-party tool.

Supported formats:

- OpenSSH public key format (e.g., the format in `~/.ssh/authorized_keys`)
- Base64 encoded DER format
- SSH public key file format as specified in RFC4716

DSA keys are not supported. Make sure your key generator is set up to create RSA keys.

Supported lengths: 1024, 2048, and 4096.

**Parameters**

- **key\_name** (*string*) – The name of the new keypair
- **public\_key\_material** (*string*) – The public key. You must base64 encode the public key material before sending it to AWS.

**Return type** *boto.ec2.keypair.KeyPair*

**Returns** The newly created *boto.ec2.keypair.KeyPair*. The material attribute of the new KeyPair object will contain the unencrypted PEM encoded RSA private key.

**modify\_image\_attribute** (*image\_id*, *attribute='launchPermission'*, *operation='add'*,  
*user\_ids=None*, *groups=None*, *product\_codes=None*)

Changes an attribute of an image.

**Parameters**

- **image\_id** (*string*) – The image id you wish to change
- **attribute** (*string*) – The attribute you wish to change
- **operation** (*string*) – Either add or remove (this is required for changing launchPermissions)
- **user\_ids** (*list*) – The Amazon IDs of users to add/remove attributes
- **groups** (*list*) – The groups to add/remove attributes
- **product\_codes** (*list*) – Amazon DevPay product code. Currently only one product code can be associated with an AMI. Once set, the product code cannot be changed or reset.

**modify\_instance\_attribute** (*instance\_id*, *attribute*, *value*)

Changes an attribute of an instance

**Parameters**

- **instance\_id** (*string*) – The instance id you wish to change
- **attribute** (*string*) – The attribute you wish to change.
  - AttributeName - Expected value (default)
  - instanceType - A valid instance type (m1.small)

- kernel - Kernel ID (None)
  - ramdisk - Ramdisk ID (None)
  - userData - Base64 encoded String (None)
  - disableApiTermination - Boolean (true)
  - instanceInitiatedShutdownBehavior - stop|terminate
  - rootDeviceName - device name (None)
- **value** (*string*) – The new value for the attribute

**Return type** `bool`

**Returns** Whether the operation succeeded or not

**modify\_snapshot\_attribute** (*snapshot\_id*, *attribute='createVolumePermission'*, *operation='add'*, *user\_ids=None*, *groups=None*)

Changes an attribute of an image.

**Parameters**

- **snapshot\_id** (*string*) – The snapshot id you wish to change
- **attribute** (*string*) – The attribute you wish to change. Valid values are: createVolumePermission
- **operation** (*string*) – Either add or remove (this is required for changing snapshot permissions)
- **user\_ids** (*list*) – The Amazon IDs of users to add/remove attributes
- **groups** (*list*) – The groups to add/remove attributes. The only valid value at this time is ‘all’.

**monitor\_instance** (*instance\_id*)

Deprecated Version, maintained for backward compatibility. Enable CloudWatch monitoring for the supplied instance.

**Parameters** `instance_id` (*string*) – The instance id

**Return type** `list`

**Returns** A list of `boto.ec2.instanceinfo.InstanceInfo`

**monitor\_instances** (*instance\_ids*)

Enable CloudWatch monitoring for the supplied instances.

**Parameters** `instance_id` (*list of strings*) – The instance ids

**Return type** `list`

**Returns** A list of `boto.ec2.instanceinfo.InstanceInfo`

**purchase\_reserved\_instance\_offering** (*reserved\_instances\_offering\_id*, *instance\_count=1*)

Purchase a Reserved Instance for use with your account. \*\* CAUTION \*\* This request can result in large amounts of money being charged to your AWS account. Use with caution!

**Parameters**

- **reserved\_instances\_offering\_id** (*string*) – The offering ID of the Reserved Instance to purchase
- **instance\_count** (*int*) – The number of Reserved Instances to purchase. Default value is 1.

**Return type** `boto.ec2.reservedinstance.ReservedInstance`

**Returns** The newly created Reserved Instance

**reboot\_instances** (`instance_ids=None`)

Reboot the specified instances.

**Parameters** `instance_ids` (`list`) – The instances to terminate and reboot

**register\_image** (`name=None`, `description=None`, `image_location=None`, `architecture=None`, `kernel_id=None`, `ramdisk_id=None`, `root_device_name=None`, `block_device_map=None`)

Register an image.

**Parameters**

- **name** (`string`) – The name of the AMI. Valid only for EBS-based images.
- **description** (`string`) – The description of the AMI.
- **image\_location** (`string`) – Full path to your AMI manifest in Amazon S3 storage. Only used for S3-based AMI's.
- **architecture** (`string`) – The architecture of the AMI. Valid choices are: i386 | x86\_64
- **kernel\_id** (`string`) – The ID of the kernel with which to launch the instances
- **root\_device\_name** (`string`) – The root device name (e.g. /dev/sdh)
- **block\_device\_map** (`boto.ec2.blockdevicemapping.BlockDeviceMapping`) – A BlockDeviceMapping data structure describing the EBS volumes associated with the Image.

**Return type** `string`

**Returns** The new image id

**release\_address** (`public_ip`)

Free up an Elastic IP address

**Parameters** `public_ip` (`string`) – The public IP address

**Return type** `bool`

**Returns** True if successful

**request\_spot\_instances** (`price`, `image_id`, `count=1`, `type='one-time'`, `valid_from=None`, `valid_until=None`, `launch_group=None`, `availability_zone_group=None`, `key_name=None`, `security_groups=None`, `user_data=None`, `addressing_type=None`, `instance_type='m1.small'`, `placement=None`, `kernel_id=None`, `ramdisk_id=None`, `monitoring_enabled=False`, `subnet_id=None`, `block_device_map=None`)

Request instances on the spot market at a particular price.

**Parameters**

- **price** (`str`) – The maximum price of your bid
- **image\_id** (`string`) – The ID of the image to run
- **count** (`int`) – The number of instances to request
- **type** (`str`) – Type of request. Can be ‘one-time’ or ‘persistent’. Default is one-time.
- **valid\_from** (`str`) – Start date of the request. An ISO8601 time string.

- **valid\_until** (*str*) – End date of the request. An ISO8601 time string.
- **launch\_group** (*str*) – If supplied, all requests will be fulfilled as a group.
- **availability\_zone\_group** (*str*) – If supplied, all requests will be fulfilled within a single availability zone.
- **key\_name** (*string*) – The name of the key pair with which to launch instances
- **security\_groups** (*list of strings*) – The names of the security groups with which to associate instances
- **user\_data** (*string*) – The user data passed to the launched instances
- **instance\_type** (*string*) – The type of instance to run:
  - m1.small
  - m1.large
  - m1.xlarge
  - c1.medium
  - c1.xlarge
  - m2.xlarge
  - m2.2xlarge
  - m2.4xlarge
  - cc1.4xlarge
  - t1.micro
- **placement** (*string*) – The availability zone in which to launch the instances
- **kernel\_id** (*string*) – The ID of the kernel with which to launch the instances
- **ramdisk\_id** (*string*) – The ID of the RAM disk with which to launch the instances
- **monitoring\_enabled** (*bool*) – Enable CloudWatch monitoring on the instance.
- **subnet\_id** (*string*) – The subnet ID within which to launch the instances for VPC.
- **block\_device\_map** (*boto.ec2.blockdevicemapping.BlockDeviceMapping*)
  - A BlockDeviceMapping data structure describing the EBS volumes associated with the Image.

**Return type** *Reservation*

**Returns** The *boto.ec2.spotinstancerequest.SpotInstanceRequest* associated with the request for machines

**reset\_image\_attribute** (*image\_id, attribute='launchPermission'*)

Resets an attribute of an AMI to its default value.

#### Parameters

- **image\_id** (*string*) – ID of the AMI for which an attribute will be described
- **attribute** (*string*) – The attribute to reset

**Return type** *bool*

**Returns** Whether the operation succeeded or not

**`reset_instance_attribute`**(*instance\_id*, *attribute*)

Resets an attribute of an instance to its default value.

**Parameters**

- **instance\_id** (*string*) – ID of the instance
- **attribute** (*string*) – The attribute to reset. Valid values are: kernel|ramdisk

**Return type** `bool`

**Returns** Whether the operation succeeded or not

**`reset_snapshot_attribute`**(*snapshot\_id*, *attribute*=’createVolumePermission’)

Resets an attribute of a snapshot to its default value.

**Parameters**

- **snapshot\_id** (*string*) – ID of the snapshot
- **attribute** (*string*) – The attribute to reset

**Return type** `bool`

**Returns** Whether the operation succeeded or not

**`revoke_security_group`**(*group\_name*, *src\_security\_group\_name*=None, *ip\_protocol*=None, *from\_port*=None, *to\_port*=None, *cidr\_ip*=None)

Remove an existing rule from an existing security group. You need to pass in either `src_security_group_name` and `src_security_group_owner_id` OR `ip_protocol`, `from_port`, `to_port`, and `cidr_ip`. In other words, either you are revoking another group or you are revoking some ip-based rule.

**Parameters**

- **group\_name** (*string*) – The name of the security group you are removing the rule from.
- **src\_security\_group\_name** (*string*) – The name of the security group you are revoking access to.
- **src\_security\_group\_owner\_id** (*string*) – The ID of the owner of the security group you are revoking access to.
- **ip\_protocol** (*string*) – Either tcp | udp | icmp
- **from\_port** (*int*) – The beginning port number you are disabling
- **to\_port** (*int*) – The ending port number you are disabling
- **cidr\_ip** (*string*) – The CIDR block you are revoking access to. See <http://goo.gl/Yj5QC>

**Return type** `bool`

**Returns** True if successful.

**`revoke_security_group_deprecated`**(*group\_name*, *src\_security\_group\_name*=None, *src\_security\_group\_owner\_id*=None, *ip\_protocol*=None, *from\_port*=None, *to\_port*=None, *cidr\_ip*=None)

**NOTE:** This method uses the old-style request parameters that did not allow a port to be specified when authorizing a group.

Remove an existing rule from an existing security group. You need to pass in either src\_security\_group\_name and src\_security\_group\_owner\_id OR ip\_protocol, from\_port, to\_port, and cidr\_ip. In other words, either you are revoking another group or you are revoking some ip-based rule.

### Parameters

- **group\_name** (*string*) – The name of the security group you are removing the rule from.
- **src\_security\_group\_name** (*string*) – The name of the security group you are revoking access to.
- **src\_security\_group\_owner\_id** (*string*) – The ID of the owner of the security group you are revoking access to.
- **ip\_protocol** (*string*) – Either tcp | udp | icmp
- **from\_port** (*int*) – The beginning port number you are disabling
- **to\_port** (*string*) – The ending port number you are disabling
- **to\_port** – The CIDR block you are revoking access to. <http://goo.gl/Yj5QC>

### Return type

**bool**

**Returns** True if successful.

```
run_instances(image_id, min_count=1, max_count=1, key_name=None, security_groups=None,
              user_data=None, addressing_type=None, instance_type='m1.small', placement=None,
              kernel_id=None, ramdisk_id=None, monitoring_enabled=False,
              subnet_id=None, block_device_map=None, disable_api_termination=False,
              instance_initiated_shutdown_behavior=None, private_ip_address=None, placement_group=None,
              client_token=None, security_group_ids=None)
```

Runs an image on EC2.

### Parameters

- **image\_id** (*string*) – The ID of the image to run
- **min\_count** (*int*) – The minimum number of instances to launch
- **max\_count** (*int*) – The maximum number of instances to launch
- **key\_name** (*string*) – The name of the key pair with which to launch instances
- **security\_groups** (*list of strings*) – The names of the security groups with which to associate instances
- **user\_data** (*string*) – The user data passed to the launched instances
- **instance\_type** (*string*) – The type of instance to run:
  - m1.small
  - m1.large
  - m1.xlarge
  - c1.medium
  - c1.xlarge
  - m2.xlarge
  - m2.2xlarge
  - m2.4xlarge

- cc1.4xlarge
- t1.micro
- **placement** (*string*) – The availability zone in which to launch the instances
- **kernel\_id** (*string*) – The ID of the kernel with which to launch the instances
- **ramdisk\_id** (*string*) – The ID of the RAM disk with which to launch the instances
- **monitoring\_enabled** (*bool*) – Enable CloudWatch monitoring on the instance.
- **subnet\_id** (*string*) – The subnet ID within which to launch the instances for VPC.
- **private\_ip\_address** (*string*) – If you’re using VPC, you can optionally use this parameter to assign the instance a specific available IP address from the subnet (e.g., 10.0.0.25).
- **block\_device\_map** (*boto.ec2.blockdevicemapping.BlockDeviceMapping*)
  - A BlockDeviceMapping data structure describing the EBS volumes associated with the Image.
- **disable\_api\_termination** (*bool*) – If True, the instances will be locked and will not be able to be terminated via the API.
- **instance\_initiated\_shutdown\_behavior** (*string*) – Specifies whether the instance stops or terminates on instance-initiated shutdown. Valid values are:
  - stop
  - terminate
- **placement\_group** (*string*) – If specified, this is the name of the placement group in which the instance(s) will be launched.
- **client\_token** (*string*) – Unique, case-sensitive identifier you provide to ensure idempotency of the request. Maximum 64 ASCII characters
- **security\_group\_ids** (*list of strings*) – The ID of the VPC security groups with which to associate instances

**Return type** *Reservation*

**Returns** The *boto.ec2.instance.Reservation* associated with the request for machines

**start\_instances** (*instance\_ids=None*)

Start the instances specified

**Parameters** **instance\_ids** (*list*) – A list of strings of the Instance IDs to start

**Return type** *list*

**Returns** A list of the instances started

**stop\_instances** (*instance\_ids=None, force=False*)

Stop the instances specified

**Parameters**

- **instance\_ids** (*list*) – A list of strings of the Instance IDs to stop
- **force** (*bool*) – Forces the instance to stop

**Return type** *list*

**Returns** A list of the instances stopped

**terminate\_instances** (*instance\_ids=None*)

Terminate the instances specified

**Parameters** **instance\_ids** (*list*) – A list of strings of the Instance IDs to terminate

**Return type** *list*

**Returns** A list of the instances terminated

**trim\_snapshots** (*hourly\_backups=8, daily\_backups=7, weekly\_backups=4*)

Trim excess snapshots, based on when they were taken. More current snapshots are retained, with the number retained decreasing as you move back in time.

If ebs volumes have a ‘Name’ tag with a value, their snapshots will be assigned the same tag when they are created. The values of the ‘Name’ tags for snapshots are used by this function to group snapshots taken from the same volume (or from a series of like-named volumes over time) for trimming.

For every group of like-named snapshots, this function retains the newest and oldest snapshots, as well as, by default, the first snapshots taken in each of the last eight hours, the first snapshots taken in each of the last seven days, the first snapshots taken in the last 4 weeks (counting Midnight Sunday morning as the start of the week), and the first snapshot from the first Sunday of each month forever.

**Parameters**

- **hourly\_backups** (*int*) – How many recent hourly backups should be saved.
- **daily\_backups** (*int*) – How many recent daily backups should be saved.
- **weekly\_backups** (*int*) – How many recent weekly backups should be saved.

**unmonitor\_instance** (*instance\_id*)

Deprecated Version, maintained for backward compatibility. Disable CloudWatch monitoring for the supplied instance.

**Parameters** **instance\_id** (*string*) – The instance id

**Return type** *list*

**Returns** A list of *boto.ec2.instanceinfo.InstanceInfo*

**unmonitor\_instances** (*instance\_ids*)

Disable CloudWatch monitoring for the supplied instance.

**Parameters** **instance\_id** (*list of string*) – The instance id

**Return type** *list*

**Returns** A list of *boto.ec2.instanceinfo.InstanceInfo*

## boto.ec2.ec2object

Represents an EC2 Object

**class** *boto.ec2.ec2object.EC2Object* (*connection=None*)

**endElement** (*name, value, connection*)

**startElement** (*name, attrs, connection*)

**class** *boto.ec2.ec2object.TaggedEC2Object* (*connection=None*)

Any EC2 resource that can be tagged should be represented by a Python object that subclasses this class. This class has the mechanism in place to handle the tagSet element in the Describe\* responses. If tags are found, it

will create a TagSet object and allow it to parse and collect the tags into a dict that is stored in the “tags” attribute of the object.

**add\_tag (key, value=None)**

Add a tag to this object. Tag’s are stored by AWS and can be used to organize and filter resources. Adding a tag involves a round-trip to the EC2 service.

**Parameters**

- **key** (*str*) – The key or name of the tag being stored.
- **value** (*str*) – An optional value that can be stored with the tag.

**remove\_tag (key, value=None)**

Remove a tag from this object. Removing a tag involves a round-trip to the EC2 service.

**Parameters**

- **key** (*str*) – The key or name of the tag being stored.
- **value** (*str*) – An optional value that can be stored with the tag. If a value is provided, it must match the value currently stored in EC2. If not, the tag will not be removed.

**startElement (name, attrs, connection)****boto.ec2.elb**

This module provides an interface to the Elastic Compute Cloud (EC2) load balancing service from AWS.

```
class boto.ec2.elb.ELBConnection(aws_access_key_id=None, aws_secret_access_key=None,
                                 is_secure=False, port=None, proxy=None, proxy_port=None,
                                 proxy_user=None, proxy_pass=None, debug=0,
                                 https_connection_factory=None, region=None, path='/')
```

Init method to create a new connection to EC2 Load Balancing Service.

B{Note:} The region argument is overridden by the region specified in the boto configuration file.

**APIVersion = ‘2011-04-05’**

**DefaultRegionEndpoint = ‘elasticloadbalancing.amazonaws.com’**

**DefaultRegionName = ‘us-east-1’**

**build\_list\_params (params, items, label)**

**configure\_health\_check (name, health\_check)**

Define a health check for the EndPoints.

**Parameters**

- **name** (*string*) – The mnemonic name associated with the load balancer
- **health\_check** (*boto.ec2.elb.healthcheck.HealthCheck*) – A HealthCheck object populated with the desired values.

**Return type** *boto.ec2.elb.healthcheck.HealthCheck*

**Returns** The updated *boto.ec2.elb.healthcheck.HealthCheck*

**create\_app\_cookie\_stickiness\_policy (name, lb\_name, policy\_name)**

Generates a stickiness policy with sticky session lifetimes that follow that of an application-generated cookie. This policy can only be associated with HTTP listeners.

This policy is similar to the policy created by CreateLBCookieStickinessPolicy, except that the lifetime of the special Elastic Load Balancing cookie follows the lifetime of the application-generated cookie specified

in the policy configuration. The load balancer only inserts a new stickiness cookie when the application response includes a new application cookie.

If the application cookie is explicitly removed or expires, the session stops being sticky until a new application cookie is issued.

#### **create\_lb\_cookie\_stickiness\_policy** (*cookie\_expiration\_period, lb\_name, policy\_name*)

Generates a stickiness policy with sticky session lifetimes controlled by the lifetime of the browser (user-agent) or a specified expiration period. This policy can only be associated only with HTTP listeners.

When a load balancer implements this policy, the load balancer uses a special cookie to track the backend server instance for each request. When the load balancer receives a request, it first checks to see if this cookie is present in the request. If so, the load balancer sends the request to the application server specified in the cookie. If not, the load balancer sends the request to a server that is chosen based on the existing load balancing algorithm.

A cookie is inserted into the response for binding subsequent requests from the same user to that server. The validity of the cookie is based on the cookie expiration time, which is specified in the policy configuration.

#### **create\_load\_balancer** (*name, zones, listeners*)

Create a new load balancer for your account.

##### Parameters

- **name** (*string*) – The mnemonic name associated with the new load balancer
- **zones** (*List of strings*) – The names of the availability zone(s) to add.
- **listeners** (*List of tuples*) – Each tuple contains three or four values, (LoadBalancerPortNumber, InstancePortNumber, Protocol, [SSLCertificateId]) where LoadBalancerPortNumber and InstancePortNumber are integer values between 1 and 65535, Protocol is a string containing either ‘TCP’, ‘HTTP’ or ‘HTTPS’; SSLCertificateID is the ARN of a AWS AIM certificate, and must be specified when doing HTTPS.

**Return type** *boto.ec2.elb.loadbalancer.LoadBalancer*

**Returns** The newly created *boto.ec2.elb.loadbalancer.LoadBalancer*

#### **create\_load\_balancer\_listeners** (*name, listeners*)

Creates a Listener (or group of listeners) for an existing Load Balancer

##### Parameters

- **name** (*string*) – The name of the load balancer to create the listeners for
- **listeners** (*List of tuples*) – Each tuple contains three values, (LoadBalancerPortNumber, InstancePortNumber, Protocol, [SSLCertificateId]) where LoadBalancerPortNumber and InstancePortNumber are integer values between 1 and 65535, Protocol is a string containing either ‘TCP’, ‘HTTP’ or ‘HTTPS’; SSLCertificateID is the ARN of a AWS AIM certificate, and must be specified when doing HTTPS.

**Returns** The status of the request

#### **delete\_lb\_policy** (*lb\_name, policy\_name*)

Deletes a policy from the LoadBalancer. The specified policy must not be enabled for any listeners.

#### **delete\_load\_balancer** (*name*)

Delete a Load Balancer from your account.

**Parameters** **name** (*string*) – The name of the Load Balancer to delete

#### **delete\_load\_balancer\_listeners** (*name, ports*)

Deletes a load balancer listener (or group of listeners)

### Parameters

- **name** (*string*) – The name of the load balancer to create the listeners for
- **ports** (*List int*) – Each int represents the port on the ELB to be removed

**Returns** The status of the request

**deregister\_instances** (*load\_balancer\_name, instances*)

Remove Instances from an existing Load Balancer.

### Parameters

- **load\_balancer\_name** (*string*) – The name of the Load Balancer
- **instances** (*List of strings*) – The instance ID's of the EC2 instances to remove.

**Return type** List of strings

**Returns** An updated list of instances for this Load Balancer.

**describe\_instance\_health** (*load\_balancer\_name, instances=None*)

Get current state of all Instances registered to an Load Balancer.

### Parameters

- **load\_balancer\_name** (*string*) – The name of the Load Balancer
- **instances** (*List of strings*) – The instance ID's of the EC2 instances to return status for. If not provided, the state of all instances will be returned.

**Return type** List of *boto.ec2.elb.instancestate.InstanceState*

**Returns** list of state info for instances in this Load Balancer.

**disable\_availability\_zones** (*load\_balancer\_name, zones\_to\_remove*)

Remove availability zones from an existing Load Balancer. All zones must be in the same region as the Load Balancer. Removing zones that are not registered with the Load Balancer has no effect. You cannot remove all zones from an Load Balancer.

### Parameters

- **load\_balancer\_name** (*string*) – The name of the Load Balancer
- **zones** (*List of strings*) – The name of the zone(s) to remove.

**Return type** List of strings

**Returns** An updated list of zones for this Load Balancer.

**enable\_availability\_zones** (*load\_balancer\_name, zones\_to\_add*)

Add availability zones to an existing Load Balancer All zones must be in the same region as the Load Balancer Adding zones that are already registered with the Load Balancer has no effect.

### Parameters

- **load\_balancer\_name** (*string*) – The name of the Load Balancer
- **zones** (*List of strings*) – The name of the zone(s) to add.

**Return type** List of strings

**Returns** An updated list of zones for this Load Balancer.

**get\_all\_load\_balancers** (*load\_balancer\_names=None*)

Retrieve all load balancers associated with your account.

**Parameters** **load\_balancer\_names** (*list*) – An optional list of load balancer names

**Return type** `list`

**Returns** A list of `boto.ec2.elb.loadbalancer.LoadBalancer`

**register\_instances** (`load_balancer_name, instances`)

Add new Instances to an existing Load Balancer.

**Parameters**

- `load_balancer_name` (`string`) – The name of the Load Balancer
- `instances` (`List of strings`) – The instance ID's of the EC2 instances to add.

**Return type** List of strings

**Returns** An updated list of instances for this Load Balancer.

**set\_lb\_listener\_SSL\_certificate** (`lb_name, lb_port, ssl_certificate_id`)

Sets the certificate that terminates the specified listener's SSL connections. The specified certificate replaces any prior certificate that was used on the same LoadBalancer and port.

**set\_lb\_policies\_of\_listener** (`lb_name, lb_port, policies`)

Associates, updates, or disables a policy with a listener on the load balancer. Currently only zero (0) or one (1) policy can be associated with a listener.

`boto.ec2.elb.connect_to_region` (`region_name, **kw_params`)

Given a valid region name, return a `boto.ec2.elb.ELBConnection`.

**Parameters** `region_name` (`str`) – The name of the region to connect to.

**Return type** `boto.ec2.ELBConnection` or None

**Returns** A connection to the given region, or None if an invalid region name is given

`boto.ec2.elb.regions()`

Get all available regions for the SDB service.

**Return type** `list`

**Returns** A list of `boto.RegionInfo` instances

## boto.ec2.elb.healthcheck

```
class boto.ec2.elb.healthcheck.HealthCheck(access_point=None, interval=30, target=None, healthy_threshold=3, timeout=5, unhealthy_threshold=5)
```

Represents an EC2 Access Point Health Check

`endElement` (`name, value, connection`)

`startElement` (`name, attrs, connection`)

`update` ()

## boto.ec2.elb.instancestate

```
class boto.ec2.elb.instancestate.InstanceState(load_balancer=None, description=None, state=None, instance_id=None, reason_code=None)
```

Represents the state of an EC2 Load Balancer Instance

`endElement` (`name, value, connection`)

```
startElement (name, attrs, connection)
```

### boto.ec2.elb.listelement

```
class boto.ec2.elb.listelement.ListElement
```

```
endElement (name, value, connection)
```

```
startElement (name, attrs, connection)
```

### boto.ec2.elb.listener

```
class boto.ec2.elb.listener.Listener (load_balancer=None, load_balancer_port=0, instance_port=0, protocol='', ssl_certificate_id=None)
```

Represents an EC2 Load Balancer Listener tuple

```
endElement (name, value, connection)
```

```
get_tuple()
```

```
startElement (name, attrs, connection)
```

### boto.ec2.elb.loadbalancer

```
class boto.ec2.elb.loadbalancer.LoadBalancer (connection=None, name=None, end-points=None)
```

Represents an EC2 Load Balancer

```
configure_health_check (health_check)
```

```
create_app_cookie_stickiness_policy (name, policy_name)
```

```
create_cookie_stickiness_policy (cookie_expiration_period, policy_name)
```

```
create_listener (inPort, outPort=None, proto='tcp')
```

```
create_listeners (listeners)
```

```
delete ()
```

Delete this load balancer

```
delete_listener (inPort, outPort=None, proto='tcp')
```

```
delete_listeners (listeners)
```

```
delete_policy (policy_name)
```

Deletes a policy from the LoadBalancer. The specified policy must not be enabled for any listeners.

```
deregister_instances (instances)
```

Remove instances from this Load Balancer. Removing instances that are not registered with the Load Balancer has no effect.

**Parameters** **zones** (*string or List of instance id's*) – The name of the endpoint(s) to add.

```
disable_zones (zones)
```

Disable availability zones from this Access Point.

**Parameters** **zones** (*string or List of strings*) – The name of the zone(s) to add.

**enable\_zones (zones)**

Enable availability zones to this Access Point. All zones must be in the same region as the Access Point.

**Parameters** **zones** (*string or List of strings*) – The name of the zone(s) to add.

**endElement (name, value, connection)****get\_instance\_health (instances=None)****register\_instances (instances)**

Add instances to this Load Balancer All instances must be in the same region as the Load Balancer. Adding endpoints that are already registered with the Load Balancer has no effect.

**Parameters** **zones** (*string or List of instance id's*) – The name of the endpoint(s) to add.

**set\_listener\_SSL\_certificate (lb\_port, ssl\_certificate\_id)****set\_policies\_of\_listener (lb\_port, policies)****startElement (name, attrs, connection)****boto.ec2.image****class boto.ec2.image.Image (connection=None)**

Represents an EC2 Image

**deregister (delete\_snapshot=False)****endElement (name, value, connection)****get\_kernel ()****get\_launch\_permissions ()****get\_ramdisk ()****remove\_launch\_permissions (user\_ids=None, group\_names=None)****reset\_launch\_attributes ()****run (min\_count=1, max\_count=1, key\_name=None, security\_groups=None, user\_data=None, addressing\_type=None, instance\_type='m1.small', placement=None, kernel\_id=None, ramdisk\_id=None, monitoring\_enabled=False, subnet\_id=None, block\_device\_map=None, disable\_api\_termination=False, instance\_initiated\_shutdown\_behavior=None, private\_ip\_address=None, placement\_group=None, security\_group\_ids=None)**

Runs this instance.

**Parameters**

- **min\_count** (*int*) – The minimum number of instances to start
- **max\_count** (*int*) – The maximum number of instances to start
- **key\_name** (*string*) – The name of the keypair to run this instance with.
- **security\_groups** –
- **user\_data** –
- **addressing\_type** –
- **instance\_type** (*string*) – The type of instance to run. Current choices are: m1.small | m1.large | m1.xlarge | c1.medium | c1.xlarge | m2.xlarge | m2.2xlarge | m2.4xlarge | cc1.4xlarge

- **placement** (*string*) – The availability zone in which to launch the instances
- **kernel\_id** (*string*) – The ID of the kernel with which to launch the instances
- **ramdisk\_id** (*string*) – The ID of the RAM disk with which to launch the instances
- **monitoring\_enabled** (*bool*) – Enable CloudWatch monitoring on the instance.
- **subnet\_id** (*string*) – The subnet ID within which to launch the instances for VPC.
- **private\_ip\_address** (*string*) – If you’re using VPC, you can optionally use this parameter to assign the instance a specific available IP address from the subnet (e.g., 10.0.0.25).
- **block\_device\_map** (`boto.ec2.blockdevicemapping.BlockDeviceMapping`)  
– A BlockDeviceMapping data structure describing the EBS volumes associated with the Image.
- **disable\_api\_termination** (*bool*) – If True, the instances will be locked and will not be able to be terminated via the API.
- **instance\_initiated\_shutdown\_behavior** (*string*) – Specifies whether the instance stops or terminates on instance-initiated shutdown. Valid values are: stop | terminate
- **placement\_group** (*string*) – If specified, this is the name of the placement group in which the instance(s) will be launched.
- **security\_group\_ids** –

**Return type** *Reservation*

**Returns** The `boto.ec2.instance.Reservation` associated with the request for machines

**set\_launch\_permissions** (*user\_ids=None, group\_names=None*)

**startElement** (*name, attrs, connection*)

**update** (*validate=False*)

Update the image’s state information by making a call to fetch the current image attributes from the service.

**Parameters validate** (*bool*) – By default, if EC2 returns no data about the image the update method returns quietly. If the validate param is True, however, it will raise a ValueError exception if no data is returned from EC2.

**class** `boto.ec2.image.ImageAttribute` (*parent=None*)

**endElement** (*name, value, connection*)

**startElement** (*name, attrs, connection*)

**class** `boto.ec2.image.ProductCodes`

**endElement** (*name, value, connection*)

**startElement** (*name, attrs, connection*)

## boto.ec2.instance

Represents an EC2 Instance

```
class boto.ec2.instance.ConsoleOutput (parent=None)
```

```
    endElement (name, value, connection)
```

```
    startElement (name, attrs, connection)
```

```
class boto.ec2.instance.Group (parent=None)
```

```
    endElement (name, value, connection)
```

```
    startElement (name, attrs, connection)
```

```
class boto.ec2.instance.Instance (connection=None)
```

```
    confirm_product (product_code)
```

```
    endElement (name, value, connection)
```

```
    get_attribute (attribute)
```

Gets an attribute from this instance.

**Parameters** **attribute** (*string*) – The attribute you need information about Valid choices are: instanceType|kernel|ramdisk|userData| disableApiTermination| instanceInitiatedShutdownBehavior| rootDeviceName|blockDeviceMapping

**Return type** boto.ec2.image.InstanceAttribute

**Returns** An InstanceAttribute object representing the value of the attribute requested

```
    get_console_output ()
```

Retrieves the console output for the instance.

**Return type** boto.ec2.instance.ConsoleOutput

**Returns** The console output as a ConsoleOutput object

```
    modify_attribute (attribute, value)
```

Changes an attribute of this instance

#### Parameters

- **attribute** (*string*) – The attribute you wish to change. AttributeName - Expected value (default) instanceType - A valid instance type (m1.small) kernel - Kernel ID (None) ramdisk - Ramdisk ID (None) userData - Base64 encoded String (None) disableApiTermination - Boolean (true) instanceInitiatedShutdownBehavior - stop|terminate rootDeviceName - device name (None)

- **value** (*string*) – The new value for the attribute

**Return type** bool

**Returns** Whether the operation succeeded or not

```
    monitor ()
```

```
    reboot ()
```

```
    reset_attribute (attribute)
```

Resets an attribute of this instance to its default value.

**Parameters** **attribute** (*string*) – The attribute to reset. Valid values are: kernel|ramdisk

**Return type** bool

**Returns** Whether the operation succeeded or not

**start()**

Start the instance.

**startElement(name, attrs, connection)**

**stop(force=False)**

Stop the instance

**Parameters** **force** (`bool`) – Forces the instance to stop

**Return type** `list`

**Returns** A list of the instances stopped

**terminate()**

Terminate the instance

**unmonitor()**

**update(validate=False)**

Update the instance's state information by making a call to fetch the current instance attributes from the service.

**Parameters** **validate** (`bool`) – By default, if EC2 returns no data about the instance the update method returns quietly. If the validate param is True, however, it will raise a ValueError exception if no data is returned from EC2.

**use\_ip(ip\_address)**

**class** `boto.ec2.instance.InstanceAttribute(parent=None)`

**endElement(name, value, connection)**

**startElement(name, attrs, connection)**

**class** `boto.ec2.instance.Reservation(connection=None)`

**endElement(name, value, connection)**

**startElement(name, attrs, connection)**

**stop\_all()**

**class** `boto.ec2.instance.StateReason(parent=None)`

**endElement(name, value, connection)**

**startElement(name, attrs, connection)**

## **boto.ec2.instanceinfo**

**class** `boto.ec2.instanceinfo.InstanceInfo(connection=None, id=None, state=None)`

Represents an EC2 Instance status response from CloudWatch

**endElement(name, value, connection)**

**startElement(name, attrs, connection)**

## boto.ec2.keypair

Represents an EC2 Keypair

**class** `boto.ec2.keypair.KeyPair` (*connection=None*)

**copy\_to\_region** (*region*)

Create a new key pair of the same new in another region. Note that the new key pair will use a different ssh cert than the this key pair. After doing the copy, you will need to save the material associated with the new key pair (use the save method) to a local file.

**Parameters** `region` (`boto.ec2.regioninfo.RegionInfo`) – The region to which this security group will be copied.

**Return type** `boto.ec2.keypair.KeyPair`

**Returns** The new key pair

**delete()**

Delete the KeyPair.

**Return type** `bool`

**Returns** True if successful, otherwise False.

**endElement** (*name, value, connection*)

**save** (*directory\_path*)

Save the material (the unencrypted PEM encoded RSA private key) of a newly created KeyPair to a local file.

**Parameters** `directory_path` (`string`) – The fully qualified path to the directory in which the keypair will be saved. The keypair file will be named using the name of the keypair as the base name and .pem for the file extension. If a file of that name already exists in the directory, an exception will be raised and the old file will not be overwritten.

**Return type** `bool`

**Returns** True if successful.

## boto.ec2.regioninfo

**class** `boto.ec2.regioninfo.EC2RegionInfo` (*connection=None, name=None, endpoint=None*)

Represents an EC2 Region

## boto.ec2.reservedinstance

**class** `boto.ec2.reservedinstance.ReservedInstance` (*connection=None, id=None, instance\_type=None, availability\_zone=None, duration=None, fixed\_price=None, usage\_price=None, description=None, instance\_count=None, state=None*)

**endElement** (*name, value, connection*)

```
class boto.ec2.reservedinstance.ReservedInstancesOffering(connection=None,
    id=None,           in-
    instance_type=None,
    availability_zone=None,
    duration=None,
    fixed_price=None,   us-
    age_price=None,   descrip-
    tion=None)

    describe()
    endElement(name, value, connection)
    purchase(instance_count=1)
    startElement(name, attrs, connection)
```

## boto.ec2.securitygroup

Represents an EC2 Security Group

```
class boto.ec2.securitygroup.GroupOrCIDR(parent=None)
```

```
    endElement(name, value, connection)
    startElement(name, attrs, connection)
```

```
class boto.ec2.securitygroup.IPPermissions(parent=None)
```

```
    add_grant(name=None, owner_id=None, cidr_ip=None)
    endElement(name, value, connection)
    startElement(name, attrs, connection)
```

```
class boto.ec2.securitygroup.SecurityGroup(connection=None, owner_id=None, name=None,
    description=None, id=None)
```

```
    add_rule(ip_protocol=None, from_port=None, to_port=None, src_group_name=None, src_group_owner_id=None, cidr_ip=None)
```

Add a rule to the SecurityGroup object. Note that this method only changes the local version of the object. No information is sent to EC2.

```
    authorize(ip_protocol=None, from_port=None, to_port=None, cidr_ip=None, src_group=None)
```

Add a new rule to this security group. You need to pass in either src\_group\_name OR ip\_protocol, from\_port, to\_port, and cidr\_ip. In other words, either you are authorizing another group or you are authorizing some ip-based rule.

### Parameters

- **ip\_protocol** (*string*) – Either tcp | udp | icmp
- **from\_port** (*int*) – The beginning port number you are enabling
- **to\_port** (*int*) – The ending port number you are enabling
- **cidr\_ip** (*string*) – The CIDR block you are providing access to. See [http://en.wikipedia.org/wiki/Classless\\_Inter-Domain\\_Routing](http://en.wikipedia.org/wiki/Classless_Inter-Domain_Routing)
- **src\_group** (*boto.ec2.securitygroup.SecurityGroup* or *boto.ec2.securitygroup.GroupOrCIDR*) – The Security Group you are granting access to.

**Return type** `bool`

**Returns** True if successful.

**copy\_to\_region** (`region, name=None`)

Create a copy of this security group in another region. Note that the new security group will be a separate entity and will not stay in sync automatically after the copy operation.

**Parameters**

- **region** (`boto.ec2.regioninfo.RegionInfo`) – The region to which this security group will be copied.
- **name** (`string`) – The name of the copy. If not supplied, the copy will have the same name as this security group.

**Return type** `boto.ec2.securitygroup.SecurityGroup`

**Returns** The new security group.

**delete()**

**endElement** (`name, value, connection`)

**instances()**

Find all of the current instances that are running within this security group.

**Return type** list of `boto.ec2.instance.Instance`

**Returns** A list of Instance objects

**remove\_rule** (`ip_protocol, from_port, to_port, src_group_name, src_group_owner_id, cidr_ip`)

Remove a rule to the SecurityGroup object. Note that this method only changes the local version of the object. No information is sent to EC2.

**revoke** (`ip_protocol=None, from_port=None, to_port=None, cidr_ip=None, src_group=None`)

**startElement** (`name, attrs, connection`)

## boto.ec2.snapshot

Represents an EC2 Elastic IP Snapshot

**class** `boto.ec2.snapshot.Snapshot` (`connection=None`)

**delete()**

**endElement** (`name, value, connection`)

**get\_permissions()**

**reset\_permissions()**

**share** (`user_ids=None, groups=None`)

**unshare** (`user_ids=None, groups=None`)

**update** (`validate=False`)

Update the data associated with this snapshot by querying EC2.

**Parameters** `validate` (`bool`) – By default, if EC2 returns no data about the snapshot the update method returns quietly. If the validate param is True, however, it will raise a ValueError exception if no data is returned from EC2.

```
class boto.ec2.snapshot.SnapshotAttribute (parent=None)
```

```
    endElement (name, value, connection)
    startElement (name, attrs, connection)
```

## boto.ec2.volume

Represents an EC2 Elastic Block Storage Volume

```
class boto.ec2.volume.AttachmentSet
```

```
    endElement (name, value, connection)
    startElement (name, attrs, connection)
```

```
class boto.ec2.volume.Volume (connection=None)
```

```
    attach (instance_id, device)
        Attach this EBS volume to an EC2 instance.
```

### Parameters

- **instance\_id** (*str*) – The ID of the EC2 instance to which it will be attached.
- **device** (*str*) – The device on the instance through which the volume will be exposed (e.g. /dev/sdh)

### Return type

**Returns** True if successful

```
attachment_state ()
```

Get the attachment state.

```
create_snapshot (description=None)
```

Create a snapshot of this EBS Volume.

**Parameters** **description** (*str*) – A description of the snapshot. Limited to 256 characters.

### Return type

**Returns** True if successful

```
delete ()
```

Delete this EBS volume.

### Return type

**Returns** True if successful

```
detach (force=False)
```

Detach this EBS volume from an EC2 instance.

**Parameters** **force** (*bool*) – Forces detachment if the previous detachment attempt did not occur cleanly. This option can lead to data loss or a corrupted file system. Use this option only as a last resort to detach a volume from a failed instance. The instance will not have an opportunity to flush file system caches nor file system meta data. If you use this option, you must perform file system check and repair procedures.

### Return type

**Returns** True if successful

**endElement** (*name, value, connection*)

**snapshots** (*owner=None, restorable\_by=None*)

Get all snapshots related to this volume. Note that this requires that all available snapshots for the account be retrieved from EC2 first and then the list is filtered client-side to contain only those for this volume.

#### Parameters

- **owner** (*str*) – If present, only the snapshots owned by the specified user will be returned. Valid values are: self | amazon | AWS Account ID
- **restorable\_by** (*str*) – If present, only the snapshots that are restorable by the specified account id will be returned.

**Return type** list of L{boto.ec2.snapshot.Snapshot}

**Returns** The requested Snapshot objects

**startElement** (*name, attrs, connection*)

**update** (*validate=False*)

Update the data associated with this volume by querying EC2.

**Parameters validate** (*bool*) – By default, if EC2 returns no data about the volume the update method returns quietly. If the validate param is True, however, it will raise a ValueError exception if no data is returned from EC2.

**volume\_state()**

Returns the state of the volume. Same value as the status attribute.

## boto.ec2.zone

Represents an EC2 Availability Zone

**class** boto.ec2.zone.Zone (*connection=None*)

**endElement** (*name, value, connection*)

## 1.8.5 ECS

### boto.ecs

**class** boto.ecs.ECSConnection (*aws\_access\_key\_id=None, aws\_secret\_access\_key=None, is\_secure=True, port=None, proxy=None, proxy\_port=None, proxy\_user=None, proxy\_pass=None, host='ecs.amazonaws.com', debug=0, https\_connection\_factory=None, path='/'*)

ECommerce Connection

For more information on how to use this module see:

<http://blog.coredumped.org/2010/09/search-for-books-on-amazon-using-boto.html>

**APIVersion = '2010-11-01'**

**get\_response** (*action, params, page=0, itemSet=None*)

Utility method to handle calls to ECS and parsing of responses.

**item\_search (search\_index, \*\*params)**

Returns items that satisfy the search criteria, including one or more search indices.

For a full list of search terms, :see: <http://docs.amazonwebservices.com/AWSECommerceService/2010-09-01/DG/index.html?ItemSearch.html>

**boto.iam.response****boto.ecs.item****class boto.ecs.item.Item (connection=None)**

A single Item

Initialize this Item

**class boto.ecs.item.ItemSet (connection, action, params, page=0)**

A special ResponseGroup that has built-in paging, and only creates new Items on the “Item” tag

**endElement (name, value, connection)**

**next ()**

Special paging functionality

**startElement (name, attrs, connection)**

**to\_xml ()**

Override to first fetch everything

**class boto.ecs.item.ResponseGroup (connection=None, nodename=None)**

A Generic “Response Group”, which can be anything from the entire list of Items to specific response elements within an item

Initialize this Item

**endElement (name, value, connection)**

**get (name)**

**set (name, value)**

**startElement (name, attrs, connection)**

**to\_xml ()**

## 1.8.6 EMR

**boto.emr**

This module provies an interface to the Elastic MapReduce (EMR) service from AWS.

**boto.emr.connection**

Represents a connection to the EMR service

```

class boto.emr.connection.EmrConnection(aws_access_key_id=None,
                                         aws_secret_access_key=None,      is_secure=True,
                                         port=None,         proxy=None,     proxy_port=None,
                                         proxy_user=None,   proxy_pass=None,  debug=0,
                                         https_connection_factory=None,   region=None,
                                         path='/')

APIVersion = '2009-03-31'

DebuggingArgs = 's3n://us-east-1.elasticmapreduce/libs/state-pusher/0.1/fetch'
DebuggingJar = 's3n://us-east-1.elasticmapreduce/libs/script-runner/script-runner.jar'
DefaultRegionEndpoint = 'elasticmapreduce.amazonaws.com'
DefaultRegionName = 'us-east-1'

ResponseError
    alias of EmrResponseError

add_jobflow_steps (jobflow_id, steps)
    Adds steps to a jobflow

    Parameters
        • jobflow_id (str) – The job flow id
        • steps (list (boto.emr.Step)) – A list of steps to add to the job

describe_jobflow (jobflow_id)
    Describes a single Elastic MapReduce job flow

    Parameters jobflow_id (str) – The job flow id of interest

describe_jobflows (states=None, jobflow_ids=None, created_after=None, created_before=None)
    Retrieve all the Elastic MapReduce job flows on your account

    Parameters
        • states (list) – A list of strings with job flow states wanted
        • jobflow_ids (list) – A list of job flow IDs
        • created_after (datetime) – Bound on job flow creation time
        • created_before (datetime) – Bound on job flow creation time

run_jobflow (name, log_uri, ec2_keyname=None, availability_zone=None, master_instance_type='m1.small', slave_instance_type='m1.small', num_instances=1, action_on_failure='TERMINATE_JOB_FLOW', keep_alive=False, enable_debugging=False, hadoop_version='0.18', steps=[], bootstrap_actions[])
    Runs a job flow

    Parameters
        • name (str) – Name of the job flow
        • log_uri (str) – URI of the S3 bucket to place logs
        • ec2_keyname (str) – EC2 key used for the instances
        • availability_zone (str) – EC2 availability zone of the cluster
        • master_instance_type (str) – EC2 instance type of the master
        • slave_instance_type (str) – EC2 instance type of the slave nodes

```

- **num\_instances** (`int`) – Number of instances in the Hadoop cluster
- **action\_on\_failure** (`str`) – Action to take if a step terminates
- **keep\_alive** (`bool`) – Denotes whether the cluster should stay alive upon completion
- **enable\_debugging** (`bool`) – Denotes whether AWS console debugging should be enabled.
- **steps** (`list (boto.emr.Step)`) – List of steps to add with the job

**Return type** `str`

**Returns** The jobflow id

**terminate\_jobflow** (`jobflow_id`)

Terminate an Elastic MapReduce job flow

**Parameters** `jobflow_id` (`str`) – A jobflow id

**terminate\_jobflows** (`jobflow_ids`)

Terminate an Elastic MapReduce job flow

**Parameters** `jobflow_ids` (`list`) – A list of job flow IDs

## boto.emr.step

**class** `boto.emr.step.JarStep` (`name, jar, main_class=None, action_on_failure='TERMINATE_JOB_FLOW', step_args=None`)

Custom jar step

A elastic mapreduce step that executes a jar

### Parameters

- **name** (`str`) – The name of the step
- **jar** (`str`) – S3 URI to the Jar file
- **main\_class** (`str`) – The class to execute in the jar
- **action\_on\_failure** (`str`) – An action, defined in the EMR docs to take on failure.
- **step\_args** (`list (str)`) – A list of arguments to pass to the step

**args()**

**jar()**

**main\_class()**

**class** `boto.emr.step.Step`

Jobflow Step base class

**args()**

**Return type** `list(str)`

**Returns** List of arguments for the step

**jar()**

**Return type** `str`

**Returns** URI to the jar

**main\_class()**

**Return type** str**Returns** The main class name

```
class boto.emr.step.StreamingStep(name,           mapper,           reducer=None,
                                    action_on_failure='TERMINATE_JOB_FLOW',
                                    cache_files=None,           cache_archives=None,
                                    step_args=None,             input=None,           output=None,
                                    jar='/home/hadoop/contrib/streaming/hadoop-streaming.jar')
```

Hadoop streaming step

A hadoop streaming elastic mapreduce step

**Parameters**

- **name** (str) – The name of the step
- **mapper** (str) – The mapper URI
- **reducer** (str) – The reducer URI
- **action\_on\_failure** (str) – An action, defined in the EMR docs to take on failure.
- **cache\_files** (list(str)) – A list of cache files to be bundled with the job
- **cache\_archives** (list(str)) – A list of jar archives to be bundled with the job
- **step\_args** (list(str)) – A list of arguments to pass to the step
- **input** (str or a list of str) – The input uri
- **output** (str) – The output uri
- **jar** (str) – The hadoop streaming jar. This can be either a local path on the master node, or an s3:// URI.

**args()****jar()****main\_class()****boto.emr.emrobject**

This module contains EMR response objects

```
class boto.emr.emrobject.AddInstanceGroupsResponse(connection=None)
```

**Fields** = set(['InstanceGroupIds', 'JobFlowId'])

```
class boto.emr.emrobject.Arg(connection=None)
```

**endElement** (name, value, connection)

```
class boto.emr.emrobject.BootstrapAction(connection=None)
```

**Fields** = set(['Path', 'Args', 'Name'])**startElement** (name, attrs, connection)

```
class boto.emr.emrobject.EmrObject(connection=None)
```

```
Fields = set([])

endElement (name, value, connection)
startElement (name, attrs, connection)

class boto.emr.emrobject.InstanceGroup (connection=None)

Fields = set(['ReadyDateTime', 'InstanceType', 'InstanceRole', 'EndDateTime', 'InstanceRunningCount', 'State', 'BidPrice', 'Status', 'Ec2KeyName', 'MasterInstancePublicDnsName', 'MasterInstancePrivateDnsName', 'MasterInstancePublicIpAddress', 'MasterInstancePrivateIpAddress', 'MasterInstanceId', 'TerminationProtected', 'JobFlowId'])

startElement (name, attrs, connection)

class boto.emr.emrobject.JobFlow (connection=None)

Fields = set(['TerminationProtected', 'MasterInstanceId', 'State', 'HadoopVersion', 'LogUri', 'Ec2KeyName', 'ReadyDateTime', 'Status', 'Ec2KeyPairId', 'Ec2KeyPairName', 'Ec2KeyPairType', 'Ec2KeyPairFingerprint', 'Ec2KeyPairSignature', 'Ec2KeyPairFingerprintMd5', 'Ec2KeyPairSignatureMd5', 'Ec2KeyPairFingerprintSha1', 'Ec2KeyPairSignatureSha1', 'Ec2KeyPairFingerprintSha256', 'Ec2KeyPairSignatureSha256', 'Ec2KeyPairFingerprintSha384', 'Ec2KeyPairSignatureSha384', 'Ec2KeyPairFingerprintSha512', 'Ec2KeyPairSignatureSha512', 'Ec2KeyPairFingerprintSha256Md5', 'Ec2KeyPairSignatureSha256Md5', 'Ec2KeyPairFingerprintSha384Md5', 'Ec2KeyPairSignatureSha384Md5', 'Ec2KeyPairFingerprintSha512Md5', 'Ec2KeyPairSignatureSha512Md5'])

startElement (name, attrs, connection)

class boto.emr.emrobject.KeyValue (connection=None)

Fields = set(['Value', 'Key'])

class boto.emr.emrobject.ModifyInstanceGroupsResponse (connection=None)

Fields = set(['RequestId'])

class boto.emr.emrobject.RunJobFlowResponse (connection=None)

Fields = set(['JobFlowId'])

class boto.emr.emrobject.Step (connection=None)

Fields = set(['Name', 'EndDateTime', 'Jar', 'ActionOnFailure', 'State', 'MainClass', 'StartTime', 'CreationDateTime', 'LastUpdated', 'StepConcurrencyLevel'])

startElement (name, attrs, connection)
```

## 1.8.7 file

### boto.file.bucket

```
class boto.file.bucket.Bucket (name, contained_key)

Instantiate an anonymous file-based Bucket around a single key.

delete_key (key_name, headers=None, version_id=None, mfa_token=None)

Deletes a key from the bucket.
```

#### Parameters

- **key\_name** (*string*) – The key name to delete
- **version\_id** (*string*) – Unused in this subclass.
- **mfa\_token** (*tuple or list of strings*) – Unused in this subclass.

```
get_all_keys (headers=None, **params)
```

This method returns the single key around which this anonymous Bucket was instantiated.

**Return type** *SimpleResultSet*

**Returns** The result from file system listing the keys requested

**get\_key** (*key\_name*, *headers=None*, *version\_id=None*)

Check to see if a particular key exists within the bucket. Returns: An instance of a Key object or None

**Parameters**

- **key\_name** (*string*) – The name of the key to retrieve
- **version\_id** (*string*) – Unused in this subclass.

**Return type** *boto.file.Key*

**Returns** A Key object from this bucket.

**new\_key** (*key\_name=None*)

Creates a new key

**Parameters** **key\_name** (*string*) – The name of the key to create

**Return type** *boto.file.Key*

**Returns** An instance of the newly created key object

**boto.file.simpleresultset****class boto.file.simpleresultset.SimpleResultSet** (*input\_list*)

ResultSet facade built from a simple list, rather than via XML parsing.

**boto.file.connection****class boto.file.connection.FileConnection** (*file\_storage\_uri*)**get\_bucket** (*bucket\_name*, *validate=True*, *headers=None*)**boto.file.key****class boto.file.Key** (*bucket*, *name*, *fp=None*)**get\_contents\_as\_string** (*headers=None*, *cb=None*, *num\_cb=10*, *torrent=False*)

Retrieve file data from the Key, and return contents as a string.

**Parameters**

- **headers** (*dict*) – ignored in this subclass.
- **cb** (*int*) – ignored in this subclass.
- **num\_cb** – ignored in this subclass.
- **num\_cb** – ignored in this subclass.
- **torrent** (*bool*) – ignored in this subclass.

**Return type** *string*

**Returns** The contents of the file as a string

**get\_file** (*fp*, *headers=None*, *cb=None*, *num\_cb=10*, *torrent=False*)

Retrieves a file from a Key

**Parameters**

- **fp** (`file`) – File pointer to put the data into
- **cb** (`int`) – ignored in this subclass.
- **num\_cb** – ignored in this subclass.

**Param** ignored in this subclass.

**set\_contents\_from\_file** (`fp, headers=None, replace=True, cb=None, num_cb=10, policy=None, md5=None`)

Store an object in a file using the name of the Key object as the key in file URI and the contents of the file pointed to by ‘fp’ as the contents.

#### Parameters

- **fp** (`file`) – the file whose contents to upload
- **headers** (`dict`) – ignored in this subclass.
- **replace** (`bool`) – If this parameter is False, the method will first check to see if an object exists in the bucket with the same key. If it does, it won’t overwrite it. The default value is True which will overwrite the object.
- **cb** (`int`) – ignored in this subclass.
- **num\_cb** – ignored in this subclass.
- **policy** (`boto.s3.acl.CannedACLStrings`) – ignored in this subclass.
- **md5** *(A tuple containing the hexdigest version of the MD5 checksum of the file as the first element and the Base64-encoded version of the plain checksum as the second element. This is the same format returned by the compute\_md5 method.)* – ignored in this subclass.

## 1.8.8 fps

### boto.fps

#### boto.fps.connection

```
class boto.fps.connection.FPSConnection(aws_access_key_id=None,
                                         aws_secret_access_key=None,      is_secure=True,
                                         port=None,          proxy=None,    proxy_port=None,
                                         proxy_user=None,     proxy_pass=None,
                                         host='fps.sandbox.amazonaws.com', debug=0,
                                         https_connection_factory=None, path='/')
```

**APIVersion = ‘2007-01-08’**

**cancel** (`transactionId, description=None`)

Cancels a reserved or pending transaction.

**get\_recipient\_verification\_status** (`recipientTokenId`)

Test that the intended recipient has a verified Amazon Payments account.

**get\_token\_by\_caller\_reference** (`callerReference`)

Returns details about the token specified by ‘callerReference’.

**get\_token\_by\_caller\_token** (`tokenId`)

Returns details about the token specified by ‘callerReference’.

---

**get\_transaction\_status** (*transactionId*)  
 Returns the status of a given transaction.

**install\_caller\_instruction** (*token\_type='Unrestricted'*, *transaction\_id=None*)  
 Set us up as a caller This will install a new caller\_token into the FPS section. This should really only be called to regenerate the caller token.

**install\_payment\_instruction** (*instruction*, *token\_type='Unrestricted'*, *transaction\_id=None*)  
 InstallPaymentInstruction instruction: The PaymentInstruction to send, for example:  
 MyRole==’Caller’ orSay ‘Roles do not match’;  
*token\_type*: Defaults to “Unrestricted” *transaction\_id*: Defaults to a new ID

**install\_recipient\_instruction** (*token\_type='Unrestricted'*, *transaction\_id=None*)  
 Set us up as a Recipient This will install a new caller\_token into the FPS section. This should really only be called to regenerate the recipient token.

**make\_marketplace\_registration\_url** (*returnURL*, *pipelineName*, *maxFixedFee=0.0*, *maxVariableFee=0.0*, *recipientPaysFee=True*, *\*\*params*)  
 Generate the URL with the signature required for signing up a recipient

**make\_url** (*returnURL*, *paymentReason*, *pipelineName*, *transactionAmount*, *\*\*params*)  
 Generate the URL with the signature required for a transaction

**pay** (*transactionAmount*, *senderTokenId*, *recipientTokenId=None*, *callerTokenId=None*, *chargeFeeTo='Recipient'*, *callerReference=None*, *senderReference=None*, *recipientReference=None*, *senderDescription=None*, *recipientDescription=None*, *callerDescription=None*, *metadata=None*, *transactionDate=None*, *reserve=False*)  
 Make a payment transaction. You must specify the amount. This can also perform a Reserve request if ‘reserve’ is set to True.

**refund** (*callerReference*, *transactionId*, *refundAmount=None*, *callerDescription=None*)  
 Refund a transaction. This refunds the full amount by default unless ‘refundAmount’ is specified.

**settle** (*reserveTransactionId*, *transactionAmount=None*)  
 Charges for a reserved payment.

**verify\_signature** (*end\_point\_url*, *http\_parameters*)

## 1.8.9 GS

### boto.gs.acl

```
class boto.gs.acl.ACL (parent=None)
  acl
    add_email_grant (permission, email_address)
    add_group_email_grant (permission, email_address)
    add_group_grant (permission, group_id)
    add_user_grant (permission, user_id)
    endElement (name, value, connection)
    startElement (name, attrs, connection)
    to_xml ()
```

```
class boto.gs.acl.Entries (parent=None)

    endElement (name, value, connection)
    startElement (name, attrs, connection)
    to_xml ()

class boto.gs.acl.Entry (scope=None, type=None, id=None, name=None, email_address=None, do-
    main=None, permission=None)

    endElement (name, value, connection)
    startElement (name, attrs, connection)
    to_xml ()

class boto.gs.acl.Scope (parent, type=None, id=None, name=None, email_address=None, do-
    main=None)

    ALLOWED_SCOPE_TYPE_SUB_ELEMS = {'GroupByDomain': ['Domain'], 'UserByEmail': ['EmailAddress', 'Name'], 'U
```

## boto.gs.bucket

```
class boto.gs.bucket.Bucket (connection=None, name=None, key_class=<class 'boto.gs.key.Key'>)
```

```
add_email_grant (permission, email_address, recursive=False, headers=None)
```

Convenience method that provides a quick way to add an email grant to a bucket. This method retrieves the current ACL, creates a new grant based on the parameters passed in, adds that grant to the ACL and then PUT's the new ACL back to GS.

### Parameters

- **permission** (*string*) – The permission being granted. Should be one of: (READ, WRITE, FULL\_CONTROL).
- **email\_address** (*string*) – The email address associated with the GS account your are granting the permission to.
- **recursive** (*boolean*) – A boolean value to controls whether the call will apply the grant to all keys within the bucket or not. The default value is False. By passing a True value, the call will iterate through all keys in the bucket and apply the same grant to each key. CAUTION: If you have a lot of keys, this could take a long time!

```
add_group_email_grant (permission, email_address, recursive=False, headers=None)
```

Convenience method that provides a quick way to add an email group grant to a bucket. This method retrieves the current ACL, creates a new grant based on the parameters passed in, adds that grant to the ACL and then PUT's the new ACL back to GS.

### Parameters

- **permission** (*string*) – The permission being granted. Should be one of: READ|WRITE|FULL\_CONTROL See <http://code.google.com/apis/storage/docs/developer-guide.html#authorization> for more details on permissions.

- **email\_address** (*string*) – The email address associated with the Google Group to which you are granting the permission.
- **recursive** (*bool*) – A boolean value to controls whether the call will apply the grant to all keys within the bucket or not. The default value is False. By passing a True value, the call will iterate through all keys in the bucket and apply the same grant to each key.  
CAUTION: If you have a lot of keys, this could take a long time!

**add\_user\_grant** (*permission, user\_id, recursive=False, headers=None*)

Convenience method that provides a quick way to add a canonical user grant to a bucket. This method retrieves the current ACL, creates a new grant based on the parameters passed in, adds that grant to the ACL and then PUTs the new ACL back to GS.

#### Parameters

- **permission** (*string*) – The permission being granted. Should be one of: (READ|WRITE|FULL\_CONTROL)
- **user\_id** (*string*) – The canonical user id associated with the GS account you are granting the permission to.
- **recursive** (*bool*) – A boolean value to controls whether the call will apply the grant to all keys within the bucket or not. The default value is False. By passing a True value, the call will iterate through all keys in the bucket and apply the same grant to each key.  
CAUTION: If you have a lot of keys, this could take a long time!

**get\_acl** (*key\_name=''*, *headers=None, version\_id=None*)

**list\_grants** (*headers=None*)

**set\_acl** (*acl\_or\_str, key\_name=''*, *headers=None, version\_id=None*)

**set\_canned\_acl** (*acl\_str, key\_name=''*, *headers=None, version\_id=None*)

## boto.gs.connection

```
class boto.gs.connection.GSConnection(gs_access_key_id=None, gs_secret_access_key=None,
                                         is_secure=True, port=None, proxy=None,
                                         proxy_port=None, proxy_user=None, proxy_pass=None,
                                         host='commondatastorage.googleapis.com', debug=0,
                                         https_connection_factory=None, calling_format=<boto.s3.connection.SubdomainCallingFormat
                                         instance>, path='/')

DefaultHost = 'commondatastorage.googleapis.com'
QueryString = 'Signature=%s&Expires=%d&AWSAccessKeyId=%s'

create_bucket (bucket_name, headers=None, location='', policy=None)
Creates a new bucket. By default it's located in the USA. You can pass Location.EU to create an European
bucket. You can also pass a LocationConstraint, which (in addition to locating the bucket in the specified
location) informs Google that Google services must not copy data out of that location.
```

#### Parameters

- **bucket\_name** (*string*) – The name of the new bucket
- **headers** (*dict*) – Additional headers to pass along with the request to AWS.
- **location** (*boto.gs.connection.Location*) – The location of the new bucket

- **policy** (`boto.s3.acl.CannedACLStrings`) – A canned ACL policy that will be applied to the new key in S3.

```
class boto.gs.connection.Location
```

```
    DEFAULT = ''  
    EU = 'EU'
```

## boto.gs.key

```
class boto.gs.key.Key(bucket=None, name=None)
```

**add\_email\_grant** (*permission, email\_address*)

Convenience method that provides a quick way to add an email grant to a key. This method retrieves the current ACL, creates a new grant based on the parameters passed in, adds that grant to the ACL and then PUT's the new ACL back to GS.

### Parameters

- **permission** (*string*) – The permission being granted. Should be one of: READFULL\_CONTROL See <http://code.google.com/apis/storage/docs/developer-guide.html#authorization> for more details on permissions.
- **email\_address** (*string*) – The email address associated with the Google account to which you are granting the permission.

**add\_group\_email\_grant** (*permission, email\_address, headers=None*)

Convenience method that provides a quick way to add an email group grant to a key. This method retrieves the current ACL, creates a new grant based on the parameters passed in, adds that grant to the ACL and then PUT's the new ACL back to GS.

### Parameters

- **permission** (*string*) – The permission being granted. Should be one of: READFULL\_CONTROL See <http://code.google.com/apis/storage/docs/developer-guide.html#authorization> for more details on permissions.
- **email\_address** (*string*) – The email address associated with the Google Group to which you are granting the permission.

**add\_group\_grant** (*permission, group\_id*)

Convenience method that provides a quick way to add a canonical group grant to a key. This method retrieves the current ACL, creates a new grant based on the parameters passed in, adds that grant to the ACL and then PUT's the new ACL back to GS.

### Parameters

- **permission** (*string*) – The permission being granted. Should be one of: READFULL\_CONTROL See <http://code.google.com/apis/storage/docs/developer-guide.html#authorization> for more details on permissions.
- **group\_id** (*string*) – The canonical group id associated with the Google Groups account you are granting the permission to.

**add\_user\_grant** (*permission, user\_id*)

Convenience method that provides a quick way to add a canonical user grant to a key. This method retrieves the current ACL, creates a new grant based on the parameters passed in, adds that grant to the ACL and then PUT's the new ACL back to GS.

## Parameters

- **permission** (*string*) – The permission being granted. Should be one of: READFULL\_CONTROL See <http://code.google.com/apis/storage/docs/developer-guide.html#authorization> for more details on permissions.
- **user\_id** (*string*) – The canonical user id associated with the GS account to which you are granting the permission.

**set\_contents\_from\_file** (*fp*, *headers=None*, *replace=True*, *cb=None*, *num\_cb=10*, *policy=None*, *md5=None*, *res\_upload\_handler=None*)

Store an object in GS using the name of the Key object as the key in GS and the contents of the file pointed to by ‘*fp*’ as the contents.

## Parameters

- **fp** (*file*) – the file whose contents are to be uploaded
- **headers** (*dict*) – additional HTTP headers to be sent with the PUT request.
- **replace** (*bool*) – If this parameter is False, the method will first check to see if an object exists in the bucket with the same key. If it does, it won’t overwrite it. The default value is True which will overwrite the object.
- **cb** (*function*) – a callback function that will be called to report progress on the upload. The callback should accept two integer parameters, the first representing the number of bytes that have been successfully transmitted to GS and the second representing the total number of bytes that need to be transmitted.
- **num\_cb** (*int*) – (optional) If a callback is specified with the cb parameter, this parameter determines the granularity of the callback by defining the maximum number of times the callback will be called during the file transfer.
- **policy** (`boto.gs.acl.CannedACLStrings`) – A canned ACL policy that will be applied to the new key in GS.
- **md5** *(A tuple containing the hexdigest version of the MD5 checksum of the file as the first element and the Base64-encoded version of the plain checksum as the second element. This is the same format returned by the compute\_md5 method.)* – If you need to compute the MD5 for any reason prior to upload, it’s silly to have to do it twice so this param, if present, will be used as the MD5 values of the file. Otherwise, the checksum will be computed.
- **res\_upload\_handler** (*ResumableUploadHandler*) – If provided, this handler will perform the upload.

TODO: At some point we should refactor the Bucket and Key classes, to move functionality common to all providers into a parent class, and provider-specific functionality into subclasses (rather than just overriding/sharing code the way it currently works).

**set\_contents\_from\_filename** (*filename*, *headers=None*, *replace=True*, *cb=None*, *num\_cb=10*, *policy=None*, *md5=None*, *reduced\_redundancy=None*, *res\_upload\_handler=None*)

Store an object in GS using the name of the Key object as the key in GS and the contents of the file named by ‘*filename*’. See `set_contents_from_file` method for details about the parameters.

## Parameters

- **filename** (*string*) – The name of the file that you want to put onto GS
- **headers** (*dict*) – Additional headers to pass along with the request to GS.

- **replace** (`bool`) – If True, replaces the contents of the file if it already exists.
- **cb** (`int`) – (optional) a callback function that will be called to report progress on the download. The callback should accept two integer parameters, the first representing the number of bytes that have been successfully transmitted from GS and the second representing the total number of bytes that need to be transmitted.
- **num\_cb** – (optional) If a callback is specified with the cb parameter this parameter determines the granularity of the callback by defining the maximum number of times the callback will be called during the file transfer.
- **policy** (`boto.gs.acl.CannedACLStrings`) – A canned ACL policy that will be applied to the new key in GS.
- **md5** *(A tuple containing the hexdigest version of the MD5 checksum of the file as the first element and the Base64-encoded version of the plain checksum as the second element. This is the same format returned by the compute\_md5 method.)* – If you need to compute the MD5 for any reason prior to upload, it's silly to have to do it twice so this param, if present, will be used as the MD5 values of the file. Otherwise, the checksum will be computed.
- **res\_upload\_handler** (`ResumableUploadHandler`) – If provided, this handler will perform the upload.

## boto.gs.user

```
class boto.gs.user.User (parent=None, id='', name='')

endElement (name, value, connection)
startElement (name, attrs, connection)
to_xml (element_name='Owner')
```

## boto.gs.resumable\_upload\_handler

```
class boto.gs.resumable_upload_handler.ResumableUploadHandler (tracker_file_name=None,
                                                               num_retries=None)
```

Constructor. Instantiate once for each uploaded file.

### Parameters

- **tracker\_file\_name** (`string`) – optional file name to save tracker URI. If supplied and the current process fails the upload, it can be retried in a new process. If called with an existing file containing a valid tracker URI, we'll resume the upload from this URI; else we'll start a new resumable upload (and write the URI to this tracker file).
- **num\_retries** (`int`) – the number of times we'll re-try a resumable upload making no progress. (Count resets every time we get progress, so upload can span many more than this number of retries.)

**BUFFER\_SIZE = 8192**

**RETRYABLE\_EXCEPTIONS = (<class 'httplib.HTTPException'>, <type 'exceptions.IOError'>, <class 'socket.error'>, <cl**

**SERVER\_HAS\_NOTHING = (0, -1)**

**get\_tracker\_uri()**

Returns upload tracker URI, or None if the upload has not yet started.

**send\_file(key, fp, headers, cb=None, num\_cb=10)**

Upload a file to a key into a bucket on GS, using GS resumable upload protocol.

**Parameters**

- **key** (`boto.s3.key.Key` or subclass) – The Key object to which data is to be uploaded
- **fp** (`file-like object`) – The file pointer to upload
- **headers** (`dict`) – The headers to pass along with the PUT request
- **cb** (`function`) – a callback function that will be called to report progress on the upload. The callback should accept two integer parameters, the first representing the number of bytes that have been successfully transmitted to GS, and the second representing the total number of bytes that need to be transmitted.
- **num\_cb** (`int`) – (optional) If a callback is specified with the cb parameter, this parameter determines the granularity of the callback by defining the maximum number of times the callback will be called during the file transfer. Providing a negative integer will cause your callback to be called with each buffer read.

Raises ResumableUploadException if a problem occurs during the transfer.

## 1.8.10 IAM

**boto.iam****boto.iam.connection**

```
class boto.iam.connection.IAMConnection(aws_access_key_id=None,
                                         aws_secret_access_key=None,      is_secure=True,
                                         port=None,          proxy=None,      proxy_port=None,
                                         proxy_user=None,      proxy_pass=None,
                                         host='iam.amazonaws.com',      debug=0,
                                         https_connection_factory=None, path='/')
```

**APIVersion = '2010-05-08'**

**add\_user\_to\_group(group\_name, user\_name)**

Add a user to a group

**Parameters**

- **group\_name** (`string`) – The name of the group
- **user\_name** (`string`) – The to be added to the group.

**create\_access\_key(user\_name=None)**

Create a new AWS Secret Access Key and corresponding AWS Access Key ID for the specified user. The default status for new keys is Active

If the user\_name is not specified, the user\_name is determined implicitly based on the AWS Access Key ID used to sign the request.

**Parameters** **user\_name** (`string`) – The username of the user

**create\_account\_alias (alias)**

Creates a new alias for the AWS account.

For more information on account id aliases, please see <http://goo.gl/ToB7G>

**Parameters** `alias (string)` – The alias to attach to the account.

**create\_group (group\_name, path='')**

Create a group.

**Parameters**

- `group_name (string)` – The name of the new group
- `path (string)` – The path to the group (Optional). Defaults to /.

**create\_login\_profile (user\_name, password)**

Creates a login profile for the specified user, give the user the ability to access AWS services and the AWS Management Console.

**Parameters**

- `user_name (string)` – The name of the user
- `password (string)` – The new password for the user

**create\_user (user\_name, path='')**

Create a user.

**Parameters**

- `user_name (string)` – The name of the new user
- `path (string)` – The path in which the user will be created. Defaults to /.

**deactivate\_mfa\_device (user\_name, serial\_number)**

Deactivates the specified MFA device and removes it from association with the user.

**Parameters**

- `user_name (string)` – The username of the user
- `serial_number` – The serial number which uniquely identifies the MFA device.

**delete\_access\_key (access\_key\_id, user\_name=None)**

Delete an access key associated with a user.

If the user\_name is not specified, it is determined implicitly based on the AWS Access Key ID used to sign the request.

**Parameters**

- `access_key_id (string)` – The ID of the access key to be deleted.
- `user_name (string)` – The username of the user

**delete\_account\_alias (alias)**

Deletes an alias for the AWS account.

For more information on account id aliases, please see <http://goo.gl/ToB7G>

**Parameters** `alias (string)` – The alias to remove from the account.

**delete\_group (group\_name)**

Delete a group. The group must not contain any Users or have any attached policies

**Parameters** `group_name (string)` – The name of the group to delete.

**`delete_group_policy(group_name, policy_name)`**

Deletes the specified policy document for the specified group.

**Parameters**

- **group\_name** (*string*) – The name of the group the policy is associated with.
- **policy\_name** (*string*) – The policy document to delete.

**`delete_login_profile(user_name)`**

Deletes the login profile associated with the specified user.

**Parameters `user_name` (*string*)** – The name of the user to delete.**`delete_server_cert(cert_name)`**

Delete the specified server certificate.

**Parameters `cert_name` (*string*)** – The name of the server certificate you want to delete.**`delete_signing_cert(cert_id, user_name=None)`**

Delete a signing certificate associated with a user.

If the `user_name` is not specified, it is determined implicitly based on the AWS Access Key ID used to sign the request.

**Parameters**

- **user\_name** (*string*) – The username of the user
- **cert\_id** (*string*) – The ID of the certificate.

**`delete_user(user_name)`**

Delete a user including the user's path, GUID and ARN.

If the `user_name` is not specified, the `user_name` is determined implicitly based on the AWS Access Key ID used to sign the request.

**Parameters `user_name` (*string*)** – The name of the user to delete.**`delete_user_policy(user_name, policy_name)`**

Deletes the specified policy document for the specified user.

**Parameters**

- **user\_name** (*string*) – The name of the user the policy is associated with.
- **policy\_name** (*string*) – The policy document to delete.

**`enable_mfa_device(user_name, serial_number, auth_code_1, auth_code_2)`**

Enables the specified MFA device and associates it with the specified user.

**Parameters**

- **user\_name** (*string*) – The username of the user
- **serial\_number** – The serial number which uniquely identifies the MFA device.
- **auth\_code\_1** (*string*) – An authentication code emitted by the device.
- **auth\_code\_2** (*string*) – A subsequent authentication code emitted by the device.

**`get_account_alias()`**

Get the alias for the current account.

This is referred to in the docs as `list_account_aliases`, but it seems you can only have one account alias currently.

For more information on account id aliases, please see <http://goo.gl/ToB7G>

**get\_all\_access\_keys** (*user\_name*, *marker=None*, *max\_items=None*)

Get all access keys associated with an account.

**Parameters**

- **user\_name** (*string*) – The username of the user
- **marker** (*string*) – Use this only when paginating results and only in follow-up request after you've received a response where the results are truncated. Set this to the value of the Marker element in the response you just received.
- **max\_items** (*int*) – Use this only when paginating results to indicate the maximum number of groups you want in the response.

**get\_all\_group\_policies** (*group\_name*, *marker=None*, *max\_items=None*)

List the names of the policies associated with the specified group.

**Parameters**

- **group\_name** (*string*) – The name of the group the policy is associated with.
- **marker** (*string*) – Use this only when paginating results and only in follow-up request after you've received a response where the results are truncated. Set this to the value of the Marker element in the response you just received.
- **max\_items** (*int*) – Use this only when paginating results to indicate the maximum number of groups you want in the response.

**get\_all\_groups** (*path\_prefix='/'*, *marker=None*, *max\_items=None*)

List the groups that have the specified path prefix.

**Parameters**

- **path\_prefix** (*string*) – If provided, only groups whose paths match the provided prefix will be returned.
- **marker** (*string*) – Use this only when paginating results and only in follow-up request after you've received a response where the results are truncated. Set this to the value of the Marker element in the response you just received.
- **max\_items** (*int*) – Use this only when paginating results to indicate the maximum number of groups you want in the response.

**get\_all\_mfa\_devices** (*user\_name*, *marker=None*, *max\_items=None*)

Get all MFA devices associated with an account.

**Parameters**

- **user\_name** (*string*) – The username of the user
- **marker** (*string*) – Use this only when paginating results and only in follow-up request after you've received a response where the results are truncated. Set this to the value of the Marker element in the response you just received.
- **max\_items** (*int*) – Use this only when paginating results to indicate the maximum number of groups you want in the response.

**get\_all\_server\_certs** (*path\_prefix='/'*, *marker=None*, *max\_items=None*)

Lists the server certificates that have the specified path prefix. If none exist, the action returns an empty list.

**Parameters**

- **path\_prefix** (*string*) – If provided, only certificates whose paths match the provided prefix will be returned.

- **marker** (*string*) – Use this only when paginating results and only in follow-up request after you've received a response where the results are truncated. Set this to the value of the Marker element in the response you just received.
- **max\_items** (*int*) – Use this only when paginating results to indicate the maximum number of groups you want in the response.

### `get_all_signing_certs(marker=None, max_items=None, user_name=None)`

Get all signing certificates associated with an account.

If the user\_name is not specified, it is determined implicitly based on the AWS Access Key ID used to sign the request.

#### Parameters

- **marker** (*string*) – Use this only when paginating results and only in follow-up request after you've received a response where the results are truncated. Set this to the value of the Marker element in the response you just received.
- **max\_items** (*int*) – Use this only when paginating results to indicate the maximum number of groups you want in the response.
- **user\_name** (*string*) – The username of the user

### `get_all_user_policies(user_name, marker=None, max_items=None)`

List the names of the policies associated with the specified user.

#### Parameters

- **user\_name** (*string*) – The name of the user the policy is associated with.
- **marker** (*string*) – Use this only when paginating results and only in follow-up request after you've received a response where the results are truncated. Set this to the value of the Marker element in the response you just received.
- **max\_items** (*int*) – Use this only when paginating results to indicate the maximum number of groups you want in the response.

### `get_all_users(path_prefix='/', marker=None, max_items=None)`

List the users that have the specified path prefix.

#### Parameters

- **path\_prefix** (*string*) – If provided, only users whose paths match the provided prefix will be returned.
- **marker** (*string*) – Use this only when paginating results and only in follow-up request after you've received a response where the results are truncated. Set this to the value of the Marker element in the response you just received.
- **max\_items** (*int*) – Use this only when paginating results to indicate the maximum number of groups you want in the response.

### `get_group(group_name, marker=None, max_items=None)`

Return a list of users that are in the specified group.

#### Parameters

- **group\_name** (*string*) – The name of the group whose information should be returned.
- **marker** (*string*) – Use this only when paginating results and only in follow-up request after you've received a response where the results are truncated. Set this to the value of the Marker element in the response you just received.

- **max\_items** (*int*) – Use this only when paginating results to indicate the maximum number of groups you want in the response.

**get\_group\_policy** (*group\_name*, *policy\_name*)

Retrieves the specified policy document for the specified group.

**Parameters**

- **group\_name** (*string*) – The name of the group the policy is associated with.
- **policy\_name** (*string*) – The policy document to get.

**get\_groups\_for\_user** (*user\_name*, *marker=None*, *max\_items=None*)

List the groups that a specified user belongs to.

**Parameters**

- **user\_name** (*string*) – The name of the user to list groups for.
- **marker** (*string*) – Use this only when paginating results and only in follow-up request after you've received a response where the results are truncated. Set this to the value of the Marker element in the response you just received.
- **max\_items** (*int*) – Use this only when paginating results to indicate the maximum number of groups you want in the response.

**get\_login\_profiles** (*user\_name*)

Retrieves the login profile for the specified user.

**Parameters** **user\_name** (*string*) – The username of the user**get\_response** (*action*, *params*, *path='/'*, *parent=None*, *verb='GET'*, *list\_marker='Set'*)

Utility method to handle calls to IAM and parsing of responses.

**get\_server\_certificate** (*cert\_name*)

Retrieves information about the specified server certificate.

**Parameters** **cert\_name** (*string*) – The name of the server certificate you want to retrieve information about.**get\_signin\_url** (*service='ec2'*)

Get the URL where IAM users can use their login profile to sign in to this account's console.

**Parameters** **service** (*string*) – Default service to go to in the console.**get\_user** (*user\_name=None*)

Retrieve information about the specified user.

If the *user\_name* is not specified, the *user\_name* is determined implicitly based on the AWS Access Key ID used to sign the request.

**Parameters** **user\_name** (*string*) – The name of the user to delete. If not specified, defaults to user making request.**get\_user\_policy** (*user\_name*, *policy\_name*)

Retrieves the specified policy document for the specified user.

**Parameters**

- **user\_name** (*string*) – The name of the user the policy is associated with.
- **policy\_name** (*string*) – The policy document to get.

**put\_group\_policy** (*group\_name*, *policy\_name*, *policy\_json*)

Adds or updates the specified policy document for the specified group.

### Parameters

- **group\_name** (*string*) – The name of the group the policy is associated with.
- **policy\_name** (*string*) – The policy document to get.
- **policy\_json** (*string*) – The policy document.

**put\_user\_policy** (*user\_name*, *policy\_name*, *policy\_json*)

Adds or updates the specified policy document for the specified user.

### Parameters

- **user\_name** (*string*) – The name of the user the policy is associated with.
- **policy\_name** (*string*) – The policy document to get.
- **policy\_json** (*string*) – The policy document.

**remove\_user\_from\_group** (*group\_name*, *user\_name*)

Remove a user from a group.

### Parameters

- **group\_name** (*string*) – The name of the group
- **user\_name** (*string*) – The user to remove from the group.

**resync\_mfa\_device** (*user\_name*, *serial\_number*, *auth\_code\_1*, *auth\_code\_2*)

Synchronizes the specified MFA device with the AWS servers.

### Parameters

- **user\_name** (*string*) – The username of the user
- **serial\_number** – The serial number which uniquely identifies the MFA device.
- **auth\_code\_1** (*string*) – An authentication code emitted by the device.
- **auth\_code\_2** (*string*) – A subsequent authentication code emitted by the device.

**update\_access\_key** (*access\_key\_id*, *status*, *user\_name=None*)

Changes the status of the specified access key from Active to Inactive or vice versa. This action can be used to disable a user's key as part of a key rotation workflow.

If the *user\_name* is not specified, the *user\_name* is determined implicitly based on the AWS Access Key ID used to sign the request.

### Parameters

- **access\_key\_id** (*string*) – The ID of the access key.
- **status** (*string*) – Either Active or Inactive.
- **user\_name** (*string*) – The username of user (optional).

**update\_group** (*group\_name*, *new\_group\_name=None*, *new\_path=None*)

Updates name and/or path of the specified group.

### Parameters

- **group\_name** (*string*) – The name of the new group
- **new\_group\_name** (*string*) – If provided, the name of the group will be changed to this name.
- **new\_path** (*string*) – If provided, the path of the group will be changed to this path.

**update\_login\_profile** (*user\_name*, *password*)

Resets the password associated with the user's login profile.

**Parameters**

- **user\_name** (*string*) – The name of the user
- **password** (*string*) – The new password for the user

**update\_server\_cert** (*cert\_name*, *new\_cert\_name=None*, *new\_path=None*)

Updates the name and/or the path of the specified server certificate.

**Parameters**

- **cert\_name** (*string*) – The name of the server certificate that you want to update.
- **new\_cert\_name** (*string*) – The new name for the server certificate. Include this only if you are updating the server certificate's name.
- **new\_path** (*string*) – If provided, the path of the certificate will be changed to this path.

**update\_signing\_cert** (*cert\_id*, *status*, *user\_name=None*)

Change the status of the specified signing certificate from Active to Inactive or vice versa.

If the *user\_name* is not specified, it is determined implicitly based on the AWS Access Key ID used to sign the request.

**Parameters**

- **cert\_id** (*string*) – The ID of the signing certificate
- **status** (*string*) – Either Active or Inactive.
- **user\_name** (*string*) – The username of the user

**update\_user** (*user\_name*, *new\_user\_name=None*, *new\_path=None*)

Updates name and/or path of the specified user.

**Parameters**

- **user\_name** (*string*) – The name of the user
- **new\_user\_name** (*string*) – If provided, the username of the user will be changed to this username.
- **new\_path** (*string*) – If provided, the path of the user will be changed to this path.

**upload\_server\_cert** (*cert\_name*, *cert\_body*, *private\_key*, *cert\_chain=None*, *path=None*)

Uploads a server certificate entity for the AWS Account. The server certificate entity includes a public key certificate, a private key, and an optional certificate chain, which should all be PEM-encoded.

**Parameters**

- **cert\_name** (*string*) – The name for the server certificate. Do not include the path in this value.
- **cert\_body** (*string*) – The contents of the public key certificate in PEM-encoded format.
- **private\_key** (*string*) – The contents of the private key in PEM-encoded format.
- **cert\_chain** (*string*) – The contents of the certificate chain. This is typically a concatenation of the PEM-encoded public key certificates of the chain.
- **path** (*string*) – The path for the server certificate.

**upload\_signing\_cert** (*cert\_body*, *user\_name=None*)

Uploads an X.509 signing certificate and associates it with the specified user.

If the *user\_name* is not specified, it is determined implicitly based on the AWS Access Key ID used to sign the request.

**Parameters**

- ***cert\_body*** (*string*) – The body of the signing certificate.
- ***user\_name*** (*string*) – The username of the user

**boto.iam.response****1.8.11 manage****boto.manage****boto.manage.cmdshell****boto.manage.propget**

```
boto.manage.propget.get(prop, choices=None)
```

**boto.manage.server**

High-level abstraction of an EC2 server

```
class boto.manage.server.Bundler(server, uname='root')
```

```
bundle(bucket=None, prefix=None, key_file=None, cert_file=None, size=None, ssh_key=None,
       fp=None, clear_history=True)
bundle_image(prefix, size, ssh_key)
copy_x509(key_file, cert_file)
upload_bundle(bucket, prefix, ssh_key)
```

```
class boto.manage.server.CommandLineGetter
```

```
get(cls, params)
get_ami_id(params)
get_ami_list()
get_description(params)
get_group(params)
get_instance_type(params)
get_key(params)
get_name(params)
get_quantity(params)
get_region(params)
```

```
get_zone (params)
class boto.manage.server.Server (id=None, **kw)

classmethod add_credentials (cfg, aws_access_key_id, aws_secret_access_key)
ami_id = None
console_output = None
classmethod create (config_file=None, logical_volume=None, cfg=None, **params)
    Create a new instance based on the specified configuration file or the specified configuration and the passed
    in parameters.

    If the config_file argument is not None, the configuration is read from there. Otherwise, the cfg argument
    is used.

    The config file may include other config files with a #import reference. The included config files must
    reside in the same directory as the specified file.

    The logical_volume argument, if supplied, will be used to get the current physical volume ID and use that
    as an override of the value specified in the config file. This may be useful for debugging purposes when
    you want to debug with a production config file but a test Volume.

    The dictionary argument may be used to override any EC2 configuration values in the config file.

classname create_from_current_instances ()
classname create_from_instance_id (instance_id, name, description='')
delete ()
description = None
elastic_ip = None
get_bundler (uname='root')
get_cmdshell ()
get_ssh_client (uname='root', ssh_pwd=None)
get_ssh_key_file ()
groups = None
hostname = None
install (pkg)
instance_id = None
instance_type = None
key_name = None
launch_time = None
name = None
packages = []
plugins = []
private_hostname = None
production = None
```

---

```
put()
reboot()
region_name = None
reset_cmdshell()
run(command)
security_group = None
status = None
stop()
terminate()
wait()
zone = None
```

## boto.manage.task

```
class boto.manage.task.Task(id=None, **kw)
```

A scheduled, repeating task that can be executed by any participating servers. The scheduling is similar to cron jobs. Each task has an hour attribute. The allowable values for hour are [0-23|\*].

To keep the operation reasonably efficient and not cause excessive polling, the minimum granularity of a Task is hourly. Some examples:

```
hour='*' - the task would be executed each hour hour='3' - the task would be executed at 3AM GMT  
each day.
```

```
check()
```

Determine how long until the next scheduled time for a Task. Returns the number of seconds until the next scheduled time or zero if the task needs to be run immediately. If it's an hourly task and it's never been run, run it now. If it's a daily task and it's never been run and the hour is right, run it now.

```
command = None
```

```
hour = None
```

```
last_executed = None
```

```
last_output = None
```

```
last_status = None
```

```
message_id = None
```

```
name = None
```

```
run(msg, vtimeout=60)
```

```
start(queue_name)
```

```
classmethod start_all(queue_name)
```

```
class boto.manage.task.TaskPoller(queue_name)
```

```
poll(wait=60, vtimeout=60)
```

```
boto.manage.task.check_hour(val)
```

**boto.manage.volume**

**1.8.12 mashups**

**boto.mashups**

**boto.mashups.interactive**

```
boto.mashups.interactive.interactive_shell(chan)  
boto.mashups.interactive.posix_shell(chan)  
boto.mashups.interactive.windows_shell(chan)
```

**boto.mashups.iobject**

```
class boto.mashups.iobject.IObject
```

```
    choose_from_list(item_list, search_str='', prompt='Enter Selection')  
    get_filename(prompt)  
    get_int(prompt)  
    get_string(prompt, validation_fn=None)
```

```
boto.mashups.iobject.int_val_fn(v)
```

**boto.mashups.order**

**boto.mashups.server**

High-level abstraction of an EC2 server

```
class boto.mashups.server.Server(id=None, **kw)
```

```
    classmethod Inventory()
```

Returns a list of Server instances, one for each Server object persisted in the db

```
    classmethod Register(name, instance_id, description='')
```

**ami**

The AMI for the server

```
    ami_id = None
```

```
    attach_volume(volume, device='/dev/sdp')
```

Attach an EBS volume to this server

**Parameters**

- **volume** (`boto.ec2.volume.Volume`) – EBS Volume to attach
- **device** (`string`) – Device to attach to (default to /dev/sdp)

```
    bundle_image(prefix, key_file, cert_file, size)
```

**config**

The instance data for this server

```
config_uri = None
console_output
    Retrieve the console output for server
create_image (bucket=None, prefix=None, key_file=None, cert_file=None, size=None)
description = None
detach_volume (volume)
    Detach an EBS volume from this server
    Parameters volume (boto.ec2.volume.Volume) – EBS Volume to detach
ec2
elastic_ip = None
getAMI ()
getConfig ()
getConsoleOutput ()
getGroups ()
getHostname ()
getInstance ()
getLaunchTime ()
getPrivateHostname ()
getStatus ()
get_file (remotepath, localpath)
get_ssh_client (key_file=None, host_key_file='~/.ssh/known_hosts', uname='root')
groups
    The Security Groups controlling access to this server
hostname
    The public DNS name of the server
install_package (package_name)
instance
    The Instance for the server
instance_id = None
instance_type = None
key_name = None
launch_time
    The time the Server was started
listdir (remotepath)
load_config ()
log = None
name = None
```

```
private_hostname
    The private DNS name of the server

put_file (localpath, remotepath)
reboot ()
security_group = None
setConfig (config)
setReadOnly (value)
set_config (config)
    Set SDB based config

shell (key_file=None)
start ()
status
    The status of the server
stop ()
upload_bundle (bucket, prefix)
zone = None

class boto.mashups.server.ServerSet

map (*args)
```

### 1.8.13 mturk

**boto.mturk**

**boto.mturk.connection**

```
class boto.mturk.connection.Assignment (connection)
    Class to extract an Assignment structure from a response (used in ResultSet)
    Will have attributes named as per the Developer Guide, e.g. AssignmentId, WorkerId, HITId, Answer, etc

    endElement (name, value, connection)

class boto.mturk.connection.BaseAutoResultElement (connection)
    Base class to automatically add attributes when parsing XML
    endElement (name, value, connection)
    startElement (name, attrs, connection)

class boto.mturk.connection.HIT (connection)
    Class to extract a HIT structure from a response (used in ResultSet)
    Will have attributes named as per the Developer Guide, e.g. HITId, HITTypeId, CreationTime

    expired
        Has this HIT expired yet?
```

```

class boto.mturk.connection.MTurkConnection (aws_access_key_id=None,
aws_secret_access_key=None,
is_secure=False, port=None, proxy=None,
proxy_port=None, proxy_user=None,
proxy_pass=None, host=None, debug=0,
https_connection_factory=None)

APIVersion = '2008-08-02'

approve_assignment (assignment_id, feedback=None)
assign_qualification (qualification_type_id, worker_id, value=1, send_notification=True)
block_worker (worker_id, reason)
    Block a worker from working on my tasks.

change_hit_type_of_hit (hit_id, hit_type)
    Change the HIT type of an existing HIT. Note that the reward associated with the new HIT type must
    match the reward of the current HIT type in order for the operation to be valid.

create_hit (hit_type=None, question=None, lifetime=datetime.timedelta(7), max_assignments=1,
title=None, description=None, keywords=None, reward=None, dura-
tion=datetime.timedelta(7), approval_delay=None, annotation=None, questions=None,
qualifications=None, response_groups=None)
    Creates a new HIT. Returns a ResultSet See: http://docs.amazonwebservices.com/AWSMechanicalTurkRequester/2006-10-31/ApiReference\_CreateHITOperation.html

create_qualification_type (name, description, status, keywords=None,
retry_delay=None, test=None, answer_key=None, an-
swer_key_xml=None, test_duration=None, auto_granted=False,
auto_granted_value=1)
    Create a new Qualification Type.

name: This will be visible to workers and must be unique for a given requester.

description: description shown to workers. Max 2000 characters.

status: 'Active' or 'Inactive'

keywords: list of keyword strings or comma separated string. Max length of 1000 characters when
    concatenated with commas.

retry_delay: number of seconds after requesting a qualification the worker must wait before they can
    ask again. If not specified, workers can only request this qualification once.

test: a QuestionForm

answer_key: an XML string of your answer key, for automatically scored qualification tests. (Con-
    sider implementing an AnswerKey class for this to support.)

test_duration: the number of seconds a worker has to complete the test.

auto_granted: if True, requests for the Qualification are granted immediately. Can't coexist with a
    test.

auto_granted_value: auto_granted qualifications are given this value.

disable_hit (hit_id, response_groups=None)
    Remove a HIT from the Mechanical Turk marketplace, approves all submitted assignments that have not
    already been approved or rejected, and disposes of the HIT and all assignment data.

```

Assignments for the HIT that have already been submitted, but not yet approved or rejected, will be automatically approved. Assignments in progress at the time of the call to DisableHIT will be approved once the assignments are submitted. You will be charged for approval of these assignments. DisableHIT completely disposes of the HIT and all submitted assignment data. Assignment results data cannot be retrieved for a HIT that has been disposed.

It is not possible to re-enable a HIT once it has been disabled. To make the work from a disabled HIT available again, create a new HIT.

**dispose\_hit (hit\_id)**

Dispose of a HIT that is no longer needed.

Only HITs in the “reviewable” state, with all submitted assignments approved or rejected, can be disposed. A Requester can call GetReviewableHITS to determine which HITs are reviewable, then call GetAssignmentsForHIT to retrieve the assignments. Disposing of a HIT removes the HIT from the results of a call to GetReviewableHITS.

**dispose\_qualification\_type (qualification\_type\_id)**

TODO: Document.

**static duration\_as\_seconds (duration)****expire\_hit (hit\_id)**

Expire a HIT that is no longer needed.

The effect is identical to the HIT expiring on its own. The HIT no longer appears on the Mechanical Turk web site, and no new Workers are allowed to accept the HIT. Workers who have accepted the HIT prior to expiration are allowed to complete it or return it, or allow the assignment duration to elapse (abandon the HIT). Once all remaining assignments have been submitted, the expired HIT becomes “reviewable”, and will be returned by a call to GetReviewableHITS.

**extend\_hit (hit\_id, assignments\_increment=None, expiration\_increment=None)**

Increase the maximum number of assignments, or extend the expiration date, of an existing HIT.

NOTE: If a HIT has a status of Reviewable and the HIT is extended to make it Available, the HIT will not be returned by GetReviewableHITS, and its submitted assignments will not be returned by GetAssignmentsForHIT, until the HIT is Reviewable again. Assignment auto-approval will still happen on its original schedule, even if the HIT has been extended. Be sure to retrieve and approve (or reject) submitted assignments before extending the HIT, if so desired.

**get\_account\_balance ()****get\_all\_hits ()**

Return all of a Requester’s HITs

Despite what search\_hits says, it does not return all hits, but instead returns a page of hits. This method will pull the hits from the server 100 at a time, but will yield the results iteratively, so subsequent requests are made on demand.

**get\_assignments (hit\_id, status=None, sort\_by='SubmitTime', sort\_direction='Ascending', page\_size=10, page\_number=1, response\_groups=None)**

Retrieves completed assignments for a HIT. Use this operation to retrieve the results for a HIT.

The returned ResultSet will have the following attributes:

**NumResults** The number of assignments on the page in the filtered results list, equivalent to the number of assignments being returned by this call. A non-negative integer

**PageNumber** The number of the page in the filtered results list being returned. A positive integer

**TotalNumResults** The total number of HITs in the filtered results list based on this call. A non-negative integer

The ResultSet will contain zero or more Assignment objects

**get\_help** (*about*, *help\_type*=’Operation’)

Return information about the Mechanical Turk Service operations and response group NOTE - this is basically useless as it just returns the URL of the documentation

*help\_type*: either ‘Operation’ or ‘ResponseGroup’

**get\_hit** (*hit\_id*, *response\_groups*=None)

**static get\_keywords\_as\_string** (*keywords*)

Returns a comma+space-separated string of keywords from either a list or a string

**static get\_price\_as\_price** (*reward*)

Returns a Price data structure from either a float or a Price

**get\_qualification\_requests** (*qualification\_type\_id*, *sort\_by*=’Expiration’,  
*sort\_direction*=’Ascending’, *page\_size*=10, *page\_number*=1)

TODO: Document.

**get\_qualification\_score** (*qualification\_type\_id*, *worker\_id*)

TODO: Document.

**get\_qualification\_type** (*qualification\_type\_id*)

**get\_qualifications\_for\_qualification\_type** (*qualification\_type\_id*)

**get\_reviewable\_hits** (*hit\_type*=None, *status*=’Reviewable’, *sort\_by*=’Expiration’,  
*sort\_direction*=’Ascending’, *page\_size*=10, *page\_number*=1)

Retrieve the HITs that have a status of Reviewable, or HITs that have a status of Reviewing, and that belong to the Requester calling the operation.

**grant\_bonus** (*worker\_id*, *assignment\_id*, *bonus\_price*, *reason*)

Issues a payment of money from your account to a Worker. To be eligible for a bonus, the Worker must have submitted results for one of your HITs, and have had those results approved or rejected. This payment happens separately from the reward you pay to the Worker when you approve the Worker’s assignment. The Bonus must be passed in as an instance of the Price object.

**grant\_qualification** (*qualification\_request\_id*, *integer\_value*=1)

TODO: Document.

**notify\_workers** (*worker\_ids*, *subject*, *message\_text*)

Send a text message to workers.

**register\_hit\_type** (*title*, *description*, *reward*, *duration*, *keywords*=None, *approval\_delay*=None,  
*qual\_req*=None)

Register a new HIT Type title, description are strings reward is a Price object duration can be a timedelta, or an object castable to an int

**reject\_assignment** (*assignment\_id*, *feedback*=None)

**revoke\_qualification** (*subject\_id*, *qualification\_type\_id*, *reason*=None)

TODO: Document.

**search\_hits** (*sort\_by*=’CreationTime’, *sort\_direction*=’Ascending’, *page\_size*=10, *page\_number*=1,  
*response\_groups*=None)

Return a page of a Requester’s HITs, on behalf of the Requester. The operation returns HITs of any status, except for HITs that have been disposed with the DisposeHIT operation. Note: The SearchHITs operation does not accept any search parameters that filter the results.

**search\_qualification\_types** (*query*=None, *sort\_by*=’Name’, *sort\_direction*=’Ascending’,  
*page\_size*=10, *page\_number*=1, *must\_be\_requestable*=True,  
*must\_be\_owned\_by\_caller*=True)

TODO: Document.

**set\_email\_notification** (*hit\_type, email, event\_types=None*)

Performs a SetHITTypeNotification operation to set email notification for a specified HIT type

**set\_rest\_notification** (*hit\_type, url, event\_types=None*)

Performs a SetHITTypeNotification operation to set REST notification for a specified HIT type

**set\_reviewing** (*hit\_id, revert=None*)

Update a HIT with a status of Reviewable to have a status of Reviewing, or reverts a Reviewing HIT back to the Reviewable status.

Only HITs with a status of Reviewable can be updated with a status of Reviewing. Similarly, only Reviewing HITs can be reverted back to a status of Reviewable.

**unblock\_worker** (*worker\_id, reason*)

Unblock a worker from working on my tasks.

**update\_qualification\_score** (*qualification\_type\_id, worker\_id, value*)

TODO: Document.

**update\_qualification\_type** (*qualification\_type\_id, description=None, status=None, retry\_delay=None, test=None, answer\_key=None, test\_duration=None, auto\_granted=None, auto\_granted\_value=None*)

**exception** `boto.mturk.connection.MTurkRequestError` (*status, reason, body=None*)

Error for MTurk Requests

**class** `boto.mturk.connection.Qualification` (*connection*)

Class to extract an Qualification structure from a response (used in ResultSet)

Will have attributes named as per the Developer Guide such as QualificationTypeId, IntegerValue. Does not seem to contain GrantTime.

**class** `boto.mturk.connection.QualificationRequest` (*connection*)

Class to extract an QualificationRequest structure from a response (used in ResultSet)

Will have attributes named as per the Developer Guide, e.g. QualificationRequestId, QualificationTypeId, SubjectId, etc

**TODO: Ensure that Test and Answer attribute are treated properly if the qualification requires a test.**  
These attributes are XML-encoded.

**class** `boto.mturk.connection.QualificationType` (*connection*)

Class to extract an QualificationType structure from a response (used in ResultSet)

Will have attributes named as per the Developer Guide, e.g. QualificationTypeId, CreationTime, Name, etc

**class** `boto.mturk.connection.QuestionFormAnswer` (*connection*)

Class to extract Answers from inside the embedded XML QuestionFormAnswers element inside the Answer element which is part of the Assignment structure

A QuestionFormAnswers element contains an Answer element for each question in the HIT or Qualification test for which the Worker provided an answer. Each Answer contains a QuestionIdentifier element whose value corresponds to the QuestionIdentifier of a Question in the QuestionForm. See the QuestionForm data structure for more information about questions and answer specifications.

If the question expects a free-text answer, the Answer element contains a FreeText element. This element contains the Worker's answer

*NOTE* - currently really only supports free-text and selection answers

**endElement** (*name, value, connection*)

## boto.mturk.notification

Provides NotificationMessage and Event classes, with utility methods, for implementations of the Mechanical Turk Notification API.

```
class boto.mturk.notification.Event (d)
class boto.mturk.notification.NotificationMessage (d)
    Constructor; expects parameter d to be a dict of string parameters from a REST transport notification message
    EVENT_PATTERN = 'Event\.(?P<n>\d+)\.(?P<param>\w+)'
    EVENT_RE = <sre.SRE_Pattern object>
    NOTIFICATION_VERSION = '2006-05-05'
    NOTIFICATION_WSDL = 'http://mechanicalturk.amazonaws.com/AWSMechanicalTurk/2006-05-05/AWSMechanicalTurkRequesterNotification'
    OPERATION_NAME = 'Notify'
    SERVICE_NAME = 'AWSMechanicalTurkRequesterNotification'
    verify (secret_key)
        Verifies the authenticity of a notification message.

    TODO: This is doing a form of authentication and this functionality should really be merged with the
        pluggable authentication mechanism at some point.
```

## boto.mturk.price

```
class boto.mturk.price.Price (amount=0.0, currency_code='USD')
    endElement (name, value, connection)
    get_as_params (label, ord=1)
    startElement (name, attrs, connection)
```

## boto.mturk.qualification

```
class boto.mturk.qualification.AdultRequirement (comparator, integer_value, required_to_preview=False)
    Requires workers to acknowledge that they are over 18 and that they agree to work on potentially offensive
    content. The value type is boolean, 1 (required), 0 (not required, the default).

class boto.mturk.qualification.LocaleRequirement (comparator, locale, required_to_preview=False)
    A Qualification requirement based on the Worker's location. The Worker's location is specified by the Worker
    to Mechanical Turk when the Worker creates his account.

    get_as_params ()

class boto.mturk.qualification.NumberHitsApprovedRequirement (comparator, integer_value, required_to_preview=False)
    Specifies the total number of HITs submitted by a Worker that have been approved. The value is an integer
    greater than or equal to 0.
```

```
class boto.mturk.qualification.PercentAssignmentsAbandonedRequirement (comparator,
    integer_value,
    required_to_preview=False)
```

The percentage of assignments the Worker has abandoned (allowed the deadline to elapse), over all assignments the Worker has accepted. The value is an integer between 0 and 100.

```
class boto.mturk.qualification.PercentAssignmentsApprovedRequirement (comparator,
    integer_value,
    required_to_preview=False)
```

The percentage of assignments the Worker has submitted that were subsequently approved by the Requester, over all assignments the Worker has submitted. The value is an integer between 0 and 100.

```
class boto.mturk.qualification.PercentAssignmentsRejectedRequirement (comparator,
    integer_value,
    required_to_preview=False)
```

The percentage of assignments the Worker has submitted that were subsequently rejected by the Requester, over all assignments the Worker has submitted. The value is an integer between 0 and 100.

```
class boto.mturk.qualification.PercentAssignmentsReturnedRequirement (comparator,
    integer_value,
    required_to_preview=False)
```

The percentage of assignments the Worker has returned, over all assignments the Worker has accepted. The value is an integer between 0 and 100.

```
class boto.mturk.qualification.PercentAssignmentsSubmittedRequirement (comparator,
    integer_value,
    required_to_preview=False)
```

The percentage of assignments the Worker has submitted, over all assignments the Worker has accepted. The value is an integer between 0 and 100.

```
class boto.mturk.qualification.Qualifications (requirements=None)
```

```
    add(req)
```

```
    get_as_params()
```

```
class boto.mturk.qualification.Requirement (qualification_type_id, comparator, integer_value=None, required_to_preview=False)
```

Representation of a single requirement

```
    get_as_params()
```

## boto.mturk.question

```
class boto.mturk.question.AnswerSpecification (spec)
```

```
    get_as_xml()
```

```

template = '<AnswerSpecification>%(spec)s</AnswerSpecification>'

class boto.mturk.question.Application (width, height, **parameters)

    get_as_xml ()
    get_inner_content (content)
    parameter_template = '<Name>%({name})s</Name><Value>%({value})s</Value>'
    template = '<Application><%({class_})s>%({content})s</%({class_})s></Application>'

class boto.mturk.question.Binary (type, subtype, url, alt_text)

    template = '<Binary><MimeType><Type>%({type})s</Type><SubType>%({subtype})s</SubType></MimeType><DataURL>%({url})s</DataURL>'

class boto.mturk.question.Constraint

    get_as_xml ()
    get_attributes ()

class boto.mturk.question.Constraints

    get_as_xml ()
    template = '<Constraints>%({content})s</Constraints>'

class boto.mturk.question.ExternalQuestion (external_url, frame_height)
    An object for constructing an External Question.

    get_as_params (label='ExternalQuestion')
    get_as_xml ()
    schema_url = 'http://mechanicalturk.amazonaws.com/AWSMechanicalTurkDataSchemas/2006-07-14/ExternalQuestion.xsd'
    template = '<ExternalQuestion xmlns="http://mechanicalturk.amazonaws.com/AWSMechanicalTurkDataSchemas/2006-07-14/ExternalQuestion.xsd">%({content})s</ExternalQuestion>'

class boto.mturk.question.FileUploadAnswer (min_bytes, max_bytes)

    get_as_xml ()
    template = '<FileUploadAnswer><MinFileSizeInBytes>%({min_bytes})d</MinFileSizeInBytes><MaxFileSizeInBytes>%({max_bytes})d</MaxFileSizeInBytes></FileUploadAnswer>'

class boto.mturk.question.Flash (url, *args, **kwargs)

    get_inner_content (content)
    class boto.mturk.question.FormattedContent (content)

        schema_url = 'http://mechanicalturk.amazonaws.com/AWSMechanicalTurkDataSchemas/2006-07-14/FormattedContent.xsd'
        template = '<FormattedContent><![CDATA[%(content)s]]></FormattedContent>'

class boto.mturk.question.FreeTextAnswer (default=None, constraints=None, num_lines=None)

    get_as_xml ()
    template = '<FreeTextAnswer>%({items})s</FreeTextAnswer>'

```

```
class boto.mturk.question.JavaApplet (path, filename, *args, **kwargs)

    get_inner_content (content)

class boto.mturk.question.LengthConstraint (min_length=None, max_length=None)

    attribute_names = ('minLength', 'maxLength')

    template = '<Length %(attrs)s />'

class boto.mturk.question.List
    A bulleted list suitable for OrderedContent or Overview content

    get_as_xml ()

class boto.mturk.question.NumberOfLinesSuggestion (num_lines=1)

    get_as_xml ()
    template = '<NumberOfLinesSuggestion>%s</NumberOfLinesSuggestion>'

class boto.mturk.question.NumericConstraint (min_value=None, max_value=None)

    attribute_names = ('minValue', 'maxValue')

    template = '<IsNumeric %(attrs)s />'

class boto.mturk.question.OrderedContent

    append_field (field, value)

    get_as_xml ()

class boto.mturk.question.Overview

    get_as_params (label='Overview')
    get_as_xml ()
    template = '<Overview>%s</Overview>'

class boto.mturk.question.Question (identifier, content, answer_spec, is_required=False, display_name=None)

    get_as_params (label='Question')
    get_as_xml ()
    template = '<Question>%s</Question>'

class boto.mturk.question.QuestionContent

    get_as_xml ()
    template = '<QuestionContent>%s</QuestionContent>'

class boto.mturk.question.QuestionForm
```

From the AMT API docs:

The top-most element of the QuestionForm data structure is a QuestionForm element. This element contains optional Overview elements and one or more Question elements. There can be any number of these two element

types listed in any order. The following example structure has an Overview element and a Question element followed by a second Overview element and Question element—all within the same QuestionForm.

```
<QuestionForm xmlns="[the QuestionForm schema URL]">
    <Overview>
        [...]
    </Overview>
    <Question>
        [...]
    </Question>
    <Overview>
        [...]
    </Overview>
    <Question>
        [...]
    </Question>
    [...]
</QuestionForm>
```

QuestionForm is implemented as a list, so to construct a QuestionForm, simply append Questions and Overviews (with at least one Question).

```
get_as_xml()
is_valid()
schema_url = 'http://mechanicalturk.amazonaws.com/AWSMechanicalTurkDataSchemas/2005-10-01/QuestionForm.xsd'
xml_template = '<QuestionForm xmlns="http://mechanicalturk.amazonaws.com/AWSMechanicalTurkDataSchemas/2005-10-01/QuestionForm.xsd">%s</QuestionForm>'

class boto.mturk.question.RegExConstraint(pattern, error_text=None, flags=None)

attribute_names = ('regex', 'errorText', 'flags')
template = '<AnswerFormatRegex %(attr)s />'

class boto.mturk.question.SelectionAnswer(min=1, max=1, style=None, selections=None,
                                         type='text', other=False)
A class to generate SelectionAnswer XML data structures. Does not yet implement Binary selection options.

ACCEPTED_STYLES = ['radiobutton', 'dropdown', 'checkbox', 'list', 'combobox', 'multichooser']
MAX_SELECTION_COUNT_XML_TEMPLATE = '<MaxSelectionCount>%s</MaxSelectionCount>'
MIN_SELECTION_COUNT_XML_TEMPLATE = '<MinSelectionCount>%s</MinSelectionCount>'
OTHER_SELECTION_ELEMENT_NAME = 'OtherSelection'
SELECTIONANSWER_XML_TEMPLATE = '<SelectionAnswer>%s %s<Selections>%s</Selections></SelectionAnswer>'
SELECTION_VALUE_XML_TEMPLATE = '<%s>%s</%s>'
SELECTION_XML_TEMPLATE = '<Selection><SelectionIdentifier>%s</SelectionIdentifier>%s</Selection>'
STYLE_XML_TEMPLATE = '<StyleSuggestion>%s</StyleSuggestion>'

get_as_xml()

class boto.mturk.question.SimpleField(field, value)
A Simple name/value pair that can be easily rendered as XML.
```

```
>>> SimpleField('Text', 'A text string').get_as_xml()
'<Text>A text string</Text>'
```

```
template = '<%s>%s</%s>'
```

```
class boto.mturk.question.ValidatingXML

    validate()

class boto.mturk.question.XMLTemplate

    get_as_xml()
```

### 1.8.14 pyami

**boto.pyami**

**boto.pyami.bootstrap**

```
class boto.pyami.bootstrap.Bootstrap
```

The Bootstrap class is instantiated and run as part of the PyAMI instance initialization process. The methods in this class will be run from the rc.local script of the instance and will be run as the root user.

The main purpose of this class is to make sure the boto distribution on the instance is the one required.

```
create_working_dir()
fetch_s3_file(s3_file)
load_boto()
load_packages()
main()
write_metadata()
```

**boto.pyami.config**

```
class boto.pyami.config.Config(path=None, fp=None, do_load=True)
```

```
dump()
dump_safe(fp=None)
dump_to_sdb(domain_name, item_name)
get(section, name, default=None)
get_instance(name, default=None)
get_user(name, default=None)
get_value(section, name, default=None)
getbool(section, name, default=False)
getfloat(section, name, default=0.0)
getint(section, name, default=0)
getint_user(name, default=0)
load_credential_file(path)
```

Load a credential file as is setup like the Java utilities

```
load_from_path(path)
load_from_sdb(domain_name, item_name)
save_option(path, section, option, value)
    Write the specified Section.Option to the config file specified by path. Replace any previous value. If the path doesn't exist, create it. Also add the option to the in-memory config.
save_system_option(section, option, value)
save_user_option(section, option, value)
setbool(section, name, value)
```

## boto.pyami.copybot

```
class boto.pyami.copybot.CopyBot

    copy_bucket_acl()
    copy_key_acl(src, dst)
    copy_keys()
    copy_log()
    main()
```

## boto.pyami.installers

```
boto.pyami.installers.ubuntu
boto.pyami.installers.ubuntu.apache
boto.pyami.installers.ubuntu.ebs
boto.pyami.installers.ubuntu.installer
boto.pyami.installers.ubuntu.mysql
boto.pyami.installers.ubuntu.trac
```

## boto.pyami.launch\_ami

```
boto.pyami.launch_ami.main()
boto.pyami.launch_ami.usage()
```

## boto.pyami.scriptbase

```
class boto.pyami.scriptbase.ScriptBase(config_file=None)

    main()
    mkdir(path)
    notify(subject, body='')
```

```
run (command, notify=True, exit_on_error=False, cwd=None)
umount (path)
```

## boto.pyami.startup

```
class boto.pyami.startup.Startup (config_file=None)

    main()
    run_scripts()
```

## 1.8.15 RDS

### boto.rds

```
class boto.rds.RDSConnection (aws_access_key_id=None,           aws_secret_access_key=None,
                                is_secure=True,      port=None,     proxy=None,     proxy_port=None,
                                proxy_user=None,    proxy_pass=None,   debug=0,
                                https_connection_factory=None, region=None, path='/')

APIVersion = '2009-10-16'
DefaultRegionEndpoint = 'rds.amazonaws.com'
DefaultRegionName = 'us-east-1'

authorize_dbsecurity_group (group_name, cidr_ip=None, ec2_security_group_name=None,
                           ec2_security_group_owner_id=None)
    Add a new rule to an existing security group. You need to pass in either src_security_group_name and
    src_security_group_owner_id OR a CIDR block but not both.
```

#### Parameters

- **group\_name** (*string*) – The name of the security group you are adding the rule to.
- **ec2\_security\_group\_name** (*string*) – The name of the EC2 security group you are granting access to.
- **ec2\_security\_group\_owner\_id** (*string*) – The ID of the owner of the EC2 security group you are granting access to.
- **cidr\_ip** (*string*) – The CIDR block you are providing access to. See [http://en.wikipedia.org/wiki/Classless\\_Inter-Domain\\_Routing](http://en.wikipedia.org/wiki/Classless_Inter-Domain_Routing)

#### Return type

**bool**

**Returns** True if successful.

```
create_dbinstance (id,    allocated_storage,    instance_class,    master_username,    mas-
                    ter_password,    port=3306,    engine='MySQL5.1',    db_name=None,
                    param_group=None,    security_groups=None,    availability_zone=None,
                    preferred_maintenance_window=None,    backup_retention_period=None,
                    preferred_backup_window=None,    multi_az=False,    engine_version=None,
                    auto_minor_version_upgrade=True)
```

Create a new DBInstance.

#### Parameters

- **id** (*str*) – Unique identifier for the new instance. Must contain 1-63 alphanumeric characters. First character must be a letter. May not end with a hyphen or contain two consecutive hyphens
- **allocated\_storage** (*int*) – Initially allocated storage size, in GBs. Valid values are [5-1024]
- **instance\_class** (*str*) – The compute and memory capacity of the DBInstance.  
Valid values are:
  - db.m1.small
  - db.m1.large
  - db.m1.xlarge
  - db.m2.xlarge
  - db.m2.2xlarge
  - db.m2.4xlarge
- **engine** (*str*) – Name of database engine. Must be MySQL5.1 for now.
- **master\_username** (*str*) – Name of master user for the DBInstance. Must be 1-15 alphanumeric characters, first must be a letter.
- **master\_password** (*str*) – Password of master user for the DBInstance. Must be 4-16 alphanumeric characters.
- **port** (*int*) – Port number on which database accepts connections. Valid values [1115-65535]. Defaults to 3306.
- **db\_name** (*str*) – Name of a database to create when the DBInstance is created. Default is to create no databases.
- **param\_group** (*str*) – Name of DBParameterGroup to associate with this DBInstance. If no groups are specified no parameter groups will be used.
- **security\_groups** (*list of str or list of DBSecurityGroup objects*) – List of names of DBSecurityGroup to authorize on this DBInstance.
- **availability\_zone** (*str*) – Name of the availability zone to place DBInstance into.
- **preferred\_maintenance\_window** (*str*) – The weekly time range (in UTC) during which maintenance can occur. Default is Sun:05:00-Sun:09:00
- **backup\_retention\_period** (*int*) – The number of days for which automated backups are retained. Setting this to zero disables automated backups.
- **preferred\_backup\_window** (*str*) – The daily time range during which automated backups are created (if enabled). Must be in h24:mi-hh24:mi format (UTC).
- **multi\_az** (*bool*) – If True, specifies the DB Instance will be deployed in multiple availability zones.
- **engine\_version** (*str*) – Version number of the database engine to use.
- **auto\_minor\_version\_upgrade** (*bool*) – Indicates that minor engine upgrades will be applied automatically to the Read Replica during the maintenance window. Default is True.

**Return type** *boto.rds.dbinstance.DBInstance*

**Returns** The new db instance.

**create\_dbinstance\_read\_replica** (*id*, *source\_id*, *instance\_class=None*, *port=3306*, *availability\_zone=None*, *auto\_minor\_version\_upgrade=None*)

Create a new DBInstance Read Replica.

#### Parameters

- ***id*** (*str*) – Unique identifier for the new instance. Must contain 1-63 alphanumeric characters. First character must be a letter. May not end with a hyphen or contain two consecutive hyphens
- ***source\_id*** (*str*) – Unique identifier for the DB Instance for which this DB Instance will act as a Read Replica.
- ***instance\_class*** (*str*) – The compute and memory capacity of the DBInstance. Default is to inherit from the source DB Instance.

Valid values are:

- db.m1.small
- db.m1.large
- db.m1.xlarge
- db.m2.xlarge
- db.m2.2xlarge
- db.m2.4xlarge

- ***port*** (*int*) – Port number on which database accepts connections. Default is to inherit from source DB Instance. Valid values [1115-65535]. Defaults to 3306.
- ***availability\_zone*** (*str*) – Name of the availability zone to place DBInstance into.
- ***auto\_minor\_version\_upgrade*** (*bool*) – Indicates that minor engine upgrades will be applied automatically to the Read Replica during the maintenance window. Default is to inherit this value from the source DB Instance.

**Return type** *boto.rds.dbinstance.DBInstance*

**Returns** The new db instance.

**create\_dbsecurity\_group** (*name*, *description=None*)

Create a new security group for your account. This will create the security group within the region you are currently connected to.

#### Parameters

- ***name*** (*string*) – The name of the new security group
- ***description*** (*string*) – The description of the new security group

**Return type** *boto.rds.dbsecuritygroup.DBSecurityGroup*

**Returns** The newly created DBSecurityGroup

**create\_dbsnapshot** (*snapshot\_id*, *dbinstance\_id*)

Create a new DB snapshot.

#### Parameters

- ***snapshot\_id*** (*string*) – The identifier for the DBSnapshot
- ***dbinstance\_id*** (*string*) – The source identifier for the RDS instance from which the snapshot is created.

**Return type** *boto.rds.dbsnapshot.DBSnapshot*

**Returns** The newly created DBSnapshot

**create\_parameter\_group** (*name*, *engine='MySQL5.1'*, *description=''*)

Create a new dbparameter group for your account.

#### Parameters

- **name** (*string*) – The name of the new dbparameter group
- **engine** (*str*) – Name of database engine. Must be MySQL5.1 for now.
- **description** (*string*) – The description of the new security group

**Return type** *boto.rds.dbsecuritygroup.DBSecurityGroup*

**Returns** The newly created DBSecurityGroup

**delete\_dbinstance** (*id*, *skip\_final\_snapshot=False*, *final\_snapshot\_id=''*)

Delete an existing DBInstance.

#### Parameters

- **id** (*str*) – Unique identifier for the new instance.
- **skip\_final\_snapshot** (*bool*) – This parameter determines whether a final db snapshot is created before the instance is deleted. If True, no snapshot is created. If False, a snapshot is created before deleting the instance.
- **final\_snapshot\_id** (*str*) – If a final snapshot is requested, this is the identifier used for that snapshot.

**Return type** *boto.rds.dbinstance.DBInstance*

**Returns** The deleted db instance.

**delete\_dbsecurity\_group** (*name*)

Delete a DBSecurityGroup from your account.

**Parameters** **key\_name** (*string*) – The name of the DBSecurityGroup to delete

**delete\_dbsnapshot** (*identifier*)

Delete a DBSnapshot

**Parameters** **identifier** (*string*) – The identifier of the DBSnapshot to delete

**delete\_parameter\_group** (*name*)

Delete a DBSecurityGroup from your account.

**Parameters** **key\_name** (*string*) – The name of the DBSecurityGroup to delete

**get\_all\_dbinstances** (*instance\_id=None*, *max\_records=None*, *marker=None*)

Retrieve all the DBInstances in your account.

#### Parameters

- **instance\_id** (*str*) – DB Instance identifier. If supplied, only information this instance will be returned. Otherwise, info about all DB Instances will be returned.
- **max\_records** (*int*) – The maximum number of records to be returned. If more results are available, a MoreToken will be returned in the response that can be used to retrieve additional records. Default is 100.
- **marker** (*str*) – The marker provided by a previous request.

**Return type** *list*

**Returns** A list of *boto.rds.dbinstance.DBInstance*

**get\_all\_dbparameter\_groups** (*groupname=None, max\_records=None, marker=None*)

Get all parameter groups associated with your account in a region.

**Parameters**

- **groupname** (*str*) – The name of the DBParameter group to retrieve. If not provided, all DBParameter groups will be returned.
- **max\_records** (*int*) – The maximum number of records to be returned. If more results are available, a MoreToken will be returned in the response that can be used to retrieve additional records. Default is 100.
- **marker** (*str*) – The marker provided by a previous request.

**Return type** *list*

**Returns** A list of `boto.ec2.parametergroup.ParameterGroup`

**get\_all\_dbparameters** (*groupname, source=None, max\_records=None, marker=None*)

Get all parameters associated with a ParameterGroup

**Parameters**

- **groupname** (*str*) – The name of the DBParameter group to retrieve.
- **source** (*str*) – Specifies which parameters to return. If not specified, all parameters will be returned. Valid values are: user|system|engine-default
- **max\_records** (*int*) – The maximum number of records to be returned. If more results are available, a MoreToken will be returned in the response that can be used to retrieve additional records. Default is 100.
- **marker** (*str*) – The marker provided by a previous request.

**Return type** `boto.ec2.parametergroup.ParameterGroup`

**Returns** The ParameterGroup

**get\_all\_dbsecurity\_groups** (*groupname=None, max\_records=None, marker=None*)

Get all security groups associated with your account in a region.

**Parameters**

- **groupnames** (*list*) – A list of the names of security groups to retrieve. If not provided, all security groups will be returned.
- **max\_records** (*int*) – The maximum number of records to be returned. If more results are available, a MoreToken will be returned in the response that can be used to retrieve additional records. Default is 100.
- **marker** (*str*) – The marker provided by a previous request.

**Return type** *list*

**Returns** A list of `boto.rds.dbsecuritygroup.DBSecurityGroup`

**get\_all\_dbsnapshots** (*snapshot\_id=None, instance\_id=None, max\_records=None, marker=None*)

Get information about DB Snapshots.

**Parameters**

- **snapshot\_id** (*str*) – The unique identifier of an RDS snapshot. If not provided, all RDS snapshots will be returned.

- **instance\_id** (*str*) – The identifier of a DBInstance. If provided, only the DBSnapshots related to that instance will be returned. If not provided, all RDS snapshots will be returned.
- **max\_records** (*int*) – The maximum number of records to be returned. If more results are available, a MoreToken will be returned in the response that can be used to retrieve additional records. Default is 100.
- **marker** (*str*) – The marker provided by a previous request.

**Return type** *list*

**Returns** A list of *boto.rds.dbsnapshot.DBSnapshot*

**get\_all\_events** (*source\_identifier=None*, *source\_type=None*, *start\_time=None*, *end\_time=None*, *max\_records=None*, *marker=None*)

Get information about events related to your DBInstances, DBSecurityGroups and DBParameterGroups.

#### Parameters

- **source\_identifier** (*str*) – If supplied, the events returned will be limited to those that apply to the identified source. The value of this parameter depends on the value of source\_type. If neither parameter is specified, all events in the time span will be returned.
- **source\_type** (*str*) – Specifies how the source\_identifier should be interpreted. Valid values are: b-instance | db-security-group | db-parameter-group | db-snapshot
- **start\_time** (*datetime*) – The beginning of the time interval for events. If not supplied, all available events will be returned.
- **end\_time** (*datetime*) – The ending of the time interval for events. If not supplied, all available events will be returned.
- **max\_records** (*int*) – The maximum number of records to be returned. If more results are available, a MoreToken will be returned in the response that can be used to retrieve additional records. Default is 100.
- **marker** (*str*) – The marker provided by a previous request.

**Return type** *list*

**Returns** A list of class:*boto.rds.event.Event*

**modify\_dbinstance** (*id*, *param\_group=None*, *security\_groups=None*, *preferred\_maintenance\_window=None*, *master\_password=None*, *allocated\_storage=None*, *instance\_class=None*, *backup\_retention\_period=None*, *preferred\_backup\_window=None*, *multi\_az=False*, *apply\_immediately=False*)

Modify an existing DBInstance.

#### Parameters

- **id** (*str*) – Unique identifier for the new instance.
- **security\_groups** (*list of str or list of DBSecurityGroup objects*) – List of names of DBSecurityGroup to authorize on this DBInstance.
- **preferred\_maintenance\_window** (*str*) – The weekly time range (in UTC) during which maintenance can occur. Default is Sun:05:00-Sun:09:00
- **master\_password** (*str*) – Password of master user for the DBInstance. Must be 4-15 alphanumeric characters.
- **allocated\_storage** (*int*) – The new allocated storage size, in GBs. Valid values are [5-1024]

- **instance\_class** (*str*) – The compute and memory capacity of the DBInstance. Changes will be applied at next maintenance window unless apply\_immediately is True.  
Valid values are:
  - db.m1.small
  - db.m1.large
  - db.m1.xlarge
  - db.m2.xlarge
  - db.m2.2xlarge
  - db.m2.4xlarge
- **apply\_immediately** (*bool*) – If true, the modifications will be applied as soon as possible rather than waiting for the next preferred maintenance window.
- **backup\_retention\_period** (*int*) – The number of days for which automated backups are retained. Setting this to zero disables automated backups.
- **preferred\_backup\_window** (*str*) – The daily time range during which automated backups are created (if enabled). Must be in h24:mi-hh24:mi format (UTC).
- **multi\_az** (*bool*) – If True, specifies the DB Instance will be deployed in multiple availability zones.

**Return type** *boto.rds.dbinstance.DBInstance*

**Returns** The modified db instance.

**modify\_parameter\_group** (*name, parameters=None*)

Modify a parameter group for your account.

#### Parameters

- **name** (*string*) – The name of the new parameter group
- **parameters** (list of *boto.rds.parametergroup.Parameter*) – The new parameters

**Return type** *boto.rds.parametergroup.ParameterGroup*

**Returns** The newly created ParameterGroup

**reboot\_dbinstance** (*id*)

Reboot DBInstance.

**Parameters** **id** (*str*) – Unique identifier of the instance.

**Return type** *boto.rds.dbinstance.DBInstance*

**Returns** The rebooting db instance.

**reset\_parameter\_group** (*name, reset\_all\_params=False, parameters=None*)

Resets some or all of the parameters of a ParameterGroup to the default value

#### Parameters

- **key\_name** (*string*) – The name of the ParameterGroup to reset
- **parameters** (list of *boto.rds.parametergroup.Parameter*) – The parameters to reset. If not supplied, all parameters will be reset.

---

```
restore_dbinstance_from_dbsnapshot(identifier, instance_id, instance_class, port=None,  
                                                 availability_zone=None)
```

Create a new DBInstance from a DB snapshot.

#### Parameters

- **identifier** (*string*) – The identifier for the DBSnapshot
- **instance\_id** (*string*) – The source identifier for the RDS instance from which the snapshot is created.
- **instance\_class** (*str*) – The compute and memory capacity of the DBInstance. Valid values are: db.m1.small | db.m1.large | db.m1.xlarge | db.m2.2xlarge | db.m2.4xlarge
- **port** (*int*) – Port number on which database accepts connections. Valid values [1115-65535]. Defaults to 3306.
- **availability\_zone** (*str*) – Name of the availability zone to place DBInstance into.

**Return type** `boto.rds.dbinstance.DBInstance`

**Returns** The newly created DBInstance

```
restore_dbinstance_from_point_in_time(source_instance_id,                           target_instance_id,  
                                                         use_latest=False, restore_time=None, dbin-  
                                                         stance_class=None, port=None, availabil-  
                                                         ity_zone=None)
```

Create a new DBInstance from a point in time.

#### Parameters

- **source\_instance\_id** (*string*) – The identifier for the source DBInstance.
- **target\_instance\_id** (*string*) – The identifier of the new DBInstance.
- **use\_latest** (*bool*) – If True, the latest snapshot available will be used.
- **restore\_time** (*datetime*) – The date and time to restore from. Only used if use\_latest is False.
- **instance\_class** (*str*) – The compute and memory capacity of the DBInstance. Valid values are: db.m1.small | db.m1.large | db.m1.xlarge | db.m2.2xlarge | db.m2.4xlarge
- **port** (*int*) – Port number on which database accepts connections. Valid values [1115-65535]. Defaults to 3306.
- **availability\_zone** (*str*) – Name of the availability zone to place DBInstance into.

**Return type** `boto.rds.dbinstance.DBInstance`

**Returns** The newly created DBInstance

```
revoke_dbsecurity_group(group_name,                                                   ec2_security_group_name=None,  
                                                                 ec2_security_group_owner_id=None, cidr_ip=None)
```

Remove an existing rule from an existing security group. You need to pass in either ec2\_security\_group\_name and ec2\_security\_group\_owner\_id OR a CIDR block.

#### Parameters

- **group\_name** (*string*) – The name of the security group you are removing the rule from.
- **ec2\_security\_group\_name** (*string*) – The name of the EC2 security group from which you are removing access.

- **ec2\_security\_group\_owner\_id** (*string*) – The ID of the owner of the EC2 security from which you are removing access.
- **cidr\_ip** (*string*) – The CIDR block from which you are removing access. See [http://en.wikipedia.org/wiki/Classless\\_Inter-Domain\\_Routing](http://en.wikipedia.org/wiki/Classless_Inter-Domain_Routing)

**Return type** `bool`

**Returns** True if successful.

```
revoke_security_group(group_name, ec2_security_group_name=None,  
ec2_security_group_owner_id=None, cidr_ip=None)
```

Remove an existing rule from an existing security group. You need to pass in either `ec2_security_group_name` and `ec2_security_group_owner_id` OR a CIDR block.

#### Parameters

- **group\_name** (*string*) – The name of the security group you are removing the rule from.
- **ec2\_security\_group\_name** (*string*) – The name of the EC2 security group from which you are removing access.
- **ec2\_security\_group\_owner\_id** (*string*) – The ID of the owner of the EC2 security from which you are removing access.
- **cidr\_ip** (*string*) – The CIDR block from which you are removing access. See [http://en.wikipedia.org/wiki/Classless\\_Inter-Domain\\_Routing](http://en.wikipedia.org/wiki/Classless_Inter-Domain_Routing)

**Return type** `bool`

**Returns** True if successful.

```
boto.rds.connect_to_region(region_name)
```

```
boto.rds.regions()
```

Get all available regions for the RDS service.

**Return type** `list`

**Returns** A list of `boto.rds.regioninfo.RDSRegionInfo`

## boto.rds.dbinstance

```
class boto.rds.dbinstance.DBInstance(connection=None, id=None)
```

Represents a RDS DBInstance

```
endElement(name, value, connection)
```

```
modify(param_group=None, security_groups=None, preferred_maintenance_window=None,  
master_password=None, allocated_storage=None, instance_class=None,  
backup_retention_period=None, preferred_backup_window=None, multi_az=False, apply_immediately=False)
```

Modify this DBInstance.

#### Parameters

- **security\_groups** (*list of str or list of DBSecurityGroup objects*) – List of names of DBSecurityGroup to authorize on this DBInstance.
- **preferred\_maintenance\_window** (*str*) – The weekly time range (in UTC) during which maintenance can occur. Default is Sun:05:00-Sun:09:00

- **master\_password** (*str*) – Password of master user for the DBInstance. Must be 4-15 alphanumeric characters.
- **allocated\_storage** (*int*) – The new allocated storage size, in GBs. Valid values are [5-1024]
- **instance\_class** (*str*) – The compute and memory capacity of the DBInstance. Changes will be applied at next maintenance window unless `apply_immediately` is True.  
Valid values are:
  - db.m1.small
  - db.m1.large
  - db.m1.xlarge
  - db.m2.xlarge
  - db.m2.2xlarge
  - db.m2.4xlarge
- **apply\_immediately** (*bool*) – If true, the modifications will be applied as soon as possible rather than waiting for the next preferred maintenance window.
- **backup\_retention\_period** (*int*) – The number of days for which automated backups are retained. Setting this to zero disables automated backups.
- **preferred\_backup\_window** (*str*) – The daily time range during which automated backups are created (if enabled). Must be in h24:mi-hh24:mi format (UTC).
- **multi\_az** (*bool*) – If True, specifies the DB Instance will be deployed in multiple availability zones.

**Return type** *boto.rds.dbinstance.DBInstance*

**Returns** The modified db instance.

#### **reboot()**

Reboot this DBInstance

**Return type** *boto.rds.dbsnapshot.DBSnapshot*

**Returns** The newly created DBSnapshot

#### **snapshot(snapshot\_id)**

Create a new DB snapshot of this DBInstance.

**Parameters** **identifier** (*string*) – The identifier for the DBSnapshot

**Return type** *boto.rds.dbsnapshot.DBSnapshot*

**Returns** The newly created DBSnapshot

#### **startElement(name, attrs, connection)**

#### **stop(skip\_final\_snapshot=False, final\_snapshot\_id='')**

Delete this DBInstance.

#### **Parameters**

- **skip\_final\_snapshot** (*bool*) – This parameter determines whether a final db snapshot is created before the instance is deleted. If True, no snapshot is created. If False, a snapshot is created before deleting the instance.

- **final\_snapshot\_id**(*str*) – If a final snapshot is requested, this is the identifier used for that snapshot.

**Return type** *boto.rds.dbinstance.DBInstance*

**Returns** The deleted db instance.

**update**(*validate=False*)

Update the DB instance's status information by making a call to fetch the current instance attributes from the service.

**Parameters validate**(*bool*) – By default, if EC2 returns no data about the instance the update method returns quietly. If the validate param is True, however, it will raise a ValueError exception if no data is returned from EC2.

**class** *boto.rds.dbinstance.PendingModifiedValues*

**endElement**(*name, value, connection*)

**startElement**(*name, attrs, connection*)

## **boto.rds.dbsecuritygroup**

Represents an DBSecurityGroup

**class** *boto.rds.dbsecuritygroup.DBSecurityGroup*(*connection=None, owner\_id=None, name=None, description=None*)

**authorize**(*cidr\_ip=None, ec2\_group=None*)

Add a new rule to this DBSecurity group. You need to pass in either a CIDR block to authorize or and EC2 SecurityGroup.

@type cidr\_ip: string @param cidr\_ip: A valid CIDR IP range to authorize

@type ec2\_group: *boto.ec2.securitygroup.SecurityGroup*>

@rtype: bool @return: True if successful.

**delete**()

**endElement**(*name, value, connection*)

**revoke**(*cidr\_ip=None, ec2\_group=None*)

Revoke access to a CIDR range or EC2 SecurityGroup. You need to pass in either a CIDR block or an EC2 SecurityGroup from which to revoke access.

@type cidr\_ip: string @param cidr\_ip: A valid CIDR IP range to revoke

@type ec2\_group: *boto.ec2.securitygroup.SecurityGroup*>

@rtype: bool @return: True if successful.

**startElement**(*name, attrs, connection*)

**class** *boto.rds.dbsecuritygroup.EC2SecurityGroup*(*parent=None*)

**endElement**(*name, value, connection*)

**startElement**(*name, attrs, connection*)

**class** *boto.rds.dbsecuritygroup.IPRange*(*parent=None*)

```
endElement (name, value, connection)
startElement (name, attrs, connection)
```

## boto.rds.dbsnapshot

```
class boto.rds.dbsnapshot.DBSnapshot (connection=None, id=None)
    Represents a RDS DB Snapshot
    endElement (name, value, connection)
    startElement (name, attrs, connection)
```

## boto.rds.event

```
class boto.rds.event.Event (connection=None)

    endElement (name, value, connection)
    startElement (name, attrs, connection)
```

## boto.rds.parametergroup

```
class boto.rds.parametergroup.Parameter (group=None, name=None)
    Represents a RDS Parameter
    ValidApplyMethods = ['immediate', 'pending-reboot']
    ValidApplyTypes = ['static', 'dynamic']
    ValidSources = ['user', 'system', 'engine-default']
    ValidTypes = {'integer': <type 'int'>, 'boolean': <type 'bool'>, 'string': <type 'str'>}
    apply (immediate=False)
    endElement (name, value, connection)
    get_value ()
    merge (d, i)
    set_value (value)
    startElement (name, attrs, connection)
    value
```

```
class boto.rds.parametergroup.ParameterGroup (connection=None)
```

```
add_param (name, value, apply_method)
endElement (name, value, connection)
get_params ()
modifiable ()
startElement (name, attrs, connection)
```

## 1.8.16 route53

**boto.route53**

**boto.route53.connection**

---

```
class boto.route53.hostedzone.HostedZone (id=None, name=None, owner=None, version=None,
                                         caller_reference=None, config=None)

    endElement (name, value, connection)
    startElement (name, attrs, connection)
```

**boto.route53.exception**

```
exception boto.route53.exception.DNSServerError (status, reason, body=None, *args)
```

## 1.8.17 S3

**boto.s3.acl**

```
class boto.s3.acl.ACL (policy=None)
```

```
    add_email_grant (permission, email_address)
    add_grant (grant)
    add_user_grant (permission, user_id, display_name=None)
    endElement (name, value, connection)
    startElement (name, attrs, connection)
    to_xml ()
```

```
class boto.s3.acl.Grant (permission=None, type=None, id=None, display_name=None, uri=None,
                           email_address=None)
```

```
    NameSpace = 'xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"'
    endElement (name, value, connection)
    startElement (name, attrs, connection)
    to_xml ()
```

```
class boto.s3.acl.Policy (parent=None)
```

```
    endElement (name, value, connection)
    startElement (name, attrs, connection)
    to_xml ()
```

**boto.s3.bucket**

```
class boto.s3.bucket.Bucket (connection=None, name=None, key_class=<class 'boto.s3.key.Key'>)
```

```
BucketLoggingBody = '<?xml version="1.0" encoding="UTF-8"?>\n <BucketLoggingStatus xmlns="http://s3.amazonaws.com/doc/2006-03-01">\n'
BucketPaymentBody = '<?xml version="1.0" encoding="UTF-8"?>\n <RequestPaymentConfiguration xmlns="http://s3.amazonaws.com/doc/2006-03-01">\n'
EmptyBucketLoggingBody = '<?xml version="1.0" encoding="UTF-8"?>\n <BucketLoggingStatus xmlns="http://s3.amazonaws.com/doc/2006-03-01">\n'
LoggingGroup = 'http://acs.amazonaws.com/groups/s3/LogDelivery'
MFADeleteRE = '<MfaDelete>([A-Za-z]+)</MfaDelete>'
VersionRE = '<Status>([A-Za-z]+)</Status>'
VersioningBody = '<?xml version="1.0" encoding="UTF-8"?>\n <VersioningConfiguration xmlns="http://s3.amazonaws.com/doc/2006-03-01">\n'
WebsiteBody = '<?xml version="1.0" encoding="UTF-8"?>\n <WebsiteConfiguration xmlns="http://s3.amazonaws.com/doc/2006-03-01">\n'
WebsiteErrorFragment = '<ErrorDocument><Key>%s</Key></ErrorDocument>'
```

**add\_email\_grant** (*permission, email\_address, recursive=False, headers=None*)

Convenience method that provides a quick way to add an email grant to a bucket. This method retrieves the current ACL, creates a new grant based on the parameters passed in, adds that grant to the ACL and then PUT's the new ACL back to S3.

**Parameters**

- **permission** (*string*) – The permission being granted. Should be one of: (READ, WRITE, READ\_ACP, WRITE\_ACP, FULL\_CONTROL).
- **email\_address** (*string*) – The email address associated with the AWS account your are granting the permission to.
- **recursive** (*boolean*) – A boolean value to controls whether the command will apply the grant to all keys within the bucket or not. The default value is False. By passing a True value, the call will iterate through all keys in the bucket and apply the same grant to each key. CAUTION: If you have a lot of keys, this could take a long time!

**add\_user\_grant** (*permission, user\_id, recursive=False, headers=None, display\_name=None*)

Convenience method that provides a quick way to add a canonical user grant to a bucket. This method retrieves the current ACL, creates a new grant based on the parameters passed in, adds that grant to the ACL and then PUT's the new ACL back to S3.

**Parameters**

- **permission** (*string*) – The permission being granted. Should be one of: (READ, WRITE, READ\_ACP, WRITE\_ACP, FULL\_CONTROL).
- **user\_id** (*string*) – The canonical user id associated with the AWS account your are granting the permission to.
- **recursive** (*boolean*) – A boolean value to controls whether the command will apply the grant to all keys within the bucket or not. The default value is False. By passing a True value, the call will iterate through all keys in the bucket and apply the same grant to each key. CAUTION: If you have a lot of keys, this could take a long time!
- **display\_name** (*string*) – An option string containing the user's Display Name. Only required on Walrus.

**cancel\_multipart\_upload** (*key\_name, upload\_id, headers=None*)

**complete\_multipart\_upload**(*key\_name*, *upload\_id*, *xml\_body*, *headers=None*)  
Complete a multipart upload operation.

**configure\_versioning**(*versioning*, *mfa\_delete=False*, *mfa\_token=None*, *headers=None*)  
Configure versioning for this bucket.

**..note:: This feature is currently in beta release and is available** only in the Northern California region.

#### Parameters

- **versioning** (*bool*) – A boolean indicating whether version is enabled (True) or disabled (False).
- **mfa\_delete** (*bool*) – A boolean indicating whether the Multi-Factor Authentication Delete feature is enabled (True) or disabled (False). If mfa\_delete is enabled then all Delete operations will require the token from your MFA device to be passed in the request.
- **mfa\_token** (*tuple or list of strings*) – A tuple or list consisting of the serial number from the MFA device and the current value of the six-digit token associated with the device. This value is required when you are changing the status of the MfaDelete property of the bucket.

**configure\_website**(*suffix*, *error\_key=''*, *headers=None*)  
Configure this bucket to act as a website

#### Parameters

- **suffix** (*str*) – Suffix that is appended to a request that is for a “directory” on the website endpoint (e.g. if the suffix is index.html and you make a request to sample-bucket/images/ the data that is returned will be for the object with the key name images/index.html). The suffix must not be empty and must not include a slash character.
- **error\_key** (*str*) – The object key name to use when a 4XX class error occurs. This is optional.

**copy\_key**(*new\_key\_name*, *src\_bucket\_name*, *src\_key\_name*, *metadata=None*, *src\_version\_id=None*, *storage\_class='STANDARD'*, *preserve\_acl=False*)  
Create a new key in the bucket by copying another existing key.

#### Parameters

- **new\_key\_name** (*string*) – The name of the new key
- **src\_bucket\_name** (*string*) – The name of the source bucket
- **src\_key\_name** (*string*) – The name of the source key
- **src\_version\_id** (*string*) – The version id for the key. This param is optional. If not specified, the newest version of the key will be copied.
- **metadata** (*dict*) – Metadata to be associated with new key. If metadata is supplied, it will replace the metadata of the source key being copied. If no metadata is supplied, the source key’s metadata will be copied to the new key.
- **storage\_class** (*string*) – The storage class of the new key. By default, the new key will use the standard storage class. Possible values are: STANDARD | REDUCED\_REDUNDANCY
- **preserve\_acl** (*bool*) – If True, the ACL from the source key will be copied to the destination key. If False, the destination key will have the default ACL. Note that preserving the ACL in the new key object will require two additional API calls to S3, one

to retrieve the current ACL and one to set that ACL on the new object. If you don't care about the ACL, a value of False will be significantly more efficient.

**Return type** `boto.s3.key.Key` or subclass

**Returns** An instance of the newly created key object

`delete(headers=None)`

`delete_key(key_name, headers=None, version_id=None, mfa_token=None)`

Deletes a key from the bucket. If a version\_id is provided, only that version of the key will be deleted.

#### Parameters

- `key_name(string)` – The key name to delete
- `version_id(string)` – The version ID (optional)
- `mfa_token(tuple or list of strings)` – A tuple or list consisting of the serial number from the MFA device and the current value of the six-digit token associated with the device. This value is required anytime you are deleting versioned objects from a bucket that has the MFADelete option on the bucket.

`delete_website_configuration(headers=None)`

Removes all website configuration from the bucket.

`disable_logging(headers=None)`

`enable_logging(target_bucket, target_prefix=' ', headers=None)`

`endElement(name, value, connection)`

`generate_url(expires_in, method='GET', headers=None, force_http=False, response_headers=None)`

`get_acl(key_name=' ', headers=None, version_id=None)`

`get_all_keys(headers=None, **params)`

A lower-level method for listing contents of a bucket. This closely models the actual S3 API and requires you to manually handle the paging of results. For a higher-level method that handles the details of paging for you, you can use the list method.

#### Parameters

- `max_keys(int)` – The maximum number of keys to retrieve
- `prefix(string)` – The prefix of the keys you want to retrieve
- `marker(string)` – The “marker” of where you are in the result set
- `delimiter(string)` – If this optional, Unicode string parameter is included with your request, then keys that contain the same string between the prefix and the first occurrence of the delimiter will be rolled up into a single result element in the CommonPrefixes collection. These rolled-up keys are not returned elsewhere in the response.

**Return type** `ResultSet`

**Returns** The result from S3 listing the keys requested

`get_all multipart_uploads(headers=None, **params)`

A lower-level, version-aware method for listing active MultiPart uploads for a bucket. This closely models the actual S3 API and requires you to manually handle the paging of results. For a higher-level method that handles the details of paging for you, you can use the list method.

#### Parameters

- **max\_uploads** (*int*) – The maximum number of uploads to retrieve. Default value is 1000.
- **key\_marker** (*string*) – Together with upload\_id\_marker, this parameter specifies the multipart upload after which listing should begin. If upload\_id\_marker is not specified, only the keys lexicographically greater than the specified key\_marker will be included in the list.

If upload\_id\_marker is specified, any multipart uploads for a key equal to the key\_marker might also be included, provided those multipart uploads have upload IDs lexicographically greater than the specified upload\_id\_marker.
- **upload\_id\_marker** (*string*) – Together with key-marker, specifies the multipart upload after which listing should begin. If key\_marker is not specified, the upload\_id\_marker parameter is ignored. Otherwise, any multipart uploads for a key equal to the key\_marker might be included in the list only if they have an upload ID lexicographically greater than the specified upload\_id\_marker.

**Return type** *ResultSet*

**Returns** The result from S3 listing the uploads requested

**get\_all\_versions** (*headers=None*, *\*\*params*)

A lower-level, version-aware method for listing contents of a bucket. This closely models the actual S3 API and requires you to manually handle the paging of results. For a higher-level method that handles the details of paging for you, you can use the list method.

**Parameters**

- **max\_keys** (*int*) – The maximum number of keys to retrieve
- **prefix** (*string*) – The prefix of the keys you want to retrieve
- **key\_marker** (*string*) – The “marker” of where you are in the result set with respect to keys.
- **version\_id\_marker** (*string*) – The “marker” of where you are in the result set with respect to version-id’s.
- **delimiter** (*string*) – If this optional, Unicode string parameter is included with your request, then keys that contain the same string between the prefix and the first occurrence of the delimiter will be rolled up into a single result element in the CommonPrefixes collection. These rolled-up keys are not returned elsewhere in the response.

**Return type** *ResultSet*

**Returns** The result from S3 listing the keys requested

**get\_key** (*key\_name*, *headers=None*, *version\_id=None*)

Check to see if a particular key exists within the bucket. This method uses a HEAD request to check for the existence of the key. Returns: An instance of a Key object or None

**Parameters** **key\_name** (*string*) – The name of the key to retrieve

**Return type** *boto.s3.key.Key*

**Returns** A Key object from this bucket.

**get\_location()**

Returns the LocationConstraint for the bucket.

**Return type** *str*

**Returns** The LocationConstraint for the bucket or the empty string if no constraint was specified when bucket was created.

**get\_logging\_status** (*headers=None*)

**get\_policy** (*headers=None*)

**get\_request\_payment** (*headers=None*)

**get\_versioning\_status** (*headers=None*)

Returns the current status of versioning on the bucket.

**Return type** `dict`

**Returns** A dictionary containing a key named ‘Versioning’ that can have a value of either Enabled, Disabled, or Suspended. Also, if MFADelete has ever been enabled on the bucket, the dictionary will contain a key named ‘MFADelete’ which will have a value of either Enabled or Suspended.

**get\_website\_configuration** (*headers=None*)

Returns the current status of website configuration on the bucket.

**Return type** `dict`

**Returns**

A **dictionary containing a Python representation** of the XML response from S3. The overall structure is:

- WebsiteConfiguration
  - IndexDocument
    - \* Suffix : suffix that is appended to request that is for a “directory” on the website endpoint
    - \* ErrorDocument
      - \* Key : name of object to serve when an error occurs

**get\_website\_endpoint** ()

Returns the fully qualified hostname to use if you want to access this bucket as a website. This doesn’t validate whether the bucket has been correctly configured as a website or not.

**get\_xml\_acl** (*key\_name=''*, *headers=None*, *version\_id=None*)

**initiate\_multipart\_upload** (*key\_name*, *headers=None*, *reduced\_redundancy=False*, *metadata=None*)

Start a multipart upload operation.

#### Parameters

- **key\_name** (`string`) – The name of the key that will ultimately result from this multipart upload operation. This will be exactly as the key appears in the bucket after the upload process has been completed.
- **headers** (`dict`) – Additional HTTP headers to send and store with the resulting key in S3.
- **reduced\_redundancy** (`boolean`) – In multipart uploads, the storage class is specified when initiating the upload, not when uploading individual parts. So if you want the resulting key to use the reduced redundancy storage class set this flag when you initiate the upload.
- **metadata** (`dict`) – Any metadata that you would like to set on the key that results from the multipart upload.

**list (prefix='', delimiter='', marker='', headers=None)**

List key objects within a bucket. This returns an instance of an BucketListResultSet that automatically handles all of the result paging, etc. from S3. You just need to keep iterating until there are no more results.

Called with no arguments, this will return an iterator object across all keys within the bucket.

The Key objects returned by the iterator are obtained by parsing the results of a GET on the bucket, also known as the List Objects request. The XML returned by this request contains only a subset of the information about each key. Certain metadata fields such as Content-Type and user metadata are not available in the XML. Therefore, if you want these additional metadata fields you will have to do a HEAD request on the Key in the bucket.

**Parameters**

- **prefix** (*string*) – allows you to limit the listing to a particular prefix. For example, if you call the method with prefix='/foo/' then the iterator will only cycle through the keys that begin with the string '/foo/'.
- **delimiter** (*string*) – can be used in conjunction with the prefix to allow you to organize and browse your keys hierarchically. See: <http://docs.amazonwebservices.com/AmazonS3/2006-03-01/> for more details.
- **marker** (*string*) – The “marker” of where you are in the result set

**Return type** *boto.s3.bucketlistresultset.BucketListResultSet*

**Returns** an instance of a BucketListResultSet that handles paging, etc

**list\_grants (headers=None)****list.multipart\_uploads (key\_marker='', upload\_id\_marker='', headers=None)**

List multipart upload objects within a bucket. This returns an instance of an MultiPartUploadListResultSet that automatically handles all of the result paging, etc. from S3. You just need to keep iterating until there are no more results.

**Parameters** **marker** (*string*) – The “marker” of where you are in the result set

**Return type** *boto.s3.bucketlistresultset.BucketListResultSet*

**Returns** an instance of a BucketListResultSet that handles paging, etc

**list\_versions (prefix='', delimiter='', key\_marker='', version\_id\_marker='', headers=None)**

List version objects within a bucket. This returns an instance of an VersionedBucketListResultSet that automatically handles all of the result paging, etc. from S3. You just need to keep iterating until there are no more results. Called with no arguments, this will return an iterator object across all keys within the bucket.

**Parameters**

- **prefix** (*string*) – allows you to limit the listing to a particular prefix. For example, if you call the method with prefix='/foo/' then the iterator will only cycle through the keys that begin with the string '/foo/'.
- **delimiter** (*string*) – can be used in conjunction with the prefix to allow you to organize and browse your keys hierarchically. See: <http://docs.amazonwebservices.com/AmazonS3/2006-03-01/> for more details.
- **marker** (*string*) – The “marker” of where you are in the result set

**Return type** *boto.s3.bucketlistresultset.BucketListResultSet*

**Returns** an instance of a BucketListResultSet that handles paging, etc

**lookup** (*key\_name*, *headers=None*)

Deprecated: Please use get\_key method.

**Parameters** **key\_name** (*string*) – The name of the key to retrieve

**Return type** *boto.s3.key.Key*

**Returns** A Key object from this bucket.

**make\_public** (*recursive=False*, *headers=None*)

**new\_key** (*key\_name=None*)

Creates a new key

**Parameters** **key\_name** (*string*) – The name of the key to create

**Return type** *boto.s3.key.Key* or subclass

**Returns** An instance of the newly created key object

**set\_acl** (*acl\_or\_str*, *key\_name=''*, *headers=None*, *version\_id=None*)

**set\_as\_logging\_target** (*headers=None*)

**set\_canned\_acl** (*acl\_str*, *key\_name=''*, *headers=None*, *version\_id=None*)

**set\_key\_class** (*key\_class*)

Set the Key class associated with this bucket. By default, this would be the boto.s3.key.Key class but if you want to subclass that for some reason this allows you to associate your new class with a bucket so that when you call bucket.new\_key() or when you get a listing of keys in the bucket you will get an instances of your key class rather than the default.

**Parameters** **key\_class** (*class*) – A subclass of Key that can be more specific

**set\_policy** (*policy*, *headers=None*)

**set\_request\_payment** (*payer='BucketOwner'*, *headers=None*)

**set\_xml\_acl** (*acl\_str*, *key\_name=''*, *headers=None*, *version\_id=None*)

**startElement** (*name*, *attrs*, *connection*)

**class** *boto.s3.bucket.S3WebsiteEndpointTranslate*

```
trans_region = defaultdict(<function <lambda> at 0x7f615c5e3140>, {'EU': 's3-website-eu-west-1', 'ap-northeast-1':  
classmethod translate_region(reg)
```

**boto.s3.bucketlistresultset**

```
class boto.s3.bucketlistresultset.BucketListResultSet (bucket=None, prefix='', de-  
limiter='', marker='', headers=None)
```

A resultset for listing keys within a bucket. Uses the bucket\_lister generator function and implements the iterator interface. This transparently handles the results paging from S3 so even if you have many thousands of keys within the bucket you can iterate over all keys in a reasonably efficient manner.

```
class boto.s3.bucketlistresultset.MultiPartUploadListResultSet (bucket=None,  
key_marker='', up-  
load_id_marker='',  
headers=None)
```

A resultset for listing multipart uploads within a bucket. Uses the multipart\_upload\_lister generator function

and implements the iterator interface. This transparently handles the results paging from S3 so even if you have many thousands of uploads within the bucket you can iterate over all keys in a reasonably efficient manner.

```
class boto.s3.bucketlistresultset.VersionedBucketListResultSet(bucket=None, pre-
fix='', delimiter='',
key_marker='',
ver-
sion_id_marker='',
headers=None)
```

A resultset for listing versions within a bucket. Uses the bucket\_lister generator function and implements the iterator interface. This transparently handles the results paging from S3 so even if you have many thousands of keys within the bucket you can iterate over all keys in a reasonably efficient manner.

```
boto.s3.bucketlistresultset.bucket_lister(bucket, prefix='', delimiter='', marker='',
headers=None)
```

A generator function for listing keys in a bucket.

```
boto.s3.bucketlistresultset.multipart_upload_lister(bucket, key_marker='', up-
load_id_marker='', headers=None)
```

A generator function for listing multipart uploads in a bucket.

```
boto.s3.bucketlistresultset.versioned_bucket_lister(bucket, prefix='', delim-
iter='', key_marker='', ver-
sion_id_marker='', headers=None)
```

A generator function for listing versions in a bucket.

## boto.s3.connection

```
class boto.s3.connection.Location
```

```
APNortheast = 'ap-northeast-1'
```

```
APSoutheast = 'ap-southeast-1'
```

```
DEFAULT = ''
```

```
EU = 'EU'
```

```
USWest = 'us-west-1'
```

```
class boto.s3.connection.OrdinaryCallingFormat
```

```
build_path_base(bucket, key='')
```

```
get_bucket_server(server, bucket)
```

```
class boto.s3.connection.ProtocolIndependentOrdinaryCallingFormat
```

```
build_url_base(connection, protocol, server, bucket, key='')
```

```

class boto.s3.connection.S3Connection(aws_access_key_id=None,
                                         aws_secret_access_key=None,           is_secure=True,
                                         port=None,             proxy=None,       proxy_port=None,
                                         proxy_user=None,         proxy_pass=None,
                                         host='s3.amazonaws.com',           debug=0,
                                         https_connection_factory=None,      calling_format=<boto.s3.connection.SubdomainCallingFormat
                                         instance>,           path='/',        provider='aws',
                                         bucket_class=<class 'boto.s3.bucket.Bucket'>)

DefaultHost = 's3.amazonaws.com'

QueryString = 'Signature=%s&Expires=%d&AWSAccessKeyId=%s'

build_post_form_args(bucket_name,      key,      expires_in=6000,      acl=None,      suc-
                       cess_action_redirect=None,           max_content_length=None,
                        http_method='http', fields=None, conditions=None)

```

Taken from the AWS book Python examples and modified for use with boto This only returns the arguments required for the post form, not the actual form This does not return the file input field which also needs to be added

#### Parameters

- **bucket\_name** (*string*) – Bucket to submit to
- **key** (*string*) – Key name, optionally add \${filename} to the end to attach the submitted filename
- **expires\_in** (*integer*) – Time (in seconds) before this expires, defaults to 6000
- **acl** (*boto.s3.acl.ACL*) – ACL rule to use, if any
- **success\_action\_redirect** (*string*) – URL to redirect to on success
- **max\_content\_length** (*integer*) – Maximum size for this file
- **http\_method** (*string*) – HTTP Method to use, “http” or “https”

#### Return type `dict`

#### Returns

A dictionary containing field names/values as well as a url to POST to

```
{
    "action": action_url_to_post_to,
    "fields": [
        {
            "name": field_name,
            "value": field_value
        },
        {
            "name": field_name2,
            "value": field_value2
        }
    ]
}
```

#### **build\_post\_policy**(*expiration\_time, conditions*)

Taken from the AWS book Python examples and modified for use with boto

**create\_bucket** (*bucket\_name*, *headers=None*, *location=''*, *policy=None*)

Creates a new located bucket. By default it's in the USA. You can pass Location.EU to create an European bucket.

**Parameters**

- **bucket\_name** (*string*) – The name of the new bucket
- **headers** (*dict*) – Additional headers to pass along with the request to AWS.
- **location** (*boto.s3.connection.Location*) – The location of the new bucket
- **policy** (*boto.s3.acl.CannedACLStrings*) – A canned ACL policy that will be applied to the new key in S3.

**delete\_bucket** (*bucket*, *headers=None*)**generate\_url** (*expires\_in*, *method*, *bucket=''*, *key=''*, *headers=None*, *query\_auth=True*, *force\_http=False*, *response\_headers=None*)**get\_all\_buckets** (*headers=None*)**get\_bucket** (*bucket\_name*, *validate=True*, *headers=None*)**get\_canonical\_user\_id** (*headers=None*)

Convenience method that returns the “CanonicalUserID” of the user who’s credentials are associated with the connection. The only way to get this value is to do a GET request on the service which returns all buckets associated with the account. As part of that response, the canonical userid is returned. This method simply does all of that and then returns just the user id.

**Return type** *string***Returns** A string containing the canonical user id.**lookup** (*bucket\_name*, *validate=True*, *headers=None*)**make\_request** (*method*, *bucket=''*, *key=''*, *headers=None*, *data=''*, *query\_args=None*, *sender=None*, *override\_num\_retries=None*)**set\_bucket\_class** (*bucket\_class*)

Set the Bucket class associated with this bucket. By default, this would be the boto.s3.key.Bucket class but if you want to subclass that for some reason this allows you to associate your new class.

**Parameters** **bucket\_class** (*class*) – A subclass of Bucket that can be more specific**class** *boto.s3.connection.SubdomainCallingFormat***get\_bucket\_server** (\**args*, \*\**kwargs*)**class** *boto.s3.connection.VHostCallingFormat***get\_bucket\_server** (\**args*, \*\**kwargs*)*boto.s3.connection.assert\_case\_insensitive(f)**boto.s3.connection.check\_lowercase\_bucketname(n)*

Bucket names must not contain uppercase characters. We check for this by appending a lowercase character and testing with islower(). Note this also covers cases like numeric bucket names with dashes.

```
>>> check_lowercase_bucketname("Aaaa")
Traceback (most recent call last):
...
BotoClientError: S3Error: Bucket names cannot contain upper-case
```

characters when using either the sub-domain or virtual hosting calling format.

```
>>> check_lowercase_bucketname("1234-5678-9123")
True
>>> check_lowercase_bucketname("abcdefg1234")
True
```

## boto.s3.key

`class boto.s3.key.Key(bucket=None, name=None)`

**BufferSize = 8192**  
**DefaultContentType = ‘application/octet-stream’**

**add\_email\_grant(permission, email\_address, headers=None)**

Convenience method that provides a quick way to add an email grant to a key. This method retrieves the current ACL, creates a new grant based on the parameters passed in, adds that grant to the ACL and then PUT’s the new ACL back to S3.

### Parameters

- **permission (string)** – The permission being granted. Should be one of: (READ, WRITE, READ\_ACP, WRITE\_ACP, FULL\_CONTROL).
- **email\_address (string)** – The email address associated with the AWS account your are granting the permission to.
- **recursive (boolean)** – A boolean value to controls whether the command will apply the grant to all keys within the bucket or not. The default value is False. By passing a True value, the call will iterate through all keys in the bucket and apply the same grant to each key. CAUTION: If you have a lot of keys, this could take a long time!

**add\_user\_grant(permission, user\_id, headers=None, display\_name=None)**

Convenience method that provides a quick way to add a canonical user grant to a key. This method retrieves the current ACL, creates a new grant based on the parameters passed in, adds that grant to the ACL and then PUT’s the new ACL back to S3.

### Parameters

- **permission (string)** – The permission being granted. Should be one of: (READ, WRITE, READ\_ACP, WRITE\_ACP, FULL\_CONTROL).
- **user\_id (string)** – The canonical user id associated with the AWS account your are granting the permission to.
- **display\_name (string)** – An option string containing the user’s Display Name. Only required on Walrus.

**change\_storage\_class(new\_storage\_class, dst\_bucket=None)**

Change the storage class of an existing key. Depending on whether a different destination bucket is supplied or not, this will either move the item within the bucket, preserving all metadata and ACL info bucket changing the storage class or it will copy the item to the provided destination bucket, also preserving metadata and ACL info.

### Parameters

- **new\_storage\_class** (*string*) – The new storage class for the Key. Possible values are: \* STANDARD \* REDUCED\_REDUNDANCY
- **dst\_bucket** (*string*) – The name of a destination bucket. If not provided the current bucket of the key will be used.

**close()**

**closed = False**

**compute\_md5** (*fp*)

**Parameters** **fp** (*file*) – File pointer to the file to MD5 hash. The file pointer will be reset to the beginning of the file before the method returns.

**Return type** *tuple*

**Returns** A tuple containing the hex digest version of the MD5 hash as the first element and the base64 encoded version of the plain digest as the second element.

**copy** (*dst\_bucket*, *dst\_key*, *metadata=None*, *reduced\_redundancy=False*, *preserve\_acl=False*)  
Copy this Key to another bucket.

**Parameters**

- **dst\_bucket** (*string*) – The name of the destination bucket
- **dst\_key** (*string*) – The name of the destination key
- **metadata** (*dict*) – Metadata to be associated with new key. If metadata is supplied, it will replace the metadata of the source key being copied. If no metadata is supplied, the source key's metadata will be copied to the new key.
- **reduced\_redundancy** (*bool*) – If True, this will force the storage class of the new Key to be REDUCED\_REDUNDANCY regardless of the storage class of the key being copied. The Reduced Redundancy Storage (RRS) feature of S3, provides lower redundancy at lower storage cost.
- **preserve\_acl** (*bool*) – If True, the ACL from the source key will be copied to the destination key. If False, the destination key will have the default ACL. Note that preserving the ACL in the new key object will require two additional API calls to S3, one to retrieve the current ACL and one to set that ACL on the new object. If you don't care about the ACL, a value of False will be significantly more efficient.

**Return type** *boto.s3.key.Key* or subclass

**Returns** An instance of the newly created key object

**delete()**

Delete this key from S3

**endElement** (*name*, *value*, *connection*)

**exists()**

Returns True if the key exists

**Return type** *bool*

**Returns** Whether the key exists on S3

**generate\_url** (*expires\_in*, *method='GET'*, *headers=None*, *query\_auth=True*, *force\_http=False*, *response\_headers=None*)  
Generate a URL to access this key.

**Parameters**

- **expires\_in** (`int`) – How long the url is valid for, in seconds
- **method** (`string`) – The method to use for retrieving the file (default is GET)
- **headers** (`dict`) – Any headers to pass along in the request
- **query\_auth** (`bool`) –

**Return type** `string`

**Returns** The URL to access the key

**get\_acl** (`headers=None`)

**get\_contents\_as\_string** (`headers=None, cb=None, num_cb=10, torrent=False, version_id=None, response_headers=None`)

Retrieve an object from S3 using the name of the Key object as the key in S3. Return the contents of the object as a string. See `get_contents_to_file` method for details about the parameters.

**Parameters**

- **headers** (`dict`) – Any additional headers to send in the request
- **cb** (`int`) – a callback function that will be called to report progress on the upload. The callback should accept two integer parameters, the first representing the number of bytes that have been successfully transmitted to S3 and the second representing the size of the to be transmitted object.
- **num\_cb** – (optional) If a callback is specified with the cb parameter this parameter determines the granularity of the callback by defining the maximum number of times the callback will be called during the file transfer.
- **torrent** (`bool`) – If True, returns the contents of a torrent file as a string.
- **response\_headers** (`dict`) – A dictionary containing HTTP headers/values that will override any headers associated with the stored object in the response. See <http://goo.gl/EWOPb> for details.

**Return type** `string`

**Returns** The contents of the file as a string

**get\_contents\_to\_file** (`fp, headers=None, cb=None, num_cb=10, torrent=False, version_id=None, res_download_handler=None, response_headers=None`)

Retrieve an object from S3 using the name of the Key object as the key in S3. Write the contents of the object to the file pointed to by ‘fp’.

**Parameters**

- **fp** (`File -like object`) –
- **headers** (`dict`) – additional HTTP headers that will be sent with the GET request.
- **cb** (`int`) – a callback function that will be called to report progress on the upload. The callback should accept two integer parameters, the first representing the number of bytes that have been successfully transmitted to S3 and the second representing the size of the to be transmitted object.
- **num\_cb** – (optional) If a callback is specified with the cb parameter this parameter determines the granularity of the callback by defining the maximum number of times the callback will be called during the file transfer.
- **torrent** (`bool`) – If True, returns the contents of a torrent file as a string.
- **res\_download\_handler** – If provided, this handler will perform the download.

- **response\_headers** (*dict*) – A dictionary containing HTTP headers/values that will override any headers associated with the stored object in the response. See <http://goo.gl/EWOPb> for details.

**get\_contents\_to\_filename** (*filename*, *headers=None*, *cb=None*, *num\_cb=10*, *torrent=False*, *version\_id=None*, *res\_download\_handler=None*, *response\_headers=None*)

Retrieve an object from S3 using the name of the Key object as the key in S3. Store contents of the object to a file named by ‘filename’. See `get_contents_to_file` method for details about the parameters.

#### Parameters

- **filename** (*string*) – The filename of where to put the file contents
- **headers** (*dict*) – Any additional headers to send in the request
- **cb** (*int*) – a callback function that will be called to report progress on the upload. The callback should accept two integer parameters, the first representing the number of bytes that have been successfully transmitted to S3 and the second representing the size of the to be transmitted object.
- **num\_cb** – (optional) If a callback is specified with the cb parameter this parameter determines the granularity of the callback by defining the maximum number of times the callback will be called during the file transfer.
- **torrent** (*bool*) – If True, returns the contents of a torrent file as a string.
- **res\_download\_handler** – If provided, this handler will perform the download.
- **response\_headers** (*dict*) – A dictionary containing HTTP headers/values that will override any headers associated with the stored object in the response. See <http://goo.gl/EWOPb> for details.

**get\_file** (*fp*, *headers=None*, *cb=None*, *num\_cb=10*, *torrent=False*, *version\_id=None*, *override\_num\_retries=None*, *response\_headers=None*)

Retrieves a file from an S3 Key

#### Parameters

- **fp** (*file*) – File pointer to put the data into
- **cb** (*int*) – a callback function that will be called to report progress on the upload. The callback should accept two integer parameters, the first representing the number of bytes that have been successfully transmitted to S3 and the second representing the size of the to be transmitted object.
- **num\_cb** – (optional) If a callback is specified with the cb parameter this parameter determines the granularity of the callback by defining the maximum number of times the callback will be called during the file transfer.
- **torrent** (*bool*) – Flag for whether to get a torrent for the file
- **override\_num\_retries** (*int*) – If not None will override configured num\_retries parameter for underlying GET.
- **response\_headers** (*dict*) – A dictionary containing HTTP headers/values that will override any headers associated with the stored object in the response. See <http://goo.gl/EWOPb> for details.

**Param** headers to send when retrieving the files

**get\_md5\_from\_hexdigest** (*md5\_hexdigest*)

A utility function to create the 2-tuple (md5hexdigest, base64md5) from just having a precalculated md5\_hexdigest.

```
get_metadata(name)
get_torrent_file(fp, headers=None, cb=None, num_cb=10)
    Get a torrent file (see to get_file)

Parameters

- fp (file) – The file pointer of where to put the torrent
- headers (dict) – Headers to be passed
- cb (int) – a callback function that will be called to report progress on the upload. The callback should accept two integer parameters, the first representing the number of bytes that have been successfully transmitted to S3 and the second representing the size of the to be transmitted object.
- num_cb – (optional) If a callback is specified with the cb parameter this parameter determines the granularity of the callback by defining the maximum number of times the callback will be called during the file transfer.

get_xml_acl(headers=None)
handle_version_headers(resp, force=False)
make_public(headers=None)

next()
    By providing a next method, the key object supports use as an iterator. For example, you can now say:
    for bytes in key: write bytes to a file or whatever
    All of the HTTP connection stuff is handled for you.

open(mode='r', headers=None, query_args=None, override_num_retries=None)
open_read(headers=None, query_args=None, override_num_retries=None, response_headers=None)
    Open this key for reading

Parameters

- headers (dict) – Headers to pass in the web request
- query_args (string) – Arguments to pass in the query string (ie, ‘torrent’)
- override_num_retries (int) – If not None will override configured num_retries parameter for underlying GET.
- response_headers (dict) – A dictionary containing HTTP headers/values that will override any headers associated with the stored object in the response. See http://goo.gl/EWOPb for details.

open_write(headers=None, override_num_retries=None)
    Open this key for writing. Not yet implemented

Parameters

- headers (dict) – Headers to pass in the write request
- override_num_retries (int) – If not None will override configured num_retries parameter for underlying PUT.

provider
read(size=0)
```

**send\_file** (*fp*, *headers=None*, *cb=None*, *num\_cb=10*, *query\_args=None*)

Upload a file to a key into a bucket on S3.

**Parameters**

- **fp** (*file*) – The file pointer to upload
- **headers** (*dict*) – The headers to pass along with the PUT request
- **cb** (*function*) – a callback function that will be called to report progress on the upload. The callback should accept two integer parameters, the first representing the number of bytes that have been successfully transmitted to S3 and the second representing the size of the to be transmitted object.
- **num\_cb** (*int*) – (optional) If a callback is specified with the cb parameter this parameter determines the granularity of the callback by defining the maximum number of times the callback will be called during the file transfer. Providing a negative integer will cause your callback to be called with each buffer read.

**set\_acl** (*acl\_str*, *headers=None*)

**set\_canned\_acl** (*acl\_str*, *headers=None*)

**set\_contents\_from\_file** (*fp*, *headers=None*, *replace=True*, *cb=None*, *num\_cb=10*,  
*policy=None*, *md5=None*, *reduced\_redundancy=False*,  
*query\_args=None*)

Store an object in S3 using the name of the Key object as the key in S3 and the contents of the file pointed to by ‘fp’ as the contents.

**Parameters**

- **fp** (*file*) – the file whose contents to upload
- **headers** (*dict*) – Additional HTTP headers that will be sent with the PUT request.
- **replace** (*bool*) – If this parameter is False, the method will first check to see if an object exists in the bucket with the same key. If it does, it won’t overwrite it. The default value is True which will overwrite the object.
- **cb** (*int*) – a callback function that will be called to report progress on the upload. The callback should accept two integer parameters, the first representing the number of bytes that have been successfully transmitted to S3 and the second representing the size of the to be transmitted object.
- **num\_cb** – (optional) If a callback is specified with the cb parameter this parameter determines the granularity of the callback by defining the maximum number of times the callback will be called during the file transfer.
- **policy** (*boto.s3.acl.CannedACLStrings*) – A canned ACL policy that will be applied to the new key in S3.
- **md5** – *(A tuple containing the hexdigest version of the MD5 checksum of the file as the first element and the Base64-encoded version of the plain checksum as the second element. This is the same format returned by the compute\_md5 method.)* – If you need to compute the MD5 for any reason prior to upload, it’s silly to have to do it twice so this param, if present, will be used as the MD5 values of the file. Otherwise, the checksum will be computed.
- **reduced\_redundancy** (*bool*) – If True, this will set the storage class of the new Key to be REDUCED\_REDUNDANCY. The Reduced Redundancy Storage (RRS) feature of S3, provides lower redundancy at lower storage cost.

---

**set\_contents\_from\_filename** (*filename*, *headers=None*, *replace=True*, *cb=None*, *num\_cb=10*,  
*policy=None*, *md5=None*, *reduced\_redundancy=False*)

Store an object in S3 using the name of the Key object as the key in S3 and the contents of the file named by ‘filename’. See set\_contents\_from\_file method for details about the parameters.

#### Parameters

- **filename** (*string*) – The name of the file that you want to put onto S3
- **headers** (*dict*) – Additional headers to pass along with the request to AWS.
- **replace** (*bool*) – If True, replaces the contents of the file if it already exists.
- **cb** (*int*) – a callback function that will be called to report progress on the upload. The callback should accept two integer parameters, the first representing the number of bytes that have been successfully transmitted to S3 and the second representing the size of the to be transmitted object.
- **num\_cb** – (optional) If a callback is specified with the cb parameter this parameter determines the granularity of the callback by defining the maximum number of times the callback will be called during the file transfer.
- **policy** (*boto.s3.acl.CannedACLStrings*) – A canned ACL policy that will be applied to the new key in S3.
- **md5** *(A tuple containing the hexdigest version of the MD5 checksum of the file as the first element and the Base64-encoded version of the plain checksum as the second element. This is the same format returned by the compute\_md5 method.)* – If you need to compute the MD5 for any reason prior to upload, it’s silly to have to do it twice so this param, if present, will be used as the MD5 values of the file. Otherwise, the checksum will be computed.
- **reduced\_redundancy** (*bool*) – If True, this will set the storage class of the new Key to be REDUCED\_REDUNDANCY. The Reduced Redundancy Storage (RRS) feature of S3, provides lower redundancy at lower storage cost.

**set\_contents\_from\_string** (*s*, *headers=None*, *replace=True*, *cb=None*, *num\_cb=10*, *policy=None*, *md5=None*, *reduced\_redundancy=False*)

Store an object in S3 using the name of the Key object as the key in S3 and the string ‘s’ as the contents. See set\_contents\_from\_file method for details about the parameters.

#### Parameters

- **headers** (*dict*) – Additional headers to pass along with the request to AWS.
- **replace** (*bool*) – If True, replaces the contents of the file if it already exists.
- **cb** (*int*) – a callback function that will be called to report progress on the upload. The callback should accept two integer parameters, the first representing the number of bytes that have been successfully transmitted to S3 and the second representing the size of the to be transmitted object.
- **num\_cb** – (optional) If a callback is specified with the cb parameter this parameter determines the granularity of the callback by defining the maximum number of times the callback will be called during the file transfer.
- **policy** (*boto.s3.acl.CannedACLStrings*) – A canned ACL policy that will be applied to the new key in S3.
- **md5** *(A tuple containing the hexdigest version of the MD5 checksum of the file as the first element and the Base64-encoded version of the plain checksum as the second element. This is the same format returned by the compute\_md5 method.)* – If you need to compute the MD5 for any reason prior to upload, it’s silly to have to do it twice so this param, if present, will be used as the MD5 values of the file. Otherwise, the checksum will be computed.

second element. This is the same format returned by the `compute_md5` method.) – If you need to compute the MD5 for any reason prior to upload, it’s silly to have to do it twice so this param, if present, will be used as the MD5 values of the file. Otherwise, the checksum will be computed.

- **reduced冗余度 (bool)** – If True, this will set the storage class of the new Key to be REDUCED\_REDUNDANCY. The Reduced Redundancy Storage (RRS) feature of S3, provides lower redundancy at lower storage cost.

```
set_metadata (name, value)
set_xml_acl (acl_str, headers=None)
startElement (name, attrs, connection)
update_metadata (d)
```

## boto.s3.prefix

```
class boto.s3.prefix.Prefix (bucket=None, name=None)
```

```
endElement (name, value, connection)
startElement (name, attrs, connection)
```

## boto.s3.user

```
class boto.s3.user.User (parent=None, id=' ', display_name='')
```

```
endElement (name, value, connection)
startElement (name, attrs, connection)
to_xml (element_name='Owner')
```

## boto.s3.multipart

```
class boto.s3.multipart.CompleteMultiPartUpload (bucket=None)
```

Represents a completed MultiPart Upload. Contains the following useful attributes:

- `location` - The URI of the completed upload
- `bucket_name` - The name of the bucket in which the upload is contained
- `key_name` - The name of the new, completed key
- `etag` - The MD5 hash of the completed, combined upload

```
endElement (name, value, connection)
startElement (name, attrs, connection)
```

```
class boto.s3.multipart.MultiPartUpload (bucket=None)
```

Represents a MultiPart Upload operation.

```
cancel_upload()
```

Cancels a MultiPart Upload operation. The storage consumed by any previously uploaded parts will be freed. However, if any part uploads are currently in progress, those part uploads might or might not

succeed. As a result, it might be necessary to abort a given multipart upload multiple times in order to completely free all storage consumed by all parts.

**complete\_upload()**

Complete the MultiPart Upload operation. This method should be called when all parts of the file have been successfully uploaded to S3.

**Return type** boto.s3.multipart.CompletedMultiPartUpload

**Returns** An object representing the completed upload.

**endElement(name, value, connection)****get\_all\_parts(max\_parts=None, part\_number\_marker=None)**

Return the uploaded parts of this MultiPart Upload. This is a lower-level method that requires you to manually page through results. To simplify this process, you can just use the object itself as an iterator and it will automatically handle all of the paging with S3.

**startElement(name, attrs, connection)****to\_xml()****upload\_part\_from\_file(fp, part\_num, headers=None, replace=True, cb=None, num\_cb=10, policy=None, md5=None)**

Upload another part of this MultiPart Upload.

**Parameters**

- **fp** ([file](#)) – The file object you want to upload.
- **part\_num** ([int](#)) – The number of this part.

The other parameters are exactly as defined for the [boto.s3.Key.set\\_contents\\_from\\_file](#) method.

**class boto.s3.multipart.Part(bucket=None)**

Represents a single part in a MultiPart upload. Attributes include:

- **part\_number** - The integer part number
- **last\_modified** - The last modified date of this part
- **etag** - The MD5 hash of this part
- **size** - The size, in bytes, of this part

**endElement(name, value, connection)****startElement(name, attrs, connection)****boto.s3.multipart.part\_lister(mpupload, part\_number\_marker=None)**

A generator function for listing parts of a multipart upload.

**boto.s3.resumable\_download\_handler****class boto.s3.resumable\_download\_handler.ByteTranslatingCallbackHandler(proxied\_cb, down-load\_start\_point)**

Proxy class that translates progress callbacks made by [boto.s3.Key.get\\_file\(\)](#), taking into account that we're resuming a download.

**call(total\_bytes\_uploaded, total\_size)**

```
class boto.s3.resumable_download_handler.ResumableDownloadHandler(tracker_file_name=None,
                                                               num_retries=None)
```

Handler for resumable downloads.

Constructor. Instantiate once for each downloaded file.

#### Parameters

- **tracker\_file\_name** (*string*) – optional file name to save tracking info about this download. If supplied and the current process fails the download, it can be retried in a new process. If called with an existing file containing an unexpired timestamp, we'll resume the transfer for this file; else we'll start a new resumable download.
- **num\_retries** (*int*) – the number of times we'll re-try a resumable download making no progress. (Count resets every time we get progress, so download can span many more than this number of retries.)

```
ETAG_REGEX = '([a-z0-9]{32})\n'
```

```
RETRYABLE_EXCEPTIONS = (<class 'httplib.HTTPException'>, <type 'exceptions.IOError'>, <class 'socket.error'>, <cl
```

```
get_file(key, fp, headers, cb=None, num_cb=10, torrent=False, version_id=None)
```

Retrieves a file from a Key :type key: *boto.s3.key.Key* or subclass :param key: The Key object from which upload is to be downloaded

#### Parameters

- **fp** (*file*) – File pointer into which data should be downloaded
- **cb** (*function*) – (optional) a callback function that will be called to report progress on the download. The callback should accept two integer parameters, the first representing the number of bytes that have been successfully transmitted from the storage service and the second representing the total number of bytes that need to be transmitted.
- **num\_cb** (*int*) – (optional) If a callback is specified with the cb parameter this parameter determines the granularity of the callback by defining the maximum number of times the callback will be called during the file transfer.
- **torrent** (*bool*) – Flag for whether to get a torrent for the file
- **version\_id** (*string*) – The version ID (optional)

**Param** headers to send when retrieving the files

**Raises ResumableDownloadException if a problem occurs during** the transfer.

```
boto.s3.resumable_download_handler.get_cur_file_size(fp, position_to_eof=False)
```

Returns size of file, optionally leaving fp positioned at EOF.

## boto.s3.deletemarker

```
class boto.s3.deletemarker.DeleteMarker(bucket=None, name=None)
```

```
endElement(name, value, connection)
startElement(name, attrs, connection)
```

## 1.8.18 sdb

### boto.sdb

`boto.sdb.connect_to_region(region_name, **kw_params)`

Given a valid region name, return a `boto.sdb.connection.SDBConnection`.

**Type** str

**Parameters** `region_name` – The name of the region to connect to.

**Return type** `boto.sdb.connection.SDBConnection` or None

**Returns** A connection to the given region, or None if an invalid region name is given

`boto.sdb.get_region(region_name, **kw_params)`

Find and return a `boto.sdb.regioninfo.RegionInfo` object given a region name.

**Type** str

**Param** The name of the region.

**Return type** `boto.sdb.regioninfo.RegionInfo`

**Returns** The `RegionInfo` object for the given region or None if an invalid region name is provided.

`boto.sdb.regions()`

Get all available regions for the SDB service.

**Return type** list

**Returns** A list of `boto.sdb.regioninfo.RegionInfo` instances

### boto.sdb.connection

`class boto.sdb.connection.ItemThread(name, domain_name, item_names)`

A threaded `Item` retriever utility class. Retrieved `Item` objects are stored in the `items` instance variable after `run()` is called.

---

**Tip:** The item retrieval will not start until the `run()` method is called.

---

#### Parameters

- `name (str)` – A thread name. Used for identification.
- `domain_name (str)` – The name of a SimpleDB `Domain`
- `item_names (string or list of strings)` – The name(s) of the items to retrieve from the specified `Domain`.

**Variables** `items (list)` – A list of items retrieved. Starts as empty list.

#### run()

Start the threaded retrieval of items. Populates the `items` list with `Item` objects.

```
class boto.sdb.connection.SDBConnection(aws_access_key_id=None,
                                         aws_secret_access_key=None,      is_secure=True,
                                         port=None,          proxy=None,    proxy_port=None,
                                         proxy_user=None,    proxy_pass=None, debug=0,
                                         https_connection_factory=None,   region=None,
                                         path='/', converter=None)
```

This class serves as a gateway to your SimpleDB region (defaults to us-east-1). Methods within allow access to SimpleDB [Domain](#) objects and their associated [Item](#) objects.

---

**Tip:** While you may instantiate this class directly, it may be easier to go through [boto.connect\\_sdb\(\)](#).

---

For any keywords that aren't documented, refer to the parent class, [boto.connection.AWSAuthConnection](#). You can avoid having to worry about these keyword arguments by instantiating these objects via [boto.connect\\_sdb\(\)](#).

**Parameters** `region` ([boto.sdb.regioninfo.SDBRegionInfo](#)) – Explicitly specify a region. Defaults to us-east-1 if not specified.

**APIVersion** = '2009-04-15'

**DefaultRegionEndpoint** = 'sdb.amazonaws.com'

**DefaultRegionName** = 'us-east-1'

**ResponseError**

alias of [SDBResponseError](#)

**batch\_delete\_attributes** (`domain_or_name, items`)

Delete multiple items in a domain.

#### Parameters

- **domain\_or\_name** (string or [boto.sdb.domain.Domain](#) object.) – Either the name of a domain or a Domain object
- **items** (`dict` or `dict-like object`) – A dictionary-like object. The keys of the dictionary are the item names and the values are either:
  - dictionaries of attribute names/values, exactly the same as the attribute\_names parameter of the scalar put\_attributes call. The attribute name/value pairs will only be deleted if they match the name/value pairs passed in.
  - None which means that all attributes associated with the item should be deleted.

**Returns** True if successful

**batch\_put\_attributes** (`domain_or_name, items, replace=True`)

Store attributes for multiple items in a domain.

#### Parameters

- **domain\_or\_name** (string or [boto.sdb.domain.Domain](#) object.) – Either the name of a domain or a Domain object
- **items** (`dict` or `dict-like object`) – A dictionary-like object. The keys of the dictionary are the item names and the values are themselves dictionaries of attribute names/values, exactly the same as the attribute\_names parameter of the scalar put\_attributes call.
- **replace** (`bool`) – Whether the attribute values passed in will replace existing values or will be added as addition values. Defaults to True.

**Return type** `bool`

**Returns** True if successful

**create\_domain** (`domain_name`)

Create a SimpleDB domain.

**Parameters** `domain_name` (`string`) – The name of the new domain

**Return type** `boto.sdb.domain.Domain` object

**Returns** The newly created domain

**delete\_attributes** (`domain_or_name`, `item_name`, `attr_names=None`, `expected_value=None`)

Delete attributes from a given item in a domain.

**Parameters**

- `domain_or_name` (`string` or `boto.sdb.domain.Domain` object.) – Either the name of a domain or a Domain object
- `item_name` (`string`) – The name of the item whose attributes are being deleted.
- `attributes` (`dict`, `list` or `boto.sdb.item.Item`) – Either a list containing attribute names which will cause all values associated with that attribute name to be deleted or a dict or Item containing the attribute names and keys and list of values to delete as the value. If no value is supplied, all attribute name/values for the item will be deleted.
- `expected_value` (`list`) – If supplied, this is a list or tuple consisting of a single attribute name and expected value. The list can be of the form:

- [‘name’, ‘value’]

In which case the call will first verify that the attribute “name” of this item has a value of “value”. If it does, the delete will proceed, otherwise a ConditionalCheckFailed error will be returned. The list can also be of the form:

- [‘name’, `True`/`False`]

which will simply check for the existence (`True`) or non-existence (`False`) of the attribute.

**Return type** `bool`

**Returns** True if successful

**delete\_domain** (`domain_or_name`)

Delete a SimpleDB domain.

**Caution:** This will delete the domain and all items within the domain.

**Parameters** `domain_or_name` (`string` or `boto.sdb.domain.Domain` object.) – Either the name of a domain or a Domain object

**Return type** `bool`

**Returns** True if successful

**domain\_metadata** (`domain_or_name`)

Get the Metadata for a SimpleDB domain.

**Parameters** `domain_or_name` (`string` or `boto.sdb.domain.Domain` object.) – Either the name of a domain or a Domain object

**Return type** `boto.sdb.domain.DomainMetaDataTable` object

**Returns** The newly created domain metadata object

**get\_all\_domains** (*max\_domains=None*, *next\_token=None*)

Returns a `boto.resultset.ResultSet` containing all `boto.sdb.domain.Domain` objects associated with this connection's Access Key ID.

**Parameters**

- **max\_domains** (*int*) – Limit the returned `ResultSet` to the specified number of members.
- **next\_token** (*str*) – A token string that was returned in an earlier call to this method as the `next_token` attribute on the returned `ResultSet` object. This attribute is set if there are more than Domains than the value specified in the `max_domains` keyword. Pass the `next_token` value from your earlier query in this keyword to get the next 'page' of domains.

**get\_attributes** (*domain\_or\_name*, *item\_name*, *attribute\_names=None*, *consistent\_read=False*, *item=None*)

Retrieve attributes for a given item in a domain.

**Parameters**

- **domain\_or\_name** (string or `boto.sdb.domain.Domain` object.) – Either the name of a domain or a Domain object
- **item\_name** (*string*) – The name of the item whose attributes are being retrieved.
- **attribute\_names** (string or list of strings) – An attribute name or list of attribute names. This parameter is optional. If not supplied, all attributes will be retrieved for the item.
- **consistent\_read** (*bool*) – When set to true, ensures that the most recent data is returned.
- **item** (`boto.sdb.item.Item`) – Instead of instantiating a new Item object, you may specify one to update.

**Return type** `boto.sdb.item.Item`

**Returns** An Item with the requested attribute name/values set on it

**get\_domain** (*domain\_name*, *validate=True*)

Retrieves a `boto.sdb.domain.Domain` object whose name matches `domain_name`.

**Parameters**

- **domain\_name** (*str*) – The name of the domain to retrieve
- **validate** (*bool*) – When True, check to see if the domain actually exists. If False, blindly return a `Domain` object with the specified name set.

**Raises** `boto.exception.SDBResponseError` if validate is True and no match could be found.

**Return type** `boto.sdb.domain.Domain`

**Returns** The requested domain

**get\_domain\_and\_name** (*domain\_or\_name*)

Given a str or `boto.sdb.domain.Domain`, return a tuple with the following members (in order):

- In instance of `boto.sdb.domain.Domain` for the requested domain
- The domain's name as a str

**Parameters** `domain_or_name` (str or `boto.sdb.domain.Domain`) – The domain or domain name to get the domain and name for.

**Raises** `boto.exception.SDBResponseError` when an invalid domain name is specified.

**Return type** tuple

**Returns** A tuple with contents outlined as per above.

#### `get_usage()`

Returns the BoxUsage (in USD) accumulated on this specific SDBConnection instance.

---

**Tip:** This can be out of date, and should only be treated as a rough estimate. Also note that this estimate only applies to the requests made on this specific connection instance. It is by no means an account-wide estimate.

---

**Return type** float

**Returns** The accumulated BoxUsage of all requests made on the connection.

#### `lookup(domain_name, validate=True)`

Lookup an existing SimpleDB domain. This differs from `get_domain()` in that None is returned if `validate` is True and no match was found (instead of raising an exception).

**Parameters**

- `domain_name` (str) – The name of the domain to retrieve
- `validate` (bool) – If True, a None value will be returned if the specified domain can't be found. If False, a `Domain` object will be dumbly returned, regardless of whether it actually exists.

**Return type** `boto.sdb.domain.Domain` object or None

**Returns** The Domain object or None if the domain does not exist.

#### `print_usage()`

Print the BoxUsage and approximate costs of all requests made on this specific SDBConnection instance.

---

**Tip:** This can be out of date, and should only be treated as a rough estimate. Also note that this estimate only applies to the requests made on this specific connection instance. It is by no means an account-wide estimate.

---

#### `put_attributes(domain_or_name, item_name, attributes, replace=True, expected_value=None)`

Store attributes for a given item in a domain.

**Parameters**

- `domain_or_name` (string or `boto.sdb.domain.Domain` object.) – Either the name of a domain or a Domain object
- `item_name` (string) – The name of the item whose attributes are being stored.
- `attribute_names` (dict or dict-like object) – The name/value pairs to store as attributes
- `expected_value` (list) – If supplied, this is a list or tuple consisting of a single attribute name and expected value. The list can be of the form:

- [‘name’, ‘value’]

In which case the call will first verify that the attribute “name” of this item has a value of “value”. If it does, the delete will proceed, otherwise a ConditionalCheckFailed error will be returned. The list can also be of the form:

- [‘name’, TruelFalse]

which will simply check for the existence (True) or non-existence (False) of the attribute.

- **replace** (*bool*) – Whether the attribute values passed in will replace existing values or will be added as addition values. Defaults to True.

**Return type** `bool`

**Returns** True if successful

**select** (*domain\_or\_name*, *query*=‘’, *next\_token*=*None*, *consistent\_read*=*False*)

Returns a set of Attributes for item names within *domain\_name* that match the query. The query must be expressed in using the SELECT style syntax rather than the original SimpleDB query language. Even though the select request does not require a domain object, a domain object must be passed into this method so the Item objects returned can point to the appropriate domain.

**Parameters**

- **domain\_or\_name** (string or `boto.sdb.domain.Domain` object) – Either the name of a domain or a Domain object
- **query** (`string`) – The SimpleDB query to be performed.
- **consistent\_read** (*bool*) – When set to true, ensures that the most recent data is returned.

**Return type** `ResultSet`

**Returns** An iterator containing the results.

**set\_item\_cls** (*cls*)

While the default item class is `boto.sdb.item.Item`, this default may be overridden. Use this method to change a connection’s item class.

**Parameters** `cls` (*object*) – The new class to set as this connection’s item class. See the default item class for inspiration as to what your replacement should/could look like.

## boto.sdb.db

### boto.sdb.db.blob

**class** `boto.sdb.db.blob.Blob` (*value*=*None*, *file*=*None*, *id*=*None*)

Blob object

**file**  
**next()**  
**read()**  
**readline()**  
**size**

## boto.sdb.db.key

```
class boto.sdb.db.key.Key (encoded=None, obj=None)
    app()
    classmethod from_path(*args, **kwds)
    has_id_or_name()
    id()
    id_or_name()
    kind()
    name()
    parent()
```

## boto.sdb.db.manager

boto.sdb.db.manager.get\_manager(*cls*)

Returns the appropriate Manager class for a given Model class. It does this by looking in the boto config for a section like this:

```
[DB]
db_type = SimpleDB
db_user = <aws access key id>
db_passwd = <aws secret access key>
db_name = my_domain
[DB_TestBasic]
db_type = SimpleDB
db_user = <another aws access key id>
db_passwd = <another aws secret access key>
db_name = basic_domain
db_port = 1111
```

The values in the DB section are “generic values” that will be used if nothing more specific is found. You can also create a section for a specific Model class that gives the db info for that class. In the example above, TestBasic is a Model subclass.

## boto.sdb.db.manager.pgmanager

---

**Note:** This module requires [psycopg2](#) to be installed in the Python path.

---

## boto.sdb.db.manager.sdbmanager

```
class boto.sdb.db.manager.SDBConverter (manager)
```

Responsible for converting base Python types to format compatible with underlying database. For SimpleDB, that means everything needs to be converted to a string when stored in SimpleDB and from a string when retrieved.

To convert a value, pass it to the encode or decode method. The encode method will take a Python native value and convert to DB format. The decode method will take a DB format value and convert it to Python native

format. To find the appropriate method to call, the generic encode/decode methods will look for the type-specific method by searching for a method called “encode\_<type name>” or “decode\_<type name>”.

**decode** (*item\_type*, *value*)  
**decode\_blob** (*value*)  
**decode\_bool** (*value*)  
**decode\_date** (*value*)  
**decode\_datetime** (*value*)  
**decode\_float** (*value*)  
**decode\_int** (*value*)  
**decode\_list** (*prop*, *value*)  
**decode\_long** (*value*)  
**decode\_map** (*prop*, *value*)  
**decode\_map\_element** (*item\_type*, *value*)  
    Decode a single element for a map  
**decode\_prop** (*prop*, *value*)  
**decode\_reference** (*value*)  
**decode\_string** (*value*)  
    Decoding a string is really nothing, just return the value as-is  
**decode\_time** (*value*)  
    converts strings in the form of HH:MM:SS.mmmmmmm (created by datetime.time.isoformat()) to date-time.time objects.  
    Timzone-aware strings (“HH:MM:SS.mmmmmmm+HH:MM”) won’t be handled right now and will raise TimeDecodeError.  
**encode** (*item\_type*, *value*)  
**encode\_blob** (*value*)  
**encode\_bool** (*value*)  
**encode\_date** (*value*)  
**encode\_datetime** (*value*)  
**encode\_float** (*value*)  
    See <http://tools.ietf.org/html/draft-wood-ldapext-float-00>.  
**encode\_int** (*value*)  
**encode\_list** (*prop*, *value*)  
**encode\_long** (*value*)  
**encode\_map** (*prop*, *value*)  
**encode\_prop** (*prop*, *value*)  
**encode\_reference** (*value*)  
**encode\_string** (*value*)  
    Convert ASCII, Latin-1 or UTF-8 to pure Unicode  
**encode\_time** (*value*)

```

class boto.sdb.db.manager.sdbmanager.SDBManager(cls, db_name, db_user, db_passwd,
                                                db_host, db_port, db_table, ddl_dir,
                                                enable_ssl, consistent=None)

count(cls, filters, quick=True, sort_by=None, select=None)
    Get the number of results that would be returned in this query

decode_value(prop, value)
delete_key_value(obj, name)
delete_object(obj)
domain
encode_value(prop, value)
get_blob_bucket(bucket_name=None)
get_key_value(obj, name)
get_object(cls, id, a=None)
get_object_from_id(id)
get_property(prop, obj, name)
get_raw_item(obj)
get_s3_connection()
load_object(obj)
query(query)
query_gql(query_string, *args, **kwds)
save_object(obj, expected_value=None)
sdb
set_key_value(obj, name, value)
set_property(prop, obj, name, value)
exception boto.sdb.db.manager.sdbmanager.TimeDecodeError

```

## boto.sdb.db.manager.xmlmanager

```
class boto.sdb.db.manager.xmlmanager.XMLConverter(manager)
```

Responsible for converting base Python types to format compatible with underlying database. For SimpleDB, that means everything needs to be converted to a string when stored in SimpleDB and from a string when retrieved.

To convert a value, pass it to the encode or decode method. The encode method will take a Python native value and convert to DB format. The decode method will take a DB format value and convert it to Python native format. To find the appropriate method to call, the generic encode/decode methods will look for the type-specific method by searching for a method called “encode\_<type name>” or “decode\_<type name>”.

```

decode(item_type, value)
decode_bool(value)
decode_datetime(value)
decode_int(value)

```

```
decode_long (value)
decode_password (value)
decode_prop (prop, value)
decode_reference (value)
encode (item_type, value)
encode_bool (value)
encode_datetime (value)
encode_int (value)
encode_long (value)
encode_password (value)
encode_prop (prop, value)
encode_reference (value)
get_text_value (parent_node)

class boto.sdb.db.manager.xmlmanager.XMLManager (cls, db_name, db_user, db_passwd,
                                                db_host, db_port, db_table, ddl_dir,
                                                enable_ssl)

    decode_value (prop, value)
    delete_key_value (obj, name)
    delete_object (obj)
    encode_value (prop, value)
    get_doc ()
    get_key_value (obj, name)
    get_list (prop_node, item_type)
    get_object (cls, id)
    get_object_from_doc (cls, id, doc)
    get_property (prop, obj, name)
    get_props_from_doc (cls, id, doc)
        Pull out the properties from this document Returns the class, the properties in a hash, and the id if provided
        as a tuple :return: (cls, props, id)
    get_raw_item (obj)
    get_s3_connection ()
    load_object (obj)
    marshal_object (obj, doc=None)
    new_doc ()
    query (cls, filters, limit=None, order_by=None)
    query_gql (query_string, *args, **kwds)
    reset ()
```

---

```

save_list (doc, items, prop_node)
save_object (obj, expected_value=None)
    Marshal the object and do a PUT
set_key_value (obj, name, value)
set_property (prop, obj, name, value)
unmarshal_object (fp, cls=None, id=None)
unmarshal_props (fp, cls=None, id=None)
    Same as unmarshalling an object, except it returns from "get_props_from_doc"

```

## boto.sdb.db.model

```

class boto.sdb.db.model.Expando (id=None, **kw)
class boto.sdb.db.model.Model (id=None, **kw)

classmethod all (limit=None, next_token=None)
delete ()
classmethod find (limit=None, next_token=None, **params)
classmethod find_property (prop_name)
classmethod find_subclass (name)
    Find a subclass with a given name
classmethod from_xml (fp)
classmethod get_by_id (ids=None, parent=None)
classmethod get_by_ids (ids=None, parent=None)
classmethod get_by_key_name (key_names, parent=None)
classmethod get_lineage ()
classmethod get_or_insert (key_name, **kw)
classmethod get_xmlmanager ()
id = None
key ()
classmethod kind ()
load ()
classmethod properties (hidden=True)
put (expected_value=None)
reload ()
save (expected_value=None)
set_manager (manager)
to_dict ()
to_xml (doc=None)

```

```
class boto.sdb.db.model.ModelMeta (name, bases, dict)
    Metaclass for all Models
```

## boto.sdb.db.property

```
class boto.sdb.db.property.BlobProperty (verbose_name=None, name=None, default=None,
                                         required=False, validator=None, choices=None,
                                         unique=False)
```

```
data_type
    alias of Blob
```

```
type_name = 'blob'
```

```
class boto.sdb.db.property.BooleanProperty (verbose_name=None, name=None, default=None,
                                             required=False, validator=None, choices=None, unique=False)
```

```
data_type
    alias of bool
```

```
empty (value)
```

```
type_name = 'Boolean'
```

```
class boto.sdb.db.property.CalculatedProperty (verbose_name=None, name=None,
                                                default=None, required=False, validator=None, choices=None, calculated_type=<type 'int'>, unique=False, use_method=False)
```

```
get_value_for_datastore (model_instance)
```

```
class boto.sdb.db.property.DateProperty (verbose_name=None, auto_now=False, auto_now_add=False, name=None, default=None, required=False, validator=None, choices=None, unique=False)
```

```
data_type
    alias of date
```

```
default_value ()
```

```
get_value_for_datastore (model_instance)
```

```
now ()
```

```
type_name = 'Date'
```

```
validate (value)
```

```
class boto.sdb.db.property.DateTimeProperty (verbose_name=None, auto_now=False, auto_now_add=False, name=None, default=None, required=False, validator=None, choices=None, unique=False)
```

```
data_type
    alias of datetime
```

```
default_value ()
```

```

get_value_for_datastore(model_instance)

now()

type_name = 'DateTime'

validate(value)

class boto.sdb.db.property.FloatProperty(verbose_name=None, name=None, default=0.0,
                                             required=False, validator=None, choices=None,
                                             unique=False)

data_type
    alias of float

empty(value)

type_name = 'Float'

validate(value)

class boto.sdb.db.property.IntegerProperty(verbose_name=None, name=None, default=0,
                                              required=False, validator=None, choices=None,
                                              unique=False, max=2147483647, min=-2147483648)

data_type
    alias of int

empty(value)

type_name = 'Integer'

validate(value)

class boto.sdb.db.property.ListProperty(item_type, verbose_name=None, name=None, de-
                                             fault=None, **kwds)

data_type
    alias of list

default_value()

empty(value)

type_name = 'List'

validate(value)

class boto.sdb.db.property.LongProperty(verbose_name=None, name=None, default=0, re-
                                             quired=False, validator=None, choices=None,
                                             unique=False)

data_type
    alias of long

empty(value)

type_name = 'Long'

validate(value)

class boto.sdb.db.property.MapProperty(item_type=<type 'str'>, verbose_name=None,
                                             name=None, default=None, **kwds)

```

```
data_type
    alias of dict

default_value()

empty(value)

type_name = 'Map'

validate(value)

class boto.sdb.db.property.PasswordProperty( verbose_name=None, name=None, default=', required=False, validator=None, choices=None, unique=False, hashfunc=None)
```

Hashed property whose original value can not be retrieved, but still can be compared.

Works by storing a hash of the original value instead of the original value. Once that's done all that can be retrieved is the hash.

The comparison

```
obj.password == 'foo'
```

generates a hash of 'foo' and compares it to the stored hash.

Underlying data type for hashing, storing, and comparing is boto.utils.Password. The default hash function is defined there ( currently sha512 in most cases, md5 where sha512 is not available )

It's unlikely you'll ever need to use a different hash function, but if you do, you can control the behavior in one of two ways:

1.Specifying hashfunc in PasswordProperty constructor

```
import hashlib
```

```
class MyModel(model): password = PasswordProperty(hashfunc=hashlib.sha224)
```

2.Subclassing Password and PasswordProperty

```
class SHA224Password>Password): hashfunc=hashlib.sha224
```

```
class SHA224PasswordProperty>PasswordProperty): data_type=MyPassword
    type_name="MyPassword"
```

```
class MyModel(Model): password = SHA224PasswordProperty()
```

The hashfunc parameter overrides the default hashfunc in boto.utils.Password.

The remaining parameters are passed through to StringProperty.\_\_init\_\_

data\_type

alias of Password

```
get_value_for_datastore(model_instance)
```

```
make_value_from_datastore(value)
```

type\_name = 'Password'

```
validate(value)
```

```
class boto.sdb.db.property.Property( verbose_name=None, name=None, default=None,
    required=False, validator=None, choices=None, unique=False)
```

data\_type

alias of str

```

default_validator(value)
default_value()
empty(value)
get_choices()
get_value_for_datastore(model_instance)
make_value_from_datastore(value)
name =
type_name =
validate(value)
verbose_name =

class boto.sdb.db.property.ReferenceProperty(reference_class=None,
                                              collection_name=None,      verbose_name=None,
                                              name=None,             default=None,      re-
                                              quired=False, validator=None, choices=None,
                                              unique=False)

check_instance(value)
check_uuid(value)
data_type
    alias of Key
type_name = ‘Reference’
validate(value)

class boto.sdb.db.property.S3KeyProperty(verbose_name=None, name=None, default=None,
                                             required=False, validator=None, choices=None,
                                             unique=False)

data_type
    alias of Key
get_value_for_datastore(model_instance)
type_name = ‘S3Key’
validate(value)
validate_regex = ‘^s3:\w\w([\w\w]*):\w(.*)$’

class boto.sdb.db.property.StringProperty(verbose_name=None, name=None, default=‘',
                                             required=False, validator=<function validate_string>, choices=None, unique=False)

type_name = ‘String’

class boto.sdb.db.property.TextProperty(verbose_name=None, name=None, default=‘',
                                             required=False, validator=None, choices=None,
                                             unique=False, max_length=None)

type_name = ‘Text’
validate(value)

```

```
class boto.sdb.db.property.TimeProperty(verbose_name=None, name=None, default=None,
                                         required=False, validator=None, choices=None,
                                         unique=False)

data_type
    alias of time

type_name = 'Time'

validate(value)

boto.sdb.db.property.validate_string(value)
```

## boto.sdb.db.query

```
class boto.sdb.db.query.Query(model_class, limit=None, next_token=None, manager=None)

count(quick=True)

fetch(limit, offset=0)
    Not currently fully supported, but we can use this to allow them to set a limit in a chainable method

filter(property_operator, value)

get_next_token()

get_query()

next()

next_token

order(key)

set_next_token(token)

to_xml(doc=None)
```

## boto.sdb.domain

Represents an SDB Domain

```
class boto.sdb.domain.Domain(connection=None, name=None)
```

```
batch_delete_attributes(items)
```

Delete multiple items in this domain.

**Parameters** **items** (*dict or dict-like object*) – A dictionary-like object. The keys of the dictionary are the item names and the values are either:

- dictionaries of attribute names/values, exactly the same as the attribute\_names parameter of the scalar put\_attributes call. The attribute name/value pairs will only be deleted if they match the name/value pairs passed in.
- None which means that all attributes associated with the item should be deleted.

**Return type** `bool`

**Returns** True if successful

**batch\_put\_attributes** (*items*, *replace=True*)

Store attributes for multiple items.

**Parameters**

- **items** (*dict or dict-like object*) – A dictionary-like object. The keys of the dictionary are the item names and the values are themselves dictionaries of attribute names/values, exactly the same as the attribute\_names parameter of the scalar put\_attributes call.
- **replace** (*bool*) – Whether the attribute values passed in will replace existing values or will be added as addition values. Defaults to True.

**Return type** `bool`

**Returns** True if successful

**delete()**

Delete this domain, and all items under it

**delete\_attributes** (*item\_name*, *attributes=None*, *expected\_values=None*)

Delete attributes from a given item.

**Parameters**

- **item\_name** (*string*) – The name of the item whose attributes are being deleted.
- **attributes** (*dict, list or boto.sdb.item.Item*) – Either a list containing attribute names which will cause all values associated with that attribute name to be deleted or a dict or Item containing the attribute names and keys and list of values to delete as the value. If no value is supplied, all attribute name/values for the item will be deleted.
- **expected\_value** (*list*) – If supplied, this is a list or tuple consisting of a single attribute name and expected value. The list can be of the form:
  - [‘name’, ‘value’]In which case the call will first verify that the attribute “name” of this item has a value of “value”. If it does, the delete will proceed, otherwise a ConditionalCheckFailed error will be returned. The list can also be of the form:
- [‘name’, TruelFalse]

which will simply check for the existence (True) or non-existence (False) of the attribute.

**Return type** `bool`

**Returns** True if successful

**delete\_item** (*item*)**endElement** (*name*, *value*, *connection*)**from\_xml** (*doc*)

Load this domain based on an XML document

**get\_attributes** (*item\_name*, *attribute\_name=None*, *consistent\_read=False*, *item=None*)

Retrieve attributes for a given item.

**Parameters**

- **item\_name** (*string*) – The name of the item whose attributes are being retrieved.

- **attribute\_names** (*string or list of strings*) – An attribute name or list of attribute names. This parameter is optional. If not supplied, all attributes will be retrieved for the item.

**Return type** `boto.sdb.item.Item`

**Returns** An Item mapping type containing the requested attribute name/values

**get\_item** (*item\_name*, *consistent\_read=False*)

Retrieves an item from the domain, along with all of its attributes.

**Parameters**

- **item\_name** (*string*) – The name of the item to retrieve.
- **consistent\_read** (*bool*) – When set to true, ensures that the most recent data is returned.

**Return type** `boto.sdb.item.Item` or `None`

**Returns** The requested item, or `None` if there was no match found

**get\_metadata** ()

**new\_item** (*item\_name*)

**put\_attributes** (*item\_name*, *attributes*, *replace=True*, *expected\_value=None*)

Store attributes for a given item.

**Parameters**

- **item\_name** (*string*) – The name of the item whose attributes are being stored.
- **attribute\_names** (*dict or dict-like object*) – The name/value pairs to store as attributes
- **expected\_value** (*list*) – If supplied, this is a list or tuple consisting of a single attribute name and expected value. The list can be of the form:
  - `['name', 'value']`In which case the call will first verify that the attribute “name” of this item has a value of “value”. If it does, the delete will proceed, otherwise a `ConditionalCheckFailed` error will be returned. The list can also be of the form:

- `['name', True|False]`

which will simply check for the existence (True) or non-existence (False) of the attribute.

- **replace** (*bool*) – Whether the attribute values passed in will replace existing values or will be added as addition values. Defaults to True.

**Return type** `bool`

**Returns** True if successful

**select** (*query=''*, *next\_token=None*, *consistent\_read=False*, *max\_items=None*)

Returns a set of Attributes for item names within *domain\_name* that match the query. The query must be expressed in using the SELECT style syntax rather than the original SimpleDB query language.

**Parameters** `query` (*string*) – The SimpleDB query to be performed.

**Return type** `iter`

**Returns** An iterator containing the results. This is actually a generator function that will iterate across all search results, not just the first page.

```

startElement (name, attrs, connection)
to_xml (f=None)
    Get this domain as an XML DOM Document :param f: Optional File to dump directly to :type f: File or Stream
        Returns File object where the XML has been dumped to
        Return type file

class boto.sdb.domain.DomainDumpParser (domain)
    SAX parser for a domain that has been dumped
    characters (ch)
    endElement (name)
    startElement (name, attrs)

class boto.sdb.domain.DomainMetaDataTable (domain=None)

    endElement (name, value, connection)
    startElement (name, attrs, connection)

class boto.sdb.domain.UploaderThread (domain)
    Uploader Thread
    run ()

```

## boto.sdb.item

```

class boto.sdb.item.Item (domain, name='', active=False)
    A dict sub-class that serves as an object representation of a SimpleDB item. An item in SDB is similar to a row in a relational database. Items belong to a Domain, which is similar to a table in a relational database.

    The keys on instances of this object correspond to attributes that are stored on the SDB item.

```

---

**Tip:** While it is possible to instantiate this class directly, you may want to use the convenience methods on *boto.sdb.domain.Domain* for that purpose. For example, *boto.sdb.domain.Domain.get\_item()*.

---

### Parameters

- **domain** (*boto.sdb.domain.Domain*) – The domain that this item belongs to.
- **name** (*str*) – The name of this item. This name will be used when querying for items using methods like *boto.sdb.domain.Domain.get\_item()*

### **add\_value** (*key, value*)

Helps set or add to attributes on this item. If you are adding a new attribute that has yet to be set, it will simply create an attribute named *key* with your given *value* as its value. If you are adding a value to an existing attribute, this method will convert the attribute to a list (if it isn't already) and append your new value to said list.

For clarification, consider the following interactive session:

```
>>> item = some_domain.get_item('some_item')
>>> item.has_key('some_attr')
False
>>> item.add_value('some_attr', 1)
>>> item['some_attr']
1
>>> item.add_value('some_attr', 2)
>>> item['some_attr']
[1, 2]
```

### Parameters

- **key** (*str*) – The attribute to add a value to.
- **value** (*object*) – The value to set or append to the attribute.

**decode\_value** (*value*)

**delete()**

Deletes this item in SDB.

---

**Note:** This local Python object remains in its current state after deletion, this only deletes the remote item in SDB.

---

**endElement** (*name, value, connection*)

**load()**

Loads or re-loads this item's attributes from SDB.

**Warning:** If you have changed attribute values on an Item instance, this method will over-write the values if they are different in SDB. For any local attributes that don't yet exist in SDB, they will be safe.

**save** (*replace=True*)

Saves this item to SDB.

**Parameters** **replace** (*bool*) – If True, delete any attributes on the remote SDB item that have a None value on this object.

**startElement** (*name, attrs, connection*)

**boto.sdb.persist**

**boto.sdb.persist.checker**

**boto.sdb.persist.object**

**boto.sdb.persist.property**

**boto.sdb.queryresultset**

**class** **boto.sdb.queryresultset.QueryResultSet** (*domain=None, query='', max\_items=None, attr\_names=None*)

**class** **boto.sdb.queryresultset.SelectResultSet** (*domain=None, query='', max\_items=None, next\_token=None, consistent\_read=False*)

```
next()
boto.sdb.queryresultset.query_lister(domain, query='', max_items=None,
                                         attr_names=None)
boto.sdb.queryresultset.select_lister(domain, query='', max_items=None)
```

## 1.8.19 services

**boto.services**

**boto.services.bs**

```
class boto.services.bs.BS
```

```
Commands = {'reset': 'Clear input queue and output bucket', 'status': 'Report on the status of the service buckets and queues'}
Usage = 'usage: %prog [options] config_file command'
do_batches()
do_reset()
do_retrieve()
do_start()
do_status()
do_submit()
main()
print_command_help()
```

**boto.services.message**

```
class boto.services.message.ServiceMessage(queue=None, body=None, xml_attrs=None)

for_key(key, params=None, bucket_name=None)
```

**boto.services.result**

```
class boto.services.result.ResultProcessor(batch_name, sd, mimetype_files=None)

LogFileName = 'log.csv'
calculate_stats(msg)
get_results(path, get_file=True, delete_msg=True)
get_results_from_bucket(path)
get_results_from_domain(path, get_file=True)
get_results_from_queue(path, get_file=True, delete_msg=True)
log_message(msg, path)
```

```
process_record(record, path, get_file=True)
```

**boto.services.service**

```
class boto.services.service.Service(config_file=None, mimetype_files=None)
```

```
ProcessingTime = 60
cleanup()
delete_message(message)
get_file(message)
main(notify=False)
process_file(in_file_name, msg)
put_file(bucket_name, file_path, key_name=None)
read_message()
save_results(results, input_message, output_message)
shutdown()
split_key(key)
write_message(message)
```

**boto.services.servicedef**

```
class boto.services.servicedef.ServiceDef(config_file, aws_access_key_id=None,
                                         aws_secret_access_key=None)
```

```
get(name, default=None)
```

```
get_obj(name)
```

Returns the AWS object associated with a given option.

The heuristics used are a bit lame. If the option name contains the word ‘bucket’ it is assumed to be an S3 bucket, if the name contains the word ‘queue’ it is assumed to be an SQS queue and if it contains the word ‘domain’ it is assumed to be a SimpleDB domain. If the option name specified does not exist in the config file or if the AWS object cannot be retrieved this returns None.

```
getbool(option, default=False)
```

```
getint(option, default=0)
```

```
has_option(option)
```

**boto.services.sonofmmm**

```
class boto.services.sonofmmm.SonOfMMM(config_file=None)
```

```
process_file(in_file_name, msg)
queue_files()
shutdown()
```

**boto.services.submit**

```
class boto.services.submit.Submitter (sd)
    get_key_name (fullpath, prefix)
    submit_file (path, metadata=None, cb=None, num_cb=0, prefix='')
    submit_path (path, tags=None, ignore_dirs=None, cb=None, num_cb=0, status=False, prefix='')
    write_message (key, metadata)
```

**1.8.20 SES****boto.ses****boto.ses.connection**

```
class boto.ses.connection.SESConnection (aws_access_key_id=None,
                                         aws_secret_access_key=None, port=None,
                                         proxy=None, proxy_port=None, host='email.us-
                                         east-1.amazonaws.com', debug=0)
```

**APIVersion = '2010-12-01'**

**DefaultHost = 'email.us-east-1.amazonaws.com'**

**ResponseError**

alias of BotoServerError

**delete\_verified\_email\_address** (*email\_address*)

Deletes the specified email address from the list of verified addresses.

**Parameters** **email\_address** – The email address to be removed from the list of verified addressees.

**Return type** `dict`

**Returns** A DeleteVerifiedEmailAddressResponse structure. Note that keys must be unicode strings.

**get\_send\_quota()**

Fetches the user's current activity limits.

**Return type** `dict`

**Returns** A GetSendQuotaResponse structure. Note that keys must be unicode strings.

**get\_send\_statistics()**

Fetches the user's sending statistics. The result is a list of data points, representing the last two weeks of sending activity.

Each data point in the list contains statistics for a 15-minute interval.

**Return type** `dict`

**Returns** A GetSendStatisticsResponse structure. Note that keys must be unicode strings.

**list\_verified\_email\_addresses()**

Fetch a list of the email addresses that have been verified.

**Return type** `dict`

**Returns** A ListVerifiedEmailAddressesResponse structure. Note that keys must be unicode strings.

```
send_email(source, subject, body, to_addresses, cc_addresses=None, bcc_addresses=None,
           format='text', reply_addresses=None, return_path=None, text_body=None,
           html_body=None)
```

Composes an email message based on input data, and then immediately queues the message for sending.

#### Parameters

- **source** (*string*) – The sender’s email address.
- **subject** (*string*) – The subject of the message: A short summary of the content, which will appear in the recipient’s inbox.
- **body** (*string*) – The message body.
- **to\_addresses** (*list of strings or string*) – The To: field(s) of the message.
- **cc\_addresses** (*list of strings or string*) – The CC: field(s) of the message.
- **bcc\_addresses** (*list of strings or string*) – The BCC: field(s) of the message.
- **format** (*string*) – The format of the message’s body, must be either “text” or “html”.
- **reply\_addresses** (*list of strings or string*) – The reply-to email address(es) for the message. If the recipient replies to the message, each reply-to address will receive the reply.
- **return\_path** (*string*) – The email address to which bounce notifications are to be forwarded. If the message cannot be delivered to the recipient, then an error message will be returned from the recipient’s ISP; this message will then be forwarded to the email address specified by the ReturnPath parameter.
- **text\_body** (*string*) – The text body to send with this email.
- **html\_body** (*string*) – The html body to send with this email.

```
send_raw_email(raw_message, source=None, destinations=None)
```

Sends an email message, with header and content specified by the client. The SendRawEmail action is useful for sending multipart MIME emails, with attachments or inline content. The raw text of the message must comply with Internet email standards; otherwise, the message cannot be sent.

#### Parameters

- **source** (*string*) – The sender’s email address. Amazon’s docs say:  
If you specify the Source parameter, then bounce notifications and complaints will be sent to this email address. This takes precedence over any Return-Path header that you might include in the raw text of the message.
- **raw\_message** (*string*) – The raw text of the message. The client is responsible for ensuring the following:
  - Message must contain a header and a body, separated by a blank line.
  - All required header fields must be present.
  - Each part of a multipart MIME message must be formatted properly.

- MIME content types must be among those supported by Amazon SES. Refer to the Amazon SES Developer Guide for more details.
- Content must be base64-encoded, if MIME requires it.
- **destinations** (*list of strings or string*) – A list of destinations for the message.

**verify\_email\_address** (*email\_address*)

Verifies an email address. This action causes a confirmation email message to be sent to the specified address.

**Parameters** **email\_address** – The email address to be verified.

**Return type** `dict`

**Returns** A VerifyEmailAddressResponse structure. Note that keys must be unicode strings.

## 1.8.21 SNS

### boto.sns

```
class boto.sns.SNSConnection(aws_access_key_id=None, aws_secret_access_key=None,
                             is_secure=True, port=None, proxy=None, proxy_port=None,
                             proxy_user=None, proxy_pass=None, debug=0,
                             https_connection_factory=None, region=None, path='/',
                             converter=None)

APIVersion = '2010-03-31'

DefaultRegionEndpoint = 'sns.us-east-1.amazonaws.com'
DefaultRegionName = 'us-east-1'

add_permission(topic, label, account_ids, actions)
```

Adds a statement to a topic's access control policy, granting access for the specified AWS accounts to the specified actions.

**Parameters**

- **topic** (*string*) – The ARN of the topic.
- **label** (*string*) – A unique identifier for the new policy statement.
- **account\_ids** (*list of strings*) – The AWS account ids of the users who will be give access to the specified actions.
- **actions** (*list of strings*) – The actions you want to allow for each of the specified principal(s).

**confirm\_subscription** (*topic, token, authenticate\_on\_unsubscribe=False*)

Get properties of a Topic

**Parameters**

- **topic** (*string*) – The ARN of the new topic.
- **token** (*string*) – Short-lived token sent to and endpoint during the Subscribe operation.
- **authenticate\_on\_unsubscribe** (*bool*) – Optional parameter indicating that you wish to disable unauthenticated unsubscription of the subscription.

**create\_topic**(topic)

Create a new Topic.

**Parameters** **topic**(*string*) – The name of the new topic.

**delete\_topic**(topic)

Delete an existing topic

**Parameters** **topic**(*string*) – The ARN of the topic

**get\_all\_subscriptions**(next\_token=None)

Get list of all subscriptions.

**Parameters** **next\_token**(*string*) – Token returned by the previous call to this method.

**get\_all\_subscriptions\_by\_topic**(topic, next\_token=None)

Get list of all subscriptions to a specific topic.

**Parameters**

- **topic**(*string*) – The ARN of the topic for which you wish to find subscriptions.

- **next\_token**(*string*) – Token returned by the previous call to this method.

**get\_all\_topics**(next\_token=None)

**Parameters** **next\_token**(*string*) – Token returned by the previous call to this method.

**get\_topic\_attributes**(topic)

Get attributes of a Topic

**Parameters** **topic**(*string*) – The ARN of the topic.

**publish**(topic, message, subject=None)

Get properties of a Topic

**Parameters**

- **topic**(*string*) – The ARN of the new topic.

- **message**(*string*) – The message you want to send to the topic. Messages must be UTF-8 encoded strings and be at most 4KB in size.

- **subject**(*string*) – Optional parameter to be used as the “Subject” line of the email notifications.

**remove\_permission**(topic, label)

Removes a statement from a topic’s access control policy.

**Parameters**

- **topic**(*string*) – The ARN of the topic.

- **label**(*string*) – A unique identifier for the policy statement to be removed.

**subscribe**(topic, protocol, endpoint)

Subscribe to a Topic.

**Parameters**

- **topic**(*string*) – The name of the new topic.

- **protocol**(*string*) – The protocol used to communicate with the subscriber. Current choices are: email|email-json|http|https|sqls

- **endpoint** (*string*) – The location of the endpoint for the subscriber. \* For email, this would be a valid email address \* For email-json, this would be a valid email address \* For http, this would be a URL beginning with http \* For https, this would be a URL beginning with https \* For sqs, this would be the ARN of an SQS Queue

**Return type** *boto.sdb.domain.Domain* object

**Returns** The newly created domain

#### **subscribe\_sqs\_queue** (*topic, queue*)

Subscribe an SQS queue to a topic.

This is convenience method that handles most of the complexity involved in using an SQS queue as an endpoint for an SNS topic. To achieve this the following operations are performed:

- The correct ARN is constructed for the SQS queue and that ARN is then subscribed to the topic.
- A JSON policy document is constructed that grants permission to the SNS topic to send messages to the SQS queue.
- This JSON policy is then associated with the SQS queue using the queue's set\_attribute method. If the queue already has a policy associated with it, this process will add a Statement to that policy. If no policy exists, a new policy will be created.

#### **Parameters**

- **topic** (*string*) – The name of the new topic.
- **queue** (A *boto Queue object*) – The queue you wish to subscribe to the SNS Topic.

#### **unsubscribe** (*subscription*)

Allows endpoint owner to delete subscription. Confirmation message will be delivered.

**Parameters** **subscription** (*string*) – The ARN of the subscription to be deleted.

## 1.8.22 SQS

### **boto.sqs**

`boto.sqs.connect_to_region(region_name, **kw_params)`

`boto.sqs.regions()`

Get all available regions for the SQS service.

**Return type** *list*

**Returns** A list of *boto.ec2.regioninfo.RegionInfo*

### **boto.sqs.attributes**

Represents an SQS Attribute Name/Value set

`class boto.sqs.attributes.Attributes(parent)`

`endElement(name, value, connection)`

`startElement(name, attrs, connection)`

## boto.sqs.connection

```
class boto.sqs.connection.SQSConnection(aws_access_key_id=None,
                                         aws_secret_access_key=None,      is_secure=True,
                                         port=None,          proxy=None,      proxy_port=None,
                                         proxy_user=None,    proxy_pass=None,   debug=0,
                                         https_connection_factory=None,   region=None,
                                         path='/')
```

A Connection to the SQS Service.

**APIVersion** = ‘2009-02-01’

**DefaultContentType** = ‘text/plain’

**DefaultRegionEndpoint** = ‘queue.amazonaws.com’

**DefaultRegionName** = ‘us-east-1’

**ResponseError**

alias of SQSError

**add\_permission** (*queue, label, aws\_account\_id, action\_name*)

Add a permission to a queue.

### Parameters

- **queue** (*boto.sqs.queue.Queue*) – The queue object
- **label** (*str or unicode*) – A unique identification of the permission you are setting. Maximum of 80 characters [0-9a-zA-Z\_] Example, AliceSendMessage
- **principal\_id** – The AWS account number of the principal who will be given permission. The principal must have an AWS account, but does not need to be signed up for Amazon SQS. For information about locating the AWS account identification.
- **action\_name** (*str or unicode*) – The action. Valid choices are: \*|SendMessage|ReceiveMessage|DeleteMessage|ChangeMessageVisibility|GetQueueAttributes

### Return type

**Returns** True if successful, False otherwise.

**change\_message\_visibility** (*queue, receipt\_handle, visibility\_timeout*)

Extends the read lock timeout for the specified message from the specified queue to the specified value.

### Parameters

- **queue** (A *boto.sqs.queue.Queue* object) – The Queue from which messages are read.
- **queue** – The receipt handle associated with the message whose visibility timeout will be changed.
- **visibility\_timeout** (*int*) – The new value of the message’s visibility timeout in seconds.

**create\_queue** (*queue\_name, visibility\_timeout=None*)

Create an SQS Queue.

### Parameters

- **queue\_name** (*str or unicode*) – The name of the new queue. Names are scoped to an account and need to be unique within that account. Calling this method on an existing queue name will not return an error from SQS unless the value for visibility\_timeout is different than the value of the

existing queue of that name. This is still an expensive operation, though, and not the preferred way to check for the existence of a queue. See the `boto.sqs.connection.SQSConnection.lookup()` method.

- **visibility\_timeout** (`int`) – The default visibility timeout for all messages written in the queue. This can be overridden on a per-message.

**Return type** `boto.sqs.queue.Queue`

**Returns** The newly created queue.

**delete\_message** (`queue, message`)

Delete a message from a queue.

**Parameters**

- **queue** (A `boto.sqs.queue.Queue` object) – The Queue from which messages are read.
- **message** (A `boto.sqs.message.Message` object) – The Message to be deleted

**Return type** `bool`

**Returns** True if successful, False otherwise.

**delete\_message\_from\_handle** (`queue, receipt_handle`)

Delete a message from a queue, given a receipt handle.

**Parameters**

- **queue** (A `boto.sqs.queue.Queue` object) – The Queue from which messages are read.
- **receipt\_handle** (`str`) – The receipt handle for the message

**Return type** `bool`

**Returns** True if successful, False otherwise.

**delete\_queue** (`queue, force_deletion=False`)

Delete an SQS Queue.

**Parameters**

- **queue** (A `Queue object`) – The SQS queue to be deleted
- **force\_deletion** (`Boolean`) – Normally, SQS will not delete a queue that contains messages. However, if the `force_deletion` argument is True, the queue will be deleted regardless of whether there are messages in the queue or not. USE WITH CAUTION. This will delete all messages in the queue as well.

**Return type** `bool`

**Returns** True if the command succeeded, False otherwise

**get\_all\_queues** (`prefix=''`)

**get\_queue** (`queue_name`)

**get\_queue\_attributes** (`queue, attribute='All'`)

Gets one or all attributes of a Queue

**Parameters** `queue` (A `Queue object`) – The SQS queue to be deleted

**Return type** `boto.sqs.attributes.Attributes`

**Returns** An Attributes object containing request value(s).

**lookup** (*queue\_name*)

**receive\_message** (*queue*, *number\_messages*=1, *visibility\_timeout*=None, *attributes*=None)  
Read messages from an SQS Queue.

#### Parameters

- **queue** (A *Queue object*) – The Queue from which messages are read.
- **number\_messages** (*int*) – The maximum number of messages to read (default=1)
- **visibility\_timeout** (*int*) – The number of seconds the message should remain invisible to other queue readers (default=None which uses the Queues default)
- **attributes** (*str*) – The name of additional attribute to return with response or All if you want all attributes. The default is to return no additional attributes. Valid values: All SenderId SentTimestamp ApproximateReceiveCount ApproximateFirstReceiveTimestamp

**Return type** *list*

**Returns** A list of *boto.sqs.message.Message* objects.

**remove\_permission** (*queue*, *label*)

Remove a permission from a queue.

#### Parameters

- **queue** (*boto.sqs.queue.Queue*) – The queue object
- **label** (*str or unicode*) – The unique label associated with the permission being removed.

**Return type** *bool*

**Returns** True if successful, False otherwise.

**send\_message** (*queue*, *message\_content*)

**set\_queue\_attribute** (*queue*, *attribute*, *value*)

## boto.sqs.jsonmessage

**class** *boto.sqs.jsonmessage.JSONMessage* (*queue*=None, *body*=None, *xml\_attrs*=None)

Acts like a dictionary but encodes its data as a Base64 encoded JSON payload.

**decode** (*value*)

**encode** (*value*)

## boto.sqs.message

### SQS Message

A Message represents the data stored in an SQS queue. The rules for what is allowed within an SQS Message are here:

[http://docs.amazonwebservices.com/AWSSimpleQueueService/2008-01-01/SQSDeveloperGuide/Query\\_QuerySendMessage.html](http://docs.amazonwebservices.com/AWSSimpleQueueService/2008-01-01/SQSDeveloperGuide/Query_QuerySendMessage.html)

So, at its simplest level a Message just needs to allow a developer to store bytes in it and get the bytes back out. However, to allow messages to have richer semantics, the Message class must support the following interfaces:

The constructor for the Message class must accept a keyword parameter “queue” which is an instance of a boto Queue object and represents the queue that the message will be stored in. The default value for this parameter is None.

The constructor for the Message class must accept a keyword parameter “body” which represents the content or body of the message. The format of this parameter will depend on the behavior of the particular Message subclass. For example, if the Message subclass provides dictionary-like behavior to the user the body passed to the constructor should be a dict-like object that can be used to populate the initial state of the message.

The Message class must provide an encode method that accepts a value of the same type as the body parameter of the constructor and returns a string of characters that are able to be stored in an SQS message body (see rules above).

The Message class must provide a decode method that accepts a string of characters that can be stored (and probably were stored!) in an SQS message and return an object of a type that is consistent with the “body” parameter accepted on the class constructor.

The Message class must provide a `__len__` method that will return the size of the encoded message that would be stored in SQS based on the current state of the Message object.

The Message class must provide a `get_body` method that will return the body of the message in the same format accepted in the constructor of the class.

The Message class must provide a `set_body` method that accepts a message body in the same format accepted by the constructor of the class. This method should alter to the internal state of the Message object to reflect the state represented in the message body parameter.

The Message class must provide a `get_body_encoded` method that returns the current body of the message in the format in which it would be stored in SQS.

```
class boto.sqs.message.EncodedMHMessage(queue=None, body=None, xml_attrs=None)
```

The EncodedMHMessage class provides a message that provides RFC821-like headers like this:

HeaderName: HeaderValue

This variation encodes/decodes the body of the message in base64 automatically. The message instance can be treated like a mapping object, i.e. `m['HeaderName']` would return ‘HeaderValue’.

`decode(value)`

`encode(value)`

```
class boto.sqs.message.MHMessage(queue=None, body=None, xml_attrs=None)
```

The MHMessage class provides a message that provides RFC821-like headers like this:

HeaderName: HeaderValue

The encoding/decoding of this is handled automatically and after the message body has been read, the message instance can be treated like a mapping object, i.e. `m['HeaderName']` would return ‘HeaderValue’.

`decode(value)`

`encode(value)`

`get(key, default=None)`

`has_key(key)`

`items()`

`keys()`

`update(d)`

`values()`

**class boto.sqs.message.Message (queue=None, body='')**

The default Message class used for SQS queues. This class automatically encodes/decodes the message body using Base64 encoding to avoid any illegal characters in the message body. See:

<http://developer.amazonwebservices.com/connect/thread.jspa?messageID=49680%EC%88%90>

for details on why this is a good idea. The encode/decode is meant to be transparent to the end-user.

**decode (value)**

**encode (value)**

**class boto.sqs.message.RawMessage (queue=None, body='')**

Base class for SQS messages. RawMessage does not encode the message in any way. Whatever you store in the body of the message is what will be written to SQS and whatever is returned from SQS is stored directly into the body of the message.

**change\_visibility (visibility\_timeout)**

**decode (value)**

Transform serialized byte array into any object.

**delete ()**

**encode (value)**

Transform body object into serialized byte array format.

**endElement (name, value, connection)**

**get\_body ()**

**get\_body\_encoded ()**

This method is really a semi-private method used by the Queue.write method when writing the contents of the message to SQS. You probably shouldn't need to call this method in the normal course of events.

**set\_body (body)**

Override the current body for this object, using decoded format.

**startElement (name, attrs, connection)**

## boto.sqs.queue

Represents an SQS Queue

**class boto.sqs.queue.Queue (connection=None, url=None, message\_class=<class boto.sqs.message.Message>)**

**add\_permission (label, aws\_account\_id, action\_name)**

Add a permission to a queue.

### Parameters

- **label (str or unicode)** – A unique identification of the permission you are setting. Maximum of 80 characters [0-9a-zA-Z\_-] Example, AliceSendMessage
- **principal\_id** – The AWS account number of the principal who will be given permission. The principal must have an AWS account, but does not need to be signed up for Amazon SQS. For information about locating the AWS account identification.
- **action\_name (str or unicode)** – The action. Valid choices are: \*|SendMessage|ReceiveMessage|DeleteMessage|ChangeMessageVisibility|GetQueueAttributes

### Return type bool

**Returns** True if successful, False otherwise.

**clear** (*page\_size=10, vtimeout=10*)

Utility function to remove all messages from a queue

**count** (*page\_size=10, vtimeout=10*)

Utility function to count the number of messages in a queue. Note: This function now calls GetQueueAttributes to obtain an ‘approximate’ count of the number of messages in a queue.

**count\_slow** (*page\_size=10, vtimeout=10*)

Deprecated. This is the old ‘count’ method that actually counts the messages by reading them all. This gives an accurate count but is very slow for queues with non-trivial number of messages. Instead, use `get_attribute('ApproximateNumberOfMessages')` to take advantage of the new SQS capability. This is retained only for the unit tests.

**delete()**

Delete the queue.

**delete\_message** (*message*)

Delete a message from the queue.

**Parameters** **message** (*boto.sqs.message.Message*) – The *boto.sqs.message.Message* object to delete.

**Return type** `bool`

**Returns** True if successful, False otherwise

**dump** (*file\_name, page\_size=10, vtimeout=10, sep='\n'*)

Utility function to dump the messages in a queue to a file NOTE: Page size must be < 10 else SQS errors

**endElement** (*name, value, connection*)

**get\_attributes** (*attributes='All'*)

Retrieves attributes about this queue object and returns them in an Attribute instance (subclass of a Dictionary).

**Parameters** **attributes** (*string*) – String containing one of: ApproximateNumberOfMessages, ApproximateNumberOfMessagesNotVisible, VisibilityTimeout, CreatedTimestamp, LastModifiedTimestamp, Policy

**Return type** Attribute object

**Returns** An Attribute object which is a mapping type holding the requested name/value pairs

**get\_messages** (*num\_messages=1, visibility\_timeout=None, attributes=None*)

Get a variable number of messages.

**Parameters**

- **num\_messages** (*int*) – The maximum number of messages to read from the queue.
- **visibility\_timeout** (*int*) – The VisibilityTimeout for the messages read.
- **attributes** (*str*) – The name of additional attribute to return with response or All if you want all attributes. The default is to return no additional attributes. Valid values: All SenderId SentTimestamp ApproximateReceiveCount ApproximateFirstReceiveTimestamp

**Return type** `list`

**Returns** A list of *boto.sqs.message.Message* objects.

**get\_timeout()**

Get the visibility timeout for the queue.

**Return type** `int`

**Returns** The number of seconds as an integer.

**id**

**load(file\_name, sep='\\n')**

Utility function to load messages from a local filename to a queue

**load\_from\_file(fp, sep='\\n')**

Utility function to load messages from a file-like object to a queue

**load\_from\_filename(file\_name, sep='\\n')**

Utility function to load messages from a local filename to a queue

**load\_from\_s3(bucket, prefix=None)**

Load messages previously saved to S3.

**name**

**new\_message(body='')**

Create new message of appropriate class.

**Parameters** `body` (`message body`) – The body of the newly created message (optional).

**Return type** `boto.sqs.message.Message`

**Returns** A new Message object

**read(visibility\_timeout=None)**

Read a single message from the queue.

**Parameters** `visibility_timeout` (`int`) – The timeout for this message in seconds

**Return type** `boto.sqs.message.Message`

**Returns** A single message or None if queue is empty

**remove\_permission(label)**

Remove a permission from a queue.

**Parameters** `label` (`str or unicode`) – The unique label associated with the permission being removed.

**Return type** `bool`

**Returns** True if successful, False otherwise.

**save(file\_name, sep='\\n')**

Read all messages from the queue and persist them to local file. Messages are written to the file and the ‘sep’ string is written in between messages. Messages are deleted from the queue after being written to the file. Returns the number of messages saved.

**save\_to\_file(fp, sep='\\n')**

Read all messages from the queue and persist them to file-like object. Messages are written to the file and the ‘sep’ string is written in between messages. Messages are deleted from the queue after being written to the file. Returns the number of messages saved.

**save\_to\_filename(file\_name, sep='\\n')**

Read all messages from the queue and persist them to local file. Messages are written to the file and the ‘sep’ string is written in between messages. Messages are deleted from the queue after being written to the file. Returns the number of messages saved.

**save\_to\_s3 (bucket)**

Read all messages from the queue and persist them to S3. Messages are stored in the S3 bucket using a naming scheme of:

```
<queue_id>/<message_id>
```

Messages are deleted from the queue after being saved to S3. Returns the number of messages saved.

**set\_attribute (attribute, value)**

Set a new value for an attribute of the Queue.

**Parameters**

- **attribute** (*String*) – The name of the attribute you want to set. The only valid value at this time is: VisibilityTimeout
- **value** (*int*) – The new value for the attribute. For VisibilityTimeout the value must be an integer number of seconds from 0 to 86400.

**Return type** `bool`

**Returns** True if successful, otherwise False.

**set\_message\_class (message\_class)**

Set the message class that should be used when instantiating messages read from the queue. By default, the class `boto.sqs.message.Message` is used but this can be overridden with any class that behaves like a message.

**Parameters** `message_class` (*Message-like class*) – The new Message class

**set\_timeout (visibility\_timeout)**

Set the visibility timeout for the queue.

**Parameters** `visibility_timeout` (*int*) – The desired timeout in seconds

**startElement (name, attrs, connection)****write (message)**

Add a single message to the queue.

**Parameters** `message` (*Message*) – The message to be written to the queue

**Return type** `boto.sqs.message.Message`

**Returns** The `boto.sqs.message.Message` object that was written.

**boto.sqs.regioninfo**

```
class boto.sqs.regioninfo.SQSRegionInfo (connection=None, name=None, endpoint=None)
```

**1.8.23 VPC****boto.vpc**

Represents a connection to the EC2 service.

```
class boto.vpc.VPCCConnection(aws_access_key_id=None, aws_secret_access_key=None,
                               is_secure=True, host=None, port=None, proxy=None,
                               proxy_port=None, proxy_user=None, proxy_pass=None, debug=0, https_connection_factory=None, region=None, path='/', api_version=None)
```

Init method to create a new connection to EC2.

**B{Note:}** The host argument is overridden by the host specified in the boto configuration file.

```
associate_dhcp_options(dhcp_options_id, vpc_id)
```

Associate a set of Dhcp Options with a VPC.

#### Parameters

- **dhcp\_options\_id** (*str*) – The ID of the Dhcp Options
- **vpc\_id** (*str*) – The ID of the VPC.

**Return type** `bool`

**Returns** True if successful

```
attach_vpn_gateway(vpn_gateway_id, vpc_id)
```

Attaches a VPN gateway to a VPC.

#### Parameters

- **vpn\_gateway\_id** (*str*) – The ID of the vpn\_gateway to attach
- **vpc\_id** (*str*) – The ID of the VPC you want to attach the gateway to.

**Return type** An attachment

**Returns** A `boto.vpc.vpngateway.Attachment`

```
create_customer_gateway(type, ip_address, bgp_asn)
```

Create a new Customer Gateway

#### Parameters

- **type** (*str*) – Type of VPN Connection. Only valid currently is ‘ipsec.1’
- **ip\_address** (*str*) – Internet-routable IP address for customer’s gateway. Must be a static address.
- **bgp\_asn** (*str*) – Customer gateway’s Border Gateway Protocol (BGP) Autonomous System Number (ASN)

**Return type** The newly created CustomerGateway

**Returns** A `boto.vpc.customergateway.CustomerGateway` object

```
create_dhcp_options(vpc_id, cidr_block, availability_zone=None)
```

Create a new DhcpOption

#### Parameters

- **vpc\_id** (*str*) – The ID of the VPC where you want to create the subnet.
- **cidr\_block** (*str*) – The CIDR block you want the subnet to cover.
- **availability\_zone** (*str*) – The AZ you want the subnet in

**Return type** The newly created DhcpOption

**Returns** A `boto.vpc.customergateway.DhcpOption` object

**create\_subnet**(*vpc\_id*, *cidr\_block*, *availability\_zone=None*)

Create a new Subnet

**Parameters**

- **vpc\_id** (*str*) – The ID of the VPC where you want to create the subnet.
- **cidr\_block** (*str*) – The CIDR block you want the subnet to cover.
- **availability\_zone** (*str*) – The AZ you want the subnet in

**Return type** The newly created Subnet**Returns** A `boto.vpc.customergateway.Subnet` object**create\_vpc**(*cidr\_block*)

Create a new Virtual Private Cloud.

**Parameters** **cidr\_block** (*str*) – A valid CIDR block**Return type** The newly created VPC**Returns** A `boto.vpc.vpc.VPC` object**create\_vpn\_connection**(*type*, *customer\_gateway\_id*, *vpn\_gateway\_id*)

Create a new VPN Connection.

**Parameters**

- **type** (*str*) – The type of VPN Connection. Currently only ‘ipsec.1’ is supported
- **customer\_gateway\_id** (*str*) – The ID of the customer gateway.
- **vpn\_gateway\_id** (*str*) – The ID of the VPN gateway.

**Return type** The newly created VpnConnection**Returns** A `boto.vpc.vpnconnection.VpnConnection` object**create\_vpn\_gateway**(*type*, *availability\_zone=None*)

Create a new Vpn Gateway

**Parameters**

- **type** (*str*) – Type of VPN Connection. Only valid currently is ‘ipsec.1’
- **availability\_zone** (*str*) – The Availability Zone where you want the VPN gateway.

**Return type** The newly created VpnGateway**Returns** A `boto.vpc.vpngateway.VpnGateway` object**delete\_customer\_gateway**(*customer\_gateway\_id*)

Delete a Customer Gateway.

**Parameters** **customer\_gateway\_id** (*str*) – The ID of the customer\_gateway to be deleted.**Return type** `bool`**Returns** True if successful**delete\_dhcp\_options**(*dhcp\_options\_id*)

Delete a DHCP Options

**Parameters** **dhcp\_options\_id** (*str*) – The ID of the DHCP Options to be deleted.**Return type** `bool`

**Returns** True if successful

**delete\_subnet** (*subnet\_id*)

Delete a subnet.

**Parameters** **subnet\_id** (*str*) – The ID of the subnet to be deleted.

**Return type** *bool*

**Returns** True if successful

**delete\_vpc** (*vpc\_id*)

Delete a Virtual Private Cloud.

**Parameters** **vpc\_id** (*str*) – The ID of the vpc to be deleted.

**Return type** *bool*

**Returns** True if successful

**delete\_vpn\_connection** (*vpn\_connection\_id*)

Delete a VPN Connection.

**Parameters** **vpn\_connection\_id** (*str*) – The ID of the vpn\_connection to be deleted.

**Return type** *bool*

**Returns** True if successful

**delete\_vpn\_gateway** (*vpn\_gateway\_id*)

Delete a Vpn Gateway.

**Parameters** **vpn\_gateway\_id** (*str*) – The ID of the vpn\_gateway to be deleted.

**Return type** *bool*

**Returns** True if successful

**get\_all\_customer\_gateways** (*customer\_gateway\_ids=None, filters=None*)

Retrieve information about your CustomerGateways. You can filter results to return information only about those CustomerGateways that match your search parameters. Otherwise, all CustomerGateways associated with your account are returned.

**Parameters**

- **customer\_gateway\_ids** (*list*) – A list of strings with the desired Customer-Gateway ID's
- **filters** (*list of tuples*) – A list of tuples containing filters. Each tuple consists of a filter key and a filter value. Possible filter keys are:
  - *state*, the state of the CustomerGateway (pending,available,deleting,deleted)
  - *type*, the type of customer gateway (ipsec.1)
  - *ipAddress* the IP address of customer gateway's internet-routable external interface

**Return type** *list*

**Returns** A list of *boto.vpc.customergateway.CustomerGateway*

**get\_all\_dhcp\_options** (*dhcp\_options\_ids=None*)

Retrieve information about your DhcpOptions.

**Parameters** **dhcp\_options\_ids** (*list*) – A list of strings with the desired DhcpOption ID's

**Return type** *list*

**Returns** A list of `boto.vpc.dhcpoptions.DhcpOptions`

**get\_all\_subnets** (`subnet_ids=None, filters=None`)

Retrieve information about your Subnets. You can filter results to return information only about those Subnets that match your search parameters. Otherwise, all Subnets associated with your account are returned.

**Parameters**

- **subnet\_ids** (`list`) – A list of strings with the desired Subnet ID's
- **filters** (`list of tuples`) – A list of tuples containing filters. Each tuple consists of a filter key and a filter value. Possible filter keys are:
  - `state`, the state of the Subnet (pending,available)
  - `vpcId`, the ID of the VPC the subnet is in.
  - `cidrBlock`, CIDR block of the subnet
  - `availabilityZone`, the Availability Zone the subnet is in.

**Return type** `list`

**Returns** A list of `boto.vpc.subnet.Subnet`

**get\_all\_vpcs** (`vpc_ids=None, filters=None`)

Retrieve information about your VPCs. You can filter results to return information only about those VPCs that match your search parameters. Otherwise, all VPCs associated with your account are returned.

**Parameters**

- **vpc\_ids** (`list`) – A list of strings with the desired VPC ID's
- **filters** (`list of tuples`) – A list of tuples containing filters. Each tuple consists of a filter key and a filter value. Possible filter keys are:
  - `state`, the state of the VPC (pending or available)
  - `cidrBlock`, CIDR block of the VPC
  - `dhcpOptionsId`, the ID of a set of DHCP options

**Return type** `list`

**Returns** A list of `boto.vpc.vpc.VPC`

**get\_all\_vpnc\_connections** (`vpn_connection_ids=None, filters=None`)

Retrieve information about your VPN\_CONNECTIONS. You can filter results to return information only about those VPN\_CONNECTIONS that match your search parameters. Otherwise, all VPN\_CONNECTIONS associated with your account are returned.

**Parameters**

- **vpn\_connection\_ids** (`list`) – A list of strings with the desired VPN\_CONNECTION ID's
- **filters** (`list of tuples`) – A list of tuples containing filters. Each tuple consists of a filter key and a filter value. Possible filter keys are:
  - `state`, the state of the VPN\_CONNECTION pending,available,deleting,deleted
  - `type`, the type of connection, currently 'ipsec.1'
  - `customerGatewayId`, the ID of the customer gateway associated with the VPN
  - `vpnGatewayId`, the ID of the VPN gateway associated with the VPN connection

**Return type** `list`

**Returns** A list of `boto.vpn_connection.VpnConnection`

**get\_all\_vpns\_gateways** (`vpn_gateway_ids=None, filters=None`)

Retrieve information about your VpnGateways. You can filter results to return information only about those VpnGateways that match your search parameters. Otherwise, all VpnGateways associated with your account are returned.

**Parameters**

- **vpn\_gateway\_ids** (`list`) – A list of strings with the desired VpnGateway ID's
- **filters** (`list of tuples`) – A list of tuples containing filters. Each tuple consists of a filter key and a filter value. Possible filter keys are:
  - `state`, the state of the VpnGateway (pending,available,deleting,deleted)
  - `type`, the type of customer gateway (ipsec.1)
  - `availabilityZone`, the Availability zone the VPN gateway is in.

**Return type** `list`

**Returns** A list of `boto.vpc.customergateway.VpnGateway`

## boto.vpc.customergateway

Represents a Customer Gateway

**class** `boto.vpc.customergateway.CustomerGateway` (`connection=None`)

**endElement** (`name, value, connection`)

## boto.vpc.dhcpoptions

Represents a DHCP Options set

**class** `boto.vpc.dhcpoptions.DhcpConfigSet`

**endElement** (`name, value, connection`)

**startElement** (`name, attrs, connection`)

**class** `boto.vpc.dhcpoptions.DhcpOptions` (`connection=None`)

**endElement** (`name, value, connection`)

**startElement** (`name, attrs, connection`)

**class** `boto.vpc.dhcpoptions.DhcpValueSet`

**endElement** (`name, value, connection`)

**startElement** (`name, attrs, connection`)

## boto.vpc.subnet

Represents a Subnet

```
class boto.vpc.subnet.Subnet (connection=None)
```

```
    endElement (name, value, connection)
```

## boto.vpc.vpc

Represents a Virtual Private Cloud.

```
class boto.vpc.vpc.VPC (connection=None)
```

```
    delete ()
```

```
    endElement (name, value, connection)
```

## boto.vpc.vpnconnection

Represents a VPN Connectionn

```
class boto.vpc.vpnconnection.VpnConnection (connection=None)
```

```
    delete ()
```

```
    endElement (name, value, connection)
```

## boto.vpc.vpngateway

Represents a Vpn Gateway

```
class boto.vpc.vpngateway.Attachment (connection=None)
```

```
    endElement (name, value, connection)
```

```
    startElement (name, attrs, connection)
```

```
class boto.vpc.vpngateway.VpnGateway (connection=None)
```

```
    attach (vpc_id)
```

```
    endElement (name, value, connection)
```

```
    startElement (name, attrs, connection)
```

## 1.9 About the Documentation

boto's documentation uses the [Sphinx](#) documentation system, which in turn is based on [docutils](#). The basic idea is that lightly-formatted plain-text documentation is transformed into HTML, PDF, and any other output format.

To actually build the documentation locally, you'll currently need to install Sphinx – `easy_install Sphinx` should do the trick.

Then, building the html is easy; just make `html` from the `docs` directory.

To get started contributing, you'll want to read the [ReStructuredText Primer](#). After that, you'll want to read about the Sphinx-specific markup that's used to manage metadata, indexing, and cross-references.

The main thing to keep in mind as you write and edit docs is that the more semantic markup you can add the better. So:

```
Import ``boto`` to your script...
```

Isn't nearly as helpful as:

```
Add :mod:`boto` to your script...
```

This is because Sphinx will generate a proper link for the latter, which greatly helps readers. There's basically no limit to the amount of useful markup you can add.

### 1.9.1 The fabfile

There is a [Fabric](#) file that can be used to build and deploy the documentation to a webserver that you ssh access to.

To build and deploy:

```
cd docs/
fab deploy:remote_path='/var/www/folder/whatever' --hosts=user@host
```

This will get the latest code from subversion, add the revision number to the docs `conf.py` file, call `make html` to build the documentation, then it will tarball it up and scp up to the host you specified and untarball it in the folder you specified creating a symbolic link from the untarballled versioned folder to `{remote_path}/boto-docs`.

## 1.10 Indices and tables

- genindex
- modindex
- search

**b**

boto, 25  
boto.cloudfront, 39  
boto.cloudfront.distribution, 39  
boto.cloudfront.exception, 43  
boto.connection, 30  
boto.contrib, 43  
boto.contrib.yamlmessage, 43  
boto.ec2, 43  
boto.ec2.address, 44  
boto.ec2.autoscale, 44  
boto.ec2.autoscale.activity, 48  
boto.ec2.autoscale.group, 48  
boto.ec2.autoscale.instance, 50  
boto.ec2.autoscale.launchconfig, 50  
boto.ec2.autoscale.policy, 51  
boto.ec2.autoscale.request, 52  
boto.ec2.autoscale.scheduled, 52  
boto.ec2.buyreservation, 52  
boto.ec2.cloudwatch, 53  
boto.ec2.cloudwatch.datapoint, 58  
boto.ec2.cloudwatch.metric, 58  
boto.ec2.connection, 58  
boto.ec2.ec2object, 77  
boto.ec2.elb, 78  
boto.ec2.elb.healthcheck, 81  
boto.ec2.elb.instancestate, 81  
boto.ec2.elb.listelement, 82  
boto.ec2.elb.listener, 82  
boto.ec2.elb.loadbalancer, 82  
boto.ec2.image, 83  
boto.ec2.instance, 84  
boto.ec2.instanceinfo, 86  
boto.ec2.keypair, 87  
boto.ec2.regioninfo, 87  
boto.ec2.reservedinstance, 87  
boto.ec2.securitygroup, 88  
boto.ec2.snapshot, 89  
boto.ec2.volume, 90  
boto.ec2.zone, 91  
boto.ecs, 91  
boto.ecs.item, 92  
boto.emr, 92  
boto.emr.connection, 92  
boto.emr.emrobject, 95  
boto.emr.step, 94  
boto.exception, 32  
boto.file.bucket, 96  
boto.file.connection, 97  
boto.file.key, 97  
boto.file.simpleresultset, 97  
boto.fps, 98  
boto.fps.connection, 98  
boto.gs.acl, 99  
boto.gs.bucket, 100  
boto.gs.connection, 101  
boto.gs.key, 102  
boto.gs.resumable\_upload\_handler, 104  
boto.gs.user, 104  
boto.handler, 34  
boto.iam, 105  
boto.iam.connection, 105  
boto.manage, 113  
boto.manage.propget, 113  
boto.manage.server, 113  
boto.manage.task, 115  
boto.mashups, 116  
boto.mashups.interactive, 116  
boto.mashups.iobject, 116  
boto.mashups.server, 116  
boto.mturk, 118  
boto.mturk.connection, 118  
boto.mturk.notification, 123  
boto.mturk.price, 123  
boto.mturk.qualification, 123  
boto.mturk.question, 124  
boto.pyami, 128  
boto.pyami.bootstrap, 128  
boto.pyami.config, 128  
boto.pyami.copybot, 129  
boto.pyami.launch\_ami, 129

boto.pyami.scriptbase, 129  
boto.pyami.startup, 130  
boto.rds, 130  
boto.rds.dbinstance, 138  
boto.rds.dbsecuritygroup, 140  
boto.rds.dbsnapshot, 141  
boto.rds.event, 141  
boto.rds.parametergroup, 141  
boto.resultset, 34  
boto.route53, 142  
boto.route53.exception, 142  
boto.route53.hostedzone, 142  
boto.s3.acl, 142  
boto.s3.bucket, 143  
boto.s3.bucketlistresultset, 149  
boto.s3.connection, 150  
boto.s3.deletemarker, 162  
boto.s3.key, 153  
boto.s3.multipart, 160  
boto.s3.prefix, 160  
boto.s3.resumable\_download\_handler, 161  
boto.s3.user, 160  
boto.sdb, 163  
boto.sdb.connection, 163  
boto.sdb.db, 168  
boto.sdb.db.blob, 168  
boto.sdb.db.key, 169  
boto.sdb.db.manager, 169  
boto.sdb.db.manager.sdbmanager, 169  
boto.sdb.db.manager.xmlmanager, 171  
boto.sdb.db.model, 173  
boto.sdb.db.property, 174  
boto.sdb.db.query, 178  
boto.sdb.domain, 178  
boto.sdb.item, 181  
boto.sdb.queryresultset, 182  
boto.services, 183  
boto.services.bs, 183  
boto.services.message, 183  
boto.services.result, 183  
boto.services.service, 184  
boto.services.servicedef, 184  
boto.services.sonofmmm, 184  
boto.services.submit, 185  
boto.ses, 185  
boto.ses.connection, 185  
boto.sns, 187  
boto.sqs, 189  
boto.sqs.attributes, 189  
boto.sqs.connection, 190  
boto.sqs.jsonmessage, 192  
boto.sqs.message, 192  
boto.sqs.queue, 194  
boto.sqs.regioninfo, 197  
boto.utils, 35  
boto.vpc, 197  
boto.vpc.customergateway, 202  
boto.vpc.dhcoptions, 202  
boto.vpc.subnet, 203  
boto.vpc.vpc, 203  
boto.vpc.vpnconnection, 203  
boto.vpc.vpngateway, 203

**A**

ABORT (boto.exception.ResumableTransferDisposition attribute), 33  
ABORT\_CUR\_PROCESS (boto.exception.ResumableTransferDisposition attribute), 33  
ACCEPTED\_STYLES (boto.mturk.question.SelectionAnswer attribute), 127  
access\_key (boto.connection.AWSAuthConnection attribute), 30  
acl (boto.gs.acl.ACL attribute), 99  
ACL (class in boto.gs.acl), 99  
ACL (class in boto.s3.acl), 142  
Activity (class in boto.ec2.autoscale.activity), 48  
add() (boto.mturk.qualification.Qualifications method), 124  
add\_credentials() (boto.manage.server.Server class method), 114  
add\_email\_grant() (boto.gs.acl.ACL method), 99  
add\_email\_grant() (boto.gs.bucket.Bucket method), 100  
add\_email\_grant() (boto.gs.key.Key method), 102  
add\_email\_grant() (boto.s3.acl.ACL method), 142  
add\_email\_grant() (boto.s3.bucket.Bucket method), 143  
add\_email\_grant() (boto.s3.key.Key method), 153  
add\_grant() (boto.ec2.securitygroup.IPPermissions method), 88  
add\_grant() (boto.s3.acl.ACL method), 142  
add\_group\_email\_grant() (boto.gs.acl.ACL method), 99  
add\_group\_email\_grant() (boto.gs.bucket.Bucket method), 100  
add\_group\_email\_grant() (boto.gs.key.Key method), 102  
add\_group\_grant() (boto.gs.acl.ACL method), 99  
add\_group\_grant() (boto.gs.key.Key method), 102  
add\_jobflow\_steps() (boto.emr.connection.EmrConnection method), 93  
add\_object() (boto.cloudfront.distribution.Distribution method), 39  
add\_param() (boto.rds.parametergroup.ParameterGroup method), 141  
add\_permission() (boto sns.SNSConnection method), 187  
add\_permission() (boto.sqs.connection.SQSConnection method), 190  
add\_permission() (boto.sqs.queue.Queue method), 194  
add\_rule() (boto.ec2.securitygroup.SecurityGroup method), 88  
add\_tag() (boto.ec2.ec2object.TaggedEC2Object method), 78  
add\_user\_grant() (boto.gs.acl.ACL method), 99  
add\_user\_grant() (boto.gs.bucket.Bucket method), 101  
add\_user\_grant() (boto.gs.key.Key method), 102  
add\_user\_grant() (boto.s3.acl.ACL method), 142  
add\_user\_grant() (boto.s3.bucket.Bucket method), 143  
add\_user\_grant() (boto.s3.key.Key method), 153  
add\_user\_to\_group() (boto.iam.connection.IAMConnection method), 105  
add\_value() (boto.sdb.item.Item method), 181  
AddInstanceGroupsResponse (class in boto.emr.emrobject), 95  
Address (class in boto.ec2.address), 44  
AdjustmentType (class in boto.ec2.autoscale.policy), 51  
AdultRequirement (class in boto.mturk.qualification), 123  
Alarm (class in boto.ec2.autoscale.policy), 51  
all() (boto.sdb.db.model.Model class method), 173  
allocate\_address() (boto.ec2.connection.EC2Connection method), 59  
ALLOWED\_SCOPE\_TYPE\_SUB\_ELEMS (boto.gs.acl.Scope attribute), 100  
ami (boto.mashups.server.Server attribute), 116  
ami\_id (boto.manage.server.Server attribute), 114  
ami\_id (boto.mashups.server.Server attribute), 116  
AnswerSpecification (class in boto.mturk.question), 124  
APIVersion (boto.connection.AWSQueryConnection attribute), 31  
APIVersion (boto.ec2.autoscale.AutoScaleConnection attribute), 44  
APIVersion (boto.ec2.cloudwatch.CloudWatchConnection attribute), 54  
APIVersion (boto.ec2.connection.EC2Connection attribute), 58

APIVersion (boto.ec2.elb.ELBConnection attribute), 78  
APIVersion (boto.ecs.ECSConnection attribute), 91  
APIVersion (boto.emr.connection.EmrConnection attribute), 93  
APIVersion (boto.fps.connection.FPSConnection attribute), 98  
APIVersion (boto.iam.connection.IAMConnection attribute), 105  
APIVersion (boto.mturk.connection.MTurkConnection attribute), 119  
APIVersion (boto.rds.RDSConnection attribute), 130  
APIVersion (boto.sdb.connection.SDBConnection attribute), 164  
APIVersion (boto.ses.connection.SESConnection attribute), 185  
APIVersion (boto.sns.SNSConnection attribute), 187  
APIVersion (boto.sqs.connection.SQSConnection attribute), 190  
APNortheast (boto.s3.connection.Location attribute), 150  
app() (boto.sdb.db.Key method), 169  
append\_field() (boto.mturk.question.OrderedContent method), 126  
Application (class in boto.mturk.question), 125  
apply() (boto.rds.parametergroup.Parameter method), 141  
approve\_assignment() (boto.mturk.connection.MTurkConnection method), 119  
APSoutheast (boto.s3.connection.Location attribute), 150  
arg (boto.ec2.autoscale.policy.MetricCollectionTypes.Base attribute), 51  
arg (boto.ec2.autoscale.policy.MetricCollectionTypes.Granularity attribute), 51  
arg (boto.ec2.autoscale.policy.MetricCollectionTypes.Metric attribute), 51  
Arg (class in boto.emr.emrobject), 95  
args() (boto.emr.step.JarStep method), 94  
args() (boto.emr.step.Step method), 94  
args() (boto.emr.step.StreamingStep method), 95  
assert\_case\_insensitive() (in module boto.s3.connection), 152  
assign\_qualification() (boto.mturk.connection.MTurkConnection method), 119  
Assignment (class in boto.mturk.connection), 118  
associate() (boto.ec2.address.Address method), 44  
associate\_address() (boto.ec2.connection(EC2Connection method), 59  
associate\_dhcp\_options() (boto.vpc.VPCCConnection method), 198  
attach() (boto.ec2.volume.Volume method), 90  
attach() (boto.vpc.vpngateway.VpnGateway method), 203  
attach\_volume() (boto.ec2.connection(EC2Connection method), 59  
attach\_volume() (boto.mashups.server.Server method), 116  
attach\_vpn\_gateway() (boto.vpc.VPCCConnection method), 198  
Attachment (class in boto.vpc.vpngateway), 203  
attachment\_state() (boto.ec2.volume.Volume method), 90  
AttachmentSet (class in boto.ec2.volume), 90  
attribute\_names (boto.mturk.question.LengthConstraint attribute), 126  
attribute\_names (boto.mturk.question.NumericConstraint attribute), 126  
attribute\_names (boto.mturk.question.RegExConstraint attribute), 127  
Attributes (class in boto.sqs.attributes), 189  
authorize() (boto.connection.HTTPRequest method), 32  
authorize() (boto.ec2.securitygroup.SecurityGroup method), 88  
authorize() (boto.rds.dbsecuritygroup.DBSecurityGroup method), 140  
authorize\_dbsecurity\_group() (boto.rds.RDSConnection method), 130  
authorize\_security\_group() (boto.ec2.connection(EC2Connection method), 59  
authorize\_security\_group\_deprecated() (boto.ec2.connection(EC2Connection method), 60  
AuthSMTPHandler (class in boto.utils), 35  
AutoScaleConnection (class in boto.ec2.autoscale), 44  
AutoScalingGroup (class in boto.ec2.autoscale.group), 48  
AutoScalingGroupMetric (class in boto.ec2.autoscale.group), 49  
aws\_access\_key\_id (boto.connection.AWSAuthConnection attribute), 30  
aws\_secret\_access\_key (boto.connection.AWSAuthConnection attribute), 31  
AWSAuthConnection (class in boto.connection), 30  
AWSConnectionError, 32  
AWSQueryConnection (class in boto.connection), 31

## B

BaseAutoResultElement (class in boto.mturk.connection), 118  
batch\_delete\_attributes() (boto.sdb.connection.SDBConnection method), 164  
batch\_delete\_attributes() (boto.sdb.domain.Domain method), 178  
batch\_put\_attributes() (boto.sdb.connection.SDBConnection method), 164  
batch\_put\_attributes() (boto.sdb.domain.Domain method), 178  
Binary (class in boto.mturk.question), 125  
Blob (class in boto.sdb.db.blob), 168  
BlobProperty (class in boto.sdb.db.property), 174

block_worker() (boto.mturk.connection.MTurkConnection method),	119	boto.file.bucket (module),	96
BlockDeviceMapping (class in boto.ec2.autoscale.launchconfig),	50	boto.file.connection (module),	97
BooleanProperty (class in boto.sdb.db.property),	174	in boto.file.key (module),	97
BooleanResult (class in boto.resultset),	34	boto.file.simpleresultset (module),	97
Bootstrap (class in boto.pyami.bootstrap),	128	boto.fps (module),	98
BootstrapAction (class in boto.emr.emrobject),	95	boto.fps.connection (module),	98
boto (module),	25	boto.gs.acl (module),	99
boto.cloudfront (module),	39	boto.gs.bucket (module),	100
boto.cloudfront.distribution (module),	39	boto.gs.connection (module),	101
boto.cloudfront.exception (module),	43	boto.gs.key (module),	102
boto.connection (module),	30	boto.gs.resumable_upload_handler (module),	104
boto.contrib (module),	43	boto.gs.user (module),	104
boto.contrib.ymlmessage (module),	43	boto.handler (module),	34
boto.ec2 (module),	43	boto.iam (module),	105
boto.ec2.address (module),	44	boto.iam.connection (module),	105
boto.ec2.autoscale (module),	44	boto.manage (module),	113
boto.ec2.autoscale.activity (module),	48	boto.manage.propget (module),	113
boto.ec2.autoscale.group (module),	48	boto.manage.server (module),	113
boto.ec2.autoscale.instance (module),	50	boto.manage.task (module),	115
boto.ec2.autoscale.launchconfig (module),	50	boto.mashups (module),	116
boto.ec2.autoscale.policy (module),	51	boto.mashups.interactive (module),	116
boto.ec2.autoscale.request (module),	52	boto.mashups.ioobject (module),	116
boto.ec2.autoscale.scheduled (module),	52	boto.mashups.server (module),	116
boto.ec2.buyreservation (module),	52	boto.mturk (module),	118
boto.ec2.cloudwatch (module),	53	boto.mturk.connection (module),	118
boto.ec2.cloudwatch.datapoint (module),	58	boto.mturk.notification (module),	123
boto.ec2.cloudwatch.metric (module),	58	boto.mturk.price (module),	123
boto.ec2.connection (module),	58	boto.mturk.qualification (module),	123
boto.ec2.ec2object (module),	77	boto.mturk.question (module),	124
boto.ec2.elb (module),	78	boto.pyami (module),	128
boto.ec2.elb.healthcheck (module),	81	boto.pyami.bootstrap (module),	128
boto.ec2.elb.instancestate (module),	81	boto.pyami.config (module),	128
boto.ec2.elb.listelement (module),	82	boto.pyami.copybot (module),	129
boto.ec2.elb.listener (module),	82	boto.pyami.launch_ami (module),	129
boto.ec2.elb.loadbalancer (module),	82	boto.pyami.scriptbase (module),	129
boto.ec2.image (module),	83	boto.pyami.startup (module),	130
boto.ec2.instance (module),	84	boto.rds (module),	130
boto.ec2.instanceinfo (module),	86	boto.rds.dbinstance (module),	138
boto.ec2.keypair (module),	87	boto.rds.dbsecuritygroup (module),	140
boto.ec2.regioninfo (module),	87	boto.rds.dbsnapshot (module),	141
boto.ec2.reservedinstance (module),	87	boto.rds.event (module),	141
boto.ec2.securitygroup (module),	88	boto.rds.parametergroup (module),	141
boto.ec2.snapshot (module),	89	boto.resultset (module),	34
boto.ec2.volume (module),	90	boto.route53 (module),	142
boto.ec2.zone (module),	91	boto.route53.exception (module),	142
boto.ecs (module),	91	boto.route53.hostedzone (module),	142
boto.ecs.item (module),	92	boto.s3.acl (module),	142
boto.emr (module),	92	boto.s3.bucket (module),	143
boto.emr.connection (module),	92	boto.s3.bucketlistresultset (module),	149
boto.emr.emrobject (module),	95	boto.s3.connection (module),	150
boto.emr.step (module),	94	boto.s3.deletemarker (module),	162
boto.exception (module),	32	boto.s3.key (module),	153
		boto.s3.multipart (module),	160
		boto.s3.prefix (module),	160

boto.s3.resumable\_download\_handler (module), 161  
boto.s3.user (module), 160  
boto.sdb (module), 163  
boto.sdb.connection (module), 163  
boto.sdb.db (module), 168  
boto.sdb.db.blob (module), 168  
boto.sdb.db.key (module), 169  
boto.sdb.db.manager (module), 169  
boto.sdb.db.manager.sdbmanager (module), 169  
boto.sdb.db.manager.xmlmanager (module), 171  
boto.sdb.db.model (module), 173  
boto.sdb.db.property (module), 174  
boto.sdb.db.query (module), 178  
boto.sdb.domain (module), 178  
boto.sdb.item (module), 181  
boto.sdb.queryresultset (module), 182  
boto.services (module), 183  
boto.services.bs (module), 183  
boto.services.message (module), 183  
boto.services.result (module), 183  
boto.services.service (module), 184  
boto.services.servicedef (module), 184  
boto.services.sonofmmm (module), 184  
boto.services.submit (module), 185  
boto.ses (module), 185  
boto.ses.connection (module), 185  
boto.sns (module), 187  
boto.sqs (module), 189  
boto.sqs.attributes (module), 189  
boto.sqs.connection (module), 190  
boto.sqs.jsonmessage (module), 192  
boto.sqs.message (module), 192  
boto.sqs.queue (module), 194  
boto.sqs.regioninfo (module), 197  
boto.utils (module), 35  
boto.vpc (module), 197  
boto.vpc.customergateway (module), 202  
boto.vpc.dhcoptions (module), 202  
boto.vpc.subnet (module), 203  
boto.vpc.vpc (module), 203  
boto.vpc.vpnconnection (module), 203  
boto.vpc.vpngateway (module), 203  
BotoClientError, 32  
BotoServerError, 32  
BS (class in boto.services.bs), 183  
Bucket (class in boto.file.bucket), 96  
Bucket (class in boto.gs.bucket), 100  
Bucket (class in boto.s3.bucket), 143  
bucket\_lister() (in module boto.s3.bucketlistresultset), 150  
BucketListResultSet (class in boto.s3.bucketlistresultset), 149  
BucketLoggingBody (boto.s3.bucket.Bucket attribute), 143

BucketPaymentBody (boto.s3.bucket.Bucket attribute), 143  
BUFFER\_SIZE (boto.gs.resumable\_upload\_handler.ResumableUploadHandler attribute), 104  
BufferSize (boto.s3.key.Key attribute), 153  
build\_base\_http\_request()  
    (boto.connection.AWSAuthConnection method), 31  
build\_filter\_params() (boto.ec2.connection(EC2Connection method), 60  
build\_list\_params() (boto.connection.AWSQueryConnection method), 31  
build\_list\_params() (boto.ec2.autoscale.AutoScaleConnection method), 44  
build\_list\_params() (boto.ec2.cloudwatch.CloudWatchConnection method), 54  
build\_list\_params() (boto.ec2.elb.ELBConnection method), 78  
build\_path\_base() (boto.s3.connection.OldCallingFormat method), 150  
build\_post\_form\_args() (boto.s3.connection.S3Connection method), 151  
build\_post\_policy() (boto.s3.connection.S3Connection method), 151  
build\_tag\_param\_list() (boto.ec2.connection(EC2Connection method), 60  
build\_url\_base() (boto.s3.connection.ProtocolIndependentOldCallingFormat method), 150  
bundle() (boto.manage.server.Bundler method), 113  
bundle\_image() (boto.manage.server.Bundler method), 113  
bundle\_image() (boto.mashups.server.Server method), 116  
bundle\_instance() (boto.ec2.connection(EC2Connection method), 60  
Bundler (class in boto.manage.server), 113  
BuyReservation (class in boto.ec2.buyreservation), 52  
ByteTranslatingCallbackHandler (class in boto.s3.resumable\_download\_handler), 161

## C

calculate\_stats() (boto.services.result.ResultProcessor method), 183  
CalculatedProperty (class in boto.sdb.db.property), 174  
call() (boto.s3.resumable\_download\_handler.ByteTranslatingCallbackHandler method), 161  
cancel() (boto.fps.connection.FPSConnection method), 98  
cancel\_bundle\_task() (boto.ec2.connection(EC2Connection method), 60  
cancel\_multipart\_upload() (boto.s3.bucket.Bucket method), 143  
cancel\_spot\_instance\_requests()  
    (boto.ec2.connection(EC2Connection method),

60  
**cancel\_upload()** (boto.s3.multipart.MultiPartUpload method), 160  
**canonical\_string()** (in module boto.utils), 36  
**change\_hit\_type\_of\_hit()**  
     (boto.mturk.connection.MTurkConnection method), 119  
**change\_message\_visibility()**  
     (boto.sqs.connection.SQSConnection method), 190  
**change\_storage\_class()** (boto.s3.key.Key method), 153  
**change\_visibility()** (boto.sqs.message.RawMessage method), 194  
**characters()** (boto.handler.XmlHandler method), 34  
**characters()** (boto.sdb.domain.DomainDumpParser method), 181  
**check()** (boto.manage.task.Task method), 115  
**check\_extensions()** (in module boto), 25  
**check\_hour()** (in module boto.manage.task), 115  
**check\_instance()** (boto.sdb.db.property.ReferenceProperty method), 177  
**check\_lowercase\_bucketname()** (in module boto.s3.connection), 152  
**check\_uuid()** (boto.sdb.db.property.ReferenceProperty method), 177  
**choose\_from\_list()** (boto.mashups.ioobject.IObject method), 116  
**cleanup()** (boto.services.service.Service method), 184  
**clear()** (boto.sqs.queue.Queue method), 195  
**close()** (boto.connection.AWSAuthConnection method), 31  
**close()** (boto.s3.key.Key method), 154  
**closed** (boto.s3.key.Key attribute), 154  
**CloudFrontConnection** (class in boto.cloudfront), 39  
**CloudFrontServerError**, 43  
**CloudWatchConnection** (class in boto.ec2.cloudwatch), 54  
**command** (boto.manage.task.Task attribute), 115  
**CommandLineGetter** (class in boto.manage.server), 113  
**Commands** (boto.services.bs.BS attribute), 183  
**complete\_multipart\_upload()** (boto.s3.bucket.Bucket method), 143  
**complete\_upload()** (boto.s3.multipart.MultiPartUpload method), 161  
**CompleteMultiPartUpload** (class in boto.s3.multipart), 160  
**compute\_md5()** (boto.s3.key.Key method), 154  
**config** (boto.mashups.server.Server attribute), 116  
**Config** (class in boto.pyami.config), 128  
**config\_uri** (boto.mashups.server.Server attribute), 116  
**configure\_health\_check()** (boto.ec2.elb.ELBConnection method), 78  
**configure\_health\_check()**  
     (boto.ec2.elb.loadbalancer.LoadBalancer method), 82  
**configure\_versioning()** (boto.s3.bucket.Bucket method), 144  
**configure\_website()** (boto.s3.bucket.Bucket method), 144  
**confirm\_product()** (boto.ec2.instance.Instance method), 85  
**confirm\_product\_instance()**  
     (boto.ec2.connection.EC2Connection method), 60  
**confirm\_subscription()** (boto sns.SNSConnection method), 187  
**connect\_autoscale()** (in module boto), 25  
**connect\_cloudfront()** (in module boto), 26  
**connect\_cloudwatch()** (in module boto), 26  
**connect\_ec2()** (in module boto), 26  
**connect\_elb()** (in module boto), 26  
**connect\_emr()** (in module boto), 26  
**connect\_euca()** (in module boto), 26  
**connect\_fps()** (in module boto), 27  
**connect\_gs()** (in module boto), 27  
**connect\_ia()** (in module boto), 27  
**connect\_iam()** (in module boto), 27  
**connect\_mturk()** (in module boto), 27  
**connect\_rds()** (in module boto), 28  
**connect\_route53()** (in module boto), 28  
**connect\_s3()** (in module boto), 28  
**connect\_sdb()** (in module boto), 28  
**connect\_ses()** (in module boto), 28  
**connectsns()** (in module boto), 28  
**connect\_sq()** (in module boto), 29  
**connect\_to\_region()** (in module boto.ec2), 43  
**connect\_to\_region()** (in module boto.ec2.autoscale), 48  
**connect\_to\_region()** (in module boto.ec2.cloudwatch), 57  
**connect\_to\_region()** (in module boto.ec2.elb), 81  
**connect\_to\_region()** (in module boto.rds), 138  
**connect\_to\_region()** (in module boto.sdb), 163  
**connect\_to\_region()** (in module boto.sqs), 189  
**connect\_vpc()** (in module boto), 29  
**connect\_walrus()** (in module boto), 29  
**connection** (boto.connection.AWSAuthConnection attribute), 31  
**ConnectionPool** (class in boto.connection), 31  
**console\_output** (boto.manage.server.Server attribute), 114  
**console\_output** (boto.mashups.server.Server attribute), 117  
**ConsoleOutput** (class in boto.ec2.instance), 84  
**ConsoleOutput** (class in boto.exception), 32  
**Constraint** (class in boto.mturk.question), 125  
**Constraints** (class in boto.mturk.question), 125  
**cooldown** (boto.ec2.autoscale.group.AutoScaleGroup attribute), 49  
**copy()** (boto.s3.key.Key method), 154

copy\_bucket\_acl() (boto.pyami.copybot.CopyBot method), 129  
copy\_key() (boto.s3.bucket.Bucket method), 144  
copy\_key\_acl() (boto.pyami.copybot.CopyBot method), 129  
copy\_keys() (boto.pyami.copybot.CopyBot method), 129  
copy\_log() (boto.pyami.copybot.CopyBot method), 129  
copy\_to\_region() (boto.ec2.keypair.KeyPair method), 87  
copy\_to\_region() (boto.ec2.securitygroup.SecurityGroup method), 89  
copy\_x509() (boto.manage.server.Bundler method), 113  
CopyBot (class in boto.pyami.copybot), 129  
count() (boto.sdb.db.manager.sdbmanager.SDBManager method), 171  
count() (boto.sdb.db.query.Query method), 178  
count() (boto.sqs.queue.Queue method), 195  
count\_slow() (boto.sqs.queue.Queue method), 195  
create() (boto.manage.server.Server class method), 114  
create\_access\_key() (boto.iam.connection.IAMConnection method), 105  
create\_account\_alias() (boto.iam.connection.IAMConnection method), 105  
create\_alarm() (boto.ec2.cloudwatch.CloudWatchConnection method), 55  
create\_app\_cookie\_stickiness\_policy() (boto.ec2.elb.ELBConnection method), 78  
create\_app\_cookie\_stickiness\_policy() (boto.ec2.elb.loadbalancer.LoadBalancer method), 82  
create\_auto\_scaling\_group() (boto.ec2.autoscale.AutoScaleConnection method), 44  
create\_bucket() (boto.gs.connection.GSConnection method), 101  
create\_bucket() (boto.s3.connection.S3Connection method), 151  
create\_cookie\_stickiness\_policy() (boto.ec2.elb.loadbalancer.LoadBalancer method), 82  
create\_customer\_gateway() (boto.vpc.VPCCConnection method), 198  
create\_dbinstance() (boto.rds.RDSConnection method), 130  
create\_dbinstance\_read\_replica() (boto.rds.RDSConnection method), 131  
create\_dbsecurity\_group() (boto.rds.RDSConnection method), 132  
create\_dbsnapshot() (boto.rds.RDSConnection method), 132  
create\_dhcp\_options() (boto.vpc.VPCCConnection method), 198  
create\_distribution() (boto.cloudfront.CloudFrontConnection method), 39  
create\_domain() (boto.sdb.connection.SDBConnection method), 165  
create\_from\_current\_instances() (boto.manage.server.Server class method), 114  
create\_from\_instance\_id() (boto.manage.server.Server class method), 114  
create\_group() (boto.iam.connection.IAMConnection method), 106  
create\_hit() (boto.mturk.connection.MTurkConnection method), 119  
create\_image() (boto.ec2.connection.EC2Connection method), 60  
create\_image() (boto.mashups.server.Server method), 117  
create\_invalidation\_request() (boto.cloudfront.CloudFrontConnection method), 39  
create\_key\_pair() (boto.ec2.connection.EC2Connection method), 61  
create\_launch\_configuration() (boto.ec2.autoscale.AutoScaleConnection method), 44  
create\_lb\_cookie\_stickiness\_policy() (boto.ec2.elb.ELBConnection method), 79  
create\_listener() (boto.ec2.elb.loadbalancer.LoadBalancer method), 82  
create\_listeners() (boto.ec2.elb.loadbalancer.LoadBalancer method), 82  
create\_load\_balancer() (boto.ec2.elb.ELBConnection method), 79  
create\_load\_balancer\_listeners() (boto.ec2.elb.ELBConnection method), 79  
create\_login\_profile() (boto.iam.connection.IAMConnection method), 106  
create\_origin\_access\_identity() (boto.cloudfront.CloudFrontConnection method), 39  
create\_parameter\_group() (boto.rds.RDSConnection method), 133  
create\_placement\_group() (boto.ec2.connection.EC2Connection method), 61  
create\_qualification\_type() (boto.mturk.connection.MTurkConnection method), 119  
create\_queue() (boto.sqs.connection.SQSConnection method), 190  
create\_scaling\_policy() (boto.ec2.autoscale.AutoScaleConnection method), 45  
create\_scheduled\_group\_action() (boto.ec2.autoscale.AutoScaleConnection method), 45  
create\_security\_group() (boto.ec2.connection.EC2Connection method), 61

create\_snapshot() (boto.ec2.connection(EC2Connection method), 61  
 create\_snapshot() (boto.ec2.volume.Volume method), 90  
 create\_spot\_datafeed\_subscription()  
     (boto.ec2.connection(EC2Connection method),  
         62  
 create\_streaming\_distribution()  
     (boto.cloudfront.CloudFrontConnection  
         method), 39  
 create\_subnet() (boto.vpc.VPCConnection method), 198  
 create\_tags() (boto.ec2.connection(EC2Connection  
         method), 62  
 create\_topic() (boto.sns.SNSConnection method), 187  
 create\_user() (boto.iam.connection.IAMConnection  
         method), 106  
 create\_volume() (boto.ec2.connection(EC2Connection  
         method), 62  
 create\_vpc() (boto.vpc.VPCConnection method), 199  
 create\_vpn\_connection() (boto.vpc.VPCConnection  
         method), 199  
 create\_vpn\_gateway() (boto.vpc.VPCConnection  
         method), 199  
 create\_working\_dir() (boto.pyami.bootstrap.Bootstrap  
         method), 128  
 CustomerGateway (class in boto.vpc.customergateway),  
     202

**D**

data\_type (boto.sdb.db.property.BlobProperty attribute),  
     174  
 data\_type (boto.sdb.db.property.BooleanProperty attribute),  
     174  
 data\_type (boto.sdb.db.property.DateProperty attribute),  
     174  
 data\_type (boto.sdb.db.property.DateTimeProperty attribute),  
     174  
 data\_type (boto.sdb.db.property.FloatProperty attribute),  
     175  
 data\_type (boto.sdb.db.property.IntegerProperty attribute),  
     175  
 data\_type (boto.sdb.db.property.ListProperty attribute),  
     175  
 data\_type (boto.sdb.db.property.LongProperty attribute),  
     175  
 data\_type (boto.sdb.db.property.MapProperty attribute),  
     175  
 data\_type (boto.sdb.db.property.PasswordProperty attribute),  
     176  
 data\_type (boto.sdb.db.property.Property attribute), 176  
 data\_type (boto.sdb.db.property.ReferenceProperty attribute), 177  
 data\_type (boto.sdb.db.property.S3KeyProperty attribute), 177

data\_type (boto.sdb.db.property.TimeProperty attribute),  
     178  
 Datapoint (class in boto.ec2.cloudwatch.datapoint), 58  
 DateProperty (class in boto.sdb.db.property), 174  
 DateTimeProperty (class in boto.sdb.db.property), 174  
 DBInstance (class in boto.rds.dbinstance), 138  
 DBSecurityGroup (class in boto.rds.dbsecuritygroup),  
     140  
 DBSnapshot (class in boto.rds.dbsnapshot), 141  
 deactivate\_mfa\_device() (boto.iam.connection.IAMConnection  
         method), 106  
 DebuggingArgs (boto.emr.connection.EmrConnection attribute), 93  
 DebuggingJar (boto.emr.connection.EmrConnection attribute), 93  
 decode() (boto.sdb.db.manager.sdbmanager.SDBConverter  
         method), 170  
 decode() (boto.sdb.db.manager.xmlmanager.XMLConverter  
         method), 171  
 decode() (boto.sqs.jsonmessage.JSONMessage method),  
     192  
 decode() (boto.sqs.message.EncodedMHMessage  
         method), 193  
 decode() (boto.sqs.message.Message method), 194  
 decode() (boto.sqs.message.MHMessage method), 193  
 decode() (boto.sqs.message.RawMessage method), 194  
 decode\_blob() (boto.sdb.db.manager.sdbmanager.SDBConverter  
         method), 170  
 decode\_bool() (boto.sdb.db.manager.sdbmanager.SDBConverter  
         method), 170  
 decode\_bool() (boto.sdb.db.manager.xmlmanager.XMLConverter  
         method), 171  
 decode\_date() (boto.sdb.db.manager.sdbmanager.SDBConverter  
         method), 170  
 decode\_datetime() (boto.sdb.db.manager.sdbmanager.SDBConverter  
         method), 170  
 decode\_datetime() (boto.sdb.db.manager.xmlmanager.XMLConverter  
         method), 171  
 decode\_float() (boto.sdb.db.manager.sdbmanager.SDBConverter  
         method), 170  
 decode\_int() (boto.sdb.db.manager.sdbmanager.SDBConverter  
         method), 170  
 decode\_int() (boto.sdb.db.manager.xmlmanager.XMLConverter  
         method), 171  
 decode\_list() (boto.sdb.db.manager.sdbmanager.SDBConverter  
         method), 170  
 decode\_long() (boto.sdb.db.manager.sdbmanager.SDBConverter  
         method), 170  
 decode\_long() (boto.sdb.db.manager.xmlmanager.XMLConverter  
         method), 171  
 decode\_map() (boto.sdb.db.manager.sdbmanager.SDBConverter  
         method), 170  
 decode\_map\_element() (boto.sdb.db.manager.sdbmanager.SDBConverter  
         method), 170

decode\_password() (boto.sdb.db.manager.xmlmanager.XMLManager method), 172

decode\_prop() (boto.sdb.db.manager.sdbmanager.SDBConverter method), 170

decode\_prop() (boto.sdb.db.manager.xmlmanager.XMLConverter method), 172

decode\_reference() (boto.sdb.db.manager.sdbmanager.SDBConverter method), 170

decode\_reference() (boto.sdb.db.manager.xmlmanager.XMLConverter method), 172

decode\_string() (boto.sdb.db.manager.sdbmanager.SDBConverter method), 170

decode\_time() (boto.sdb.db.manager.sdbmanager.SDBConverter method), 170

decode\_value() (boto.sdb.db.manager.sdbmanager.SDBManager method), 171

decode\_value() (boto.sdb.db.manager.xmlmanager.XMLManager method), 172

decode\_value() (boto.sdb.item.Item method), 182

DEFAULT (boto.gs.connection.Location attribute), 102

DEFAULT (boto.s3.connection.Location attribute), 150

default\_validator() (boto.sdb.db.property.Property method), 176

default\_value() (boto.sdb.db.property.DateProperty method), 174

default\_value() (boto.sdb.db.property.DateTimeProperty method), 174

default\_value() (boto.sdb.db.property.ListProperty method), 175

default\_value() (boto.sdb.db.property.MapProperty method), 176

default\_value() (boto.sdb.db.property.Property method), 177

DefaultContentType (boto.s3.key.Key attribute), 153

DefaultContentType (boto.sqs.connection.SQSConnection attribute), 190

DefaultHost (boto.cloudfront.CloudFrontConnection attribute), 39

DefaultHost (boto.gs.connection.GSConnection attribute), 101

DefaultHost (boto.s3.connection.S3Connection attribute), 151

DefaultHost (boto.ses.connection.SESConnection attribute), 185

DefaultRegionEndpoint (boto.ec2.autoscale.AutoScaleConnection attribute), 44

DefaultRegionEndpoint (boto.ec2.cloudwatch.CloudWatchConnection attribute), 54

DefaultRegionEndpoint (boto.ec2.connection(EC2Connection method), 140

DefaultRegionEndpoint (boto.ec2.connection(EC2Connection attribute), 58

DefaultRegionEndpoint (boto.ec2.elb.ELBConnection attribute), 78

DefaultRegionEndpoint (boto.emr.connection.EmrConnection attribute), 93

DefaultRegionEndpoint (boto.rds.RDSConnection attribute), 130

DefaultRegionEndpoint (boto.sdb.connection.SDBConnection attribute), 164

DefaultRegionEndpoint (boto.sns.SNSConnection attribute), 187

DefaultRegionEndpoint (boto.sqs.connection.SQSConnection attribute), 190

DefaultRegionName (boto.ec2.autoscale.AutoScaleConnection attribute), 44

DefaultRegionName (boto.ec2.cloudwatch.CloudWatchConnection attribute), 54

DefaultRegionName (boto.ec2.connection(EC2Connection attribute), 59

DefaultRegionName (boto.ec2.elb.ELBConnection attribute), 78

DefaultRegionName (boto.emr.connection.EmrConnection attribute), 93

DefaultRegionName (boto.rds.RDSConnection attribute), 130

DefaultRegionName (boto.sdb.connection.SDBConnection attribute), 164

DefaultRegionName (boto.sns.SNSConnection attribute), 187

DefaultRegionName (boto.sqs.connection.SQSConnection attribute), 190

delete() (boto.cloudfront.distribution.Distribution method), 40

delete() (boto.cloudfront.distribution.StreamingDistribution method), 42

delete() (boto.ec2.address.Address method), 44

delete() (boto.ec2.autoscale.group.AutoScalingGroup method), 49

delete() (boto.ec2.autoscale.launchconfig.LaunchConfiguration method), 51

delete() (boto.ec2.autoscale.policy.ScalingPolicy method), 52

delete() (boto.ec2.elb.loadbalancer.LoadBalancer method), 82

delete() (boto.ec2.keypair.KeyPair method), 87

delete() (boto.ec2.securitygroup.SecurityGroup method), 89

delete() (boto.ec2.snapshot.Snapshot method), 89

delete() (boto.ec2.volume.Volume method), 90

delete() (boto.manage.server.Server method), 114

delete() (boto.rds.dbsecuritygroup.DBSecurityGroup method), 114

delete() (boto.s3.bucket.Bucket method), 145

delete() (boto.s3.key.Key method), 154

delete() (boto.sdb.db.model.Model method), 173

delete() (boto.sdb.domain.Domain method), 179

delete() (boto.sdb.item.Item method), 182

delete() (boto.sqs.message.RawMessage method), 194

delete() (boto.sqs.queue.Queue method), 195

delete() (boto.vpc.vpc.VPC method), 203  
 delete() (boto.vpc.vpnconnection.VpnConnection method), 203  
 delete\_access\_key() (boto.iam.connection.IAMConnection method), 106  
 delete\_account\_alias() (boto.iam.connection.IAMConnection method), 106  
 delete\_alarms() (boto.ec2.cloudwatch.CloudWatchConnection method), 55  
 delete\_attributes() (boto.sdb.connection.SDBConnection method), 165  
 delete\_attributes() (boto.sdb.domain.Domain method), 179  
 delete\_auto\_scaling\_group() (boto.ec2.autoscale.AutoScaleConnection method), 45  
 delete\_bucket() (boto.s3.connection.S3Connection method), 152  
 delete\_customer\_gateway() (boto.vpc.VPCCConnection method), 199  
 delete\_dbinstance() (boto.rds.RDSConnection method), 133  
 delete\_dbsecurity\_group() (boto.rds.RDSConnection method), 133  
 delete\_dbsnapshot() (boto.rds.RDSConnection method), 133  
 delete\_dhcp\_options() (boto.vpc.VPCCConnection method), 199  
 delete\_distribution() (boto.cloudfront.CloudFrontConnection method), 39  
 delete\_domain() (boto.sdb.connection.SDBConnection method), 165  
 delete\_group() (boto.iam.connection.IAMConnection method), 106  
 delete\_group\_policy() (boto.iam.connection.IAMConnection method), 106  
 delete\_item() (boto.sdb.domain.Domain method), 179  
 delete\_key() (boto.file.bucket.Bucket method), 96  
 delete\_key() (boto.s3.bucket.Bucket method), 145  
 delete\_key\_pair() (boto.ec2.connection.EC2Connection method), 62  
 delete\_key\_value() (boto.sdb.db.manager.sdbmanager.SDBManager method), 171  
 delete\_key\_value() (boto.sdb.db.manager.xmlmanager.XMLManager method), 172  
 delete\_launch\_configuration() (boto.ec2.autoscale.AutoScaleConnection method), 45  
 delete\_lb\_policy() (boto.ec2.elb.ELBConnection method), 79  
 delete\_listener() (boto.ec2.elb.loadbalancer.LoadBalancer method), 82  
 delete\_listeners() (boto.ec2.elb.loadbalancer.LoadBalancer method), 82  
 delete\_load\_balancer() (boto.ec2.elb.ELBConnection method), 79  
 delete\_load\_balancer\_listeners() (boto.ec2.elb.ELBConnection method), 79  
 delete\_login\_profile() (boto.iam.connection.IAMConnection method), 107  
 delete\_message() (boto.services.service.Service method), 184  
 delete\_message() (boto.sqs.connection.SQSConnection method), 191  
 delete\_message() (boto.sqs.queue.Queue method), 195  
 delete\_message\_from\_handle() (boto.sqs.connection.SQSConnection method), 191  
 delete\_object() (boto.sdb.db.manager.sdbmanager.SDBManager method), 171  
 delete\_object() (boto.sdb.db.manager.xmlmanager.XMLManager method), 172  
 delete\_origin\_access\_identity() (boto.cloudfront.CloudFrontConnection method), 39  
 delete\_parameter\_group() (boto.rds.RDSConnection method), 133  
 delete\_placement\_group() (boto.ec2.connection.EC2Connection method), 62  
 delete\_policy() (boto.ec2.autoscale.AutoScaleConnection method), 45  
 delete\_policy() (boto.ec2.elb.loadbalancer.LoadBalancer method), 82  
 delete\_queue() (boto.sqs.connection.SQSConnection method), 191  
 delete\_scheduled\_action() (boto.ec2.autoscale.AutoScaleConnection method), 45  
 delete\_security\_group() (boto.ec2.connection.EC2Connection method), 62  
 delete\_server\_cert() (boto.iam.connection.IAMConnection method), 107  
 delete\_signing\_cert() (boto.iam.connection.IAMConnection method), 107  
~~delete\_snapshot()~~ (boto.ec2.connection.EC2Connection method), 62  
~~delete\_spot\_datafeed\_subscription()~~ (boto.ec2.connection.EC2Connection method), 62  
 delete\_streaming\_distribution() (boto.cloudfront.CloudFrontConnection method), 39  
 delete\_subnet() (boto.vpc.VPCCConnection method), 200  
 delete\_tags() (boto.ec2.connection.EC2Connection method), 62  
 delete\_topic() (boto.sns.SNSConnection method), 188  
 delete\_user() (boto.iam.connection.IAMConnection

method), 107  
delete\_user\_policy() (boto.iam.connection.IAMConnection method), 107  
delete\_verified\_email\_address() (boto.ses.connection.SESConnection method), 185  
delete\_volume() (boto.ec2.connection(EC2Connection method), 63  
delete\_vpc() (boto.vpc.VPCConnection method), 200  
delete\_vpn\_connection() (boto.vpc.VPCConnection method), 200  
delete\_vpn\_gateway() (boto.vpc.VPCConnection method), 200  
delete\_website\_configuration() (boto.s3.bucket.Bucket method), 145  
DeleteMarker (class in boto.s3.deletemarker), 162  
deregister() (boto.ec2.image.Image method), 83  
deregister\_image() (boto.ec2.connection(EC2Connection method), 63  
deregister\_instances() (boto.ec2.elb.ELBConnection method), 80  
deregister\_instances() (boto.ec2.elb.loadbalancer.LoadBalancer method), 82  
describe() (boto.ec2.reservedinstance.ReservedInstancesOffering method), 88  
describe\_alarm\_history() (boto.ec2.cloudwatch.CloudWatchConnection method), 55  
describe\_alarms() (boto.ec2.cloudwatch.CloudWatchConnection method), 55  
describe\_alarms() (boto.ec2.cloudwatch.metric.Metric method), 58  
describe\_alarms\_for\_metric() (boto.ec2.cloudwatch.CloudWatchConnection method), 56  
describe\_instance\_health() (boto.ec2.elb.ELBConnection method), 80  
describe\_jobflow() (boto.emr.connection.EmrConnection method), 93  
describe\_jobflows() (boto.emr.connection.EmrConnection method), 93  
description (boto.manage.server.Server attribute), 114  
description (boto.mashups.server.Server attribute), 117  
detach() (boto.ec2.volume.Volume method), 90  
detach\_volume() (boto.ec2.connection(EC2Connection method), 63  
detach\_volume() (boto.mashups.server.Server method), 117  
DhcpConfigSet (class in boto.vpc.dhcpoptions), 202  
DhcpOptions (class in boto.vpc.dhcpoptions), 202  
DhcpValueSet (class in boto.vpc.dhcpoptions), 202  
Dimensions (class in boto.ec2.cloudwatch.metric), 58  
disable() (boto.cloudfront.distribution.Distribution method), 40  
disable\_alarm\_actions() (boto.ec2.cloudwatch.CloudWatchConnection method), 56  
disable\_availability\_zones() (boto.ec2.elb.ELBConnection method), 80  
disable\_hit() (boto.mturk.connection.MTurkConnection method), 119  
disable\_logging() (boto.s3.bucket.Bucket method), 145  
disable\_metrics\_collection() (boto.ec2.autoscale.AutoScaleConnection method), 45  
disable\_zones() (boto.ec2.elb.loadbalancer.LoadBalancer method), 82  
disassociate() (boto.ec2.address.Address method), 44  
disassociate\_address() (boto.ec2.connection(EC2Connection method), 63  
dispose\_hit() (boto.mturk.connection.MTurkConnection method), 120  
dispose\_qualification\_type() (boto.mturk.connection.MTurkConnection method), 120  
Distribution (class in boto.cloudfront.distribution), 39  
DistributionConfig (class in boto.cloudfront.distribution), 41  
DistributionSummary (class in boto.cloudfront.distribution), 41  
DNSServerError, 142  
do\_batches() (boto.services.bs.BS method), 183  
do\_reset() (boto.services.bs.BS method), 183  
do\_retrieve() (boto.services.bs.BS method), 183  
do\_start() (boto.services.bs.BS method), 183  
do\_status() (boto.services.bs.BS method), 183  
do\_submit() (boto.services.bs.BS method), 183  
domain (boto.sdb.db.manager.SDBManager attribute), 171  
Domain (class in boto.sdb.domain), 178  
domain\_metadata() (boto.sdb.connection.SDBConnection method), 165  
DomainDumpParser (class in boto.sdb.domain), 181  
DomainMetaData (class in boto.sdb.domain), 181  
dump() (boto.pyami.config.Config method), 128  
dump() (boto.sqs.queue.Queue method), 195  
dump\_safe() (boto.pyami.config.Config method), 128  
dump\_to\_sdb() (boto.pyami.config.Config method), 128  
duration\_as\_seconds() (boto.mturk.connection.MTurkConnection static method), 120

## E

Ebs (class in boto.ec2.autoscale.launchconfig), 50  
ec2 (boto.mashups.server.Server attribute), 117  
EC2Connection (class in boto.ec2.connection), 58  
EC2Object (class in boto.ec2.ec2object), 77  
EC2RegionInfo (class in boto.ec2.regioninfo), 87  
EC2ResponseError, 32

EC2SecurityGroup (class in boto.rds.dbsecuritygroup), 140  
 ECSConnection (class in boto.ecs), 91  
 elastic\_ip (boto.manage.server.Server attribute), 114  
 elastic\_ip (boto.mashups.server.Server attribute), 117  
 ELBConnection (class in boto.ec2.elb), 78  
 emit() (boto.NullHandler method), 25  
 emit() (boto.utils.AuthSMTPHandler method), 35  
 empty() (boto.sdb.db.property.BooleanProperty method), 174  
 empty() (boto.sdb.db.property.FloatProperty method), 175  
 empty() (boto.sdb.db.property.IntegerProperty method), 175  
 empty() (boto.sdb.db.property.ListProperty method), 175  
 empty() (boto.sdb.db.property.LongProperty method), 175  
 empty() (boto.sdb.db.property.MapProperty method), 176  
 empty() (boto.sdb.db.property.Property method), 177  
 EmptyBucketLoggingBody (boto.s3.bucket.Bucket attribute), 143  
 EmrConnection (class in boto.emr.connection), 92  
 EmrObject (class in boto.emr.emrobject), 95  
 EmrResponseError, 32  
 enable() (boto.cloudfront.distribution.Distribution method), 40  
 enable\_alarm\_actions() (boto.ec2.cloudwatch.CloudWatchMetricsConnection method), 56  
 enable\_availability\_zones() (boto.ec2.elb.ELBConnection method), 80  
 enable\_logging() (boto.s3.bucket.Bucket method), 145  
 enable\_metrics\_collection() (boto.ec2.autoscale.AutoScaleConnection method), 45  
 enable\_mfa\_device() (boto.iam.connection.IAMConnection method), 107  
 enable\_zones() (boto.ec2.elb.loadbalancer.LoadBalancer method), 82  
 EnabledMetric (class in boto.ec2.autoscale.group), 49  
 encode() (boto.sdb.db.manager.sdbmanager.SDBConverter method), 170  
 encode() (boto.sdb.db.manager.xmlmanager.XMLConverter method), 172  
 encode() (boto.sqs.jsonmessage.JSONMessage method), 192  
 encode() (boto.sqs.message.EncodedMHMessage method), 193  
 encode() (boto.sqs.message.Message method), 194  
 encode() (boto.sqs.message.MHMessage method), 193  
 encode() (boto.sqs.message.RawMessage method), 194  
 encode\_blob() (boto.sdb.db.manager.sdbmanager.SDBConverter method), 170  
 encode\_bool() (boto.sdb.db.manager.sdbmanager.SDBConverter method), 170  
 encode\_date() (boto.sdb.db.manager.sdbmanager.SDBConverter method), 170  
 encode\_datetime() (boto.sdb.db.manager.sdbmanager.SDBConverter method), 170  
 encode\_datetime() (boto.sdb.db.manager.xmlmanager.XMLConverter method), 172  
 encode\_float() (boto.sdb.db.manager.sdbmanager.SDBConverter method), 170  
 encode\_int() (boto.sdb.db.manager.sdbmanager.SDBConverter method), 170  
 encode\_int() (boto.sdb.db.manager.xmlmanager.XMLConverter method), 172  
 encode\_list() (boto.sdb.db.manager.sdbmanager.SDBConverter method), 170  
 encode\_long() (boto.sdb.db.manager.sdbmanager.SDBConverter method), 170  
 encode\_long() (boto.sdb.db.manager.xmlmanager.XMLConverter method), 172  
 encode\_map() (boto.sdb.db.manager.sdbmanager.SDBConverter method), 170  
 encode\_password() (boto.sdb.db.manager.xmlmanager.XMLConverter method), 172  
 encode\_prop() (boto.sdb.db.manager.sdbmanager.SDBConverter method), 170  
 encode\_prop() (boto.sdb.db.manager.xmlmanager.XMLConverter method), 172  
 encode\_reference() (boto.sdb.db.manager.sdbmanager.SDBConverter method), 170  
 encode\_reference() (boto.sdb.db.manager.xmlmanager.XMLConverter method), 172  
 encode\_string() (boto.sdb.db.manager.sdbmanager.SDBConverter method), 170  
 encode\_time() (boto.sdb.db.manager.sdbmanager.SDBConverter method), 170  
 encode\_value() (boto.sdb.db.manager.sdbmanager.SDBManager method), 171  
 encode\_value() (boto.sdb.db.manager.xmlmanager.XMLManager method), 172  
 EncodedMHMessage (class in boto.sqs.message), 193  
 endElement() (boto.cloudfront.distribution.Distribution method), 40  
 endElement() (boto.cloudfront.distribution.DistributionConfig method), 41  
 endElement() (boto.cloudfront.distribution.DistributionSummary method), 41  
 endElement() (boto.ec2.address.Address method), 44  
 endElement() (boto.ec2.autoscale.activity.Activity method), 48  
 endElement() (boto.ec2.autoscale.group.AutoScaleGroup method), 49  
 endElement() (boto.ec2.autoscale.group.AutoScaleGroupMetric method), 49

endElement() (boto.ec2.autoscale.group.EnabledMetric method), 49  
endElement() (boto.ec2.autoscale.group.ProcessType method), 49  
endElement() (boto.ec2.autoscale.group.SuspendedProcess method), 50  
endElement() (boto.ec2.autoscale.instance.Instance method), 50  
endElement() (boto.ec2.autoscale.launchconfig.BlockDevice method), 50  
endElement() (boto.ec2.autoscale.launchconfig.Ebs method), 50  
endElement() (boto.ec2.autoscale.launchconfig.InstanceMonitoring method), 50  
endElement() (boto.ec2.autoscale.launchconfig.LaunchConfiguration method), 51  
endElement() (boto.ec2.autoscale.policy.AdjustmentType method), 51  
endElement() (boto.ec2.autoscale.policy.Alarm method), 51  
endElement() (boto.ec2.autoscale.policy.MetricCollectionType method), 51  
endElement() (boto.ec2.autoscale.policy.MetricCollectionType method), 51  
endElement() (boto.ec2.autoscale.policy.ScalingPolicy method), 52  
endElement() (boto.ec2.autoscale.request.Request method), 52  
endElement() (boto.ec2.autoscale.scheduled.ScheduledUpdate method), 52  
endElement() (boto.ec2.cloudwatch.datapoint.Datapoint method), 58  
endElement() (boto.ec2.cloudwatch.metric.Dimensions method), 58  
endElement() (boto.ec2.cloudwatch.metric.Metric method), 58  
endElement() (boto.ec2.ec2object.EC2Object method), 77  
endElement() (boto.ec2.elb.healthcheck.HealthCheck method), 81  
endElement() (boto.ec2.elb.instancestate.InstanceState method), 81  
endElement() (boto.ec2.elb.listelement.ListElement method), 82  
endElement() (boto.ec2.elb.listener.Listener method), 82  
endElement() (boto.ec2.elb.loadbalancer.LoadBalancer method), 83  
endElement() (boto.ec2.image.Image method), 83  
endElement() (boto.ec2.image.ImageAttribute method), 84  
endElement() (boto.ec2.image.ProductCodes method), 84  
endElement() (boto.ec2.instance.ConsoleOutput method), 85  
endElement() (boto.ec2.instance.Group method), 85  
endElement() (boto.ec2.instance.Instance method), 85  
endElement() (boto.ec2.instance.InstanceAttribute method), 86  
endElement() (boto.ec2.instance.Reservation method), 86  
endElement() (boto.ec2.instance.StateReason method), 86  
endElement() (boto.ec2.instanceinfo.InstanceInfo method), 86  
endElement() (boto.ec2.keypair.KeyPair method), 87  
endElement() (boto.ec2.reservedinstance.ReservedInstance method), 87  
endElement() (boto.ec2.reservedinstance.ReservedInstancesOffering method), 88  
endElement() (boto.ec2.securitygroup.GroupOrCIDR method), 88  
endElement() (boto.ec2.securitygroup.IPPermissions method), 88  
endElement() (boto.ec2.securitygroup.SecurityGroup method), 89  
endElement() (boto.ec2.snapshot.Snapshot method), 89  
endElement() (boto.ec2.snapshot.SnapshotAttribute method), 90  
endElement() (boto.ec2.volume.AttachmentSet method), 90  
endElement() (boto.ec2.volume.Volume method), 91  
endElement() (boto.ec2.zone.Zone method), 91  
endElement() (boto.ecs.item.ItemSet method), 92  
endElement() (boto.ecs.item.ResponseGroup method), 92  
endElement() (boto.emr.emrobject.Arg method), 95  
endElement() (boto.emr.emrobject.EmrObject method), 96  
endElement() (boto.exception.BotoServerError method), 96  
endElement() (boto.exception.ConsoleOutput method), 96  
endElement() (boto.exception.EC2ResponseError method), 96  
endElement() (boto.exception.SQSError method), 96  
endElement() (boto.exception.StorageCreateError method), 96  
endElement() (boto.exception.StorageResponseError method), 96  
endElement() (boto.gs.acl.ACL method), 99  
endElement() (boto.gs.acl.Entries method), 100  
endElement() (boto.gs.acl.Entry method), 100  
endElement() (boto.gs.acl.Scope method), 100  
endElement() (boto.gs.user.User method), 104  
endElement() (boto.handler.XmlHandler method), 104  
endElement() (boto.mturk.connection.Assignment method), 118  
endElement() (boto.mturk.connection.BaseAutoResultElement method), 118  
endElement() (boto.mturk.connection.QuestionFormAnswer method), 122

endElement() (boto.mturk.price.Price method), 123  
 endElement() (boto.rds.dbinstance.DBInstance method), 138  
 endElement() (boto.rds.dbinstance.PendingModifiedValues method), 140  
 endElement() (boto.rds.dbsecuritygroup.DBSecurityGroup method), 140  
 endElement() (boto.rds.dbsecuritygroup.EC2SecurityGroup method), 140  
 endElement() (boto.rds.dbsecuritygroup.IPRange method), 140  
 endElement() (boto.rds.dbsnapshot.DBSnapshot method), 141  
 endElement() (boto.rds.event.Event method), 141  
 endElement() (boto.rds.parametergroup.Parameter method), 141  
 endElement() (boto.rds.parametergroup.ParameterGroup method), 141  
 endElement() (boto.resultset.BooleanResult method), 34  
 endElement() (boto.resultset.ResultSet method), 35  
 endElement() (boto.route53.hostedzone.HostedZone method), 142  
 endElement() (boto.s3.acl.ACL method), 142  
 endElement() (boto.s3.acl.Grant method), 142  
 endElement() (boto.s3.acl.Policy method), 142  
 endElement() (boto.s3.bucket.Bucket method), 145  
 endElement() (boto.s3.deletemarker.DeleteMarker method), 162  
 endElement() (boto.s3.key.Key method), 154  
 endElement() (boto.s3.multipart.CompleteMultiPartUpload method), 160  
 endElement() (boto.s3.multipart.MultiPartUpload method), 161  
 endElement() (boto.s3.multipart.Part method), 161  
 endElement() (boto.s3.prefix.Prefix method), 160  
 endElement() (boto.s3.user.User method), 160  
 endElement() (boto.sdb.domain.Domain method), 179  
 endElement() (boto.sdb.domain.DomainDumpParser method), 181  
 endElement() (boto.sdb.domain.DomainMetaData method), 181  
 endElement() (boto.sdb.item.Item method), 182  
 endElement() (boto.sqs.attributes.Attributes method), 189  
 endElement() (boto.sqs.message.RawMessage method), 194  
 endElement() (boto.sqs.queue.Queue method), 195  
 endElement() (boto.vpc.customergateway.CustomerGateway method), 202  
 endElement() (boto.vpc.dhcpoptions.DhcpConfigSet method), 202  
 endElement() (boto.vpc.dhcpoptions.DhcpOptions method), 202  
 endElement() (boto.vpc.dhcpoptions.DhcpValueSet method), 202  
 endElement() (boto.vpc.subnet.Subnet method), 203  
 endElement() (boto.vpc.vpc.VPC method), 203  
 endElement() (boto.vpc.vpnconnection.VpnConnection method), 203  
 endElement() (boto.vpc.vpngateway.Attachment method), 203  
 endElement() (boto.vpc.vpngateway.VpnGateway method), 203  
 Entries (class in boto.gs.acl), 99  
 Entry (class in boto.gs.acl), 100  
 ETAG\_REGEX (boto.s3.resumable\_download\_handler.ResumableDownload attribute), 162  
 EU (boto.gs.connection.Location attribute), 102  
 EU (boto.s3.connection.Location attribute), 150  
 Event (class in boto.mturk.notification), 123  
 Event (class in boto.rds.event), 141  
 EVENT\_PATTERN (boto.mturk.notification.NotificationMessage attribute), 123  
 EVENT\_RE (boto.mturk.notification.NotificationMessage attribute), 123  
 execute\_policy() (boto.ec2.autoscale.AutoScaleConnection method), 45  
 exists() (boto.s3.key.Key method), 154  
 Expando (class in boto.sdb.db.model), 173  
 expire\_hit() (boto.mturk.connection.MTurkConnection method), 120  
 expired (boto.mturk.connection.HIT attribute), 118  
 extend\_hit() (boto.mturk.connection.MTurkConnection method), 120  
 ExternalQuestion (class in boto.mturk.question), 125

## F

fetch() (boto.sdb.db.Query method), 178  
 fetch\_file() (in module boto.utils), 36  
 fetch\_s3\_file() (boto.pyami.bootstrap.Bootstrap method), 128  
 Fields (boto.emr.emrobject.AddInstanceGroupsResponse attribute), 95  
 Fields (boto.emr.emrobject.BootstrapAction attribute), 95  
 Fields (boto.emr.emrobject.EmrObject attribute), 95  
 Fields (boto.emr.emrobject.InstanceGroup attribute), 96  
 Fields (boto.emr.emrobject.JobFlow attribute), 96  
 Fields (boto.emr.emrobject.KeyValue attribute), 96  
 Fields (boto.emr.emrobject.ModifyInstanceGroupsResponse attribute), 96  
 Fields (boto.emr.emrobject.RunJobFlowResponse attribute), 96  
 Fields (boto.emr.emrobject.Step attribute), 96  
 file (boto.sdb.db.blob.Blob attribute), 168  
 FileConnection (class in boto.file.connection), 97  
 FileUploadAnswer (class in boto.mturk.question), 125  
 filter() (boto.sdb.db.Query method), 178  
 find() (boto.sdb.db.model.Model class method), 173  
 find\_class() (in module boto.utils), 36

find\_property() (boto.sdb.db.model.Model class method), 173  
find\_subclass() (boto.sdb.db.model.Model class method), 173  
Flash (class in boto.mturk.question), 125  
FloatProperty (class in boto.sdb.db.property), 175  
for\_key() (boto.services.message.ServiceMessage method), 183  
FormattedContent (class in boto.mturk.question), 125  
FPSConnection (class in boto.fps.connection), 98  
FPSResponseError, 32  
FreeTextAnswer (class in boto.mturk.question), 125  
from\_path() (boto.sdb.db.Key class method), 169  
from\_xml() (boto.sdb.db.model.Model class method), 173  
from\_xml() (boto.sdb.domain.Domain method), 179

**G**

generate\_url() (boto.s3.bucket.Bucket method), 145  
generate\_url() (boto.s3.connection.S3Connection method), 152  
generate\_url() (boto.s3.key.Key method), 154  
get() (boto.ec2.buyreservation.BuyReservation method), 52  
get() (boto.ecs.item.ResponseGroup method), 92  
get() (boto.manage.server.CommandLineGetter method), 113  
get() (boto.pyami.config.Config method), 128  
get() (boto.services.servicedef.ServiceDef method), 184  
get() (boto.sqs.message.MHMessage method), 193  
get() (in module boto.manage.propget), 113  
get\_account\_alias() (boto.iam.connection.IAMConnection method), 107  
get\_account\_balance() (boto.mturk.connection.MTurkConnection method), 120  
get\_acl() (boto.gs.bucket.Bucket method), 101  
get\_acl() (boto.s3.bucket.Bucket method), 145  
get\_acl() (boto.s3.key.Key method), 155  
get\_activities() (boto.ec2.autoscale.group.AutoScaleGroup method), 49  
get\_all\_access\_keys() (boto.iam.connection.IAMConnection method), 107  
get\_all\_activities() (boto.ec2.autoscale.AutoScaleConnection method), 46  
get\_all\_addresses() (boto.ec2.connection.EC2Connection method), 63  
get\_all\_adjustment\_types() (boto.ec2.autoscale.AutoScaleConnection method), 46  
get\_all\_autoscaling\_instances() (boto.ec2.autoscale.AutoScaleConnection method), 46  
get\_all\_buckets() (boto.s3.connection.S3Connection method), 152  
get\_all\_bundle\_tasks() (boto.ec2.connection.EC2Connection method), 64  
get\_all\_customer\_gateways() (boto.vpc.VPCConnection method), 200  
get\_all\_dbinstances() (boto.rds.RDSConnection method), 133  
get\_all\_dbparameter\_groups() (boto.rds.RDSConnection method), 133  
get\_all\_dbparameters() (boto.rds.RDSConnection method), 134  
get\_all\_dbsecurity\_groups() (boto.rds.RDSConnection method), 134  
get\_all\_dbsnapshots() (boto.rds.RDSConnection method), 134  
get\_all\_dhcp\_options() (boto.vpc.VPCConnection method), 200  
get\_all\_distributions() (boto.cloudfront.CloudFrontConnection method), 39  
get\_all\_domains() (boto.sdb.connection.SDBConnection method), 166  
get\_all\_events() (boto.rds.RDSConnection method), 135  
get\_all\_group\_policies() (boto.iam.connection.IAMConnection method), 108  
get\_all\_groups() (boto.ec2.autoscale.AutoScaleConnection method), 46  
get\_all\_groups() (boto.iam.connection.IAMConnection method), 108  
get\_all\_hits() (boto.mturk.connection.MTurkConnection method), 120  
get\_all\_images() (boto.ec2.connection.EC2Connection method), 64  
get\_all\_instances() (boto.ec2.connection.EC2Connection method), 64  
get\_all\_kernels() (boto.ec2.connection.EC2Connection method), 64  
get\_all\_key\_pairs() (boto.ec2.connection.EC2Connection method), 65  
get\_all\_keys() (boto.file.bucket.Bucket method), 96  
get\_all\_keys() (boto.s3.bucket.Bucket method), 145  
get\_all\_launch\_configurations() (boto.ec2.autoscale.AutoScaleConnection method), 46  
get\_all\_load\_balancers() (boto.ec2.elb.ELBConnection method), 80  
get\_all\_metric\_collection\_types() (boto.ec2.autoscale.AutoScaleConnection method), 47  
get\_all\_mfa\_devices() (boto.iam.connection.IAMConnection method), 108  
get\_all.multipart\_uploads() (boto.s3.bucket.Bucket method), 145  
get\_all\_origin\_access\_identity() (boto.cloudfront.CloudFrontConnection method), 39

get_all_parts()	(boto.s3.multipart.MultiPartUpload method), 161	get_all_volumes()	(boto.ec2.connection.EC2Connection method), 67
get_all_placement_groups()	(boto.ec2.connection.EC2Connection method), 65	get_all_vpcs()	(boto.vpc.VPCCConnection method), 201
get_all_policies()	(boto.ec2.autoscale.AutoScaleConnection method), 47	get_all_vpns()	(boto.vpc.VPCCConnection method), 201
get_all_queues()	(boto.sqs.connection.SQSConnection method), 191	get_all_zones()	(boto.ec2.connection.EC2Connection method), 68
get_all_ramdisks()	(boto.ec2.connection.EC2Connection method), 65	get_ami_id()	(boto.manage.server.CommandLineGetter method), 113
get_all_regions()	(boto.ec2.connection.EC2Connection method), 65	get_ami_list()	(boto.manage.server.CommandLineGetter method), 113
get_all_reserved_instances()	(boto.ec2.connection.EC2Connection method), 66	get_as_params()	(boto.mturk.price.Price method), 123
get_all_reserved_instances_offerings()	(boto.ec2.connection.EC2Connection method), 66	get_as_params()	(boto.mturk.qualification.LocaleRequirement method), 123
get_all_scaling_process_types()	(boto.ec2.autoscale.AutoScaleConnection method), 47	get_as_params()	(boto.mturk.qualification.Qualifications method), 124
get_all_scheduled_actions()	(boto.ec2.autoscale.AutoScaleConnection method), 47	get_as_params()	(boto.mturk.qualification.Requirement method), 124
get_all_security_groups()	(boto.ec2.connection.EC2Connection method), 66	get_as_params()	(boto.mturk.question.ExternalQuestion method), 125
get_all_server_certs()	(boto.iam.connection.IAMConnection method), 108	get_as_params()	(boto.mturk.question.Overview method), 126
get_all_signing_certs()	(boto.iam.connection.IAMConnection method), 109	get_as_params()	(boto.mturk.question.Question method), 126
get_all_snapshots()	(boto.ec2.connection.EC2Connection method), 67	get_as_xml()	(boto.mturk.question.AnswerSpecification method), 124
get_all_spot_instance_requests()	(boto.ec2.connection.EC2Connection method), 67	get_as_xml()	(boto.mturk.question.Application method), 125
get_all_streaming_distributions()	(boto.cloudfront.CloudFrontConnection method), 39	get_as_xml()	(boto.mturk.question.Constraint method), 125
get_all_subnets()	(boto.vpc.VPCCConnection method), 201	get_as_xml()	(boto.mturk.question.Constraints method), 125
get_all_subscriptions()	(boto sns.SNSConnection method), 188	get_as_xml()	(boto.mturk.question.ExternalQuestion method), 125
get_all_subscriptions_by_topic()	(boto sns.SNSConnection method), 188	get_as_xml()	(boto.mturk.question.FileUploadAnswer method), 125
get_all_tags()	(boto.ec2.connection.EC2Connection method), 67	get_as_xml()	(boto.mturk.question.FreeTextAnswer method), 125
get_all_topics()	(boto sns.SNSConnection method), 188	get_as_xml()	(boto.mturk.question.List method), 126
get_all_user_policies()	(boto.iam.connection.IAMConnection method), 109	get_as_xml()	(boto.mturk.question.NumberOfLinesSuggestion method), 126
get_all_users()	(boto.iam.connection.IAMConnection method), 109	get_as_xml()	(boto.mturk.question.OrderedContent method), 126
get_all_versions()	(boto.s3.bucket.Bucket method), 146	get_as_xml()	(boto.mturk.question.Overview method), 126
		get_as_xml()	(boto.mturk.question.Question method), 126
		get_as_xml()	(boto.mturk.question.QuestionContent method), 126
		get_as_xml()	(boto.mturk.question.QuestionForm method), 127
		get_as_xml()	(boto.mturk.question.SelectionAnswer

method), 127  
get\_as\_xml() (boto.mturk.question.XMLTemplate method), 128  
get\_assignments() (boto.mturk.connection.MTurkConnection method), 120  
get\_attribute() (boto.ec2.instance.Instance method), 85  
get\_attributes() (boto.mturk.question.Constraint method), 125  
get\_attributes() (boto.sdb.connection.SDBConnection method), 166  
get\_attributes() (boto.sdb.domain.Domain method), 179  
get\_attributes() (boto.sqs.queue.Queue method), 195  
get\_aws\_metadata() (in module boto.utils), 36  
get\_blob\_bucket() (boto.sdb.db.manager.sdbmanager.SDBManager method), 171  
get\_body() (boto.contrib.ymlmessage.YAMLMessage method), 43  
get\_body() (boto.sqs.message.RawMessage method), 194  
get\_body\_encoded() (boto.sqs.message.RawMessage method), 194  
get\_bucket() (boto.file.connection.FileConnection method), 97  
get\_bucket() (boto.s3.connection.S3Connection method), 152  
get\_bucket\_server() (boto.s3.connection.OrdinaryCallingFormat method), 150  
get\_bucket\_server() (boto.s3.connection.SubdomainCallingFormat method), 152  
get\_bundler() (boto.manage.server.Server method), 114  
get\_by\_id() (boto.sdb.db.model.Model class method), 173  
get\_by\_ids() (boto.sdb.db.model.Model class method), 173  
get\_by\_key\_name() (boto.sdb.db.model.Model class method), 173  
get\_canonical\_user\_id() (boto.s3.connection.S3Connection method), 152  
get\_choices() (boto.sdb.db.property.Property method), 177  
get\_cmdshell() (boto.manage.server.Server method), 114  
get\_console\_output() (boto.ec2.connection(EC2Connection method), 68  
get\_console\_output() (boto.ec2.instance.Instance method), 85  
get\_contents\_as\_string() (boto.file.key.Key method), 97  
get\_contents\_as\_string() (boto.s3.key.Key method), 155  
get\_contents\_to\_file() (boto.s3.key.Key method), 155  
get\_contents\_to\_filename() (boto.s3.key.Key method), 156  
get\_cur\_file\_size() (in module boto.s3.resumable\_download\_handler), 162  
get\_description() (boto.manage.server.CommandLineGetter  
method), 113  
get\_distribution() (boto.cloudfront.distribution.DistributionSummary method), 42  
get\_distribution() (boto.cloudfront.distribution.StreamingDistributionSummary method), 42  
get\_distribution\_config() (boto.cloudfront.CloudFrontConnection method), 39  
get\_distribution\_info() (boto.cloudfront.CloudFrontConnection method), 39  
get\_doc() (boto.sdb.db.manager.xmlmanager.XMLManager method), 172  
get\_domain() (boto.sdb.connection.SDBConnection method), 166  
get\_domain\_and\_name() (boto.sdb.connection.SDBConnection method), 166  
get\_etag() (boto.cloudfront.CloudFrontConnection method), 39  
get\_file() (boto.file.key.Key method), 97  
get\_file() (boto.mashups.server.Server method), 117  
get\_file() (boto.s3.key.Key method), 156  
get\_file() (boto.s3.resumable\_download\_handler.ResumableDownloadHandler method), 162  
get\_filename() (boto.mashups.ioobject.IObject method), 116  
get\_group() (boto.iam.connection.IAMConnection method), 109  
get\_group() (boto.manage.server.CommandLineGetter method), 113  
get\_group\_policy() (boto.iam.connection.IAMConnection method), 110  
get\_groups\_for\_user() (boto.iam.connection.IAMConnection method), 110  
get\_help() (boto.mturk.connection.MTurkConnection method), 121  
get\_hit() (boto.mturk.connection.MTurkConnection method), 121  
get\_http\_connection() (boto.connection.AWSAuthConnection method), 31  
get\_image() (boto.ec2.connection(EC2Connection method), 68  
get\_image\_attribute() (boto.ec2.connection(EC2Connection method), 68  
get\_inner\_content() (boto.mturk.question.Application method), 125  
get\_inner\_content() (boto.mturk.question.Flash method), 125  
get\_inner\_content() (boto.mturk.question.JavaApplet method), 126  
get\_instance() (boto.pyami.config.Config method), 128  
get\_instance\_attribute() (boto.ec2.connection(EC2Connection method), 68

get\_instance\_health() (boto.ec2.elb.loadbalancer.LoadBalancer method), 83  
 get\_instance\_metadata() (in module boto.utils), 36  
 get\_instance\_type() (boto.ec2.buyreservation.BuyReservation method), 52  
 get\_instance\_type() (boto.manage.server.CommandLineGetter method), 113  
 get\_instance\_userdata() (in module boto.utils), 36  
 get\_int() (boto.mashups.ioobject.IObject method), 116  
 get\_item() (boto.sdb.domain.Domain method), 180  
 get\_kernel() (boto.ec2.image.Image method), 83  
 get\_key() (boto.file.bucket.Bucket method), 96  
 get\_key() (boto.manage.server.CommandLineGetter method), 113  
 get\_key() (boto.s3.bucket.Bucket method), 146  
 get\_key\_name() (boto.services.submit.Submitter method), 185  
 get\_key\_pair() (boto.ec2.connection(EC2Connection method), 69  
 get\_key\_value() (boto.sdb.db.manager.sdbmanager.SDBManager method), 171  
 get\_key\_value() (boto.sdb.db.manager.xmlmanager.XMLManager method), 172  
 get\_keywords\_as\_string() (boto.mturk.connection.MTurkConnection static method), 121  
 get\_launch\_permissions() (boto.ec2.image.Image method), 83  
 get\_lineage() (boto.sdb.db.model.Model class method), 173  
 get\_list() (boto.connection.AWSQueryConnection method), 31  
 get\_list() (boto.sdb.db.manager.xmlmanager.XMLManager method), 172  
 get\_location() (boto.s3.bucket.Bucket method), 146  
 get\_logging\_status() (boto.s3.bucket.Bucket method), 147  
 get\_login\_profiles() (boto.iam.connection.IAMConnection method), 110  
 get\_manager() (in module boto.sdb.db.manager), 169  
 get\_md5\_from\_hexdigest() (boto.s3.key.Key method), 156  
 get\_messages() (boto.sqs.queue.Queue method), 195  
 get\_metadata() (boto.s3.key.Key method), 156  
 get\_metadata() (boto.sdb.domain.Domain method), 180  
 get\_metric\_statistics() (boto.ec2.cloudwatch.CloudWatchConnection method), 56  
 get\_name() (boto.manage.server.CommandLineGetter method), 113  
 get\_next\_token() (boto.sdb.db.query.Query method), 178  
 get\_obj() (boto.services.servicedef.ServiceDef method), 184  
 get\_object() (boto.connection.AWSQueryConnection method), 31  
 get\_object() (boto.sdb.db.manager.sdbmanager.SDBManager method), 171  
 get\_object() (boto.sdb.db.manager.xmlmanager.XMLManager method), 172  
 get\_object\_from\_doc() (boto.sdb.db.manager.xmlmanager.XMLManager method), 172  
 get\_object\_from\_id() (boto.sdb.db.manager.sdbmanager.SDBManager method), 171  
 get\_objects() (boto.cloudfront.distribution.Distribution method), 40  
 get\_or\_insert() (boto.sdb.db.model.Model class method), 173  
 get\_origin\_access\_identity\_config() (boto.cloudfront.CloudFrontConnection method), 39  
 get\_origin\_access\_identity\_info() (boto.cloudfront.CloudFrontConnection method), 39  
 get\_params() (boto.ec2.connection(EC2Connection method), 69  
 get\_params() (boto.rds.parametergroup.ParameterGroup method), 141  
 get\_password\_data() (boto.ec2.connection(EC2Connection method), 69  
 get\_path() (boto.connection.AWSAuthConnection method), 31  
 get\_permissions() (boto.ec2.snapshot.Snapshot method), 89  
 get\_policy() (boto.s3.bucket.Bucket method), 147  
 get\_price\_as\_price() (boto.mturk.connection.MTurkConnection static method), 121  
 get\_property() (boto.sdb.db.manager.sdbmanager.SDBManager method), 171  
 get\_property() (boto.sdb.db.manager.xmlmanager.XMLManager method), 172  
 get\_props\_from\_doc() (boto.sdb.db.manager.xmlmanager.XMLManager method), 172  
 get\_proxy\_auth\_header() (boto.connection.AWSAuthConnection method), 31  
 get\_qualification\_requests() (boto.mturk.connection.MTurkConnection method), 121  
 get\_qualification\_score() (boto.mturk.connection.MTurkConnection method), 121  
 get\_qualification\_type() (boto.mturk.connection.MTurkConnection method), 121  
 get\_qualifications\_for\_qualification\_type() (boto.mturk.connection.MTurkConnection method), 121  
 get\_quantity() (boto.ec2.buyreservation.BuyReservation method), 52  
 get\_quantity() (boto.manage.server.CommandLineGetter

method), 113  
get\_query() (boto.sdb.db.query.Query method), 178  
get\_queue() (boto.sqs.connection.SQSConnection method), 191  
get\_queue\_attributes() (boto.sqs.connection.SQSConnection method), 191  
get\_ramdisk() (boto.ec2.image.Image method), 83  
get\_raw\_item() (boto.sdb.db.manager.sdbmanager.SDBManager method), 171  
get\_raw\_item() (boto.sdb.db.manager.xmlmanager.XMLManager method), 172  
get\_recipient\_verification\_status() (boto.fps.connection.FPSConnection method), 98  
get\_region() (boto.ec2.buyreservation.BuyReservation method), 52  
get\_region() (boto.manage.server.CommandLineGetter method), 113  
get\_region() (in module boto.ec2), 43  
get\_region() (in module boto.sdb), 163  
get\_request\_payment() (boto.s3.bucket.Bucket method), 147  
get\_response() (boto.ecs.ECSConnection method), 91  
get\_response() (boto.iam.connection.IAMConnection method), 110  
get\_results() (boto.services.result.ResultProcessor method), 183  
get\_results\_from\_bucket() (boto.services.result.ResultProcessor method), 183  
get\_results\_from\_domain() (boto.services.result.ResultProcessor method), 183  
get\_results\_from\_queue() (boto.services.result.ResultProcessor method), 183  
get\_reviewable\_hits() (boto.mturk.connection.MTurkConnection method), 121  
get\_s3\_connection() (boto.sdb.db.manager.sdbmanager.SDBManager method), 171  
get\_s3\_connection() (boto.sdb.db.manager.xmlmanager.XMLManager method), 172  
get\_send\_quota() (boto.ses.connection.SESConnection method), 185  
get\_send\_statistics() (boto.ses.connection.SESConnection method), 185  
get\_server\_certificate() (boto.iam.connection.IAMConnection method), 110  
get\_signin\_url() (boto.iam.connection.IAMConnection method), 110  
get\_snapshot\_attribute() (boto.ec2.connection(EC2Connection method), 69  
get\_spot\_datafeed\_subscription() (boto.ec2.connection(EC2Connection method), 69  
get\_spot\_price\_history() (boto.ec2.connection(EC2Connection method), 69  
get\_ssh\_client() (boto.manage.server.Server method), 114  
get\_ssh\_client() (boto.mashups.server.Server method), 117  
get\_ssh\_key\_file() (boto.manage.server.Server method), 114  
getstatus() (boto.connection.AWSQueryConnection method), 31  
get\_streaming\_distribution\_config() (boto.cloudfront.CloudFrontConnection method), 39  
get\_streaming\_distribution\_info() (boto.cloudfront.CloudFrontConnection method), 39  
get\_string() (boto.mashups.ioobject.IObject method), 116  
get\_text\_value() (boto.sdb.db.manager.xmlmanager.XMLConverter method), 172  
get\_timeout() (boto.sqs.queue.Queue method), 195  
get\_token\_by\_caller\_reference() (boto.fps.connection.FPSConnection method), 98  
get\_token\_by\_caller\_token() (boto.fps.connection.FPSConnection method), 98  
get\_topic\_attributes() (boto.sns.SNSConnection method), 188  
get\_torrent\_file() (boto.s3.key.Key method), 157  
get\_tracker\_uri() (boto.gs.resumable\_upload\_handler.ResumableUploadHandler method), 104  
get\_transaction\_status() (boto.fps.connection.FPSConnection method), 98  
get\_ts() (in module boto.utils), 36  
get\_tuple() (boto.ec2.elb.listener.Listener method), 82  
get\_usage() (boto.sdb.connection.SDBConnection method), 167  
get\_user() (boto.iam.connection.IAMConnection method), 110  
get\_user\_manager() (boto.pyami.config.Config method), 128  
get\_user\_policy() (boto.iam.connection.IAMConnection method), 110  
get\_utf8\_value() (boto.connection.AWSQueryConnection method), 31  
get\_utf8\_value() (in module boto.utils), 36  
get\_value() (boto.pyami.config.Config method), 128  
get\_value() (boto.rds.parametergroup.Parameter method), 141  
get\_value\_for\_datastore() (boto.sdb.db.property.CalculatedProperty method), 174  
get\_value\_for\_datastore() (boto.sdb.db.property.DateProperty method),

174  
**get\_value\_for\_datastore()**  
     (boto.sdb.db.property.DateTimeProperty  
         method), 174  
**get\_value\_for\_datastore()**  
     (boto.sdb.db.property.PasswordProperty  
         method), 176  
**get\_value\_for\_datastore()** (boto.sdb.db.property.Property  
         method), 177  
**get\_value\_for\_datastore()**  
     (boto.sdb.db.property.S3KeyProperty method),  
         177  
**get\_versioning\_status()** (boto.s3.bucket.Bucket method),  
         147  
**get\_website\_configuration()** (boto.s3.bucket.Bucket  
         method), 147  
**get\_website\_endpoint()** (boto.s3.bucket.Bucket method),  
         147  
**get\_xml\_acl()** (boto.s3.bucket.Bucket method), 147  
**get\_xml\_acl()** (boto.s3.key.Key method), 157  
**get\_xmlmanager()** (boto.sdb.db.model.Model class  
         method), 173  
**get\_zone()** (boto.ec2.buyreservation.BuyReservation  
         method), 52  
**get\_zone()** (boto.manage.server.CommandLineGetter  
         method), 113  
**getAMI()** (boto.mashups.server.Server method), 117  
**getbool()** (boto.pyami.config.Config method), 128  
**getbool()** (boto.services.servicedef.ServiceDef method),  
         184  
**getConfig()** (boto.mashups.server.Server method), 117  
**getConsoleOutput()** (boto.mashups.server.Server  
         method), 117  
**getfloat()** (boto.pyami.config.Config method), 128  
**getGroups()** (boto.mashups.server.Server method), 117  
**getHostname()** (boto.mashups.server.Server method), 117  
**getInstance()** (boto.mashups.server.Server method), 117  
**getInt()** (boto.pyami.config.Config method), 128  
**getInt()** (boto.services.servicedef.ServiceDef method),  
         184  
**getInt\_user()** (boto.pyami.config.Config method), 128  
**getLaunchTime()** (boto.mashups.server.Server method),  
         117  
**getOutput()** (boto.utils.ShellCommand method), 36  
**getPrivateHostname()** (boto.mashups.server.Server  
         method), 117  
**getStatus()** (boto.mashups.server.Server method), 117  
**getStatus()** (boto.utils.ShellCommand method), 36  
**Grant** (class in boto.s3.acl), 142  
**grant\_bonus()** (boto.mturk.connection.MTurkConnection  
         method), 121  
**grant\_qualification()** (boto.mturk.connection.MTurkConnection  
         method), 121  
**Group** (class in boto.ec2.instance), 85  
**GroupOrCIDR** (class in boto.ec2.securitygroup), 88  
**groups** (boto.manage.server.Server attribute), 114  
**groups** (boto.mashups.server.Server attribute), 117  
**gs\_access\_key\_id** (boto.connection.AWSAuthConnection  
         attribute), 31  
**gs\_secret\_access\_key** (boto.connection.AWSAuthConnection  
         attribute), 31  
**GSConnection** (class in boto.gs.connection), 101  
**GSCopyError**, 32  
**GSCreateError**, 33  
**GSDataError**, 33  
**GSPermissionsError**, 33  
**GSResponseError**, 33  
**guess\_mime\_type()** (in module boto.utils), 36

## H

**handle\_proxy()** (boto.connection.AWSAuthConnection  
         method), 31  
**handle\_version\_headers()** (boto.s3.key.Key method), 157  
**has\_id\_or\_name()** (boto.sdb.db.key.Key method), 169  
**has\_key()** (boto.sqs.message.MHMessage method), 193  
**has\_option()** (boto.services.servicedef.ServiceDef  
         method), 184  
**hashfunc()** (boto.utils.Password method), 36  
**HealthCheck** (class in boto.ec2.elb.healthcheck), 81  
**HIT** (class in boto.mturk.connection), 118  
**HostedZone** (class in boto.route53.hostedzone), 142  
**hostname** (boto.manage.server.Server attribute), 114  
**hostname** (boto.mashups.server.Server attribute), 117  
**hour** (boto.manage.task.Task attribute), 115  
**HTTPRequest** (class in boto.connection), 31

## I

**IAMConnection** (class in boto.iam.connection), 105  
**id** (boto.sdb.db.model.Model attribute), 173  
**id** (boto.sqs.queue.Queue attribute), 196  
**id()** (boto.sdb.db.key.Key method), 169  
**id\_or\_name()** (boto.sdb.db.key.Key method), 169  
**Image** (class in boto.ec2.image), 83  
**ImageAttribute** (class in boto.ec2.image), 84  
**import\_key\_pair()** (boto.ec2.connection.EC2Connection  
         method), 70  
**init\_logging()** (in module boto), 29  
**initiate.multipart\_upload()** (boto.s3.bucket.Bucket  
         method), 147  
**install()** (boto.manage.server.Server method), 114  
**install\_caller\_instruction()**  
     (boto.fps.connection.FPSConnection method),  
         99  
**install\_package()** (boto.mashups.server.Server method),  
         117  
**install\_payment\_instruction()**  
     (boto.fps.connection.FPSConnection method),  
         99

install\_recipient\_instruction()  
    (boto.fps.connection.FPSConnection method), 99

instance (boto.mashups.server.Server attribute), 117

Instance (class in boto.ec2.autoscale.instance), 50

Instance (class in boto.ec2.instance), 85

instance\_id (boto.manage.server.Server attribute), 114

instance\_id (boto.mashups.server.Server attribute), 117

instance\_type (boto.manage.server.Server attribute), 114

instance\_type (boto.mashups.server.Server attribute), 117

InstanceAttribute (class in boto.ec2.instance), 86

InstanceGroup (class in boto.emr.emrobject), 96

InstanceInfo (class in boto.ec2.instanceinfo), 86

InstanceMonitoring (class in boto.ec2.autoscale.launchconfig), 50

instances() (boto.ec2.securitygroup.SecurityGroup method), 89

InstanceState (class in boto.ec2.elb.instancestate), 81

int\_val\_fn() (in module boto.mashups.iobject), 116

IntegerProperty (class in boto.sdb.db.property), 175

interactive\_shell() (in module boto.mashups.interactive), 116

InvalidAclError, 33

invalidation\_request\_status()  
    (boto.cloudfront.CloudFrontConnection method), 39

InvalidUriError, 33

Inventory() (boto.mashups.server.Server class method), 116

IObject (class in boto.mashups.iobject), 116

IPPermissions (class in boto.ec2.securitygroup), 88

IPRange (class in boto.rds.dbsecuritygroup), 140

is\_valid() (boto.mturk.question.QuestionForm method), 127

Item (class in boto.ecs.item), 92

Item (class in boto.sdb.item), 181

item\_search() (boto.ecs.ECSCConnection method), 91

items() (boto.sqs.message.MHMessage method), 193

ItemSet (class in boto.ecs.item), 92

ItemThread (class in boto.sdb.connection), 163

**J**

jar() (boto.emr.step.JarStep method), 94

jar() (boto.emr.step.Step method), 94

jar() (boto.emr.step.StreamingStep method), 95

JarStep (class in boto.emr.step), 94

JavaApplet (class in boto.mturk.question), 125

JobFlow (class in boto.emr.emrobject), 96

JSONMessage (class in boto.sqs.jsonmessage), 192

**K**

Key (class in boto.file.key), 97

Key (class in boto.gs.key), 102

Key (class in boto.s3.key), 153

Key (class in boto.sdb.db.key), 169

key() (boto.sdb.db.model.Model method), 173

key\_name (boto.manage.server.Server attribute), 114

key\_name (boto.mashups.server.Server attribute), 117

KeyPair (class in boto.ec2.keypair), 87

keys() (boto.sqs.message.MHMessage method), 193

KeyValue (class in boto.emr.emrobject), 96

kind() (boto.sdb.db.key.Key method), 169

kind() (boto.sdb.db.model.Model class method), 173

**L**

last\_executed (boto.manage.task.Task attribute), 115

last\_output (boto.manage.task.Task attribute), 115

last\_status (boto.manage.task.Task attribute), 115

launch\_time (boto.manage.server.Server attribute), 114

launch\_time (boto.mashups.server.Server attribute), 117

LaunchConfiguration (class in boto.ec2.autoscale.launchconfig), 50

LengthConstraint (class in boto.mturk.question), 126

List (class in boto.mturk.question), 126

list() (boto.s3.bucket.Bucket method), 148

list\_grants() (boto.gs.bucket.Bucket method), 101

list\_grants() (boto.s3.bucket.Bucket method), 148

list\_metrics() (boto.ec2.cloudwatch.CloudWatchConnection method), 56

list.multipart\_uploads() (boto.s3.bucket.Bucket method), 148

list\_verified\_email\_addresses()  
    (boto.ses.connection.SESConnection method), 185

list\_versions() (boto.s3.bucket.Bucket method), 148

listdir() (boto.mashups.server.Server method), 117

ListElement (class in boto.ec2.elb.listelement), 82

Listener (class in boto.ec2.elb.listener), 82

ListProperty (class in boto.sdb.db.property), 175

load() (boto.sdb.db.model.Model method), 173

load() (boto.sdb.item.Item method), 182

load() (boto.sqs.queue.Queue method), 196

load\_boto() (boto.pyami.bootstrap.Bootstrap method), 128

load\_config() (boto.mashups.server.Server method), 117

load\_credential\_file() (boto.pyami.config.Config method), 128

load\_from\_file() (boto.sqs.queue.Queue method), 196

load\_from\_filename() (boto.sqs.queue.Queue method), 196

load\_from\_path() (boto.pyami.config.Config method), 128

load\_from\_s3() (boto.sqs.queue.Queue method), 196

load\_from\_sdb() (boto.pyami.config.Config method), 129

load\_object() (boto.sdb.db.manager.sdbmanager.SDBManager method), 171

load\_object() (boto.sdb.db.manager.xmlmanager.XMLManager method), 172

load\_packages() (boto.pyami.bootstrap.Bootstrap method), 128  
**LoadBalancer** (class in boto.ec2.elb.loadbalancer), 82  
**LocaleRequirement** (class in boto.mturk.qualification), 123  
**Location** (class in boto.gs.connection), 102  
**Location** (class in boto.s3.connection), 150  
log (boto.mashups.server.Server attribute), 117  
log\_message() (boto.services.result.ResultProcessor method), 183  
LogFileFileName (boto.services.result.ResultProcessor attribute), 183  
LoggingGroup (boto.s3.bucket.Bucket attribute), 143  
LongProperty (class in boto.sdb.db.property), 175  
lookup() (boto.s3.bucket.Bucket method), 148  
lookup() (boto.s3.connection.S3Connection method), 152  
lookup() (boto.sdb.connection.SDBConnection method), 167  
lookup() (boto.sqs.connection.SQSConnection method), 192  
lookup() (in module boto), 29  
LRUCache (class in boto.utils), 35

## M

main() (boto.pyami.bootstrap.Bootstrap method), 128  
main() (boto.pyami.copybot.CopyBot method), 129  
main() (boto.pyami.scriptbase.ScriptBase method), 129  
main() (boto.pyami.startup.Startup method), 130  
main() (boto.services.bs.BS method), 183  
main() (boto.services.service.Service method), 184  
main() (in module boto.pyami.launch\_ami), 129  
main\_class() (boto.emr.step.JarStep method), 94  
main\_class() (boto.emr.step.Step method), 94  
main\_class() (boto.emr.step.StreamingStep method), 95  
make\_marketplace\_registration\_url()  
(boto.fps.connection.FPSConnection method), 99  
make\_public() (boto.s3.bucket.Bucket method), 149  
make\_public() (boto.s3.key.Key method), 157  
make\_request() (boto.connection.AWSAuthConnection method), 31  
make\_request() (boto.connection.AWSQueryConnection method), 31  
make\_request() (boto.s3.connection.S3Connection method), 152  
make\_url() (boto.fps.connection.FPSConnection method), 99  
make\_value\_from\_datastore()  
(boto.sdb.db.property.PasswordProperty method), 176  
make\_value\_from\_datastore()  
(boto.sdb.db.property.Property method), 177  
map() (boto.mashups.server.ServerSet method), 118  
MapProperty (class in boto.sdb.db.property), 175  
marshal\_object() (boto.sdb.db.manager.xmlmanager.XMLManager method), 172  
MAX\_SELECTION\_COUNT\_XML\_TEMPLATE (boto.mturk.question.SelectionAnswer attribute), 127  
merge() (boto.rds.parametergroup.Parameter method), 141  
merge\_meta() (in module boto.utils), 37  
Message (class in boto.sqs.message), 193  
message\_id (boto.manage.task.Task attribute), 115  
Metric (class in boto.ec2.cloudwatch.metric), 58  
MetricCollectionTypes (class in boto.ec2.autoscale.policy), 51  
MetricCollectionTypes.BaseType (class in boto.ec2.autoscale.policy), 51  
MetricCollectionTypes.Granularity (class in boto.ec2.autoscale.policy), 51  
MetricCollectionTypes.Metric (class in boto.ec2.autoscale.policy), 51  
MFADeleteRE (boto.s3.bucket.Bucket attribute), 143  
MHMessage (class in boto.sqs.message), 193  
MIN\_SELECTION\_COUNT\_XML\_TEMPLATE (boto.mturk.question.SelectionAnswer attribute), 127  
mkdir() (boto.pyami.scriptbase.ScriptBase method), 129  
mklist() (in module boto.utils), 37  
Model (class in boto.sdb.db.model), 173  
ModelMeta (class in boto.sdb.db.model), 173  
modifiable() (boto.rds.parametergroup.ParameterGroup method), 141  
modify() (boto.rds.dbinstance.DBInstance method), 138  
modify\_attribute() (boto.ec2.instance.Instance method), 85  
modify\_dbinstance() (boto.rds.RDSConnection method), 135  
modify\_image\_attribute()  
(boto.ec2.connection.EC2Connection method), 70  
modify\_instance\_attribute()  
(boto.ec2.connection.EC2Connection method), 70  
modify\_parameter\_group() (boto.rds.RDSConnection method), 136  
modify\_snapshot\_attribute()  
(boto.ec2.connection.EC2Connection method), 71  
ModifyInstanceGroupsResponse (class in boto.emr.emrobject), 96  
monitor() (boto.ec2.instance.Instance method), 85  
monitor\_instance() (boto.ec2.connection.EC2Connection method), 71  
monitor\_instances() (boto.ec2.connection.EC2Connection method), 71

MTurkConnection (class in `boto.mturk.connection`), 118  
MTurkRequestError, 122  
`multipart_upload_lister()` (in module `boto.s3.bucketlistresultset`), 150  
MultiPartUpload (class in `boto.s3.multipart`), 160  
MultiPartUploadListResultSet (class in `boto.s3.bucketlistresultset`), 149

**N**

name (`boto.manage.server.Server` attribute), 114  
name (`boto.manage.task.Task` attribute), 115  
name (`boto.mashups.server.Server` attribute), 117  
name (`boto.sdb.db.property.Property` attribute), 177  
name (`boto.sqs.queue.Queue` attribute), 196  
name() (`boto.sdb.db.key.Key` method), 169  
NameSpace (`boto.s3.acl.Grant` attribute), 142  
`new_doc()` (`boto.sdb.db.manager.XMLManager`.`XMLManager` method), 172  
`new_http_connection()` (`boto.connection.AWSAuthConnection`.`method`), 31  
`new_item()` (`boto.sdb.domain.Domain` method), 180  
`new_key()` (`boto.file.bucket.Bucket` method), 97  
`new_key()` (`boto.s3.bucket.Bucket` method), 149  
`new_message()` (`boto.sqs.queue.Queue` method), 196  
`next()` (`boto.ecs.item.ItemSet` method), 92  
`next()` (`boto.s3.key.Key` method), 157  
`next()` (`boto.sdb.db.blob.Blob` method), 168  
`next()` (`boto.sdb.db.query.Query` method), 178  
`next()` (`boto.sdb.queryresultset.SelectResultSet` method), 182  
`next_token()` (`boto.sdb.db.query.Query` attribute), 178  
NoAuthHandlerFound, 33  
NOTIFICATION\_VERSION  
    (`boto.mturk.notification.NotificationMessage` attribute), 123  
NOTIFICATION\_WSDL  
    (`boto.mturk.notification.NotificationMessage` attribute), 123  
NotificationMessage (class in `boto.mturk.notification`), 123  
`notify()` (`boto.pyami.scriptbase.ScriptBase` method), 129  
`notify()` (in module `boto.utils`), 37  
`notify_workers()` (`boto.mturk.connection.MTurkConnection`.`method`), 121  
`now()` (`boto.sdb.db.property.DateProperty` method), 174  
`now()` (`boto.sdb.db.property.DateTimeProperty` method), 175  
NullHandler (class in `boto`), 25  
NumberHitsApprovedRequirement (class in `boto.mturk.qualification`), 123  
NumberOfLinesSuggestion (class in `boto.mturk.question`), 126  
NumericConstraint (class in `boto.mturk.question`), 126

**O**

`open()` (`boto.s3.key.Key` method), 157  
`open_read()` (`boto.s3.key.Key` method), 157  
`open_write()` (`boto.s3.key.Key` method), 157  
OPERATION\_NAME (`boto.mturk.notification.NotificationMessage` attribute), 123  
`order()` (`boto.sdb.db.query.Query` method), 178  
OrderedContent (class in `boto.mturk.question`), 126  
OrdinaryCallingFormat (class in `boto.s3.connection`), 150  
OTHER\_SELECTION\_ELEMENT\_NAME  
    (`boto.mturk.question.SelectionAnswer` attribute), 127  
output (`boto.utils.ShellCommand` attribute), 36  
Overview (class in `boto.mturk.question`), 126

**P**

packages (`boto.manage.server.Server` attribute), 114  
Parameter (class in `boto.rds.parametergroup`), 141  
parameter\_template (`boto.mturk.question.Application` attribute), 125  
ParameterGroup (class in `boto.rds.parametergroup`), 141  
parent() (`boto.sdb.db.key.Key` method), 169  
`parse_ts()` (in module `boto.utils`), 37  
Part (class in `boto.s3.multipart`), 161  
`part_lister()` (in module `boto.s3.multipart`), 161  
Password (class in `boto.utils`), 36  
PasswordProperty (class in `boto.sdb.db.property`), 176  
`pay()` (`boto.fps.connection.FPSConnection` method), 99  
PendingModifiedValues (class in `boto.rds.dbinstance`), 140  
PercentAssignmentsAbandonedRequirement (class in `boto.mturk.qualification`), 123  
PercentAssignmentsApprovedRequirement (class in `boto.mturk.qualification`), 124  
PercentAssignmentsRejectedRequirement (class in `boto.mturk.qualification`), 124  
PercentAssignmentsReturnedRequirement (class in `boto.mturk.qualification`), 124  
PercentAssignmentsSubmittedRequirement (class in `boto.mturk.qualification`), 124  
plugins (`boto.manage.server.Server` attribute), 114  
Policy (class in `boto.s3.acl`), 142  
`poll()` (`boto.manage.task.TaskPoller` method), 115  
`posix_shell()` (in module `boto.mashups.interactive`), 116  
Prefix (class in `boto.s3.prefix`), 160  
`prefix_proxy_to_path()` (`boto.connection.AWSAuthConnection`.`method`), 31  
Price (class in `boto.mturk.price`), 123  
`print_command_help()` (`boto.services.bs.BS` method), 183  
`print_usage()` (`boto.sdb.connection.SDBConnection` method), 167  
private\_hostname (`boto.manage.server.Server` attribute), 114

private\_hostname (boto.mashups.server.Server attribute), 117  
 process\_file() (boto.services.service.Service method), 184  
 process\_file() (boto.services.sonofmmm.SonOfMMM method), 184  
 process\_record() (boto.services.result.ResultProcessor method), 183  
 ProcessingTime (boto.services.service.Service attribute), 184  
 ProcessType (class in boto.ec2.autoscale.group), 49  
 ProductCodes (class in boto.ec2.image), 84  
 production (boto.manage.server.Server attribute), 114  
 properties() (boto.sdb.db.model.Model class method), 173  
 Property (class in boto.sdb.db.property), 176  
 ProtocolIndependentOrdinaryCallingFormat (class in boto.s3.connection), 150  
 provider (boto.s3.key.Key attribute), 157  
 proxy\_ssl() (boto.connection.AWSAuthConnection method), 31  
 publish() (boto sns.SNSConnection method), 188  
 purchase() (boto.ec2.reservedinstance.ReservedInstancesOffering method), 88  
 purchase\_reserved\_instance\_offering() (boto.ec2.connection.EC2Connection method), 71  
 put() (boto.manage.server.Server method), 114  
 put() (boto.sdb.db.model.Model method), 173  
 put\_attributes() (boto.sdb.connection.SDBConnection method), 167  
 put\_attributes() (boto.sdb.domain.Domain method), 180  
 put\_file() (boto.mashups.server.Server method), 118  
 put\_file() (boto.services.service.Service method), 184  
 put\_group\_policy() (boto.iam.connection.IAMConnection method), 110  
 put\_http\_connection() (boto.connection.AWSAuthConnection method), 31  
 put\_metric\_alarm() (boto.ec2.cloudwatch.CloudWatchConnection method), 56  
 put\_metric\_data() (boto.ec2.cloudwatch.CloudWatchConnection method), 57  
 put\_user\_policy() (boto.iam.connection.IAMConnection method), 111  
 pythonize\_name() (in module boto.utils), 37

**Q**

Qualification (class in boto.mturk.connection), 122  
 QualificationRequest (class in boto.mturk.connection), 122  
 Qualifications (class in boto.mturk.qualification), 124  
 QualificationType (class in boto.mturk.connection), 122  
 Query (class in boto.sdb.db.query), 178  
 query() (boto.ec2.cloudwatch.metric.Metric method), 58

query() (boto.sdb.db.manager.sdbmanager.SDBManager method), 171  
 query() (boto.sdb.db.manager.xmlmanager.XMLManager method), 172  
 query\_gql() (boto.sdb.db.manager.sdbmanager.SDBManager method), 171  
 query\_gql() (boto.sdb.db.manager.xmlmanager.XMLManager method), 172  
 query\_lister() (in module boto.sdb.queryresultset), 183  
 QueryResultSet (class in boto.sdb.queryresultset), 182  
 QueryString (boto.gs.connection.GSConnection attribute), 101  
 QueryString (boto.s3.connection.S3Connection attribute), 151  
 Question (class in boto.mturk.question), 126  
 QuestionContent (class in boto.mturk.question), 126  
 QuestionForm (class in boto.mturk.question), 126  
 QuestionFormAnswer (class in boto.mturk.connection), 122  
 Queue (class in boto.sqs.queue), 194  
 queue\_files() (boto.services.sonofmmm.SonOfMMM method), 184

**R**

RawMessage (class in boto.sqs.message), 194  
 RDSCluster (class in boto.rds), 130  
 read() (boto.s3.key.Key method), 157  
 read() (boto.sdb.db.blob.Blob method), 168  
 read() (boto.sqs.queue.Queue method), 196  
 read\_message() (boto.services.service.Service method), 184  
 readline() (boto.sdb.db.blob.Blob method), 168  
 reboot() (boto.ec2.instance.Instance method), 85  
 reboot() (boto.manage.server.Server method), 115  
 reboot() (boto.mashups.server.Server method), 118  
 reboot() (boto.rds.dbinstance.DBInstance method), 139  
 reboot\_dbinstance() (boto.rds.RDSConnection method), 136  
 reboot\_instances() (boto.ec2.connection.EC2Connection method), 72  
 receive\_message() (boto.sqs.connection.SQSConnection method), 192  
 ReferenceProperty (class in boto.sdb.db.property), 177  
 refund() (boto.fps.connection.FPSConnection method), 99  
 RegExConstraint (class in boto.mturk.question), 127  
 region\_name (boto.manage.server.Server attribute), 115  
 regions() (in module boto.ec2), 44  
 regions() (in module boto.ec2.autoscale), 48  
 regions() (in module boto.ec2.cloudwatch), 58  
 regions() (in module boto.ec2.elb), 81  
 regions() (in module boto.rds), 138  
 regions() (in module boto.sdb), 163  
 regions() (in module boto.sqs), 189

Register() (boto.mashups.server.Server class method), 116  
register\_hit\_type() (boto.mturk.connection.MTurkConnection method), 121  
register\_image() (boto.ec2.connection(EC2Connection method), 72  
register\_instances() (boto.ec2.elb.ELBConnection method), 81  
register\_instances() (boto.ec2.elb.loadbalancer.LoadBalanceResponseError (boto.emr.connection.EmrConnection attribute), 93  
reject\_assignment() (boto.mturk.connection.MTurkConnection method), 121  
release() (boto.ec2.address.Address method), 44  
release\_address() (boto.ec2.connection(EC2Connection method), 72  
reload() (boto.sdb.db.model.Model method), 173  
remove\_launch\_permissions() (boto.ec2.image.Image method), 83  
remove\_permission() (boto.sns.SNSConnection method), 188  
remove\_permission() (boto.sqs.connection.SQSConnection method), 192  
remove\_permission() (boto.sqs.queue.Queue method), 196  
remove\_rule() (boto.ec2.securitygroup.SecurityGroup method), 89  
remove\_tag() (boto.ec2.ec2object.TaggedEC2Object method), 78  
remove\_user\_from\_group() (boto.iam.connection.IAMConnection method), 111  
Request (class in boto.ec2.autoscale.request), 52  
request\_spot\_instances() (boto.ec2.connection(EC2Connection method), 72  
Requirement (class in boto.mturk.qualification), 124  
Reservation (class in boto.ec2.instance), 86  
ReservedInstance (class in boto.ec2.reservedinstance), 87  
ReservedInstancesOffering (class in boto.ec2.reservedinstance), 87  
reset() (boto.sdb.db.manager.XMLManager method), 172  
reset\_attribute() (boto.ec2.instance.Instance method), 85  
reset\_cmdshell() (boto.manage.server.Server method), 115  
reset\_image\_attribute() (boto.ec2.connection(EC2Connection method), 73  
reset\_instance\_attribute() (boto.ec2.connection(EC2Connection method), 73  
reset\_launch\_attributes() (boto.ec2.image.Image method), 83  
reset\_parameter\_group() (boto.rds.RDSConnection method), 136  
reset\_permissions() (boto.ec2.snapshot.Snapshot method), 89  
reset\_snapshot\_attribute() (boto.ec2.connection(EC2Connection method), 74  
ResponseError (boto.connection.AWSQueryConnection attribute), 31  
ResponseError (boto.ec2.connection(EC2Connection attribute), 59  
ResponseError (boto.emr.connection.EmrConnection attribute), 93  
ResponseError (boto.sdb.connection.SDBConnection attribute), 164  
ResponseError (boto.ses.connection.SESConnection attribute), 185  
ResponseError (boto.sqs.connection.SQSConnection attribute), 190  
ResponseGroup (class in boto.ecs.item), 92  
restore\_dbinstance\_from\_dbsnapshot() (boto.rds.RDSConnection method), 136  
restore\_dbinstance\_from\_point\_in\_time() (boto.rds.RDSConnection method), 137  
ResultProcessor (class in boto.services.result), 183  
ResultSet (class in boto.resultset), 34  
ResumableDownloadException, 33  
ResumableDownloadHandler (class in boto.s3.resumable\_download\_handler), 161  
ResumableTransferDisposition (class in boto.exception), 33  
ResumableUploadException, 33  
ResumableUploadHandler (class in boto.gs.resumable\_upload\_handler), 104  
resume\_processes() (boto.ec2.autoscale.AutoScaleConnection method), 47  
resume\_processes() (boto.ec2.autoscale.group.AutoScaleGroup method), 49  
resync\_mfa\_device() (boto.iam.connection.IAMConnection method), 111  
retry\_url() (in module boto.utils), 37  
RETRYABLE\_EXCEPTIONS (boto.gs.resumable\_upload\_handler.ResumableUploadHandler attribute), 104  
RETRYABLE\_EXCEPTIONS (boto.s3.resumable\_download\_handler.ResumableDownloadHandler attribute), 162  
revoke() (boto.ec2.securitygroup.SecurityGroup method), 89  
revoke() (boto.rds.dbsecuritygroup.DBSecurityGroup method), 140  
revoke\_dbsecurity\_group() (boto.rds.RDSConnection method), 137  
revoke\_qualification() (boto.mturk.connection.MTurkConnection method), 121  
revoke\_security\_group() (boto.ec2.connection(EC2Connection method), 74

**revoke\_security\_group()** (boto.rds.RDSConnection method), 138  
**revoke\_security\_group\_deprecated()** (boto.ec2.connection.EC2Connection method), 74  
**run()** (boto.ec2.image.Image method), 83  
**run()** (boto.manage.server.Server method), 115  
**run()** (boto.manage.task.Task method), 115  
**run()** (boto.pyami.scriptbase.ScriptBase method), 130  
**run()** (boto.sdb.connection.ItemThread method), 163  
**run()** (boto.sdb.domain.UploaderThread method), 181  
**run()** (boto.utils.ShellCommand method), 36  
**run\_instances()** (boto.ec2.connection.EC2Connection method), 75  
**run\_jobflow()** (boto.emr.connection.EmrConnection method), 93  
**run\_scripts()** (boto.pyami.startup.Startup method), 130  
**RunJobFlowResponse** (class in boto.emr.emrobject), 96

**S**

**S3Connection** (class in boto.s3.connection), 150  
**S3CopyError**, 33  
**S3CreateError**, 33  
**S3DataError**, 33  
**S3KeyProperty** (class in boto.sdb.db.property), 177  
**S3PermissionsError**, 33  
**S3ResponseError**, 33  
**S3WebsiteEndpointTranslate** (class in boto.s3.bucket), 149  
**save()** (boto.ec2.keypair.KeyPair method), 87  
**save()** (boto.sdb.db.model.Model method), 173  
**save()** (boto.sdb.item.Item method), 182  
**save()** (boto.sqs.queue.Queue method), 196  
**save\_list()** (boto.sdb.db.manager.xmlmanager.XMLManager method), 172  
**save\_object()** (boto.sdb.db.manager.sdbmanager.SDBManager method), 171  
**save\_object()** (boto.sdb.db.manager.xmlmanager.XMLManager method), 173  
**save\_option()** (boto.pyami.config.Config method), 129  
**save\_results()** (boto.services.service.Service method), 184  
**save\_system\_option()** (boto.pyami.config.Config method), 129  
**save\_to\_file()** (boto.sqs.queue.Queue method), 196  
**save\_to\_filename()** (boto.sqs.queue.Queue method), 196  
**save\_to\_s3()** (boto.sqs.queue.Queue method), 196  
**save\_user\_option()** (boto.pyami.config.Config method), 129  
**ScalingPolicy** (class in boto.ec2.autoscale.policy), 52  
**ScheduledUpdateGroupAction** (class in boto.ec2.autoscale.scheduled), 52  
**schema\_url** (boto.mturk.question.ExternalQuestion attribute), 125

**schema\_url** (boto.mturk.question.FormattedContent attribute), 125  
**schema\_url** (boto.mturk.question.QuestionForm attribute), 127  
**Scope** (class in boto.gs.acl), 100  
**ScriptBase** (class in boto.pyami.scriptbase), 129  
**sdb** (boto.sdb.db.manager.sdbmanager.SDBManager attribute), 171  
**SDBConnection** (class in boto.sdb.connection), 163  
**SDBConverter** (class in boto.sdb.db.manager.sdbmanager), 169  
**SDBManager** (class in boto.sdb.db.manager.sdbmanager), 170  
**SDBPersistenceError**, 33  
**SDBResponseError**, 33  
**search\_hits()** (boto.mturk.connection.MTurkConnection method), 121  
**search\_qualification\_types()** (boto.mturk.connection.MTurkConnection method), 121  
**secret\_key** (boto.connection.AWSAuthConnection attribute), 31  
**security\_group** (boto.manage.server.Server attribute), 115  
**security\_group** (boto.mashups.server.Server attribute), 118  
**SecurityGroup** (class in boto.ec2.securitygroup), 88  
**select()** (boto.sdb.connection.SDBConnection method), 168  
**select()** (boto.sdb.domain.Domain method), 180  
**select\_lister()** (in module boto.sdb.queryresultset), 183  
**SELECTION\_VALUE\_XML\_TEMPLATE** (boto.mturk.question.SelectionAnswer attribute), 127  
**SELECTION\_XML\_TEMPLATE** (boto.mturk.question.SelectionAnswer attribute), 127  
**SelectionAnswer** (class in boto.mturk.question), 127  
**SELECTIONANSWER\_XML\_TEMPLATE** (boto.mturk.question.SelectionAnswer attribute), 127  
**SelectResultSet** (class in boto.sdb.queryresultset), 182  
**send\_email()** (boto.ses.connection.SESConnection method), 186  
**send\_file()** (boto.gs.resumable\_upload\_handler.ResumableUploadHandler method), 105  
**send\_file()** (boto.s3.key.Key method), 157  
**send\_message()** (boto.sqs.connection.SQSConnection method), 192  
**send\_raw\_email()** (boto.ses.connection.SESConnection method), 186  
**Server** (class in boto.manage.server), 114  
**Server** (class in boto.mashups.server), 116  
**SERVER\_HAS NOTHING** (boto.gs.resumable\_upload\_handler.ResumableUploadHandler)

attribute), 104  
server\_name() (boto.connection.AWSAuthConnection method), 31  
ServerSet (class in boto.mashups.server), 118  
Service (class in boto.services.service), 184  
SERVICE\_NAME (boto.mturk.notification.NotificationMessage attribute), 123  
ServiceDef (class in boto.services.servicedef), 184  
ServiceMessage (class in boto.services.message), 183  
SESConnection (class in boto.ses.connection), 185  
set() (boto.ecs.item.ResponseGroup method), 92  
set() (boto.utils.Password method), 36  
set\_acl() (boto.gs.bucket.Bucket method), 101  
set\_acl() (boto.s3.bucket.Bucket method), 149  
set\_acl() (boto.s3.key.Key method), 158  
set\_alarm\_state() (boto.ec2.cloudwatch.CloudWatchConnection method), 57  
set\_as\_logging\_target() (boto.s3.bucket.Bucket method), 149  
set\_attribute() (boto.sqs.queue.Queue method), 197  
set\_body() (boto.contrib.ymlmessage.YAMLMessage method), 43  
set\_body() (boto.sqs.message.RawMessage method), 194  
set\_bucket\_class() (boto.s3.connection.S3Connection method), 152  
set\_canned\_acl() (boto.gs.bucket.Bucket method), 101  
set\_canned\_acl() (boto.s3.bucket.Bucket method), 149  
set\_canned\_acl() (boto.s3.key.Key method), 158  
set\_capacity() (boto.ec2.autoscale.group.AutoScaleGroup method), 49  
set\_config() (boto.mashups.server.Server method), 118  
set\_contents\_from\_file() (boto.file.key.Key method), 98  
set\_contents\_from\_file() (boto.gs.key.Key method), 103  
set\_contents\_from\_file() (boto.s3.key.Key method), 158  
set\_contents\_from\_filename() (boto.gs.key.Key method), 103  
set\_contents\_from\_filename() (boto.s3.key.Key method), 158  
set\_contents\_from\_string() (boto.s3.key.Key method), 159  
set\_distribution\_config() (boto.cloudfront.CloudFrontConnection method), 39  
set\_email\_notification() (boto.mturk.connection.MTurkConnection method), 121  
set\_file\_logger() (in module boto), 29  
set\_instance\_health() (boto.ec2.autoscale.AutoScaleConnection method), 47  
set\_item\_cls() (boto.sdb.connection.SDBConnection method), 168  
set\_key\_class() (boto.s3.bucket.Bucket method), 149  
set\_key\_value() (boto.sdb.db.manager.sdbmanager.SDBManager method), 171  
set\_key\_value() (boto.sdb.db.manager.xmlmanager.XMLManager method), 173  
set\_launch\_permissions() (boto.ec2.image.Image method), 84  
set\_lb\_listener\_SSL\_certificate() (boto.ec2.elb.ELBConnection method), 81  
set\_lb\_policies\_of\_listener() (boto.ec2.elb.ELBConnection method), 81  
set\_listener\_SSL\_certificate() (boto.ec2.elb.loadbalancer.LoadBalancer method), 83  
set\_manager() (boto.sdb.db.model.Model method), 173  
set\_message\_class() (boto.sqs.queue.Queue method), 197  
set\_metadata() (boto.s3.key.Key method), 160  
set\_next\_token() (boto.sdb.db.query.Query method), 178  
set\_origin\_access\_identity\_config() (boto.cloudfront.CloudFrontConnection method), 39  
set\_permissions() (boto.cloudfront.distribution.Distribution method), 40  
set\_permissions\_all() (boto.cloudfront.distribution.Distribution method), 40  
set\_policies\_of\_listener() (boto.ec2.elb.loadbalancer.LoadBalancer method), 83  
set\_policy() (boto.s3.bucket.Bucket method), 149  
set\_property() (boto.sdb.db.manager.sdbmanager.SDBManager method), 171  
set\_property() (boto.sdb.db.manager.xmlmanager.XMLManager method), 173  
set\_queue\_attribute() (boto.sqs.connection.SQSConnection method), 192  
set\_request\_payment() (boto.s3.bucket.Bucket method), 149  
set\_rest\_notification() (boto.mturk.connection.MTurkConnection method), 122  
set\_reviewing() (boto.mturk.connection.MTurkConnection method), 122  
set\_stream\_logger() (in module boto), 29  
set\_streaming\_distribution\_config() (boto.cloudfront.CloudFrontConnection method), 39  
set\_timeout() (boto.sqs.queue.Queue method), 197  
set\_value() (boto.rds.parametergroup.Parameter method), 141  
set\_xml\_acl() (boto.s3.bucket.Bucket method), 149  
set\_xml\_acl() (boto.s3.key.Key method), 160  
setbool() (boto.pyami.config.Config method), 129  
setConfig() (boto.mashups.server.Server method), 118  
setReadOnly() (boto.mashups.server.Server method), 118  
setReadOnly() (boto.utils.ShellCommand method), 36  
settle() (boto.fps.connection.FPSConnection method), 99  
snapshot() (boto.ec2.snapshot.Snapshot method), 89  
shell() (boto.mashups.server.Server method), 118  
ShellCommand (class in boto.utils), 36  
shutdown() (boto.services.service.Service method), 184

**shutdown()** (boto.services.sonofmmm.SonOfMMM method), 184  
**shutdown\_instances()** (boto.ec2.autoscale.group.AutoScalingGroup method), 49  
**SimpleField** (class in boto.mturk.question), 127  
**SimpleResultSet** (class in boto.file.simpleresultset), 97  
**size** (boto.sdb.db.blob.Blob attribute), 168  
**Snapshot** (class in boto.ec2.snapshot), 89  
**snapshot()** (boto.rds.dbinstance.DBInstance method), 139  
**SnapshotAttribute** (class in boto.ec2.snapshot), 89  
**snapshots()** (boto.ec2.volume.Volume method), 91  
**SNSConnection** (class in boto.sns), 187  
**SonOfMMM** (class in boto.services.sonofmmm), 184  
**split\_key()** (boto.services.service.Service method), 184  
**SQSConnection** (class in boto.sqs.connection), 190  
**SQSDecodeError**, 33  
**SQSError**, 34  
**SQSRegionInfo** (class in boto.sqs.regioninfo), 197  
**start()** (boto.ec2.instance.Instance method), 86  
**start()** (boto.manage.task.Task method), 115  
**start()** (boto.mashups.server.Server method), 118  
**start\_all()** (boto.manage.task.Task class method), 115  
**start\_instances()** (boto.ec2.connection.EC2Connection method), 76  
**START\_OVER** (boto.exception.ResumableTransferDisposition attribute), 33  
**startElement()** (boto.cloudfront.distribution.Distribution method), 40  
**startElement()** (boto.cloudfront.distribution.DistributionConfig method), 41  
**startElement()** (boto.cloudfront.distribution.DistributionSummary method), 42  
**startElement()** (boto.cloudfront.distribution.StreamingDistribution method), 42  
**startElement()** (boto.ec2.autoscale.activity.Activity method), 48  
**startElement()** (boto.ec2.autoscale.group.AutoScaleGroup method), 49  
**startElement()** (boto.ec2.autoscale.group.AutoScaleGroup method), 49  
**startElement()** (boto.ec2.autoscale.group.EnabledMetric method), 49  
**startElement()** (boto.ec2.autoscale.group.ProcessType method), 49  
**startElement()** (boto.ec2.autoscale.group.SuspendedProcess method), 50  
**startElement()** (boto.ec2.autoscale.instance.Instance method), 50  
**startElement()** (boto.ec2.autoscale.launchconfig.BlockDeviceMapping method), 50  
**startElement()** (boto.ec2.autoscale.launchconfig.Ebs method), 50  
**startElement()** (boto.ec2.autoscale.launchconfig.InstanceMonitoring method), 50

**startElement()** (boto.ec2.autoscale.launchconfig.LaunchConfiguration method), 51  
**startElement()** (boto.ec2.autoscale.policy.AdjustmentType method), 51  
**startElement()** (boto.ec2.autoscale.policy.Alarm method), 51  
**startElement()** (boto.ec2.autoscale.policy.MetricCollectionTypes method), 52  
**startElement()** (boto.ec2.autoscale.policy.MetricCollectionTypes.BaseType method), 51  
**startElement()** (boto.ec2.autoscale.policy.ScalingPolicy method), 52  
**startElement()** (boto.ec2.autoscale.request.Request method), 52  
**startElement()** (boto.ec2.autoscale.scheduled.ScheduledUpdateGroupAction method), 52  
**startElement()** (boto.ec2.cloudwatch.datapoint.Datapoint method), 58  
**startElement()** (boto.ec2.cloudwatch.metric.Dimensions method), 58  
**startElement()** (boto.ec2.cloudwatch.metric.Metric method), 58  
**startElement()** (boto.ec2.ec2object.EC2Object method), 77  
**startElement()** (boto.ec2.ec2object.TaggedEC2Object method), 78  
**startElement()** (boto.ec2.elb.healthcheck.HealthCheck method), 81  
**startElement()** (boto.ec2.elb.instancestate.InstanceState method), 81  
**startElement()** (boto.ec2.elb.listelement.ListElement method), 82  
**startElement()** (boto.ec2.elb.listener.Listener method), 82  
**startElement()** (boto.ec2.elb.loadbalancer.LoadBalancer method), 83  
**startElement()** (boto.ec2.image.Image method), 84  
**startElement()** (boto.ec2.image.ImageAttribute method), 84  
**startElement()** (boto.ec2.image.ProductCodes method), 84  
**startElement()** (boto.ec2.instance.ConsoleOutput method), 85  
**startElement()** (boto.ec2.instance.Group method), 85  
**startElement()** (boto.ec2.instance.Instance method), 86  
**startElement()** (boto.ec2.instance.InstanceAttribute method), 86  
**startElement()** (boto.ec2.instance.Reservation method), 86  
**startElement()** (boto.ec2.instance.StateReason method), 86  
**startElement()** (boto.ec2.instanceinfo.InstanceInfo method), 86  
**startElement()** (boto.ec2.reservedinstance.ReservedInstancesOffering method), 88

startElement() (boto.ec2.securitygroup.GroupOrCIDR method), 88  
startElement() (boto.ec2.securitygroup.IPPermissions method), 88  
startElement() (boto.ec2.securitygroup.SecurityGroup method), 89  
startElement() (boto.ec2.snapshot.SnapshotAttribute method), 90  
startElement() (boto.ec2.volume.AttachmentSet method), 90  
startElement() (boto.ec2.volume.Volume method), 91  
startElement() (boto.ecs.item.ItemSet method), 92  
startElement() (boto.ecs.item.ResponseGroup method), 92  
startElement() (boto.emr.emrobject.BootstrapAction method), 95  
startElement() (boto.emr.emrobject.EmrObject method), 96  
startElement() (boto.emr.emrobject.JobFlow method), 96  
startElement() (boto.emr.emrobject.Step method), 96  
startElement() (boto.exception.BotoServerError method), 32  
startElement() (boto.exception.ConsoleOutput method), 32  
startElement() (boto.exception.EC2ResponseError method), 32  
startElement() (boto.exception.SQSError method), 34  
startElement() (boto.exception.StorageResponseError method), 34  
startElement() (boto.gs.acl.ACL method), 99  
startElement() (boto.gs.acl.Entries method), 100  
startElement() (boto.gs.acl.Entry method), 100  
startElement() (boto.gs.acl.Scope method), 100  
startElement() (boto.gs.user.User method), 104  
startElement() (boto.handler.XmlHandler method), 34  
startElement() (boto.mturk.connection.BaseAutoResultElement method), 118  
startElement() (boto.mturk.price.Price method), 123  
startElement() (boto.rds.dbinstance.DBInstance method), 139  
startElement() (boto.rds.dbinstance.PendingModifiedValues Startup (class in boto.pyami.startup), 130 StateReason (class in boto.ec2.instance), 86  
startElement() (boto.rds.dbsecuritygroup.DBSecurityGroup Statistics (boto.ec2.cloudwatch.metric.Metric attribute), 58  
startElement() (boto.rds.dbsecuritygroup(EC2SecurityGroupstatus (boto.manage.server.Server attribute), 115 status (boto.mashups.server.Server attribute), 118 status (boto.utils.ShellCommand attribute), 36  
startElement() (boto.rds.dbsecuritygroup.IPRange method), 141  
startElement() (boto.rds.dbsnapshot.DBSnapshot method), 141  
startElement() (boto.rds.event.Event method), 141  
startElement() (boto.rds.parametergroup.Parameter method), 141  
startElement() (boto.rds.parametergroup.ParameterGroup method), 141  
startElement() (boto.resultset.BooleanResult method), 34  
startElement() (boto.resultset.ResultSet method), 35  
startElement() (boto.route53.hostedzone.HostedZone method), 142  
startElement() (boto.s3.acl.ACL method), 142  
startElement() (boto.s3.acl.Grant method), 142  
startElement() (boto.s3.acl.Policy method), 142  
startElement() (boto.s3.bucket.Bucket method), 149  
startElement() (boto.s3.deletemarker.DeleteMarker method), 162  
startElement() (boto.s3.key.Key method), 160  
startElement() (boto.s3.multipart.CompleteMultiPartUpload method), 160  
startElement() (boto.s3.multipart.MultiPartUpload method), 161  
startElement() (boto.s3.multipart.Part method), 161  
startElement() (boto.s3.prefix.Prefix method), 160  
startElement() (boto.s3.user.User method), 160  
startElement() (boto.sdb.domain.Domain method), 180  
startElement() (boto.sdb.domain.DomainDumpParser method), 181  
startElement() (boto.sdb.domain.DomainMetaData method), 181  
startElement() (boto.sdb.item.Item method), 182  
startElement() (boto.sqs.attributes.Attributes method), 189  
startElement() (boto.sqs.message.RawMessage method), 194  
startElement() (boto.sqs.queue.Queue method), 197  
startElement() (boto.vpc.dhcpoptions.DhcpConfigSet method), 202  
startElement() (boto.vpc.dhcpoptions.DhcpOptions method), 202  
startElement() (boto.vpc.dhcpoptions.DhcpValueSet method), 202  
startElement() (boto.vpc.vpngateway.Attachment method), 203  
startElement() (boto.vpc.vpngateway.VpnGateway method), 203  
stop() (boto.ec2.instance.Instance method), 86  
stop() (boto.manage.server.Server method), 115  
stop() (boto.mashups.server.Server method), 118  
stop() (boto.rds.dbinstance.DBInstance method), 139  
stop\_all() (boto.ec2.instance.Reservation method), 86

stop\_instances() (boto.ec2.connection.EC2Connection method), 76  
storage\_uri() (in module boto), 29  
storage\_uri\_for\_key() (in module boto), 30  
StorageCopyError, 34  
StorageCreateError, 34  
StorageDataError, 34  
StoragePermissionsError, 34  
StorageResponseError, 34  
StreamingDistribution (class in boto.cloudfront.distribution), 42  
StreamingDistributionConfig (class in boto.cloudfront.distribution), 42  
StreamingDistributionSummary (class in boto.cloudfront.distribution), 42  
StreamingStep (class in boto.emr.step), 95  
StringProperty (class in boto.sdb.db.property), 177  
STYLE\_XML\_TEMPLATE (boto.mturk.question.SelectionAnswer attribute), 127  
SubdomainCallingFormat (class in boto.s3.connection), 152  
submit\_file() (boto.services.submit.Submitter method), 185  
submit\_path() (boto.services.submit.Submitter method), 185  
Submitter (class in boto.services.submit), 185  
Subnet (class in boto.vpc.subnet), 203  
subscribe() (boto.sns.SNSConnection method), 188  
subscribe\_sqs\_queue() (boto.sns.SNSConnection method), 189  
suspend\_processes() (boto.ec2.autoscale.AutoScaleConnection method), 47  
suspend\_processes() (boto.ec2.autoscale.group.AutoScaleGroup method), 49  
SuspendedProcess (class in boto.ec2.autoscale.group), 50

**T**

TaggedEC2Object (class in boto.ec2.ec2object), 77  
Task (class in boto.manage.task), 115  
TaskPoller (class in boto.manage.task), 115  
template (boto.mturk.question.AnswerSpecification attribute), 124  
template (boto.mturk.question.Application attribute), 125  
template (boto.mturk.question.Binary attribute), 125  
template (boto.mturk.question.Constraints attribute), 125  
template (boto.mturk.question.ExternalQuestion attribute), 125  
template (boto.mturk.question.FileUploadAnswer attribute), 125  
template (boto.mturk.question.FormattedContent attribute), 125  
template (boto.mturk.question.FreeTextAnswer attribute), 125  
template (boto.mturk.question.LengthConstraint attribute), 126  
template (boto.mturk.question.NumberOfLinesSuggestion attribute), 126  
template (boto.mturk.question.NumericConstraint attribute), 126  
template (boto.mturk.question.Overview attribute), 126  
template (boto.mturk.question.Question attribute), 126  
template (boto.mturk.question.QuestionContent attribute), 126  
template (boto.mturk.question.RegExConstraint attribute), 127  
template (boto.mturk.question.SimpleField attribute), 127  
terminate() (boto.ec2.instance.Instance method), 86  
terminate() (boto.manage.server.Server method), 115  
terminate\_instance() (boto.ec2.autoscale.AutoScaleConnection method), 48  
terminate\_instances() (boto.ec2.connection.EC2Connection method), 76  
terminate\_jobflow() (boto.emr.connection.EmrConnection method), 94  
terminate\_jobflows() (boto.emr.connection.EmrConnection method), 94  
TextProperty (class in boto.sdb.db.property), 177  
TimeDecodeError, 171  
TimeProperty (class in boto.sdb.db.property), 177  
to\_boolean() (boto.resultset.BooleanResult method), 34  
to\_boolean() (boto.resultset.ResultSet method), 35  
to\_dict() (boto.sdb.db.model.Model method), 173  
to\_xml() (boto.cloudfront.distribution.DistributionConfig method), 41  
**onxml()** (boto.cloudfront.distribution.StreamingDistributionConfig method), 42  
**Group()** (boto.ecs.item.ItemSet method), 92  
to\_xml() (boto.ecs.item.ResponseGroup method), 92  
to\_xml() (boto.gs.acl.ACL method), 99  
to\_xml() (boto.gs.acl.Entries method), 100  
to\_xml() (boto.gs.acl.Entry method), 100  
to\_xml() (boto.gs.acl.Scope method), 100  
to\_xml() (boto.gs.user.User method), 104  
to\_xml() (boto.s3.acl.ACL method), 142  
to\_xml() (boto.s3.acl.Grant method), 142  
to\_xml() (boto.s3.acl.Policy method), 142  
to\_xml() (boto.s3.multipart.MultiPartUpload method), 161  
to\_xml() (boto.s3.user.User method), 160  
to\_xml() (boto.sdb.db.model.Model method), 173  
to\_xml() (boto.sdb.db.query.Query method), 178  
to\_xml() (boto.sdb.domain.Domain method), 181  
TooManyAuthHandlerReadyToAuthenticate, 34  
trans\_region (boto.s3.bucket.S3WebsiteEndpointTranslate attribute), 149  
translate\_region() (boto.s3.bucket.S3WebsiteEndpointTranslate class method), 149

trim\_snapshots() (boto.ec2.connection(EC2Connection method), 77  
type\_name (boto.sdb.db.property.BlobProperty attribute), 174  
type\_name (boto.sdb.db.property.BooleanProperty attribute), 174  
type\_name (boto.sdb.db.property.DateProperty attribute), 174  
type\_name (boto.sdb.db.property.DateTimeProperty attribute), 175  
type\_name (boto.sdb.db.property.FloatProperty attribute), 175  
type\_name (boto.sdb.db.property.IntegerProperty attribute), 175  
type\_name (boto.sdb.db.property.ListProperty attribute), 175  
type\_name (boto.sdb.db.property.LongProperty attribute), 175  
type\_name (boto.sdb.db.property.MapProperty attribute), 176  
type\_name (boto.sdb.db.property.PasswordProperty attribute), 176  
type\_name (boto.sdb.db.property.Property attribute), 177  
type\_name (boto.sdb.db.property.ReferenceProperty attribute), 177  
type\_name (boto.sdb.db.property.S3KeyProperty attribute), 177  
type\_name (boto.sdb.db.property.StringProperty attribute), 177  
type\_name (boto.sdb.db.property.TextProperty attribute), 177  
type\_name (boto.sdb.db.property.TimeProperty attribute), 178

**U**

umount() (boto.pyami.scriptbase.ScriptBase method), 130  
unblock\_worker() (boto.mturk.connection.MTurkConnection method), 122  
Units (boto.ec2.cloudwatch.metric.Metric attribute), 58  
unmarshal\_object() (boto.sdb.db.manager.xmlmanager.XMLManager method), 173  
unmarshal\_props() (boto.sdb.db.manager.xmlmanager.XMLManager method), 173  
unmonitor() (boto.ec2.instance.Instance method), 86  
unmonitor\_instance() (boto.ec2.connection(EC2Connection method), 77  
unmonitor\_instances() (boto.ec2.connection(EC2Connection method), 77  
unshare() (boto.ec2.snapshot.Snapshot method), 89  
unsubscribe() (boto sns.SNSConnection method), 189  
update() (boto.cloudfront.distribution.StreamingDistribution method), 42  
update() (boto.ec2.autoscale.group.AutoScalingGroup method), 49  
update() (boto.ec2.elb.healthcheck.HealthCheck method), 81  
update() (boto.ec2.image.Image method), 84  
update() (boto.ec2.instance.Instance method), 86  
update() (boto.ec2.snapshot.Snapshot method), 89  
update() (boto.ec2.volume.Volume method), 91  
update() (boto.rds.dbinstance.DBInstance method), 140  
update() (boto.sqs.message.MHMessage method), 193  
update\_access\_key() (boto.iam.connection.IAMConnection method), 111  
update\_alarm() (boto.ec2.cloudwatch.CloudWatchConnection method), 57  
update\_dme() (in module boto.utils), 37  
update\_group() (boto.iam.connection.IAMConnection method), 111  
update\_login\_profile() (boto.iam.connection.IAMConnection method), 111  
update\_metadata() (boto.s3.key.Key method), 160  
update\_qualification\_score() (boto.mturk.connection.MTurkConnection method), 122  
update\_qualification\_type() (boto.mturk.connection.MTurkConnection method), 122  
update\_server\_cert() (boto.iam.connection.IAMConnection method), 112  
update\_signing\_cert() (boto.iam.connection.IAMConnection method), 112  
update\_user() (boto.iam.connection.IAMConnection method), 112  
upload\_bundle() (boto.manage.server.Bundler method), 113  
upload\_bundle() (boto.mashups.server.Server method), 118  
upload\_part\_from\_file() (boto.s3.multipart.MultiPartUpload method), 161  
upload\_server\_cert() (boto.iam.connection.IAMConnection method), 112  
upload\_designing\_cert() (boto.iam.connection.IAMConnection method), 112  
UploaderThread (class in boto.sdb.domain), 181  
Usage (boto.services.bs.BS attribute), 183  
usage() (in module boto.pyami.launch\_ami), 129  
use\_ip() (boto.ec2.instance.Instance method), 86  
User (class in boto.gs.user), 104  
User (class in boto.s3.user), 160  
USWest (boto.s3.connection.Location attribute), 150

**V**

ValidApplyMethods (boto.rds.parametergroup.Parameter

attribute), 141  
**ValidApplyTypes** (boto.rds.parametergroup.Parameter attribute), 141  
**validate()** (boto.mturk.question.ValidatingXML method), 128  
**validate()** (boto.sdb.db.property.DateProperty method), 174  
**validate()** (boto.sdb.db.property.DateTimeProperty method), 175  
**validate()** (boto.sdb.db.property.FloatProperty method), 175  
**validate()** (boto.sdb.db.property.IntegerProperty method), 175  
**validate()** (boto.sdb.db.property.ListProperty method), 175  
**validate()** (boto.sdb.db.property.LongProperty method), 175  
**validate()** (boto.sdb.db.property.MapProperty method), 176  
**validate()** (boto.sdb.db.property.PasswordProperty method), 176  
**validate()** (boto.sdb.db.property.Property method), 177  
**validate()** (boto.sdb.db.property.ReferenceProperty method), 177  
**validate()** (boto.sdb.db.property.S3KeyProperty method), 177  
**validate()** (boto.sdb.db.property.TextProperty method), 177  
**validate()** (boto.sdb.db.property.TimeProperty method), 178  
**validate\_regex** (boto.sdb.db.property.S3KeyProperty attribute), 177  
**validate\_string()** (in module boto.sdb.db.property), 178  
**ValidatingXML** (class in boto.mturk.question), 128  
**ValidSources** (boto.rds.parametergroup.Parameter attribute), 141  
**ValidTypes** (boto.rds.parametergroup.Parameter attribute), 141  
**value** (boto.rds.parametergroup.Parameter attribute), 141  
**values()** (boto.sqs.message.MHMessage method), 193  
**verbose\_name** (boto.sdb.db.property.Property attribute), 177  
**verify()** (boto.mturk.notification.NotificationMessage method), 123  
**verify\_email\_address()** (boto.ses.connection.SESConnection method), 187  
**verify\_signature()** (boto.fps.connection.FPSConnection method), 99  
**Version** (boto.cloudfront.CloudFrontConnection attribute), 39  
**versioned\_bucket\_list()** (in module boto.s3.bucketlistresultset), 150  
**VersionedBucketListResultSet** (class in boto.s3.bucketlistresultset), 150  
**VersioningBody** (boto.s3.bucket.Bucket attribute), 143  
**VersionRE** (boto.s3.bucket.Bucket attribute), 143  
**VHostCallingFormat** (class in boto.s3.connection), 152  
**Volume** (class in boto.ec2.volume), 90  
**volume\_state()** (boto.ec2.volume.Volume method), 91  
**VPC** (class in boto.vpc.vpc), 203  
**VPCCreation** (class in boto.vpc), 197  
**VpnConnection** (class in boto.vpc.vpnconnection), 203  
**VpnGateway** (class in boto.vpc.vpngateway), 203

## W

**wait()** (boto.manage.server.Server method), 115  
**WAIT\_BEFORE\_RETRY**  
     (boto.exception.ResumableTransferDisposition attribute), 33  
**WebsiteBody** (boto.s3.bucket.Bucket attribute), 143  
**WebsiteErrorFragment** (boto.s3.bucket.Bucket attribute), 143  
**windows\_shell()** (in module boto.mashups.interactive), 116  
**write()** (boto.sqs.queue.Queue method), 197  
**write\_message()** (boto.services.service.Service method), 184  
**write\_message()** (boto.services.submit.Submitter method), 185  
**write\_metadata()** (boto.pyami.bootstrap.Bootstrap method), 128  
**write\_mime\_multipart()** (in module boto.utils), 37

## X

**xml\_template** (boto.mturk.question.QuestionForm attribute), 127  
**XMLConverter** (class in boto.sdb.db.manager.xmlmanager), 171  
**XmlHandler** (class in boto.handler), 34  
**XMLManager** (class in boto.sdb.db.manager.xmlmanager), 172  
**XMLTemplate** (class in boto.mturk.question), 128

## Y

**YAMLMMessage** (class in boto.contrib.ymlmessage), 43

## Z

**Zone** (boto.manage.server.Server attribute), 115  
**zone** (boto.mashups.server.Server attribute), 118  
**Zone** (class in boto.ec2.zone), 91